

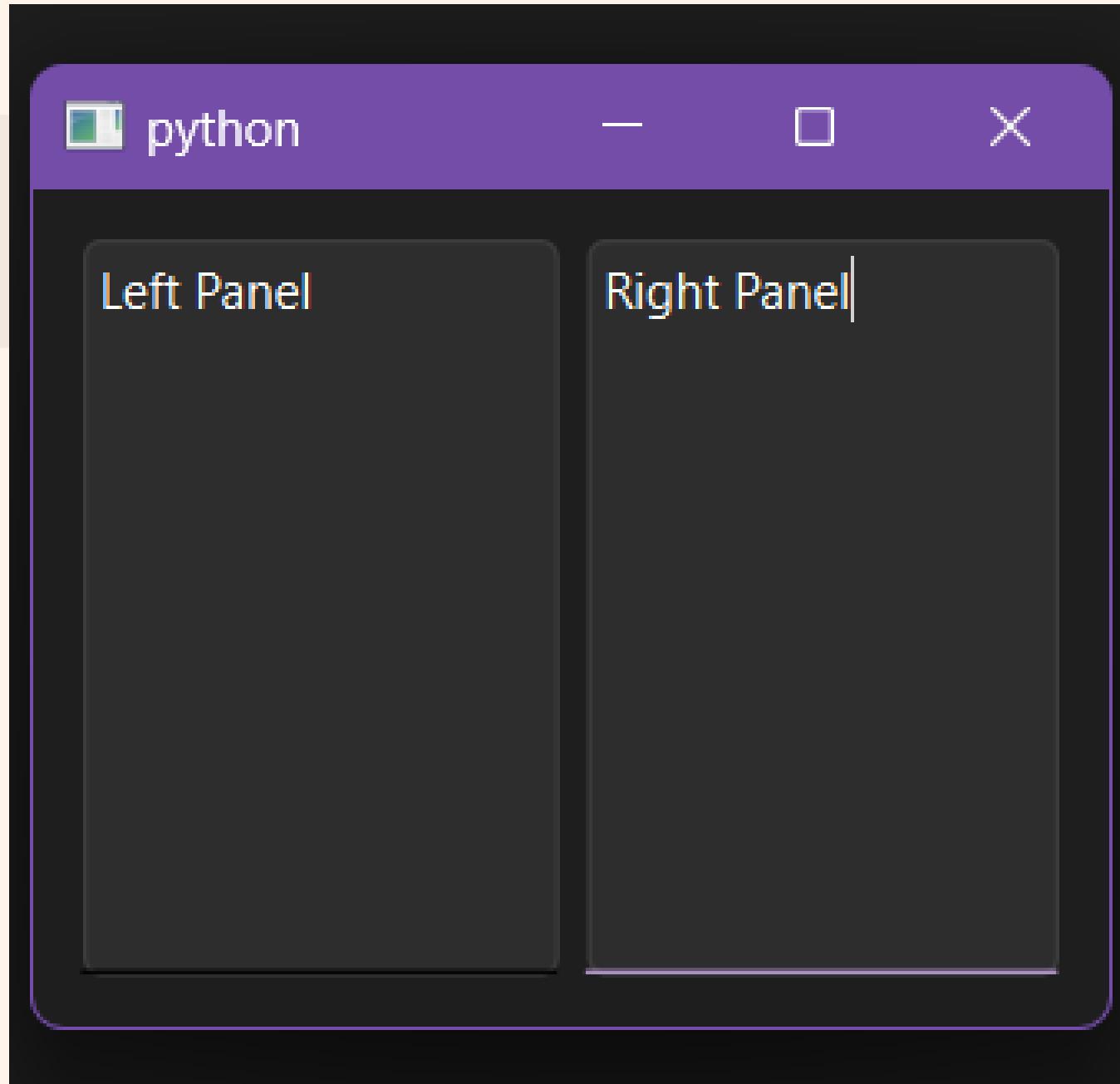
# **WEEK 1:**

## **ADVANCED GUI ATTRIBUTES & METHODS**

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# QSplitter

Definition



is a widget in Qt that allows you to divide a space into resizable sections.

Code

```
from PySide6.QtWidgets import QApplication, QWidget, QSplitter, QTextEdit, QVBoxLayout
import sys

app = QApplication(sys.argv)

# Create main window
window = QWidget()
layout = QVBoxLayout(window)

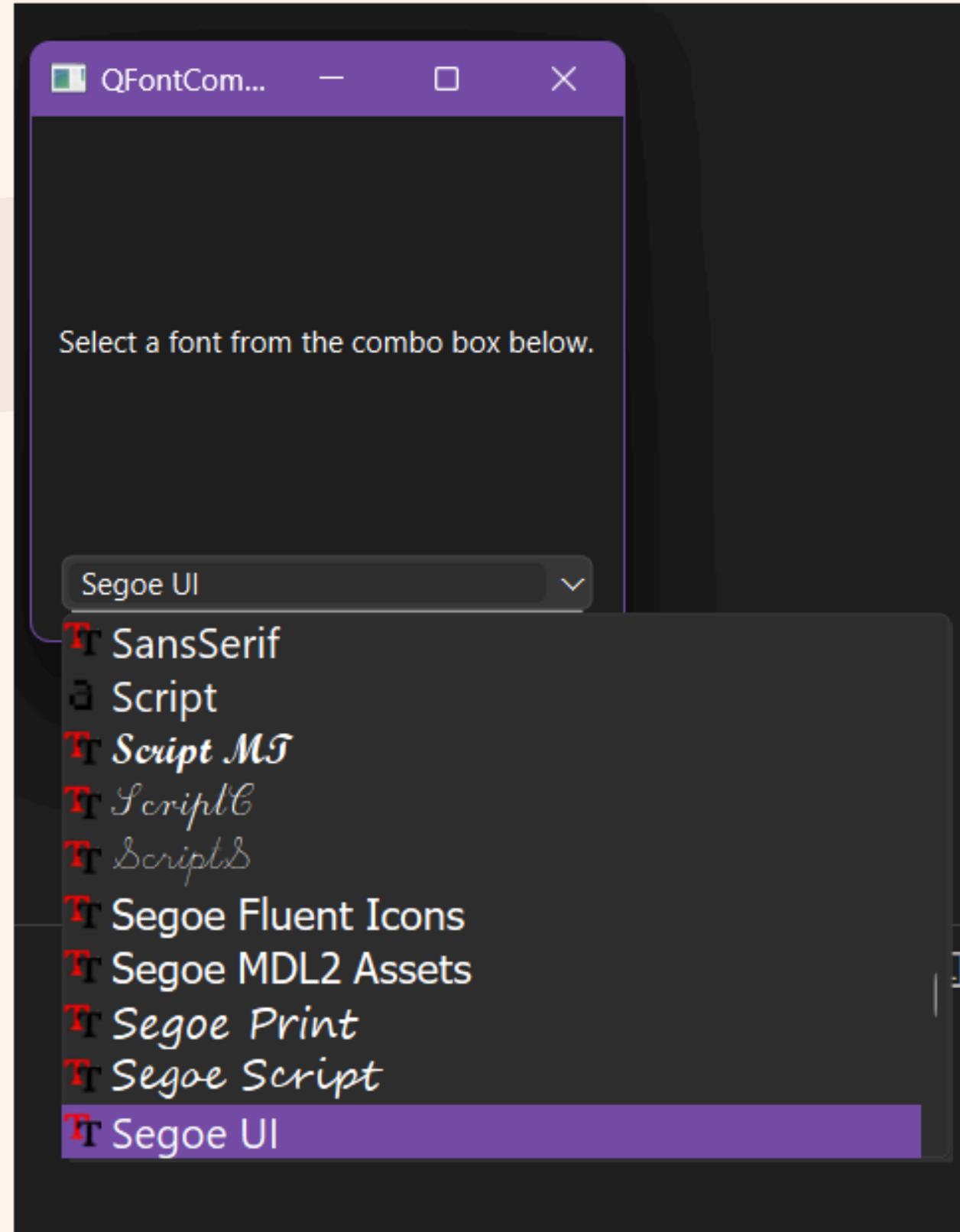
# Create a splitter
splitter = QSplitter()

# Add widgets to the splitter
text1 = QTextEdit("Left Panel")
text2 = QTextEdit("Right Panel")
splitter.addWidget(text1)
splitter.addWidget(text2)

layout.addWidget(splitter)
window.show()

sys.exit(app.exec())
```

# QFontComboBox



## Definition

is a widget in Qt that provides a dropdown list of available fonts, allowing users to select a font easily.

