# An Introduction to Sequencing in Pd

BMus/BSc - Level 4

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#### **Assumptions**

- Students are diverse mixed interests, largely inexperienced in programming.
- There's been a previous session introducing the module (LOs, assignment briefs, etc.) and introducing basics of Pd.
- Access to a Mac lab (Pd, Logic).

#### **Session Overview**

- Pure Data (recap)
- Where can Pd used?
- Sequencers examples
- Building a sequencer... in a modular way
- Pd => IAC => Logic
- Task (for later)

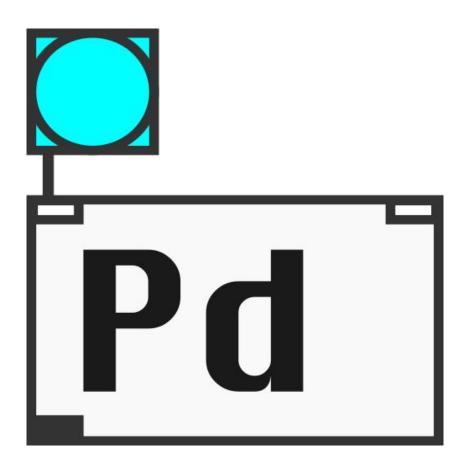
#### **Materials**

Today's materials (these slides and Pd patches) are available at:

https://github.com/matdwlv/bcu

or

https://tinyurl.com/2s4jtz6e



#### **Pure Data**

- An open source visual programming environment originally developed by Miller Puckette.
- Part of the Max family.
- Main flavours:
  - Pd vanilla by Puckette.
  - Purr Data ported to a HTML5 GUI.
  - Pd-L2Ork same HTML5 GUI port used in Purr Data but different additional externals.

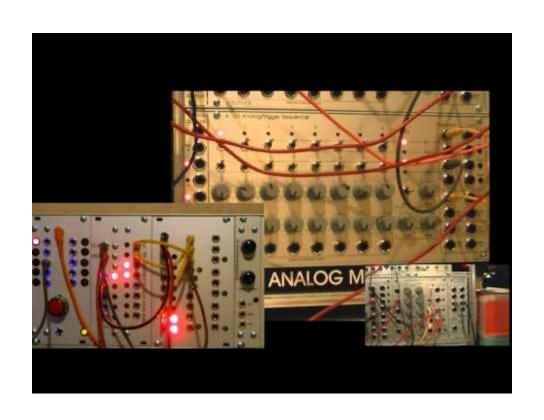
#### Where can Pd be used?

- Desktop/laptop (Win/OSX/Linux)
- Embedded devices Bela, Raspberry Pi, Qubit Nebulae (Eurorack), etc.
- Smartphones via <u>LibPD</u>, <u>DroidParty</u> (Android), and <u>PdParty</u> (iOS).
- VST and AU hosts via <u>Camomile</u>.

#### **Sequencing**

"[....] programming a set of stored values that can be recalled and sent to any musical destination [....] typically providing note values, rhythms, or articulations" (Farnell, 2010)

