## Software Engineering of Internet of Things Handin 1: Performance Evaluation

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## Task

**Summary:** Replicate the setup of figure 1, evaluate the end-to-end performance and determine how the different components contribute to it.

## Details:

- 1. Establish the setup from figure 1: The figure includes 5 components, namely a signal generator, a moving average calculator, an absolute humidity calculator, a client, and a publish-subscribe substrate. You can use whichever implementation you like for these components, but they should run on the same physical machine. Options include, but are not limited to:
  - Publish-subscribe substrate I suggest using the Mosquitto MQTT broker that we have worked with in a previous exercise.

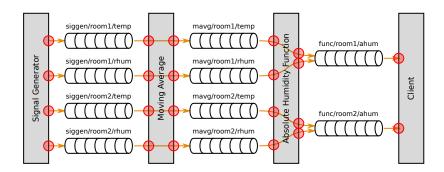


Figure 1: Stream processing setup. Grey boxes represents processing components, the queues in between components represents named topics for brokered communication, and red circles indicate points for measuring time.

- Client I suggest using the mosquitto\_sub command from the mosquitto clients package that we have worked with in a previous exercise.
- Signal generator With this exercise you should have received two implementations of this component. One implemented in Go, and another one implemented in Java. You can use either, or create a new one.
- Moving average calculator With this exercise you should have received two implementations of this component. One implemented in Go, and another one implemented in Java. You can use either, or create a new one.
- Absolute humidity calculator With this exercise you should have received two implementations of this component. One implemented in Go, and another one implemented in Java. You can use either, or create a new one.
- 2. **Modify the components for logging:** Modify components fo print out relevant info when receiving/sending messages according to the red circles of figure 1.
- 3. **Define and describe experimental setup:** Describe an experimental setup capable of collecting the data needed evaluating the goal from the summary.
- 4. **Establish and execute experiment:** Run the relevant components in a test harness for logging resource consumption and timestamping printouts. Either use the test harness we have worked with in a previous exercise<sup>1</sup>, modify it or create your own.
- 5. **Present experimental results:** Determine how to best present the results of experiments. This includes considering the following questions:
  - What are the relevant metrics?
  - For each of these metrics, what is the relevant unit?
  - How can these metrics be extracted from the log files of the experiments?
  - How should these results be summarized; through plots and/or tables?
- 6. Interpret results: Based on the experimental results, what are your conclusions?

## Deadline

Apris 30th, 2021.

 $<sup>^{1} \</sup>verb|https://github.com/aslakjohansen/simple-java-test-harness|$