

# Mads Nicolaj Nielsen

Computer Scientist

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Github: <a href="https://github.com/madsen372">https://github.com/madsen372</a>

Languages: English, Danish Technologies I have worked with:

Angular, Assembly, C, CSS/HTML, Git, Haskell, Java, Javascript, MongoDB, NodeJS, Python, React - SCRUM, SOLID

## Work Experience

### **Backend Developer at Micar**

### **Part time**

Development of different features.

2022 August -Current

- Development in Angular, NodeJS, and MongoDB
- Development of API endpoints.
- Frontend development Creation, and visualization and styling of new costumer segments.
- Testing the newly developed code
- Deployment

# Technical Skills

### Java

My first programming languace was Java. It is my very foundation and understanding of programming.

I solved several projects in Java, among others the famouse "The traveling salesmen problem". The problem was about calculating the most effecient route, between af fixed size of cities, for the travleling salesmen to visit.

Another project worth mentioning is Concurrent Programming project. It was in that course I truly understood Java. The project was about finding occurances of a specific char, spacing, words, etc. The primary objective was to solve the problem as fast as possible through optimation of concurrency. Handling each thread, and optimizing the speed.

### C

I have worked with C in the course "Aritificial Intelligence" and Systempramming and computer architecture".

The main assignment in AI was to develop an AI, that have somewhat of a brain. We were also assigned to make the AI interactive, so you could interact with the AI.

I chose to develop a chess AI. I solved the problem by adding all the possible moves in a variable, and by some more technical code, sorting by the preferred "best moves".

It was a decent AI, but most people with some knowledge of tactics would win against it, and it wasn't very fast.

Result, and average player with a chess rating of 800 would win against

### **Python**

Python was introduced in Linear Algebra, where it was primarely used to solve mathematical problems.

I used python in most projects revolving around mathematical problem through out the education.

Which is why I choose to use it in my bachelor project, which mainly was about calculating.

### **Education Computer Science, Syddansk** Universitet

Bachelor: 2018-2021

Master: 2021-2022(Not Finished)

## Other Work **Experience**

### Salgsbureauet Aps – Phoner

2012-2014

### **Alm. Brand - Booking Meetings**

2014-2015

### **Temp Team - Tempt**

2015-2016

### Danblumen A/S - Warehouse **Employee**

2016-2018

## **Coop Warehouse Employee**

Full Time 2022 sep. 2023 jan.