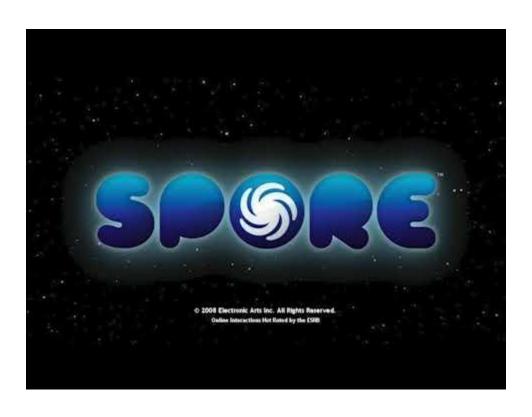
# **Example: Berlin-style Sequencing**

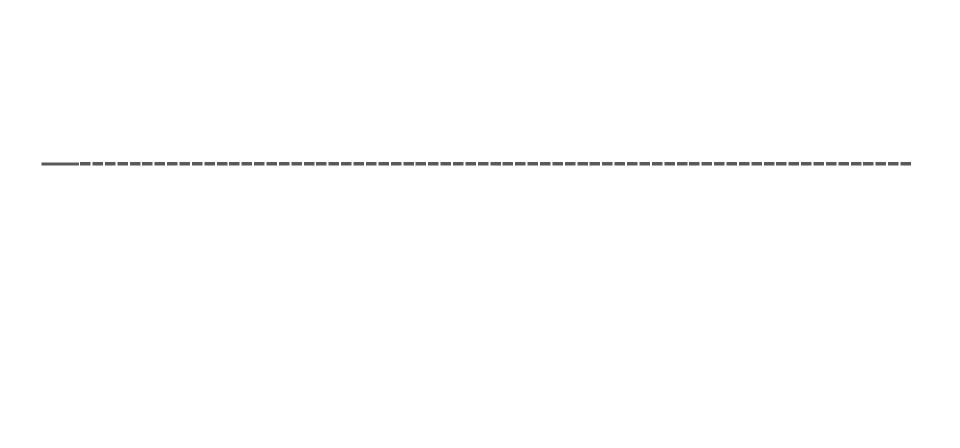


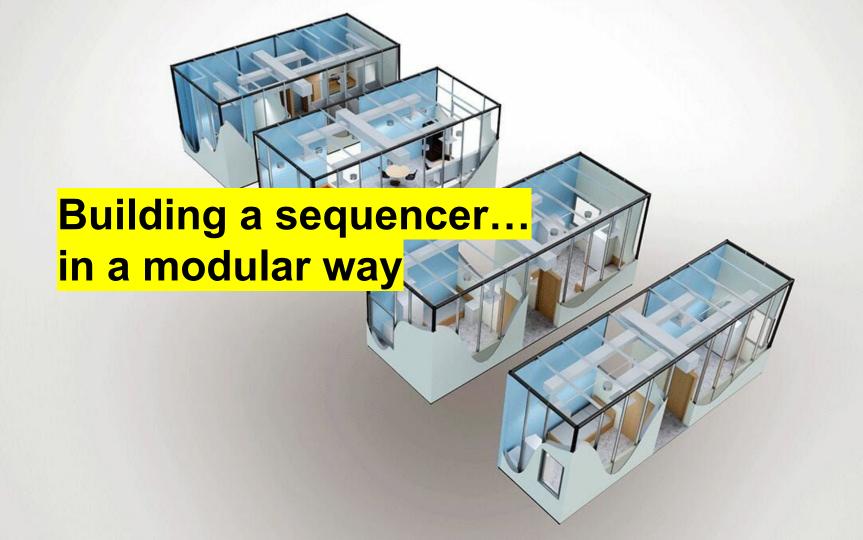
#### **Example: Suzanne Ciani**



# **Example: Spore (EAPd)**





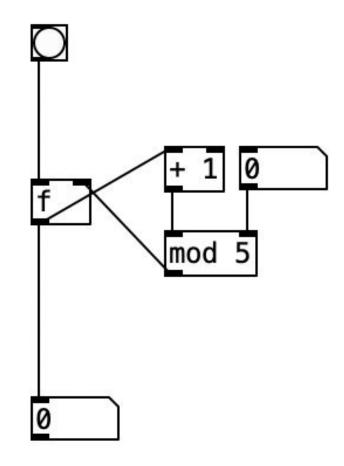


#### Why Modular?

- Break down more complex systems into simpler functions that are more easily understood.
- Ability to reuse modules save time/effort in future.
- Development can be largely in parallel.\*

\* Particularly relevant if working in a team.

