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Class: CISP430 - Fall 2012 Thu

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Assignment: Homework 5

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Part 1:

- A. Wrote List ADT using Link Nodes. Source code following time complexities (Part 2).
- B. Wrote List ADT using Circular Arrays. Source code following Part 2.

Part 2:

Time Complexities for List ADT using Link Nodes

Function	Time Complexity
Time complexity of isEmpty().....O(1) Reason: It only includes an if..then statement and does not loop.	
Time complexity of traverse()..... O(n) Reason: It runs in a loop while it still has a head.	
Time complexity of append().....O(1) Reason: Does not loop. Only includes an if..then statement.	
Time complexity of removeData().... O(1) Reason: Does not loop. Only includes if...then statements.	
Time complexity of find().....O(n) Reason: Includes a while loop searching through the nodes.	

Time Complexities for List ADT using Circular Arrays

Function	Time Complexity
Time complexity of isEmpty().....O(1) Reason: It only includes an if..then statement and does not loop.	
Time complexity of traverse()..... O(n) Reason: It runs in a loop while it still has a head.	
Time complexity of append().....O(1) Reason: Does not loop. Only includes an if..then statement.	

Time complexity of removeData().... $O(1)$ Reason: Does not loop. Only includes if...then statements.
Time complexity of find()..... $O(n)$ Reason: Includes a while loop searching through the nodes.

OUTPUT Program 1:

```

Administrator: Visual Studio Command Prompt (2010)
C:\users\Madnoyz\Documents\School\CISP430\HW5>List_ADT_LN.exe
B C D E F
_
B D E F
B D E F
C:\users\Madnoyz\Documents\School\CISP430\HW5>_

```

SOURCE CODE Program 1.

```

/*****
List ADT using Link Nodes Source Code:
*****/
#include <iostream>
#include <cstdlib>
using namespace std;

typedef char data;

struct node {
    data d;
    node *next;
};

node *head = 0;
node *tail = 0;

int isEmpty( void );
void traverse( void );
void append( data );
data removeData( void );
int find( char );

```

```

int main()
{
    append('A');
    append('B');
    append('C');
    append('D');
    append('E');
    append('F');
    removeData();
    traverse();
    cout << find('C') << " ";
    cout << endl;
    traverse();
    while( !isEmpty() )
    {
        cout << removeData() << " ";
    }
    cout << endl;
    return 0;
}

int isEmpty( void )
{
    if( head )
        return 0;
    else
        return 1;
}

void traverse( void )
{
    node *p = head;

    while( p )
    {
        cout << (char)p->d << " ";
        p = p->next;
    }
    cout << endl;
}

void append( data d )
{
    node * p = (node*)malloc(sizeof(node));
    p->next = 0;
    p->d = d;

    if( !head )
    {
        head = tail = p;
    }
}

```

```

        } else {
            tail->next = p;
            tail = p;
        }
    }
}

```

```

data removeData( void )

```

```

{
    node *p;
    data temp;

    if( !head )
        return -1;

    if( head == tail )
    {
        temp = head->d;
        free (head);
        head = tail = 0;
        return temp;
    }

    p = head;
    head = head->next;
    temp = p->d;
    free (p);
    return temp;
}

```

```

int find( data d )

```

```

{
    node *c;
    node *pc;

    if( !head )
        return 0;

    if( head == tail )
    {
        if( head->d == d )
        {
            free (head);
            head = tail = 0;
            return 1;
        }
        }else{
            return 0;
        }
    }

    pc = head;
    c = head->next;

```

```

    if( pc->d == d )
    {
        head = head->next;
        free (pc);
        return 1;
    }

    while( c )
    {
        if( c->d == d )
        {
            pc->next = c->next;

            if( c == tail )
                tail = pc;

            free (c);
            return 1;
        }

        pc = c;
        c = c->next;
    }
    return 0;
}

```

OUTPUT Program 2:

```

/*****
List ADT using Circular Array Source Code:
*****/
#include <iostream>
#include <cstdlib>
#define SIZE 4
using namespace std;

typedef int data;

data myList[SIZE];
int head, tail, used, temp;

int isEmpty( void );
void append( data d );
void traverse( void );
data removeData( void );
int find( data d );

int main()
{

```

```

        head = tail = used = 0;
        append('A');
        append('B');
        append('C');
        append('D');
        append('E');
        append('F');
        removeData();
        traverse();
        cout << find('C') << endl;
        traverse();
        while( !isEmpty() )
        {
            cout << removeData() << " ";
        }
        cout << endl;
        return 0;
    }

```

```

int isEmpty( void )
{
    if( used )
        return 1;
    else
        return 0;
}

```

```

void append( data d )
{
    if( !used )
    {
        myList[0] = d;
        used++;
        return;
    }

    tail = ( tail + 1 ) % SIZE;
    myList[ tail ] = d;
    used++;
}

```

```

void traverse( void )
{
    data p;

    if( isEmpty() == 0 )
    {
        cout << "Empty" << endl;
        return;
    }
}

```

```

    if( used == 1 )
    {
        cout << myList[ head ] << " " << endl;
        return;
    }

    p = head;
    do
    {
        cout << myList[p] << " ";
        p = ( p + 1 ) % SIZE;
    }while( p != ( tail + 1 ) % SIZE );
    cout << endl;
}

```

```

data removeData( void )
{
    if( isEmpty() )
        return -1;

    if( used == 1 )
    {
        used = 0;
        return myList[ head ];
    }

    temp = myList[ head ];
    head = ( head + 1 ) % SIZE;
    used--;
    return temp;
}

```

```

int find( data d )
{
    int p;

    if( isEmpty() == 0 )
        return 0;

    if( used == 1 )
    {
        if( myList[ head ] == d )
        {
            used = 0;
            return 1;
        }else{
            return 0;
        }
    }

    p = head;

```



```

do
{
    if( myList[ p ] == d )
    {
        while( p != tail )
        {
            myList[ p ] = myList[ ( p + 1 ) % SIZE ];
            p = ( p + 1 ) % SIZE;
        }

        tail--;
        if( tail < 0 )
            tail = SIZE - 1;

        used--;
        return 1;
    }
}while( p != (tail + 1) % SIZE );
}

```