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### SolutionBuilder
using Random
# Destroy a percentage of elements from a random production line
function destroyPercentage(initSol, initRevenue, initManufacturingTimes, initRemainingProducts, dim, rev, rev_pair, k, H, p)
    percentage = rand([0.05, 0.10, 0.15, 0.20, 0.50])
   productionLine = rand(1:k)
numOfElements = length(initSol[productionLine])
    elementsToRemove = round(Int, numOfElements * percentage)
    sol = deepcopy(initSol)
    revenue = initRevenue
    manufacturingTimes = deepcopy(initManufacturingTimes)
    remainingProducts = deepcopy(initRemainingProducts)
    # Remove percentage of elements from production line
    for i in 1:elementsToRemove
       element = rand(sol[productionLine])
        manufacturingTimes[productionLine] -= p[element]
        filter!(x \rightarrow x != element, sol[productionLine])
        push!(remainingProducts, element)
        for j in sol[productionLine]
           revenue -= rev_pair[j, element]
       revenue -= rev[element]
    return sol, revenue, manufacturingTimes, remainingProducts
# Remove fixed number of elements from all production lines
function destroyPercentageAllProductionLines(initSol, initRevenue, initManufacturingTimes, initRemainingProducts, dim, rev, rev_pair, k, H, p)
    percentage = rand([0.05, 0.10, 0.15, 0.20, 0.50])
    sol = deepcopy(initSol)
    revenue = initRevenue
    manufacturingTimes = deepcopy(initManufacturingTimes)
    remainingProducts = deepcopy(initRemainingProducts)
    # Iterate over all production lines
       # Find number of elements to remove
        elementsToRemove = round(Int, length(sol[i]) * percentage)
        # Remove elements
        for j in 1:elementsToRemove
            element = rand(sol[i])
            manufacturingTimes[i] -= p[element]
            filter!(x -> x != element, sol[i])
            push!(remainingProducts, element)
            for j in sol[i]
               revenue -= rev pair[j, element]
            end
           revenue -= rev[element]
    return sol, revenue, manufacturingTimes, remainingProducts
# For some random production line: Remove element that provides the least amount of total revenue + the bonus of elements in the same production line
function destroyElementWithLeastRevenue(initSol, initRevenue, initManufacturingTimes, initRemainingProducts, dim, rev, rev_pair, k, H, p)
    percentage = rand([0.05, 0.10, 0.15, 0.20, 0.50])
    numOfElementsToRemove = round(Int, dim * percentage)
    sol = deepcopy(initSol)
    revenue = initRevenue
    manufacturingTimes = deepcopy(initManufacturingTimes)
    remainingProducts = deepcopy(initRemainingProducts)
    # Do the code below a number of times in a for loop
    for i in 1:numOfElementsToRemove
       # Find production line
       productionLine = rand(1:k)
        if (length(sol[productionLine]) == 0)
        end
        # Find element with least revenue
        minIdx = 0
        for i in sol[productionLine]
            revenueGain = rev[i]
            for j in sol[productionLine]
                revenueGain += rev_pair[j, i]
            end
            if (revenueGain < min)</pre>
               min = revenueGain
               minIdx = i
           end
        end
        # Remove element
        manufacturingTimes[productionLine] -= p[minIdx]
        filter!(x -> x != minIdx, sol[productionLine])
        push!(remainingProducts, minIdx)
        for j in sol[productionLine]
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revenue -= rev_pair[j, minIdx]
       revenue -= rev[minTdx]
    return sol, revenue, manufacturingTimes, remainingProducts
function repairRandom (initSol, initRevenue, initManufacturingTimes, initRemainingProducts, dim, rev, rev pair, k, H, p)
    sol = deepcopy(initSol)
    revenue =
             initRevenue
    manufacturingTimes = deepcopy(initManufacturingTimes)
    remainingProducts = deepcopy(initRemainingProducts)
    productionLineOrder = [i for i in 1:k]
    shuffle!(productionLineOrder)
    while(length(remainingProducts) > 0)
        found = false
        for productionLine in productionLineOrder
            for remainingProduct in remainingProducts
                if (manufacturingTimes[productionLine] + p[remainingProduct] <= H)</pre>
                    found = true
                     # Update available time
                    manufacturingTimes[productionLine] += p[remainingProduct]
                     # Update solution
                    push!(sol[productionLine], remainingProduct)
                    filter!(x -> x != remainingProduct, remainingProducts)
                     # Update revenue
                    for j in sol[productionLine]
                        revenue += rev_pair[j, remainingProduct]
                    revenue += rev[remainingProduct]
           end
end
        end
       if (!found)
            break
        end
    return sol, revenue, manufacturingTimes, remainingProducts
function repairBestInsert(initSol, initRevenue, initManufacturingTimes, initRemainingProducts, dim, rev, rev_pair, k, H, p)
    sol = deepcopy(initSol)
    revenue = initRevenue
   manufacturingTimes = deepcopy(initManufacturingTimes)
remainingProducts = deepcopy(initRemainingProducts)
    while (length (remainingProducts) > 0)
        bestProductionLine = 0
        bestRemainingProduct = 0
        bestRevenue = -Inf
        full = true
        for productionLine in 1:k
            for remainingProduct in remainingProducts
                if (manufacturingTimes[productionLine] + p[remainingProduct] <= H)</pre>
                    full = false
                     # Calculate total revenueGain from inserting this product here:
                    revenueGain = rev[remainingProduct]
                    for j in sol[productionLine]
                        revenueGain += rev_pair[j, remainingProduct]
                    end
                    if (revenueGain > bestRevenue)
                         bestRevenue = revenueGain
                        {\tt bestProductionLine} \ = \ {\tt productionLine}
                        bestRemainingProduct = remainingProduct
                    end
                end
           end
        end
        if (full)
            break
        # Update available time
        manufacturingTimes[bestProductionLine] += p[bestRemainingProduct]
        # Update solution
        push!(sol[bestProductionLine], bestRemainingProduct)
        filter!(x -> x != bestRemainingProduct, remainingProducts)
        # Update revenue
        for j in sol[bestProductionLine]
            revenue += rev_pair[j, bestRemainingProduct]
        revenue += rev[bestRemainingProduct]
    return sol, revenue, manufacturingTimes, remainingProducts
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