Playing Cards

GROUP ASSIGNMENT

BLACKJACK PART II

In the assignment in lesson 1, we made a simulator for playing blackjack. In this assignment, we will further develop the simulator.

Blackjack is a cardgame played with 2 or more players. See the complete rules on https://en.wikipedia.org/wiki/Blackjack

The simple rules are summarized in the assignment from lesson 1.

Points

- Ace 1 or 11 points
- 2-10 the value on the card
- knave, queen, king 10 points.

Questions

The questions will assume that you have already solved the assignment from lesson 1.

- 1. Let a random variable X_n be the value of the nth card drawn from the deck. Make a drawing for the marginal pmf of X_1 .
- 2. What is the expected value of X_1 ?
- 3. If X_1 is value for the first card drawn, and X_2 is for the second, what is the conditional pmf for $p(X_2|X_1 = 10)$?
- 4. Find the probability $p(X_1 = 10|X_2)$? i.e. $p(1st \ card = 10|value \ of \ 2nd \ card)$.
- 5. Verify your result from question 1-4 with the Matlab simulator you made in lesson 1.
- 6. Make a Matlab function that generates the conditional pmf for the value of the nth card drawn from the deck, $p(X_n|X_1 \cdots X_{n-1})$ given the previously drawn cards 1 to n-1.
- 7. What is the expected value of $p(X_n|X_1 \cdots X_{n-1})$, when previous drawn cards have the values [1 2 10 10 1 3 7 7]?
- 8. Based on previously drawn cards, make a function in matlab that calculates the risk of busting. You need the information on what cards are on the table, and what cards have been drawn from the deck.
- 9. Devise a new player strategy for the game, based on question 6 and 8.
- 10. Simulate the new player strategy, and compare it to the strategy devised in lesson 1. If the deck is finished, the cards from previous games are reshuffled and reused.

- 11. Can the dealer win anything by also revising his strategy?
- 12. Discuss what would happen if two decks of cards where used?