## Code

```
class FontComboBoxExample(QWidget):
    def __init__(self):
        super().__init__()

        self.setWindowTitle("QFontComboBox Example")
        self.setGeometry(100, 100, 400, 300)

        # Create a layout
        layout = QVBoxLayout()

        # Create label to display the selected font
        self.label = QLabel("Select a font from the combo box below.")

        # Create QFontComboBox to display font options
        self.font_combo = QFontComboBox()

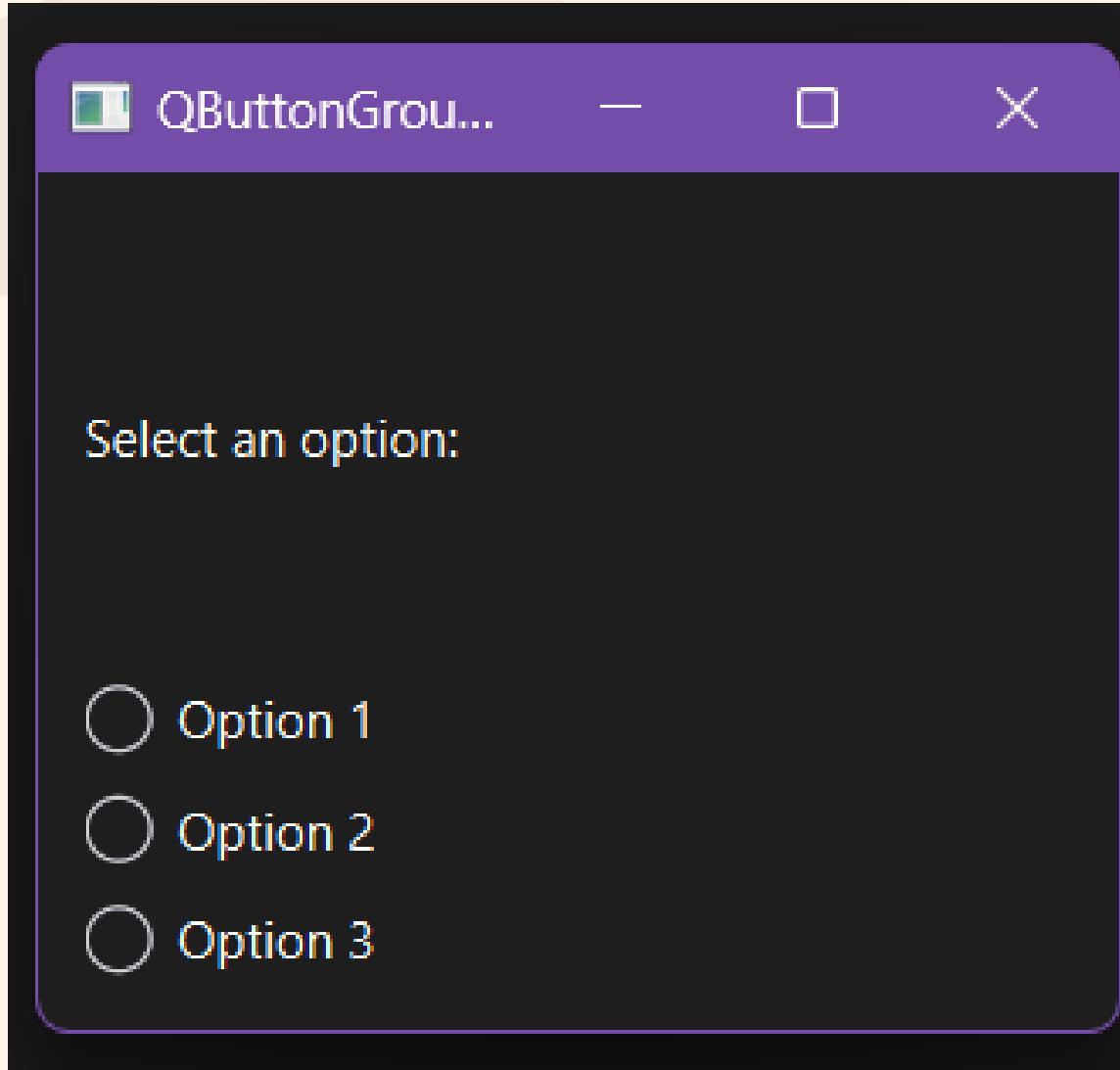
        # Connect font selection signal to a custom slot
        self.font_combo.currentFontChanged.connect(self.on_font_changed)

        # Add the label and combo box to the layout
        layout.addWidget(self.label)
        layout.addWidget(self.font_combo)
        self.setLayout(layout)
```

# QButtonGroup

## Definition

is a Qt class that groups multiple buttons together, ensuring only one button in the group can be selected at a time, typically used with radio buttons or checkboxes.



## Code

```
# Create label to show selected option
self.label = QLabel("Select an option:")

# Create a button group
self.button_group = QButtonGroup(self)

# Create radio buttons
self.radio1 = QRadioButton("Option 1")
self.radio2 = QRadioButton("Option 2")
self.radio3 = QRadioButton("Option 3")

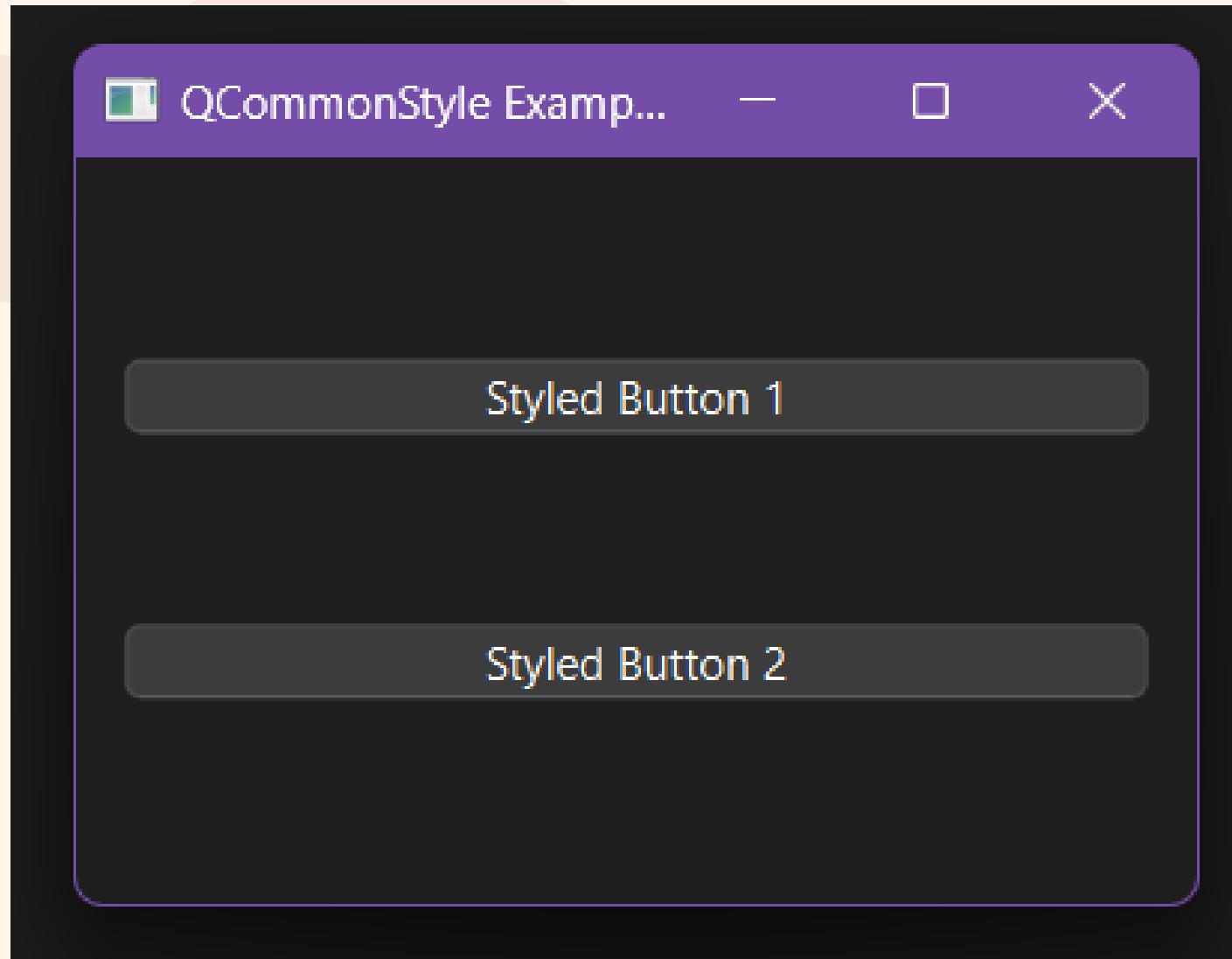
# Add buttons to the group
self.button_group.addButton(self.radio1, 1)
self.button_group.addButton(self.radio2, 2)
self.button_group.addButton(self.radio3, 3)

# Connect signal when a button is clicked
self.button_group.buttonClicked.connect(self.on_button_clicked)

# Add widgets to layout
```

