

# Algorithms and Data Structures 2

## Exam Notes

### Week 1: Divide-and-Conquer

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## 1 General Methodology and Theory

### Divide-and-Conquer Strategy

1. Divide problem into smaller subproblems (often of equal size).
2. Conquer each subproblem recursively.
3. Combine subproblem solutions into a full solution.

### Recurrence Relations

General form for divide-and-conquer running times:

$$T(n) = q \cdot T\left(\frac{n}{b}\right) + f(n),$$

where

- $q$ : number of subproblems,
- $b$ : factor by which input size is reduced,
- $f(n)$ : cost to divide and combine.

### Solving Recurrences

#### Recursion Tree Method.

1. Expand recurrence level by level.
2. Compute cost per level.
3. Sum over all levels until base case.

#### Substitution Method.

1. Guess solution form  $T(n) \leq k \cdot g(n)$ .
2. Prove by induction:
  - Base case holds.
  - Inductive step: Plug hypothesis into recurrence.

## Useful Mathematical Tools

- **Geometric series:** for  $x \neq 1$ ,

$$\sum_{i=0}^m x^i = \frac{x^{m+1} - 1}{x - 1}.$$

For  $|x| < 1$ ,

$$\sum_{i=0}^{\infty} x^i = \frac{1}{1 - x}.$$

- **Logarithm rules:**

$$\log_a b = \frac{\ln b}{\ln a}, \quad \log(ab) = \log a + \log b, \quad \log \frac{a}{b} = \log a - \log b.$$

## 2 Notes from Slides and Textbook

### Mergesort Recurrence

$$T(n) \leq \begin{cases} 2T(n/2) + cn & n > 2, \\ c & n \leq 2. \end{cases}$$

**Recursion tree analysis:** Each level costs  $cn$ . There are  $\log_2 n$  levels. Total:

$$T(n) = O(n \log n).$$

**Substitution:** Guess  $T(n) \leq kn \log n$ . Show inductively:

$$T(n) \leq 2k \frac{n}{2} \log(n/2) + cn = kn \log n - kn + cn \leq kn \log n.$$

### Counting Inversions

- Inversion: pair  $(i, j)$  with  $i < j$  and  $a_i > a_j$ .
- Divide-and-conquer algorithm: Sort-and-Count using merge.
- Running time:  $O(n \log n)$ .

## 3 Solutions to Problem Set

### Exercise 1: Recurrences I

(a)  $T(n) \leq 2T(n/4) + cn$ .

$$T(n) = 2T\left(\frac{n}{4}\right) + cn.$$

*Recursion tree:* At level  $i$ ,  $2^i$  subproblems of size  $n/4^i$ . Cost per subproblem  $\approx c \cdot n/4^i$ . Total per level:

$$2^i \cdot \frac{cn}{4^i} = \frac{cn}{2^i}.$$

Summing over  $\log_4 n$  levels:

$$T(n) \leq cn \sum_{i=0}^{\log_4 n} \frac{1}{2^i} \leq 2cn = O(n).$$

(b)  $T(n) \leq 2T(n/4) + c\sqrt{n}$ . Level  $i$  has  $2^i$  subproblems of size  $n/4^i$ . Cost per subproblem:  $c\sqrt{n/4^i} = \frac{c}{2^i}\sqrt{n}$ . Total per level:

$$2^i \cdot \frac{c}{2^i} \sqrt{n} = c\sqrt{n}.$$

Depth  $\log_4 n$ . Total:

$$T(n) = O(\sqrt{n} \log n).$$

## Exercise 2: Significant Inversions (KT 4.2)

Use modification of Sort-and-Count:

```

Algorithm CountSignificantInversions(A):
  if length(A) = 1: return (0, A)
  split A into L and R
  (iL, L) := CountSignificantInversions(L)
  (iR, R) := CountSignificantInversions(R)
  (iM, M) := MergeAndCountSignificant(L, R)
  return (iL + iR + iM, M)

```

During merge, when comparing  $a_i \in L$  with  $a_j \in R$ , if  $a_i > 2a_j$ , then all later elements in  $L$  (since sorted) also form significant inversions with  $a_j$ . Count efficiently in  $O(n)$  per merge. Total complexity:  $O(n \log n)$ .

## Exercise 3: Divide-and-Conquer on Trees (KT 4.6)

**Problem:** Find a local minimum in a complete binary tree with  $n = 2^d - 1$  nodes using  $O(\log n)$  probes.

**Algorithm:**

1. Probe the root.
2. Compare root with its children.
3. Recursively continue into the smaller child.

Because tree height is  $\log n$ , this uses  $O(\log n)$  probes. Correctness: At each step, moving into the smaller neighbor guarantees a local minimum exists along that path.

## Exercise 4: Divide-and-Conquer on Grid Graphs (KT 4.7)

**Problem:** Find a local minimum in an  $n \times n$  grid with  $O(n)$  probes.

**Algorithm:**

1. Check middle column for minimum entry  $x$ .
2. Compare  $x$  with its horizontal neighbors.
3. If  $x$  is smaller than both,  $x$  is a local minimum.
4. Otherwise recurse into the half-grid containing the smaller neighbor.

Each step reduces size by factor 2, cost  $O(n)$  per level,  $\log n$  levels. Total:  $O(n)$  probes.

## Exercise 5: CSES Programming

**Missing Number.** Sort or use XOR sum trick. XOR all numbers  $1, \dots, n$ . XOR with input list. Result is missing number. Complexity:  $O(n)$ .

**Distinct Numbers.** Insert all into a set. Output set size. Complexity:  $O(n \log n)$ .

## Exercise 6: Recurrences II

(a)  $T(n) \leq T(3n/4) + cn$ . *Tree method:* Level  $i$ : subproblem size  $(3/4)^i n$ . Cost per level  $\approx c \cdot (3/4)^i n$ . Sum over  $\log_{4/3} n$  levels:

$$T(n) \leq cn \sum_{i=0}^{\log_{4/3} n} \left(\frac{3}{4}\right)^i \leq 4cn = O(n).$$

(b)  $T(n) \leq T(n/2) + T(n/3) + T(n/6) + cn$ . All subproblem sizes add up to  $n$ , so each level cost  $\approx cn$ . Depth  $O(\log n)$ . Therefore  $T(n) = O(n \log n)$ .

## 4 Summary

- Divide-and-conquer recurrence template:  $T(n) = qT(n/b) + f(n)$ .
- Geometric sums: essential for solving recurrences.
- Mergesort:  $O(n \log n)$ .
- Counting inversions: Sort-and-Count in  $O(n \log n)$ .
- Significant inversions: modify merge, still  $O(n \log n)$ .
- Local minimum in binary tree:  $O(\log n)$  probes.
- Local minimum in grid:  $O(n)$  probes.
- Recurrence results:

$$T(n) = 2T(n/4) + cn \Rightarrow O(n),$$

$$T(n) = 2T(n/4) + c\sqrt{n} \Rightarrow O(\sqrt{n} \log n),$$

$$T(n) = T(3n/4) + cn \Rightarrow O(n),$$

$$T(n) = T(n/2) + T(n/3) + T(n/6) + cn \Rightarrow O(n \log n).$$