# **Building a Counter**



#### **Building a Counter - Key Concepts**

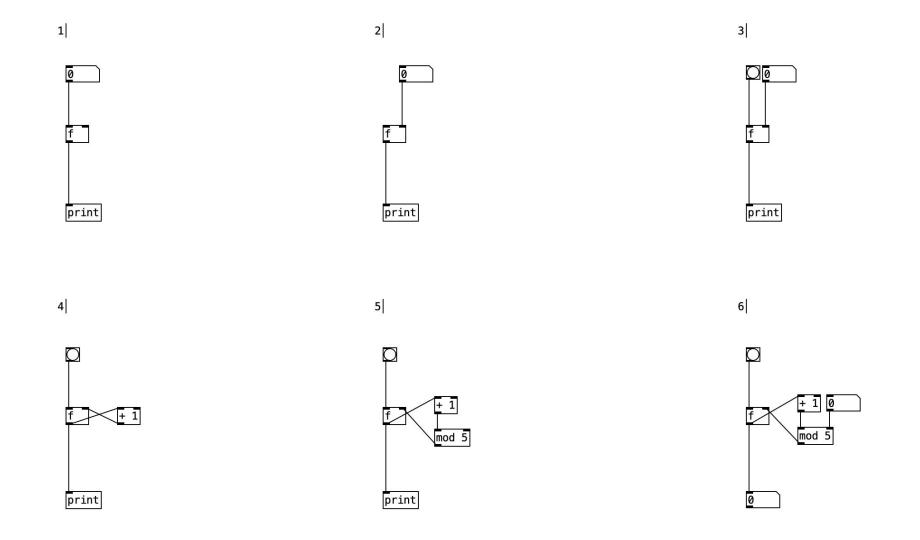
- Hot inlets the leftmost inlet of any object is always a hot inlet. Whatever an object receives to the hot inlet will trigger the object and create an output.
- **Cold inlets** all other inlets are cold inlets. Whatever the object receives to them, it stores as a value, but does not output anything.
- Modulo operator the remainder of dividing two numbers.

#### **Building a Counter - Development (see Pd patch 1)**

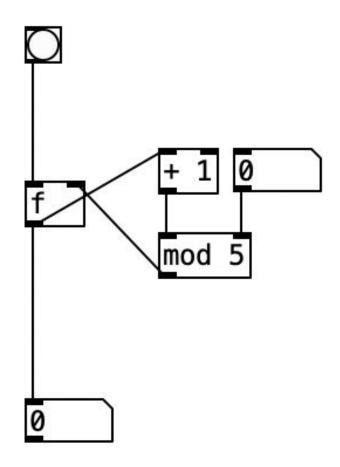
- 1. Number box to HOT inlet of [float]. Value appears at output immediately.
- 2. Number box to COLD inlet of [f]. Value is stored (no output).
- 3. Number box to COLD inlet of [f]. Bang to HOT inlet output stored value.
- 4. Bang outputs the value stored in [f]. That output is passed through [+ 1] and then stored again (infinite counter).

#### **Building a Counter - Development (see Pd patch 1)**

- 5. A modulo function after [+ 1] can be used to set the sequence length. [mod] outputs the remainder of: the counter total divided by the desired sequence length (5 steps in the example).
- 6. Adding a number box to the cold inlet of [mod] lets us vary the sequence length on-the-fly.



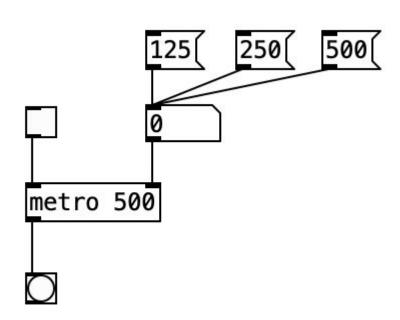
# Now, <u>build the</u> counter....



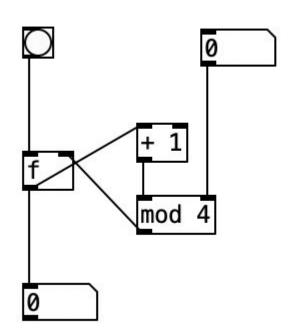
#### Elements of a Simple Sequencer (see Pd patch 2)

- Metronome (variable rate)
- Counter
- Step selection
- MIDI Note generation (or sound generation)