# QCommonStyle

Definition



provides a standard, native look for widgets across platforms.

Code

```
def __init__(self):
    super().__init__()

    self.setWindowTitle("QCommonStyle Example")
    self.setGeometry(100, 100, 300, 200)

    # Create a layout
    layout = QVBoxLayout()

    # Create buttons
    button1 = QPushButton("Styled Button 1")
    button2 = QPushButton("Styled Button 2")

    # Create QCommonStyle instance
    common_style = QCommonStyle()

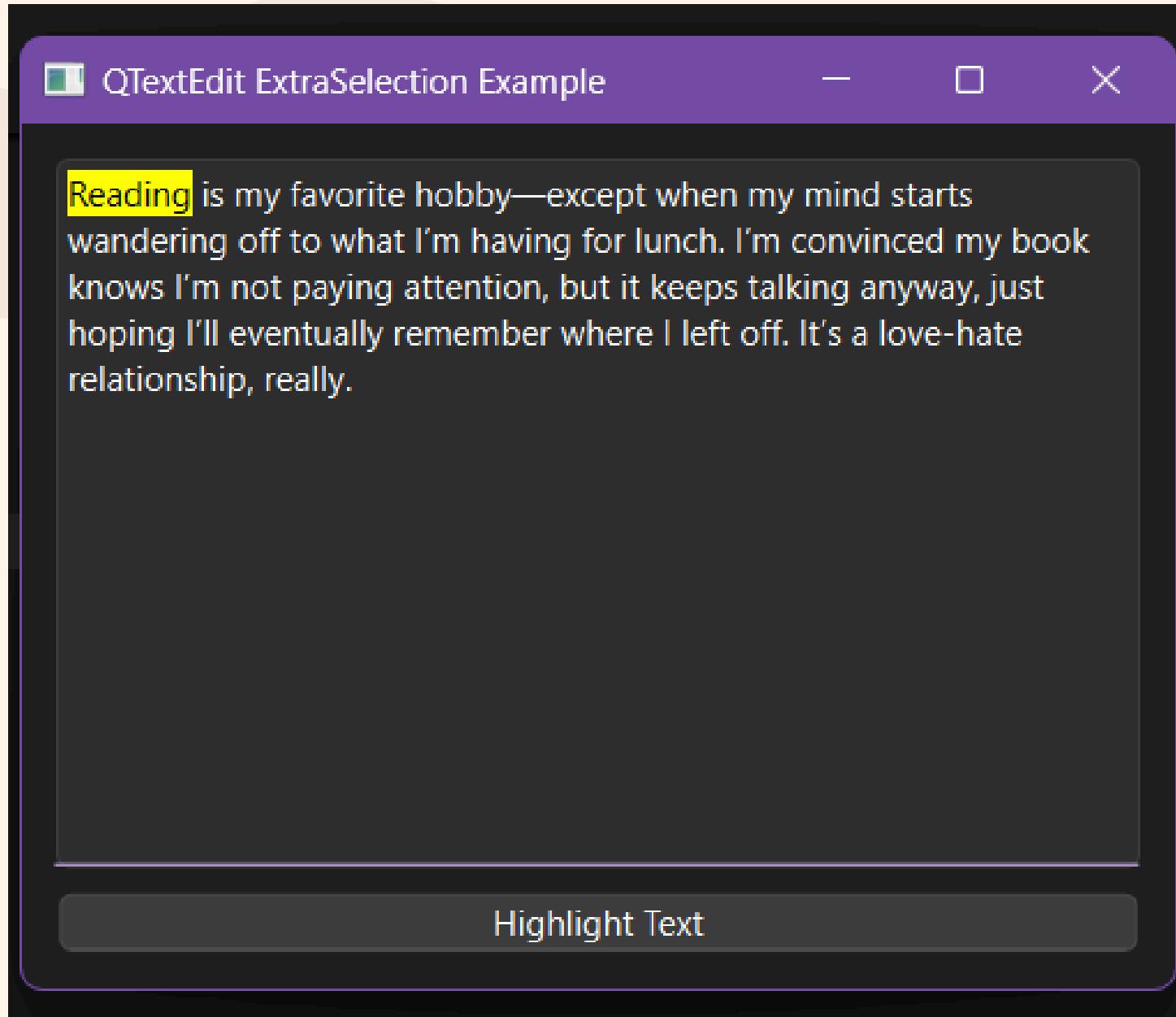
    # Apply styles to buttons
    common_style.polish(button1)
    common_style.polish(button2)

    # Add buttons to layout
    layout.addWidget(button1)
    layout.addWidget(button2)

    # Set layout
    self.setLayout(layout)
```

# QExtraSelection

## Definition



is a Qt class that groups multiple buttons together, ensuring only one button in the group can be selected at a time, typically used with radio buttons or checkboxes.

## Code

```
def __init__(self):
    super().__init__()

    self.setWindowTitle("QTextEdit ExtraSelection Example")
    self.setGeometry(100, 100, 400, 300)

    # Create layout
    layout = QVBoxLayout()

    # Create QTextEdit widget
    self.text_edit = QTextEdit()

    # Create a button to highlight text
    highlight_button = QPushButton("Highlight Text")

    # Connect button click event to highlight function
    highlight_button.clicked.connect(self.highlight_text)

    # Add widgets to layout
    layout.addWidget(self.text_edit)
    layout.addWidget(highlight_button)

    # Set the layout for the window
    self.setLayout(layout)
```

```
def highlight_text(self):
    # Get the text cursor from QTextEdit
    cursor = self.text_edit.textCursor()

    # Check if the cursor has selected text
    if cursor.hasSelection():
        # Define a QTextCharFormat to specify how the
        extra_selection = QTextEdit.ExtraSelection()

        # Set text background color and text color
        text_format = QTextCharFormat()
        text_format.setBackground(QColor(255, 255, 0))
        text_format.setForeground(QColor(0, 0, 0)) #

        extra_selection.format = text_format
        extra_selection.cursor = cursor

        # Apply the extra selection to QTextEdit
        self.text_edit.setExtraSelections([extra_sele
```

