Marissa Ellingson

St. Paul, MN

<u>marissaellingson.com</u> linkedin.com/in/marissa-ellingson

SUMMARY

I am a full stack web developer who has a passion for learning new technologies. With over four years working in the software industry in customer service and technical communication roles, I bring a diverse perspective and unique set of skills. I thrive in fast-paced, collaborative environments, where I am adept at building relationships and delivering quality results.

TECHNICAL SKILLS

Programming Languages: HTML5, CSS, JavaScript

Databases: MongoDB, mySQL

Technologies: React.js, Node.js, Express.js, Handlebars.js, jQuery, Mongoose, Sequelize, APIs, Ajax,

Materialize, Flexbox, Bootstrap

Tools: Git, Visual Studio, Perforce, Command Line, Atlassian Jira, Adobe Creative Suite

Methodologies: Agile, Kanban

PROFESSIONAL EXPERIENCE

Delkor Systems Arden Hills, MN

Technical Publications Developer

September 2017 - April 2018

- Created and edited content for packaging machinery manuals
- Developed training materials for operator and maintenance personnel
- Worked across functions to ensure high quality and accurate information
- Gained expertise in working with Adobe InDesign, and Framemaker
- Assisted with designing the UI for a new HMI to be used with FANUC Robotics

Avionté Staffing Software

Eagan, MN

Technical Writer

March 2016 - August 2017

- Worked as part of a development team to write content for digital products in Agile environment
- Completed specialized documentation projects in scope and on time
- Managed content in HTML web-based knowledge bases, Confluence and Zendesk
- Created UML diagrams to convey systematic data processes in Lucidchart
- Collaborated and maintained relationships with subject matter experts across the organization
- Managed tasks in Atlassian Jira
- Assisted with QA and Testing products prior to software release

Cummins Power Generation

Fridley, MN

Technical Writer January 2015 - February 2016

Technical Writer Intern May 2014 - August 2014

- Created and revised service, operator, parts and installation manuals for generators
- Developed and documented global processes for completing large-scale projects
- Formatted and edited CAD drawings for use in manuals
- Collaborated with engineers and subject matter experts to ensure accuracy of information
- Gained expertise in working with Adobe Illustrator and CorelDRAW
- Managed content in DocZone, a single-source XML based content management system

SPS Commerce Minneapolis, MN

Customer Operations Analyst

Provided technical support for customers via phone, email and online chat

Developed internal and customer facing training materials for the company website

July 2012 - July 2013

• Appointed Mac and PC Technical Subject Matter Expert on a team of 30 people

Manually updated SQL databases to ensure accuracy of information

Apple Inc. Roseville, MN

Specialist October 2011 - June 2012

- Assessed customer needs to provide personalized technology solutions
- Demonstrated excellent multi-tasking skills in a fast-paced environment
- Certified as a technician for mobile devices such as iPhones, iPads and iPods

• Facilitated workshops on Apple products and services

EDUCATION

University of Minnesota, Minneapolis, MN Graduation: August 2018

Certification: Full Stack Developer

University of Minnesota, Minneapolis, MN Graduation: December 2014

Master of Science: Scientific and Technical Communication GPA: 3.67 / 4.0

Concentration: Human Factors

University of St. Thomas, St. Paul, MN Graduation: May 2011, Magna Cum Laude

Bachelor of Arts: English, Art History GPA: 3.75 / 4.0

PROJECT EXPERIENCE

Frankly https://violetproject.herokuapp.com/index.html

Technologies Used: HTML, CSS, Javascript, APIs

Frankly is a web application that uses the IBM Watson Tone Analyzer and TwinWord APIs to detect overall the overall sentiment and jargon texts.

Contributions: I researched and selected the APIs, set up the APIs to work within the application, tested the APIs, served as Project Manager and created developer documentation.

White Board Studio http://whiteboardstudio.herokuapp.com/

Technologies Used: Flexbox, Canvas, P5.js, HTML, CSS, Javascript, AddThis

White Board Studio is a collaborative drawing web application. Users can make their drawings public or private and share them with others. Many users can draw on the board in real time.

Contributions: I designed the UI and coded the HTML, CSS and Javascript used for the sliding menu and forms. I researched and implemented the AddThis buttons to easily share boards and track analytics.

Stranger Friends https://strangerfriends.herokuapp.com/

Technologies Used: Node.js, Express, HTML, CSS, Bootstrap, jQuery, APIs

Stranger Friends is a Node.js web application based on 'Stranger Things.' Users fill out a survey and based on their answers, are matched with a character.

Clicky-Game https://maellingson.github.io/Clicky-Game/

Technologies Used: React.js, HTML, CSS

Clicky-Game is a memory game based on 'Bob's Burgers.' Users must click on each character only once to with the game. The placement of the characters shuffles with each click.