

# Monad Transformers

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# Monad Transformers

“Monads provide a powerful way to build computations with effects. Each of the standard monads is specialized to do exactly one thing. In real code, we often need to be able to use several effects at once”

- ***Real World Haskell*** by Bryan O'Sullivan, Don Stewart, and John Goerzen

# Agenda

- Two different Monads
  - Implementation
  - Phonebook Example Program using the monad
- Monad Transformers

# Example Program

- Phonebook with support for insertion, removal and lookup of records.
- We need to deal with state and error handling.

# Example Program



```
sealed abstract class Command  
case class Add(name: String, info: String) extends Command  
case class Remove(name: String) extends Command  
case class Lookup(name: String) extends Command
```

# Monads

Google   

Søg

Ca. 633.000 resultater (0,56 sekunder)

Google   

Søg

Ca. 46.700 resultater (0,23 sekunder)

# Monads

## **Creating an instance of monad $M[A]$**

`apply[A](a: A): M[A]`

## **Interface of monad Instance $M[A]$**

`map[B](f: A => B): M[B]`

`flatMap[B](f: A => M[B]): M[B]`

### **Monad Laws**

`apply(a).flatMap(f) == f(a)`

`m.flatMap( apply ) == m`

`(m.flatMap(f)).flatMap(g) == (m.flatMap(f(_).flatMap(g)))`

# Maybe



# Maybe

- Monad useful for modeling optional data.

# Maybe

```
abstract class Maybe[A] {  
  
    def map[B](f: A => B): Maybe[B]  
    def flatMap[B](f: A => Maybe[B]): Maybe[B]  
    def getOrElse(default: A): A  
  
}  
  
case class Success[A](private val value: A) extends Maybe[A] {  
  
    def map[B](f: A => B) = Success(f(this.value))  
    def flatMap[B](f: A => Maybe[B]) = f(this.value)  
    def getOrElse(default: A) = this.value  
  
}  
  
case class Fail[A] extends Maybe[A] {  
  
    def map[B](f: A => B) = Fail[B]()  
    def flatMap[B](f: A => Maybe[B]) = Fail[B]()  
    def getOrElse(default: A) = default  
  
}
```

# Maybe

```
Success(10).flatMap( a => Success(20).map( b => a+b ))  
// com.sidewayscoding.Maybe[Int] = Success(30)
```

```
for {  
  a <- Success(10)  
  b <- Success(20)  
} yield a + b  
// com.sidewayscoding.Maybe[Int] = Success(30)
```

```
Success(10).flatMap( a => Fail[Int].map( b => a+b ))  
// com.sidewayscoding.Maybe[Int] = Fail()
```

```
for {  
  a <- Success(10)  
  b <- Fail[Int]()  
} yield a + b  
// com.sidewayscoding.Maybe[Int] = Fail()
```

# Maybe

```
val x = mightFail()
if (x != null) {
    val y = mightAlsoFail(x)
    if (y != null) {
        println("some information: %s".format(y))
    } else {
        println("failed :-(")
    }
}

println( mightFail().flatMap{ x =>
    mightAlsoFail(x).map { y =>
        "some information %s".format(y)
    }.getOrElse("failed :-(")
})

println(for {
    x <- mightFail()
    y <- mightAlsoFail()
} yield "some information %s".format(y))
```

# Maybe

```
object PhonebookOptionApp extends App {  
  type Storage = HashMap[String,String]  
  
  def execute(cmd: Command, storage: Storage): Option[(Storage,String)] = cmd match {  
    case Add(name, info) => Some(storage + (name -> info), "Added new record: %s".format(name))  
    case Remove(name)    => Some(storage - name, "Removed record: %s".format(name))  
    case Lookup(name)    => storage.get(name)  
                           .map { info =>  
                             (storage, "Information for %s: %s".format(name, info)) }  
  }  
}
```

# Maybe

```
val initialStorage = HashMap[String,String]()

val rslt1 = for {
  tup1 <- execute(Add("mads","DIKU"), initialStorage)
  tup2 <- execute(Lookup("mads"), tup1._1)
} yield List(tup1._2, tup2._2).mkString("\n")

val rslt2 = for {
  tup1 <- execute(Add("mads","DIKU"), initialStorage)
  tup2 <- execute(Lookup("mads"), tup1._1)
  tup3 <- execute(Remove("mads"), tup2._1)
  tup4 <- execute(Lookup("mads"), tup3._1)
} yield List(tup1._2, tup2._2, tup3._2, tup4._2).mkString("\n")

println("rslt1:\n" + rslt1.getOrElse("failed ;-("))
println("rslt2:\n" + rslt2.getOrElse("failed ;-("))

// rslt1:
// Added new record: mads
// Information for mads: DIKU
// rslt2:
// failed ;-(
```