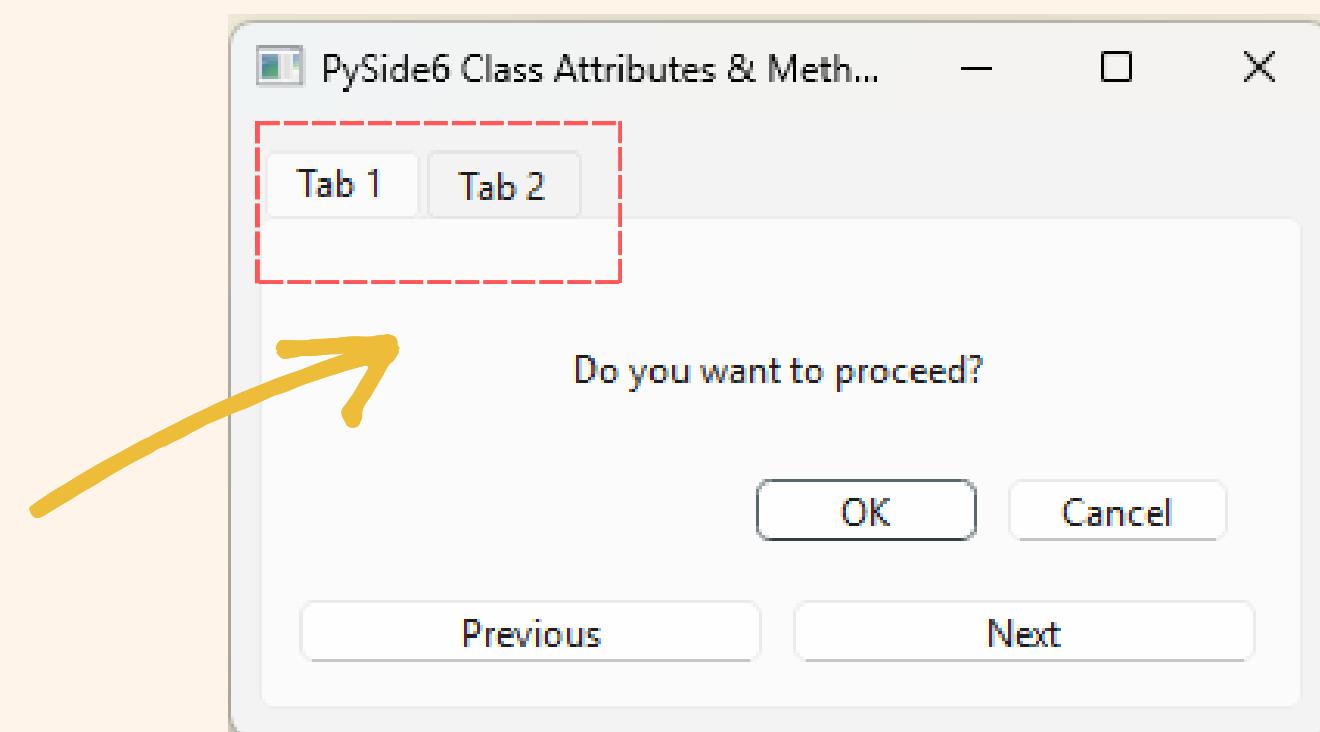
# QTabWidget

## Attributes

- `count()` → Returns the number of tabs.
- `currentIndex()` → Gets the index of the currently selected tab.
- `tabText(index)` → Returns the tab's label text.

## Methods

- `addTab(widget, title)` → Adds a new tab.
- `setCurrentIndex(index)` → Switches to a specific tab.
- `removeTab(index)` → Removes a tab.



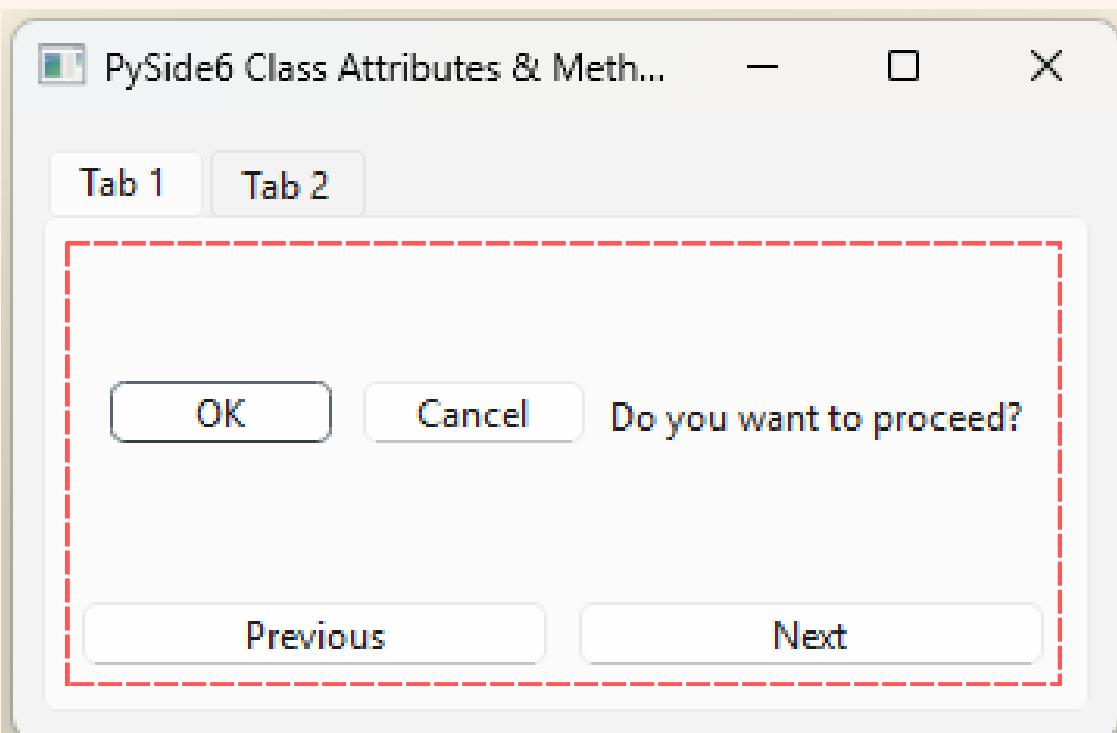
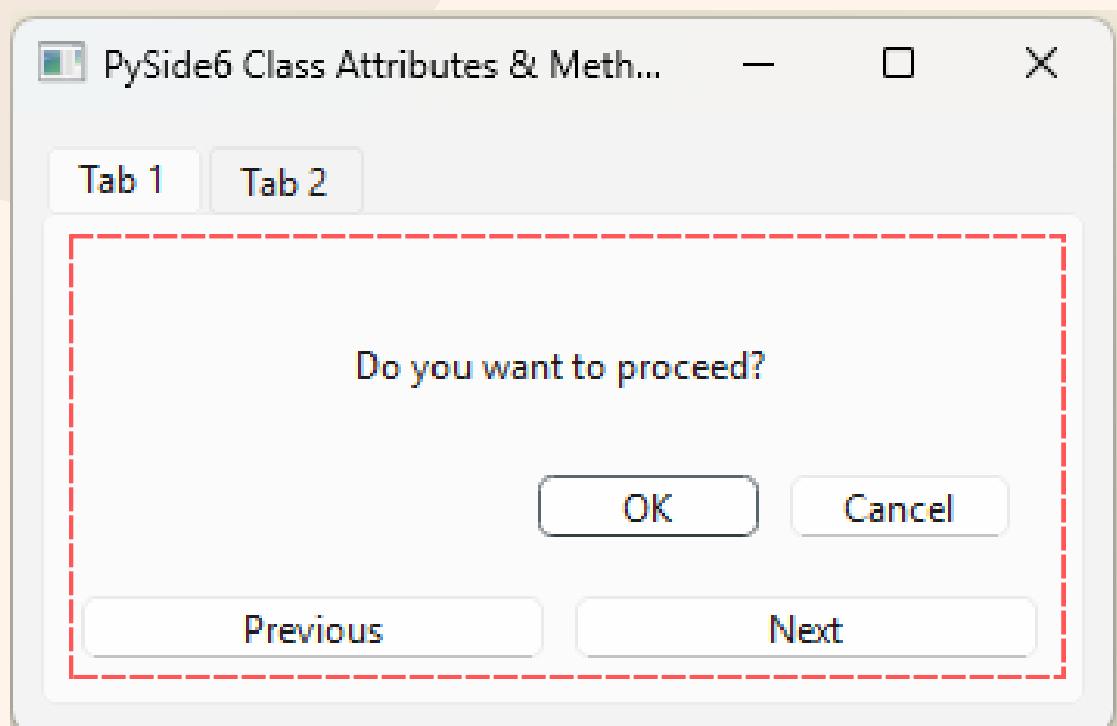
# QStackedWidget

