Project 5 Counting and Probability

Project Instructions

In this project, you will use R to solve counting and probability problems. To gain the most benefit from this project, <u>avoid calculating numeric values and entering them into R.</u> Instead, use R to do all necessary calculations.

Note: Utilize the file **project5_tests.R** with the code below to run a series of tests (not comprehensive) on your code. Any failed test signals that something is wrong with the results or that you have not utilized the specified variable names.

```
p_load(testthat)
#testthat::test_file("project5_tests.R")
```

Questions not checked by the test file will be graded manually after the due date.

When completed you will submit your work as **LastName-FirstName-Project5.Rmd**.

Problems

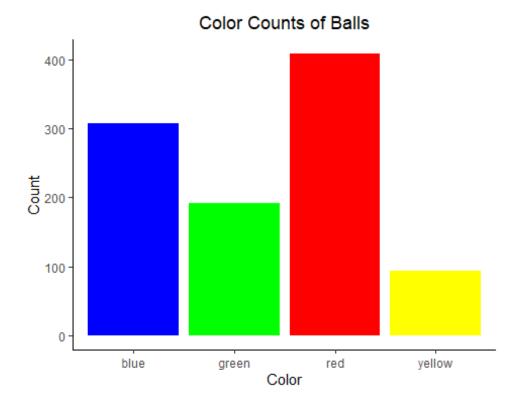
Using the ball-dataset.

1. Download the data set **ball-dataset.csv** and read it into your script. Each ball in the dataset is represented by a color (red, blue, green, or yellow) and a label (A, B, C, D, or E).

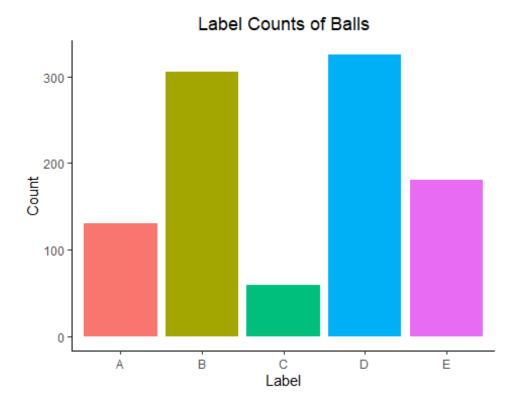
2. Create a frequency table as a data.frame or tibble that contains counts for each color of ball (**freq_color**).

3. Create a frequency table as a data.frame or tibble that contains counts for each label of ball (**freq_label**).

4. Create a bar chart of the ball data set representing the counts of the different colors.



5. Create a bar chart of the ball data set representing the counts of the different labels.



- 6. What is the probability of drawing a green ball (**prob6_result**)?
- 7. What is the probability of drawing a blue or a red ball (**prob7_result**)?
- 8. What is the probability of drawing a ball with a label of A or C (**prob8_result**)?
- 9. What is the probability of drawing a yellow ball with a D (**prob9_result**)?
- 10. What is the probability of drawing a yellow ball or a ball with a D (**prob10_result**)?
- 11. What is the probability of drawing a blue ball followed by a red ball without replacement (**prob11_result**)?
- 12. What is the probability of drawing four green balls in a row without replacement (prob12_result)?
- 13. What is the probability of drawing a red ball followed by a ball with a B without replacement (**prob13_result**)?
- 14. [Challenge] When making three draws without replacement, how many ways could you result in the letters "A", "C", "E", in that order (**prob14_result**)?
- 15. [Challenge] If the order drawn does not matter, in how many ways could you draw three balls that spell "ACE" (**prob15_result**)?

- 16. [Challenge] Consider your result for Problem 14. What is the probability that the three balls that spell "ACE" are all green (**prob16_result**)?
- 17. Write the **factorial** function that computes the factorial of a given number.
 - Recall that factorial (0) = 0
 - factorial(3) = 6
 - factorial(5) = 120
 - For this problem you should handle all negative inputs as returning the value
 -1.
 - factorial(-10) = -1.

Creating a coin flipping data frame

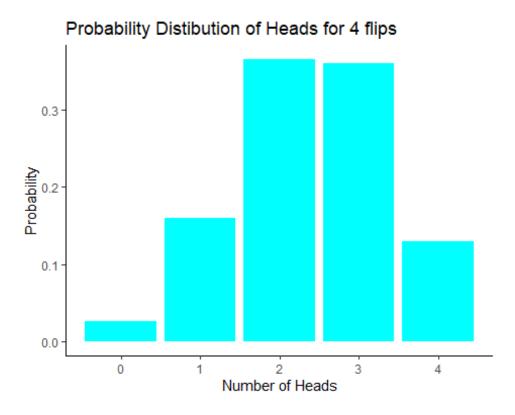
For the following problems, consider an unfair coin that has a probability 0.6 of landing on heads.

18. Manually create a data.frame or tibble that contains all possible outcomes of flipping the coin four times (**coin_outcomes**).

```
# A tibble: 16 \times 4
   first second third fourth
   <chr> <chr> <chr> <chr> <chr>
                  Н
 1 H
          Н
                         Н
                         Т
 2 H
          Н
                  Н
 3 H
                  Т
                         Н
          Н
 4 H
                  Т
                         Т
          Н
 5 H
          Т
                  Н
                         Н
 6 H
          Т
                  Н
                         Т
                  Т
 7 H
          Т
                         Н
                  Т
                         Т
 8 H
          Τ
                  Н
 9 T
          Н
                         Н
10 T
          Н
                  Н
                         Τ
11 T
                  Τ
                         Н
          Н
                  Т
                         Т
12 T
          Н
13 T
          Т
                  Н
                         Н
14 T
          Τ
                  Н
                         Τ
15 T
          Т
                  Т
                         Н
16 T
          Т
```

- 19. Compute the probability of each row outcome and store it as a column in the data. Frame or tibble (**coin_outcomes**).
- 20. There are 5 possible outcomes in our coin dataset if we count the number of heads in each row. For example, the row "H H H H" has 4 heads and the row "H T H T" has

- 2 heads. Compute the probability of each of the 5 possible outcomes (num_heads_prob).
- 21. What is the probability of an outcome of three heads (prob21_result)?
- 22. What is the probability of an outcome of two heads or four heads (prob22_result)?
- 23. What is the probability of an outcome of less than or equal to three heads (prob23_result)?
- 24. Create a bar chart where the *x*-axis is the outcome and the *y*-axis is the probability.



Soccer Games

The following problems consider a soccer team with a 75% chance of winning a game at home and a 50% chance of winning away games. Consider that the team is about to play 10 games: five at home and five away.

- 25. What is the probability that they will win exactly 10 games (**prob25_result**)?
- 26. What is the probability that they will win more than one game (**prob26_result**)?

27. How many different ways could you pick five games at random and have three home games and two away games (**prob27_result**)?

Submitting to Canvas

When you are satisfied with your solution, do the following:

1. Submit one (1) file in Canvas. Your R Markdown file should be named **LastName-FirstName-Project5.Rmd**.

Congratulations on completing Project 5!