# State

# State

- Monad for modeling state



```

case class State[S,R](private val f: (S) => (R,S)) {

  def map[A](g: (R) => A): State[S,A] = State { (s: S) =>
    val (a, s2) = this.f(s)
    (g(a), s2)
  }

  def flatMap[A](g: R => State[S,A]): State[S,A] = State { (s: S) =>
    val (a, s2) = this.f(s)
    val State(f2) = g(a)
    f2(s2)
  }

  def eval(s: S) = this.f(s)._1
  def exec(s: S) = this.f(s)._2
}

object State {
  def get[S] = State[S,S]( (s: S) => (s,s) )
  def put[S](newS: S) = modify( (_: S) => newS)
  def modify[S]( g: (S) => S) = State[S,S] { (s) =>
    val newS = g(s)
    (newS, newS)
  }
}

```

```

object PhonebookStateApp extends App {

  type Storage = HashMap[String,String]

  def execute(cmd: Command): State[Storage, String] = cmd match {

    case Add(name, info) => for {
      _ <- modify { (s: Storage) => s.updated(name, info) }
    } yield "Added new record: %s".format(name)

    case Remove(name) => for {
      _ <- modify { (s: Storage) => s - name }
    } yield "Removed record: %s".format(name)

    case Lookup(name) => for {
      s <- get[Storage]
    } yield s.get(name)
      .map{ info => "Information for %s: %s".format(name, info) }
      .getOrElse("No such person in the book")
  }
}

```

```
val initialStorage = HashMap[String,String]()

val rslt1 = for {
  str1 <- execute(Add("mads","DIKU"))
  str2 <- execute(Lookup("mads"))
  str3 <- execute(Remove("mads"))
  str4 <- execute(Lookup("mads"))
  str5 <- execute(Add("mads","DIKU"))
} yield List(str1, str2, str3, str4, str5).mkString("\n")

println("rslt1:\n" + rslt1.eval(initialStorage))
// rslt1:
// Added new record: mads
// Information for mads: DIKU
// Removed record: mads
// No such person in the book
// Added new record: mads
```

# Maybe & State

# Maybe & State

- We want to re-use the monads we already have, hence Monad Transformers

```

object PhonebookMonadTransformerApp extends App {

  import PhonebookData._

  type St = (Int, Map[String, String])           // The state of the application
  type Failure = String                         // Make types easier to read
  type PhonebookStateT[A] = StateT[Id, St, A]    // We want some state
  type PhonebookT[A] = EitherT[PhonebookStateT, Failure, A] // We want some error handling

  def execute(cmd: Command): PhonebookT[String] = cmd match {

    case Lookup(name) => for {
      s          <- tick()
      (cnt, book) = s
      rslt       = book.get(name).map( x => Right("information for mads: " + x) )
                                     .getOrElse(Left("Failure executing command %d".format(cnt)))
    } yield rslt

    case Remove(name) => for {
      _ <- tick()
      rslt <- modify { (s: St) => (s._1, s._2 - name)}
    } yield Right("Successfully removed %s to the book".format(name))

    case Add(name, information) => for {
      s <- tick()
      rslt <- modify { (s: St) => (s._1, s._2 + (name -> information)) }
    } yield Right("Successfully added %s to the book".format(name))

  })

  def tick(): PhonebookStateT[St] = for {
    s <- init[St]
    (cnt, storage) = s
    newS <- put( (cnt+1, storage))
  } yield newS
}

```

```

object PhonebookMonadTransformerApp extends App {

  import PhonebookData._

  type St = (Int, Map[String, String])           // The state of the application
  type Failure = String                         // Make types easier to read
  type PhonebookStateT[A] = StateT[Id, St, A]    // We want some state
  type PhonebookT[A] = EitherT[PhonebookStateT, Failure, A] // We want some error handling

  def execute(cmd: Command): PhonebookT[String] = liftStateTtoEitherT(cmd match {

    case Lookup(name) => for {
      s          <- tick()
      (cnt, book) = s
      rslt       = book.get(name).map( x => Right("information for mads: " + x) )
                                     .getOrElse(Left("Failure executing command %d".format(cnt)))
    } yield rslt

    case Remove(name) => for {
      _      <- tick()
      rslt <- modify { (s: St) => (s._1, s._2 - name)}
    } yield Right("Successfully removed %s to the book".format(name))

    case Add(name, information) => for {
      s      <- tick()
      rslt <- modify { (s: St) => (s._1, s._2 + (name -> information)) }
    } yield Right("Successfully added %s to the book".format(name))

  })

  def liftStateTtoEitherT[A](st: PhonebookStateT[Either[Failure, A]]): PhonebookT[A] =
    EitherT[PhonebookStateT, Failure, A](st)
}

```

```
val initial = (0, HashMap[String, String]())

val rslt1 = for {
  msg1 <- execute(Add("mads", "21"))
  msg2 <- execute(Lookup("mads"))
} yield List(msg1, msg2).mkString("\n")

println("rslt1:\n" + rslt1.run.eval(initial))

val rslt2 = for {
  msg1 <- execute(Lookup("mads"))
  msg2 <- execute(Add("mads", "21"))
} yield List(msg1, msg2).mkString("\n")

println("rslt2:\n" + rslt2.run.eval(initial))

// rslt1:
// Right(Successfully added mads to the book
// information for mads: 21)
// rslt2:
// Left(Failure executing command 1: Not Found in phonebook)
```