## Attributes

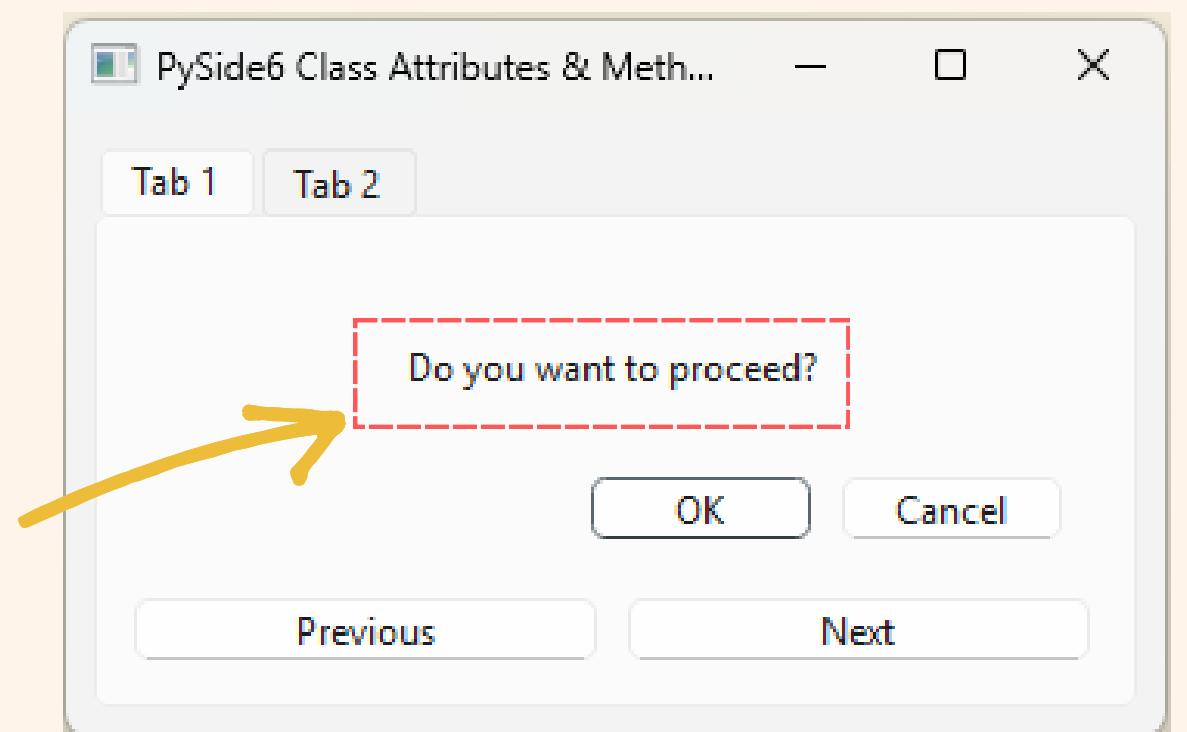
- `count()` → Returns the number of pages.
- `currentIndex()` → Gets the index of the current page.

## Methods

- `addWidget(widget)` → Adds a page to the stack.
- `setCurrentIndex(index)` → Switches to a specific page.



# QLabel



## Attributes

- `text()` → Gets the label text.

## Methods

- `setText(text)` → Sets the text.
- `setAlignment(alignment)` → Sets the alignment.

