

Internal Class Diagrams:

Driver
<<Main method>> <u>+ main(args : String[])</u>

FoodCourt
- restaurants : Restaurant[]
<<Constructor>> + FoodCourt() + FoodCourt(restaurants : Restaurant []) <<operating methods>> + operate (): void + printOptions (): void

Restaurant
#restaurantName : String
<<Constructor>> + Restaurant () + Restaurant (restaurantName : String) <<Get/Set Methods>> +getRestaurantName() : String +setRestaurantName(restaurantName : String): void <<Operating methods>> + prepareMeal() : Food

Wendys
<<Constructor>> + Wendys () + Wendys (restaurantName : String) <<operating methods>> + prepareMeal () : Burger

Subway
<<Constructor>> + Subway () + Subway (restaurantName : String) <<operating methods>> + prepareMeal () : Sub

Food
#customerName : String #foodName : String
<<Constructor>> + Food () + Food (customerName : String, foodName : String) <<Get/Set methods>> + getFoodName () : String + setFoodName (foodName : String) + getCustomerName () : String + setCustomerName (customerName : String) <<operating methods>> + prepareFood (): void

Burger
- pounds : double
<<Constructor>> + Burger () + Burger (pounds : double) + Burger (pounds : double, customerName : String, foodName : String) <<Get/Set methods>> + getPounds () : double + setPounds (pounds : double): void <<operating methods>> + prepareFood (): void + compareTo (burger : Burger): int

Sub
- isVeggie : boolean
<<Constructor>> + Sub () + Sub (isVeggie : boolean) + Sub (isVeggie : boolean, customerName : String, foodName : String)
<<Get/Set methods>> + getIsVeggie () : boolean + setIsVeggie (isVeggie : boolean): void
<<operating methods>> + prepareFood (): void + compareTo (sub : Sub): int

External Class Diagrams:

