<div align="center">

SANKET
CS EVENTS
CodeCon

</div>

What's Up Falks,
From programming challenges to debugging , there's something for everyone here,
whether you're a seasoned tech enthusiast or just getting started. So whether you're
interested in coding,or simply want to explore the fascinating world of computer
technology, we invite you to join us for an unforgettable experience at Codecon

<div align="center">

Team specifications

</div>

1. A team can consist of either one or two members.
2. The team members can be from any educational institution.
3. Teams should be made up exclusively of participants who are not organizers, volunteers, judges, sponsors, or in any other privileged position at the event.

<div align="center">

Event briefing

</div>

1. The CS event offers participants an opportunity to showcase their coding skills and compete with others.
2. The event consists of 4 rounds, each designed to test different aspects of coding.

<div align="center">

Event Layout

</div>

Round 1: Scratch it out (Scratch Programming)

● Participants will be given a brief introduction to scratch programming before being given a task to complete on the Scratch platform within the given time limit.
● The task will test their ability to think logically and create a program using visual coding.

Round 2: Pesticide (Debugging)

● The teams will be given 2 codes - one containing a syntax error and another containing a logical error.
● The task is to debug the codes and make them functional within the given time of 30 minutes.
● The teams which are unable to complete the task within the stipulated time will be eliminated.

Round 3: Braille (Blind Coding Contest)

● The participants will be expected to solve a given coding problem with the monitor turned off.

- The round will be of 30 minutes.
- The essence of the round is to complete the coding question with the least number of errors and within the minimum time.

Round 4: 404 Not Found (Coding Competition)

- Participants will be given a problem statement and they will have to create a solution using any programming language of their choice.
- The solution should be original and demonstrate their ability to think creatively and solve problems.

Rules And Regulations

- Teams must adhere to the code of conduct and ethics of the event.
- Discussions between teams during rounds are not allowed.
- Participants should refrain from making use of online resources to clear the rounds.
- Decision of the judging panel will be final in cases of conflicts or controversies.
- All the rounds are compulsory and the failure to participate in any of the rounds will lead to the disqualification of the team.
- Any form of malpractice will result in disqualification.

Judging Criteria

The judging criteria for each round will be based on the specific objectives of the round.

Round 1: Scratch Programming

- In this round, judges will evaluate the functionality and originality of the program created And accordingly will be awarded points

Round 2: Pesticide (Debugging)

- For this round, the judges will evaluate the speed and accuracy of the debugging process.

Round 3: Braille (Blind Coding Contest)

- In this round, judges will evaluate the speed and accuracy of the solution provided.

Round 4: 404 Not Found (Coding Hackathon)

- For this round, the judges will evaluate the creativity, functionality, and originality of the solution provided.

Prizes

- Prizes will be awarded to the top 3 teams based on their overall performance across all rounds.
- The first-place team will receive an Amount of Rs 5000
- The second-place team will receive an Amount of Rs 3000
- The third-place team will receive an Amount of Rs 2000

Disclaimer:

The event organizers reserve the right to modify the rules and regulations at any time without prior notice.