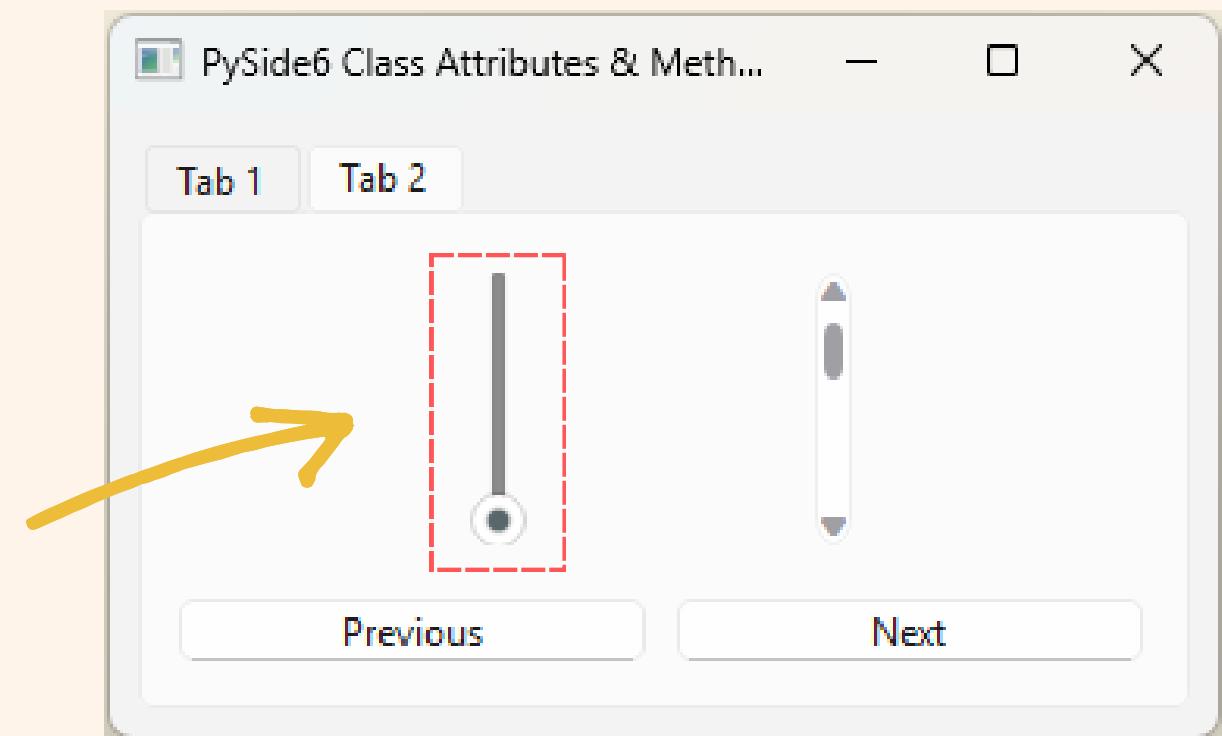
# QSlider

## Attributes

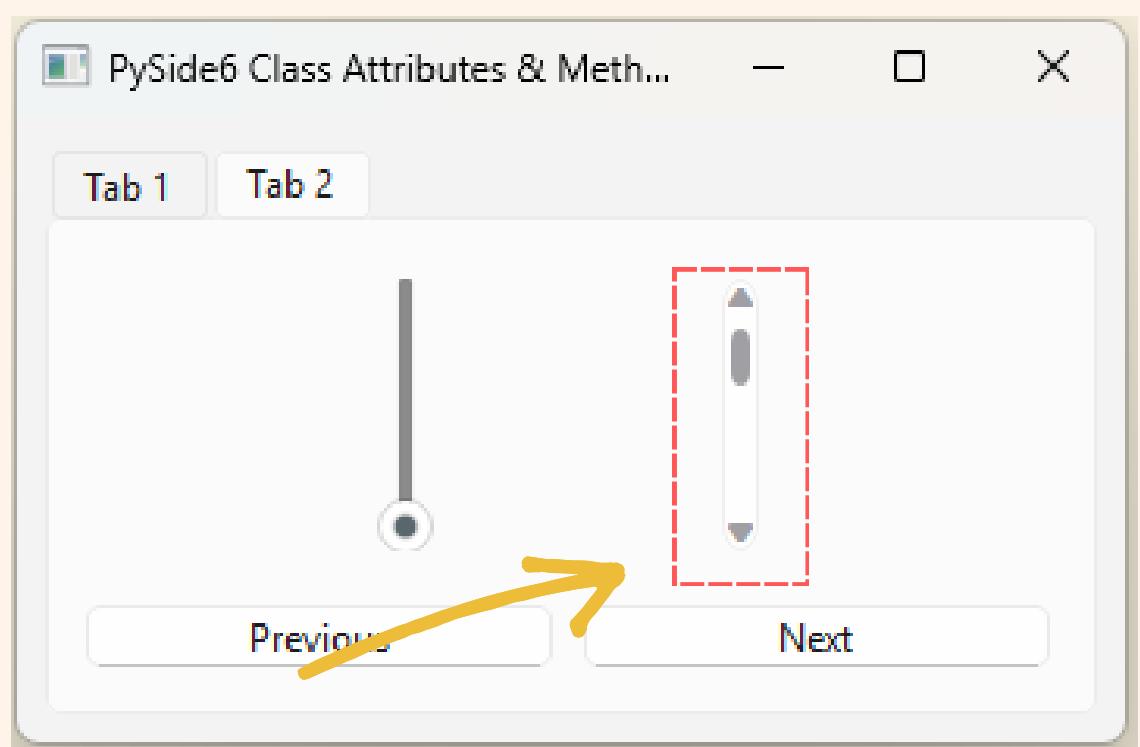
- `value()` → Gets the slider's value.

## Methods

- `setValue(value)` → Sets the slider's value.
- `setOrientation(orientation)` → Sets the slider's orientation (horizontal/vertical).



# QScrollBar



## Attributes

- `value()` → Gets the scrollbar's value.

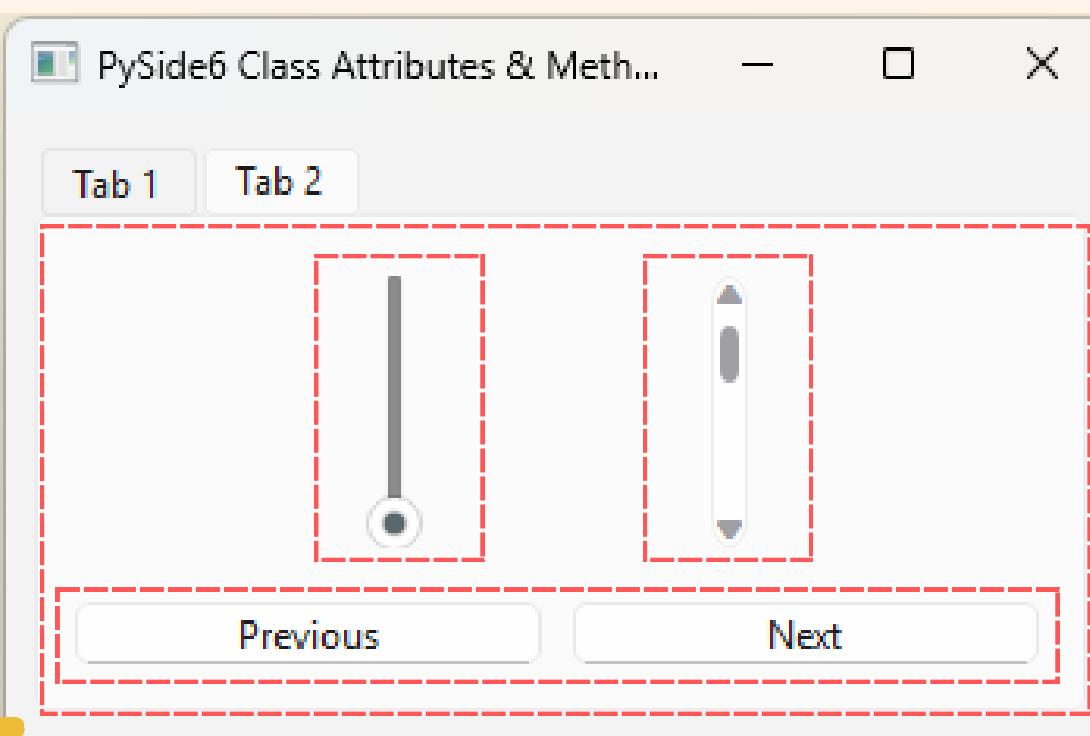
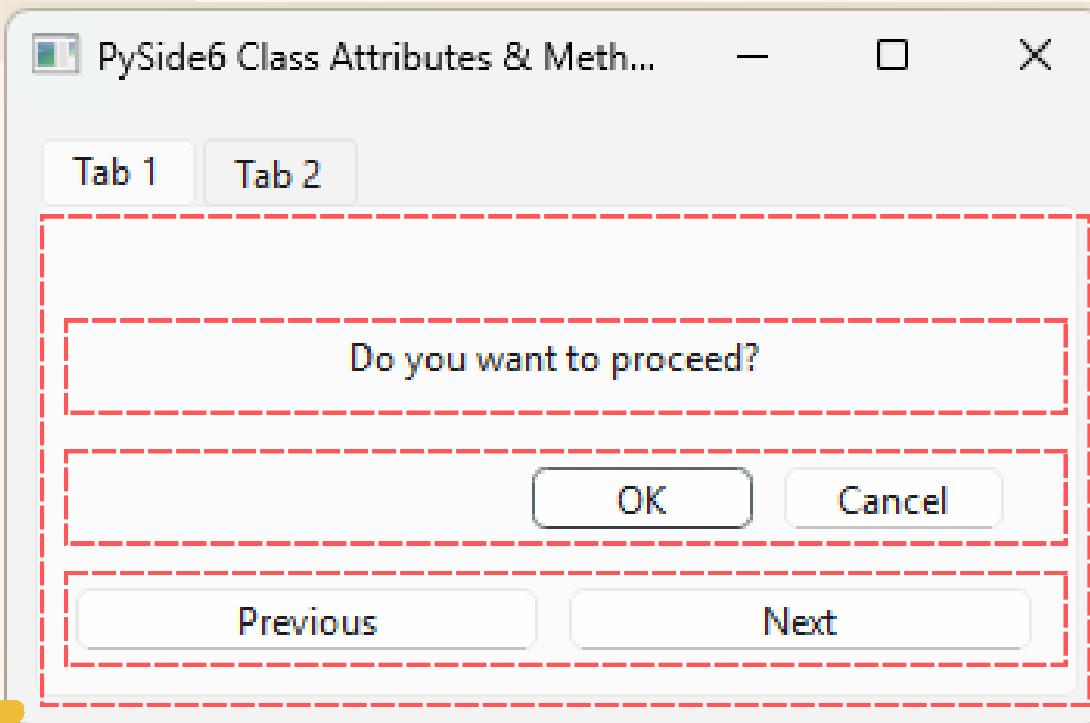
## Methods

