Algorithms and Data Structures 2 Exam Notes

Week 3: Dynamic Programming II

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1 General Methodology and Theory

1.1 Dynamic Programming Principles

- Optimal substructure: Large problems can be solved by combining optimal solutions to smaller subproblems.
- Overlapping subproblems: Same subproblems appear repeatedly; store results in a table.
- Bottom-up vs Top-down:
 - Bottom-up: Fill a table iteratively.
 - Top-down: Recursion with memoization.

1.2 Knapsack and Subset Sum

Problem: Given items with weight w_i and value v_i , find maximum total value with total weight $\leq W$. Recurrence:

$$OPT(i, w) = \begin{cases} OPT(i - 1, w) & \text{if } w < w_i \\ \max\{OPT(i - 1, w), v_i + OPT(i - 1, w - w_i)\} & \text{otherwise} \end{cases}$$

Time: O(nW) (pseudo-polynomial). **Space:** O(nW), reducible to O(W). **Pseudocode:**

Knapsack(n,W):

```
M[0..n] [0..W] = 0
for i=1..n:
  for w=0..W:
    if w < wi:
        M[i] [w] = M[i-1] [w]
    else:
        M[i] [w] = max(M[i-1] [w], vi + M[i-1] [w-wi])
return M[n] [W]</pre>
```

1.3 Sequence Alignment

Problem: Given strings X, Y, gap penalty δ , mismatch cost α_{pq} , compute minimum-cost alignment. Recurrence:

$$OPT(i,j) = \min \left(\alpha_{x_i,y_j} + OPT(i-1,j-1), \, \delta + OPT(i-1,j), \, \delta + OPT(i,j-1)\right)$$

with $OPT(i, 0) = i\delta$, $OPT(0, j) = j\delta$.

Pseudocode:

1.4 Longest Palindromic Subsequence (LPS)

Idea: Compute LCS between string S and its reverse S^R .

Alternative recurrence (direct):

$$LPS(i,j) = \begin{cases} 1 & \text{if } i = j \\ 2 + LPS(i+1, j-1) & \text{if } s_i = s_j \\ \max(LPS(i+1, j), LPS(i, j-1)) & \text{otherwise} \end{cases}$$

Time $O(n^2)$, space $O(n^2)$.

2 Notes from Slides and Textbook

2.1 Knapsack (KT 6.4)

- Items have weights w_i and values v_i .
- Dynamic programming table M[i][w] holds best value for first i items and capacity w.
- Complexity O(nW).

2.2 Sequence Alignment (KT 6.6)

- Align strings using gaps (δ) and mismatches (α_{pq}).
- Optimal alignment can be recovered by backtracking through DP table.
- Running time O(mn), space O(mn).

3 Solutions to Problem Set

3.1 Problem 1: Knapsack

Items:
$$(5,7)$$
, $(2,6)$, $(3,3)$, $(2,1)$. Capacity $W=6$.
Fill DP table ($i=$ items considered, $w=$ capacity):
$$OPT(4,6)=9 \quad \text{(by choosing items (2,6) and (3,3))}$$

3.2 Problem 2: Sequence Alignment

Strings: APPLE, PAPE. Gap penalty $\delta = 2$. Penalty matrix given. Compute DP table using recurrence. Backtrack to get alignment:

APPLEPAPE-

with minimum cost found in OPT(5,4).

3.3 Problem 3: Book Shop

Map prices h_i to weights, pages s_i to values. Use knapsack DP:

$$OPT(i, w) = \max(OPT(i-1, w), s_i + OPT(i-1, w - h_i))$$

Time: O(nx), **Space:** O(nx) reducible to O(x) with 1D array.

3.4 Problem 4: Longest Palindromic Subsequence

Use LCS (S, S^R) . Recurrence: see Section 1.3. Time: $O(n^2)$. Answer: Algorithm returns both length and subsequence via backtracking.

3.5 Problem 5: Defending Zion (Exercise 6.8)

Input: arrival sequence x_1, \ldots, x_n , recharge function f(j).

Recurrence:

$$OPT(k) = \max_{1 \le j \le k} \left(OPT(k-j) + \min(x_k, f(j)) \right)$$

Base case: OPT(0) = 0. Time $O(n^2)$, possible optimizations depend on f.

4 Puzzle of the Week: The Blind Man

Problem: 52 cards, 10 face-up. Divide into two piles with equal number of face-up cards. **Solution:** Take any 10 cards for pile A. Let pile B be the rest. Flip all cards in pile A.

- Suppose pile A initially had k face-up cards. Then pile B has 10 k.
- After flipping pile A, it has 10 k face-up cards.
- Thus both piles have 10 k face-up cards.

5 Summary

Knapsack

$$OPT(i, w) = \max(OPT(i - 1, w), v_i + OPT(i - 1, w - w_i))$$

Time O(nW), Space O(W).

Sequence Alignment

$$OPT(i, j) = \min(\alpha_{x_i, y_j} + OPT(i - 1, j - 1), \ \delta + OPT(i - 1, j), \ \delta + OPT(i, j - 1))$$

Time O(mn), Space O(mn).

Longest Palindromic Subsequence

$$LPS(i,j) = \begin{cases} 1 & i = j \\ 2 + LPS(i+1,j-1) & s_i = s_j \\ \max(LPS(i+1,j), LPS(i,j-1)) & \text{otherwise} \end{cases}$$

Defending Zion

$$OPT(k) = \max_{1 \le j \le k} \left(OPT(k-j) + \min(x_k, f(j)) \right)$$

Puzzle

Flip chosen 10 cards \Rightarrow equal face-up cards in both piles.