# **EVOLOG**

Actions and Modularization in Lazy-Grounding Answer Set Programming

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#### Motivation

## Answer Set Programming (ASP)

- formalism for declarative problem solving
- successful applications in scheduling, search, etc.
- fully declarative semantics, no support for I/O etc.
- no "general purpose programming language"

# ASP Example (n-queens)

```
% place N queens on the board so that they don't threaten each other
% queen placed is expressed by queen(X,Y)
% place one queen in each column, guess the rows
1 { queen(X, 1..N) } 1 :- X = 1..N, nqueens(N).
% no two queens in the same column
:- queen(X, Y1), queen(X, Y2), Y1 != Y2.
% no two queens in the same row
:- queen(X1, Y), queen(X2, Y), X1 != X2.
% no two queens in the same diagonal
:-queen(X1, Y1), queen(X2, Y2), X1 != X2, Y1 != Y2, |X1 - X2| = |Y1 - Y2|.
```

#### **Problem Statement**

### **ASP** in Software Engineering

- Typically as a reasoning backend
- Needs some script or API to translate from application data structures to ASP facts and back

## To simplify things,

- Add capabilities to write full applications in ASP
- Trigger actions in ASP (I/O), provide modularization for larger code bases

#### Thesis Goals

- Define a semantics for actions in ASP such that
  - every executed action is visible in answer set
  - actions are executed in correct order while preserving declarative semantics
  - current ASP is a subset of the resulting language
- Define a simple modularization and scoping mechanism which
  - offsets impact of (potential) restrictions imposed by action semantics
  - offers a way of writing composite actions
  - increases code readability and reusability

#### Thesis Goals

Based on the existing lazy-grounding ASP solver Alpha [alp],

- create a prototype solver with action and modularization support
- create at least one sample application demonstrating these capabilities

#### Thesis Outline

- Introduction
  - ASP in Software Engineering
  - Motivating Examples
- Preliminaries
  - ASP Core-2 Standard
  - Lazy-Grounding
- Evolog Language Specification
- Implementation
- Verification and Evaluation

#### Thesis Outline

### **Evolog Language Specification**

- Action Semantics
  - Inspired by Monads in Haskell
  - Actions are interpreted function symbols
  - Interpretation function for actions is part of an Evolog model (frame)
  - World state at time of execution is an input parameter
  - Actions are restricted to "stratifiable bottom" of a program
- Module semantics
  - Modules are a special case of external atom
  - Inputs and outputs are terms

### State of the art

#### **Actions**

- ACTHEX DLVHEX extension with comprehensively defined action semantics [ahx]
- oClingo No true semantic support for actions, but powerful external atoms [ocl]

#### Modules

- "nonmonotonic modular logic programs" powerful, but very computationally costly module semantics [mlp]
- "Templates" purely syntactic, code reuse mechanism [tpl]
- clingo multi-shot solving parameterized grounding through API [cms]

# A Lofty Vision

```
#import "xml".
#import "io".
action main(in: arg/1, out: empty) {
   infile(X) :- arg(X).
   graph parse result(R) : @xml::parse graph[X] = R :- infile(X).
   graph(G) :- graph parse result(graph(G)).
   parsing error(MSG) :- graph parse result(err(MSG)).
   graph coloring(G, COL) :- graph(G), {all}@3col[G](COL).
   write result(R) : @io::write list[OUT, COL] = R :-
       OUT = "col-" + IDX, graph coloring(G, coloring(IDX, COL)).
}
predicate 3col(in: graph/1, out: coloring/1) {
   node(N) :- [node(N) in G : graph(G)].
   edge(N1, N2) :- [edge(N1, N2) in G : graph(G)].
   1 {col(N, red); col(N, blue); col(N, green)} 1 :- node(N).
    :- col(N1, C), col(N2, C), edge(N1, N2).
   coloring(COL) :- COL = #list-collect{ node colored(N, C) : col(N, C) }.
}
```

#### References

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- [ocl] Martin Gebser, Torsten Grote, Roland Kaminski, and Torsten Schaub.
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   Springer, 2011.
- [mlp] Thomas Krennwallner.
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