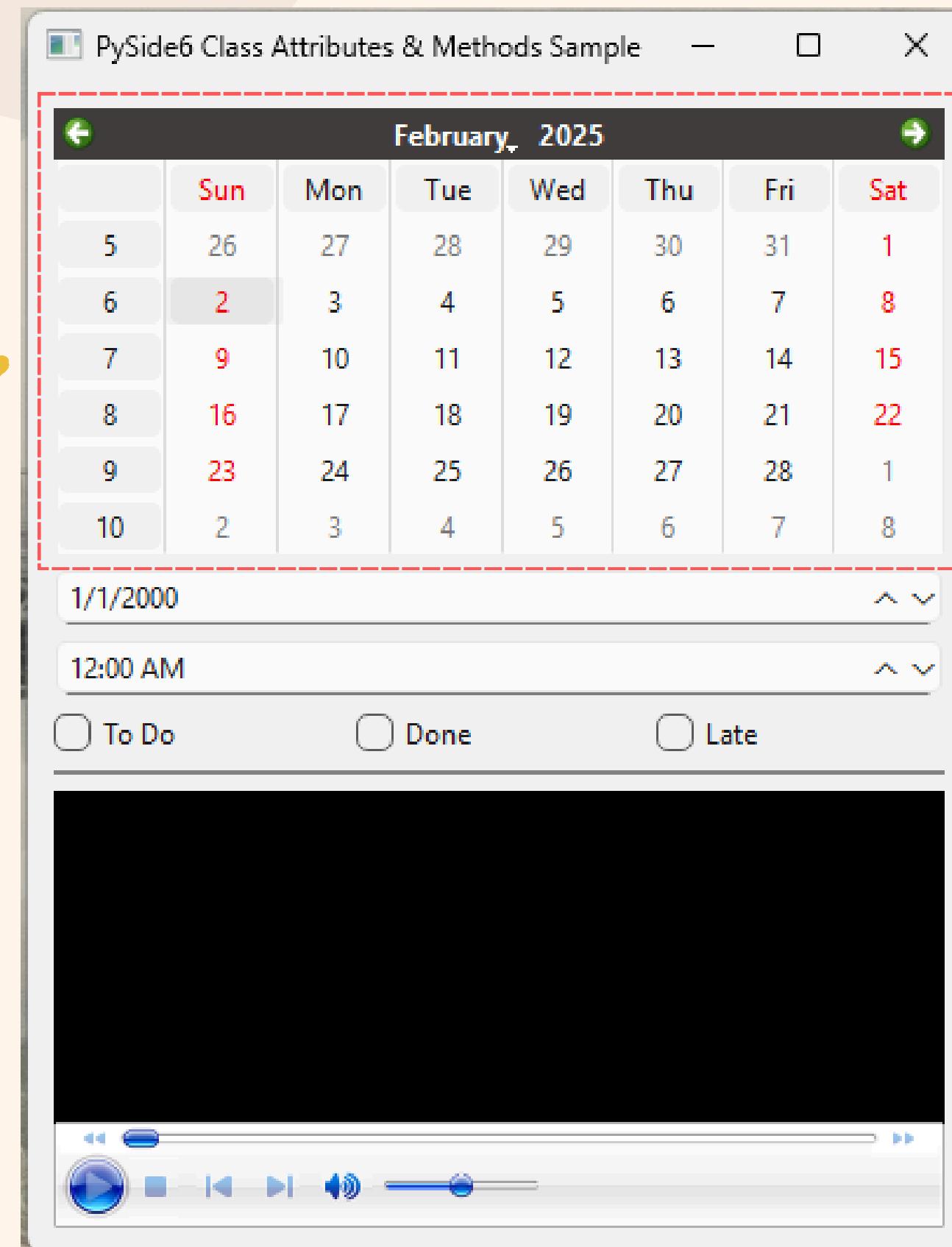
- `setText(text)` → Sets the text.
- `setAlignment(alignment)` → Sets the alignment.

# QGridLayout

## Methods

- `addWidget(widget, row, col)` → Adds a widget at a specific position.
- `setSpacing(int)` → Sets spacing between widgets.

