**Developing a BBS**

**BBS System**

* A Main Theme - Is it going to be a general BBS, a platform specific BBS, one about dogs?
* A Dialup BBS
* ASCII Porn
* Live Python Coding

**System Commands**

* One liners
* New User Passowrd
* Infoforms
* FILE\_ID.DIZ - is a plain text file containing a brief content description of the archive in which it is included.
* And fake line noise before disconnecting a user when you're bored

**Stuff for Users**

* Decent Wordlists
* Downloads, Bulletin Board
* Party Chat or IRC Integration
* A few chatrooms and a file storage space (Where one initiates conversation with "kind sir, will you show me your warez?")
* Sysop to User and User to User chatting between nodes
* Tutorials Menu (containing sections of "DOS interrupt list", "How to crsck RSTS/E & RSX-11", "Lists of phone numbers of US bases abroad", some Volapuk stuff from the Soviet Union, C64 BASIC tricks, etc.)

**Games**

* Door Games
* SpaceWars
* LORD
* Zork
* Trade Wars
* Text Games
* Text Based Adventures
* The Pit
* Usurper
* Land of Devastation
* Operation Overkill

**Other Resources**

* [telnet://vintage.thcbbs.com](telnet://vintage.thcbbs.com/) - Uses the NanoBBS Software
* WWIVnet = <http://build.wwivbbs.org/jenkins/>
* Multinode BBS Software - <http://synchro.net/>
* Synchronet – <http://www.synchro.net/>
* <http://www.fidonet.org/> - Place for BBS listing