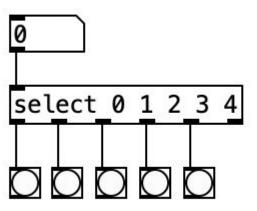
#### **Metronome**



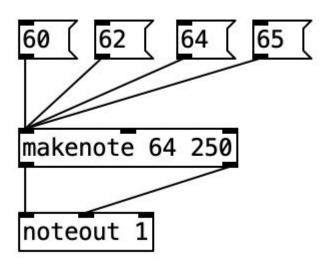
# **Counter**



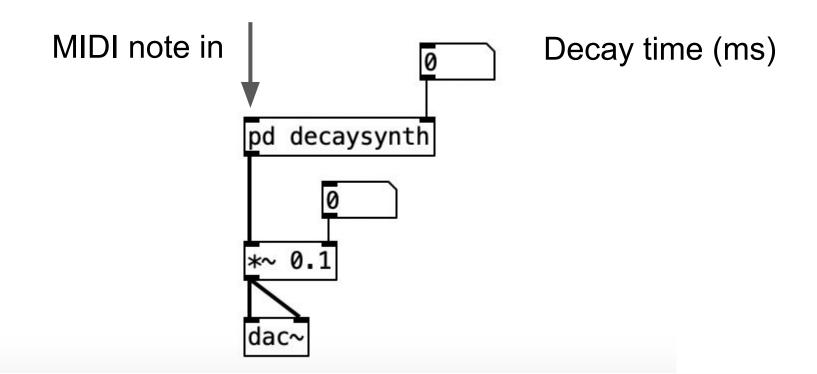
### **Step Selection**



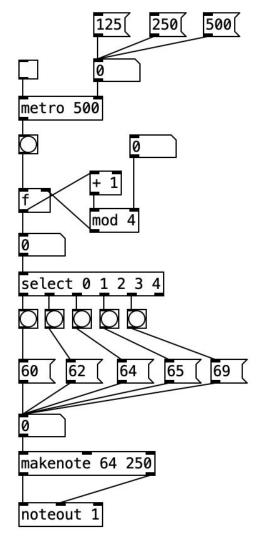
#### **Note Generation**

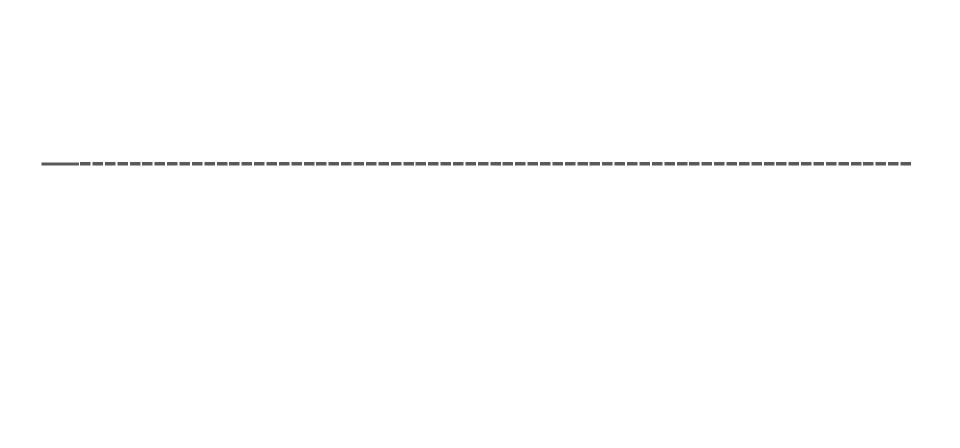


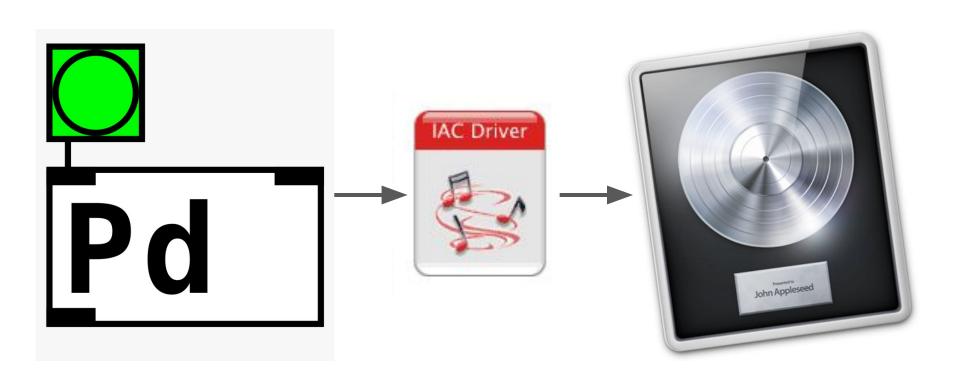
#### (we could also use simple sound output instead)



Now, put the elements together (see Pd patch 3):







#### **IAC Driver**

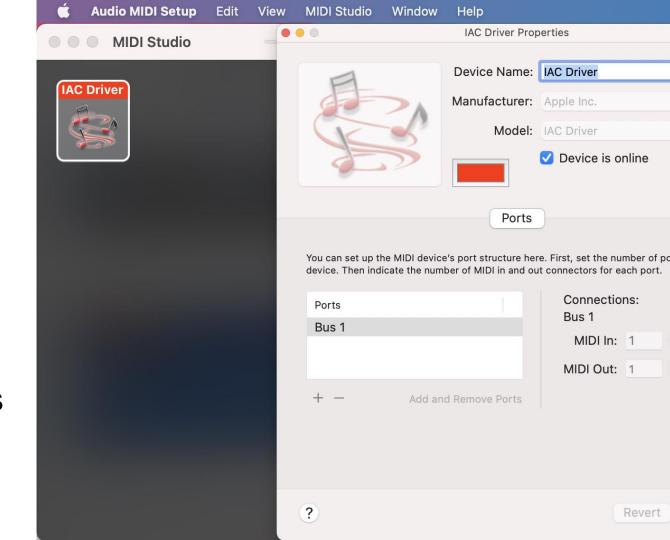
- IAC = Inter-Application Communication
- An inbuilt MIDI device that enables MIDI messages to be routed between applications that support IAC.
- e.g. to route MIDI messages from Pd to Logic.
- Usually offline by default (see next slide)

#### Go to:

Applications => Utilities

# Audio MIDI Setup utility

Ensure Device is online is ticked.

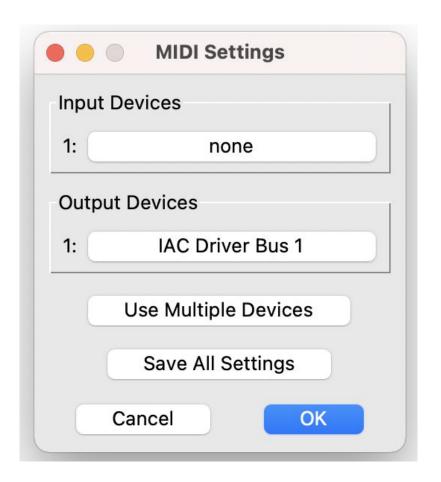


In **Pd**, go to:

Media => MIDI Settings

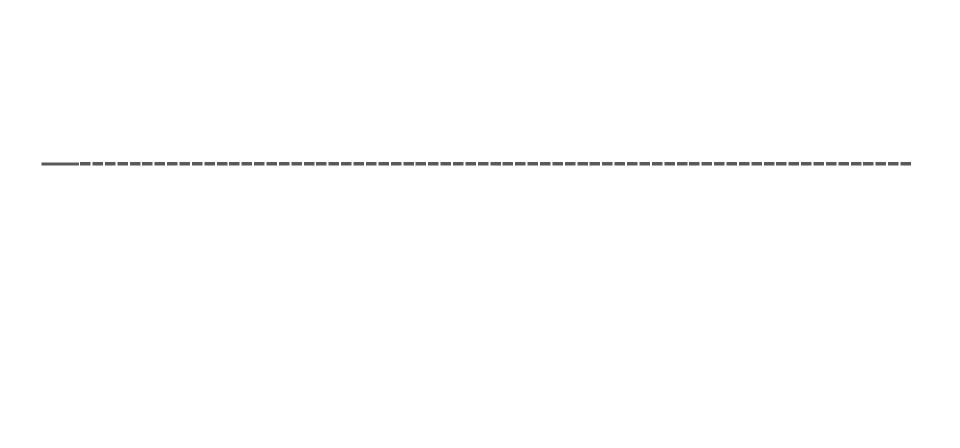
Set Output Devices (1) to IAC Driver 1

Then click OK (video <u>here</u>)



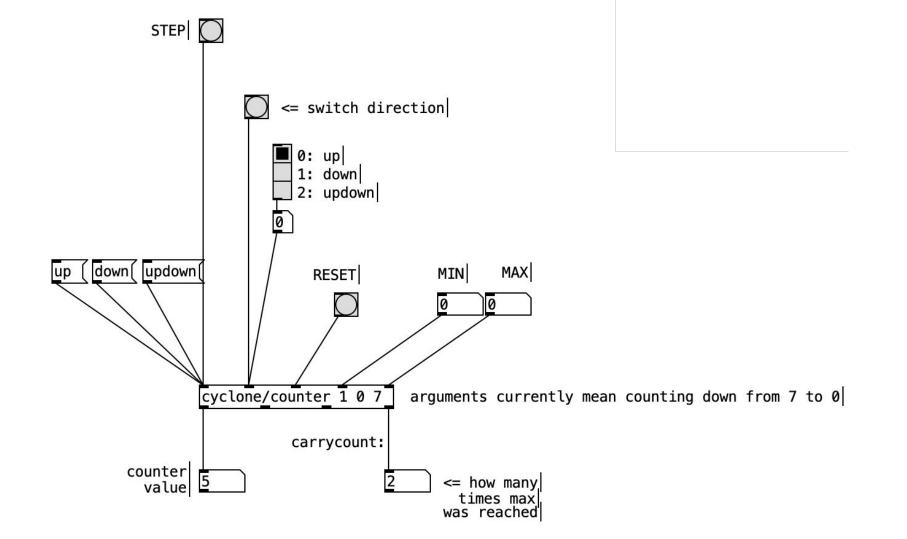
#### **IAC into Logic Pro**

- Open the Logic Pro application
- File => New Project
- Create a Software Instrument track (video here).
- Experiment with:
  - Manipulating and/or editing the Pd patch
  - The <u>synthesizers</u> available in Logic.



#### **Explore** [counter]

- [counter] from the Cyclone library can replace your own counter.
- It adds useful additional functionality:
  - Reset (see <u>Flutter</u> by Autechre)
  - Set/switch direction (up/down/alternating)
  - Set min and max values
  - Count how many times the maximum is reached.



#### Task (by next week)

- Add at least two extra features (see next slide) to the final Pd patch from today.
- Record a 2 minute video screen capture that talks us through your ideas.
- Upload it to XXXX by XX:XX on XXXX.

#### **Ideas for Further Development**

- Subpatch and develop the GUI foreground main controls, minimise clutter.
- Add multiple rows of sequencing try sequencing multiple synthesis parameters.
- Use multiple sequencers at the same time potential for polyrhythms, sequencing the sequencers.
- Your ideas?

#### **Bibliography**

Elsea, P. (2018) Notes on Modular Synthesizers. Lulu.

Farnell, A. (2010) Designing Sound. MIT Press.

Jolly, K. (2011) *Using Pd in Spore and Darkspore* [online]. Available at: <a href="https://www.uni-weimar.de/kunst-und-gestaltung/wiki/PDCON:Conference/Using-Pure Data in Spore and Darkspore">https://www.uni-weimar.de/kunst-und-gestaltung/wiki/PDCON:Conference/Using-Pure Data in Spore and Darkspore</a> [Accessed 22 June 2022].

Kreidler, J. (2013) *Programming Electronic Music in Pd*. Wolke Publishing House.

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