

## Non-Textbook Lab 6: Functions (50 points)

**Objectives:** practice with math, while-loops, sentinels, input validation, functions

Starting with the provided file `circles.py`, write a program that uses functions to compute the area and circumference of a circle of a user-specified radius.

The program consists of a `main()` function and two other functions, as follows:

**main() :** Asks the user for the radius of a circle (floating point number). If the user enters a radius of **zero**, the program prints “Goodbye!” and ends. If the user enters a **negative** radius, the program prints “Invalid radius!”, and asks again for a radius, and keeps asking until the user enters zero or a positive number. If the user enters a positive number, the program calls the two other functions and prints: **A circle of radius R has circumference C and area A.** (where **R** is the radius number, **C** is the calculated circumference, and **A** is the calculated area.) After printing the circumference and area, the program asks again for a new radius.  
[20 pts]

**circumference(r) :** Takes a radius **r** as a parameter and computes and returns the circumference of the circle, using the math formula  $2\pi r$  (Note: this function does not print anything.) [15 pts]

**area(r) :** Takes a radius **r** as a parameter and computes and returns the area of the circle, using the math formula  $\pi r^2$  (Note: this function does not print anything.) [15 pts]

The provided starter program imports Python’s **math** module, which provides an accurate value for **pi** in the pre-defined variable `math.pi`.

### Submitting

Test and run the program in the terminal on your computer before submitting.

Submit `circles.py` and `readme.txt` to NT Lab 6 in Canvas.

**Ask a TA, or Professor for help if you need it.**