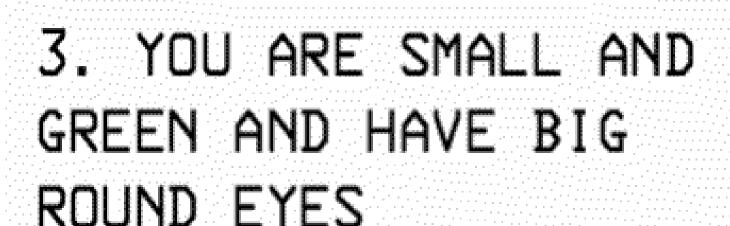
## XENOARCHAEOLOGY

A META-GAME ABOUT BEING ALIEN



- 1. YOU ARE AN ALIEN
- 2. YOU HAVE A NAME

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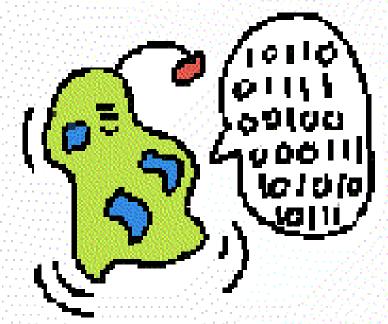


YOU &

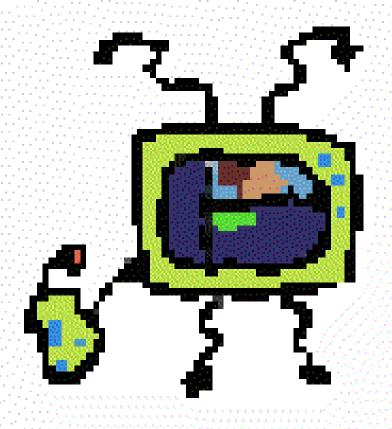
4. YOU ARE VISITING A PLANET
THAT WAS CHARRED TO A CRISP
MANY MILLENIA AGO. IT HAS MANY
ARTIFACTS OF PREVIOUS
INTELLIGENT LIFE



5. YOU HAVE RECEIVED A
MYSTERIOUS SIGNAL ON YOUR
HANDHELD I-GLORP



6. ON PLUGGING IN YOUR I-GLORP INTO YOUR DE-GLARPINIZER, YOU REALIZE THAT A TRANSMISSION MACHINE FROM THE EXTINCT SPECIES YOU ARE STUDYING HAS SURVIVED - AND YOU HAVE ACCESS TO A LIBRARY OF GAMES RETRIEVABLE FROM THIS DIGITAL SIGNAL.



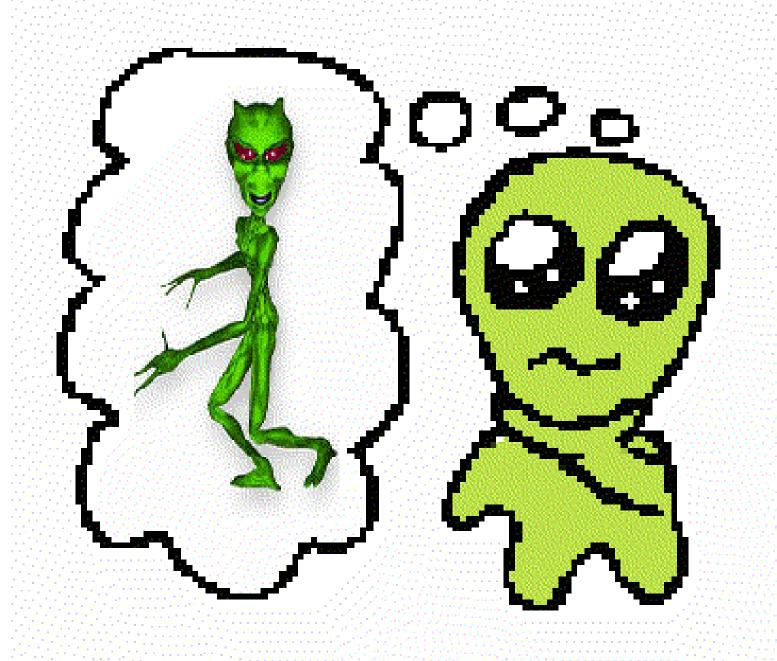


7. IT IS NOW YOUR GOAL TO DECIPHER ANYTHING YOU CAN ABOUT THE SOCIETY THAT HAS PRODUCED THESE GAMES. YOU MUST SELECT ONE OF THESE GAMES, INTERACT WITH IT AS YOU CAN, OBTAIN A NOTEBOOK, AND FINALLY, CONSTRUCT A COMPREHENSIVE FIELD JOURNAL. YOU MUST GATHER EVERYTHING YOU CAN ABOUT THE SOCIETY SOLELY FROM THE GAME.



- 8. ALONGSIDE GENERAL FIELD NOTES, WHILE UNCOVERING THIS HISTORICAL ARTIFACT YOU SHOULD ASK YOURSELF SOME QUESTIONS ABOUT THE SPECIES. SOME EXAMPLES MAY BE:
- WHAT IS A TYPICAL DAY IN THE LIFE OF THIS SPECIES?
- WHAT DO THEY VALUE?
- WHAT DO THEY DESPISE?
- WHAT IS THEIR "NORMAL"?
- WHAT IS ABNORMAL?
- WHAT IS FUN?
- DO THEY PRACTICE GNARP?
- HOW WAS SOCIETY ORGANIZED?
- WHAT TOOLS DID THEY USE?
- DO THEY KNOW OF ZORP YET?

- WHAT ARE THEIR CUSTOMS?
- DO THEY GNEEP?
- HOW DO THEY SEE OTHERS?
- WHAT IS THEIR KINSHIP?
- DO THEY FREAK IT?
- HOW, WHAT, AND WHEN DO THEY EAT?



ONCE YOU HAVE COLLECTED ALL OF YOUR NOTES, YOU MUST GO TO YOUR HOME AND REFLECT. THINK ON WHAT YOU FOUND, AND THE INSIGHTS YOU GATHERED ON THIS LONG LOST SOCIETY. FEEL AN OVERWHELMING SENSE OF CONNECTION TO THEM. THEN START WRITING YOUR PAPER. THE GNARPOLOUS JOURNAL IS GOING TO GLEEPING LOVE THIS ONE.

