

Concept: Drag and Drop Puzzle Game – Crushing Bugs

Already created a draggable “puzzle pieces game”: user drag each piece to a drop zone and try to complete the image. A select button at the bottom will contain a picture preview. When the user chooses a different puzzle, the entire game should reset with the new draggable pieces on the left and empty drop zone on the right. User can only drag one puzzle piece to a drop zone each time, if there is a second puzzle that drop into the same drop zone will be displayed an error message.

Some listed bugs that need to be fixed:

- Allow remove the puzzle from the drop zone back to puzzle board. (Extra feature)
- User can only drag one correct puzzle per a drop zone, that means if the user drags the second puzzle or a wrong puzzle into the same drop zone, it will be rejected.
- Reset: when clicking on the picture preview, the images in the drop zones will be removed.