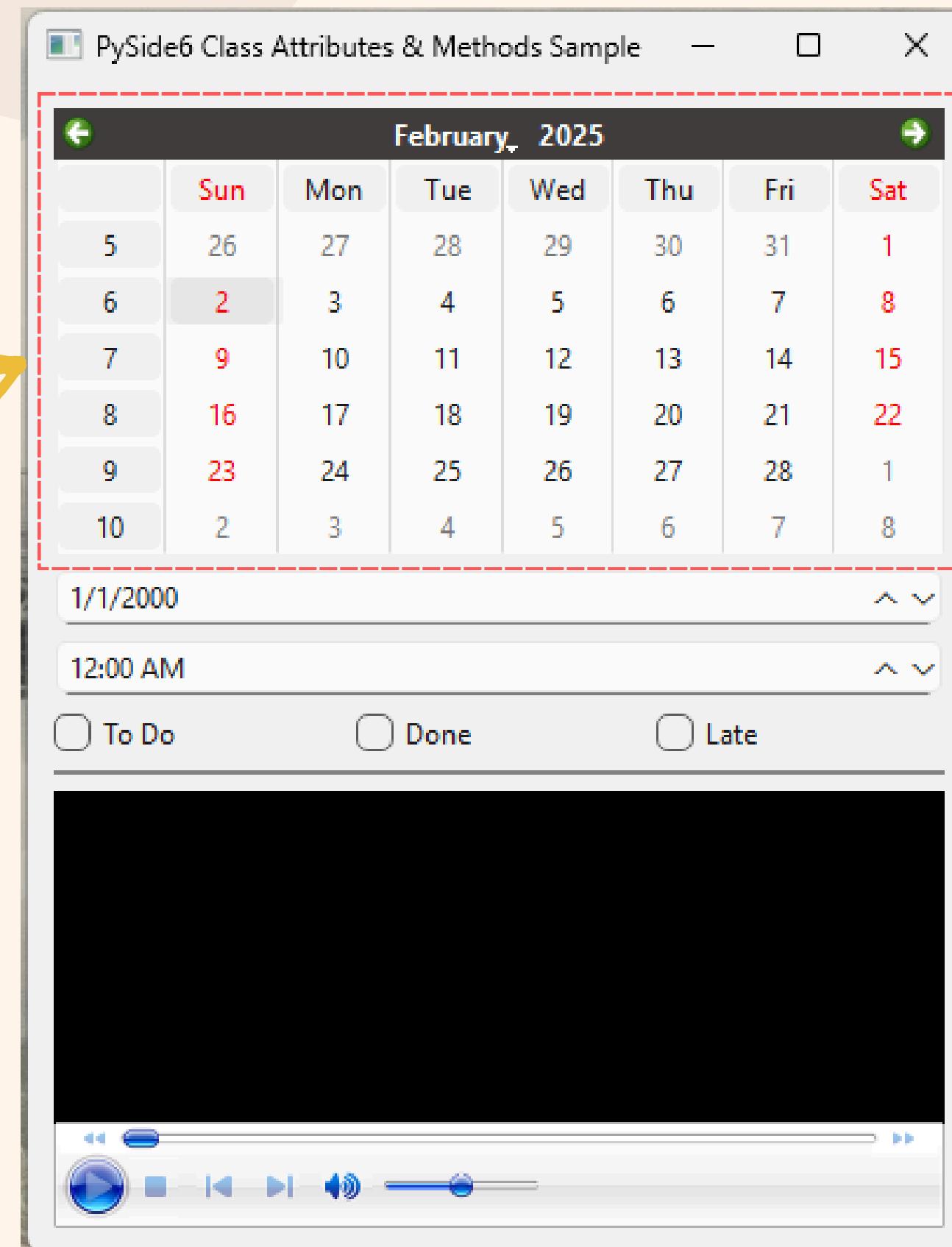




# QCalendarWidget

## Methods

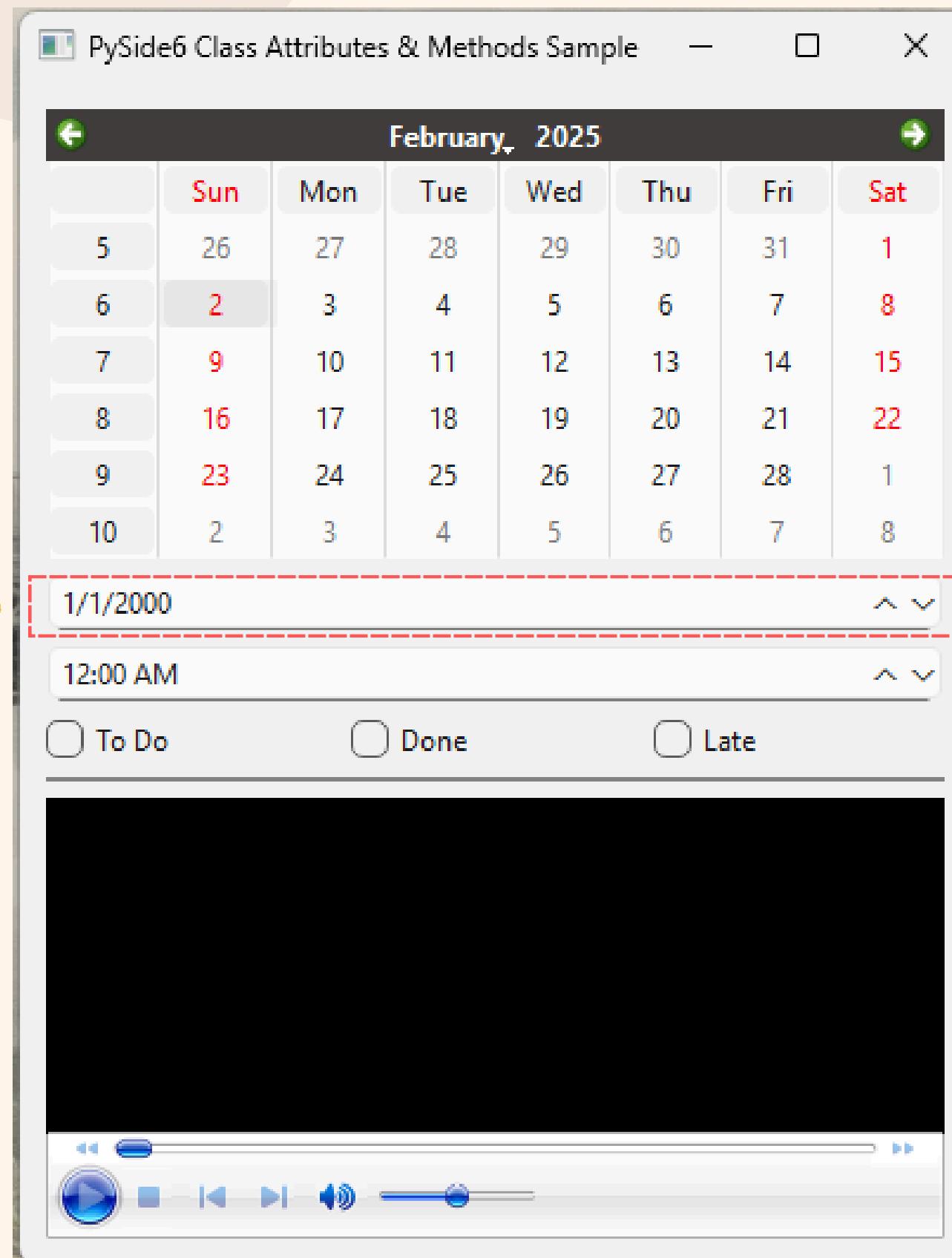
- `selectedDate()`: Returns the currently selected date.
- `setSelectedDate(QDate)`: Sets the selected date.
- `setGridVisible(bool)`: Shows or hides the grid.
- `def __init__()`.
- `def calendar()`.
- `def clearMaximumDate()`
- and more



# QCalendarWidget

## Attributes

- selectedDate – The currently selected date.



# QDate Edit

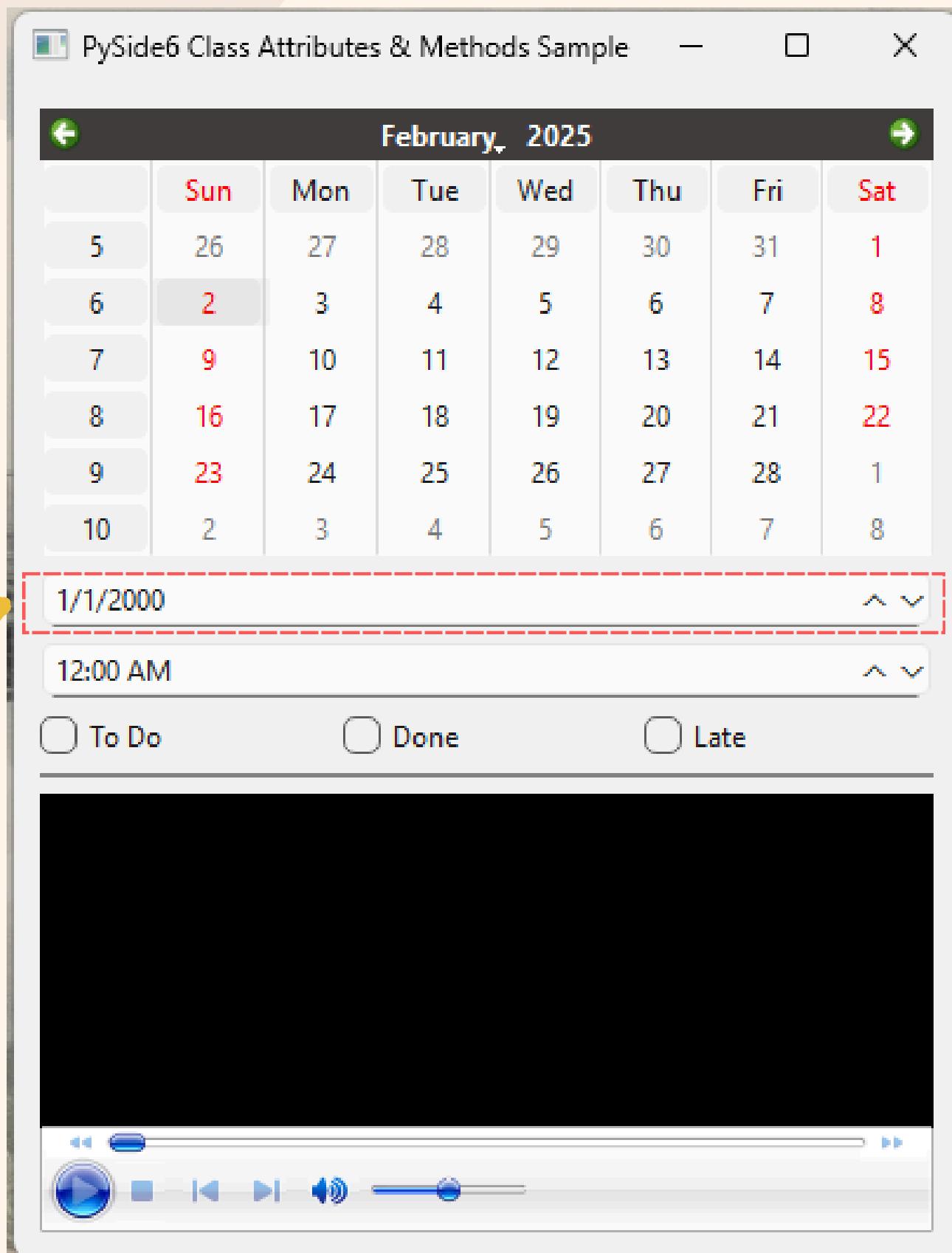
## Methods

- `setDate(QDate)` – Sets the date.
- `setCalendarPopup(bool)` – Enables/disables a popup calendar.
- `def __init__()`.

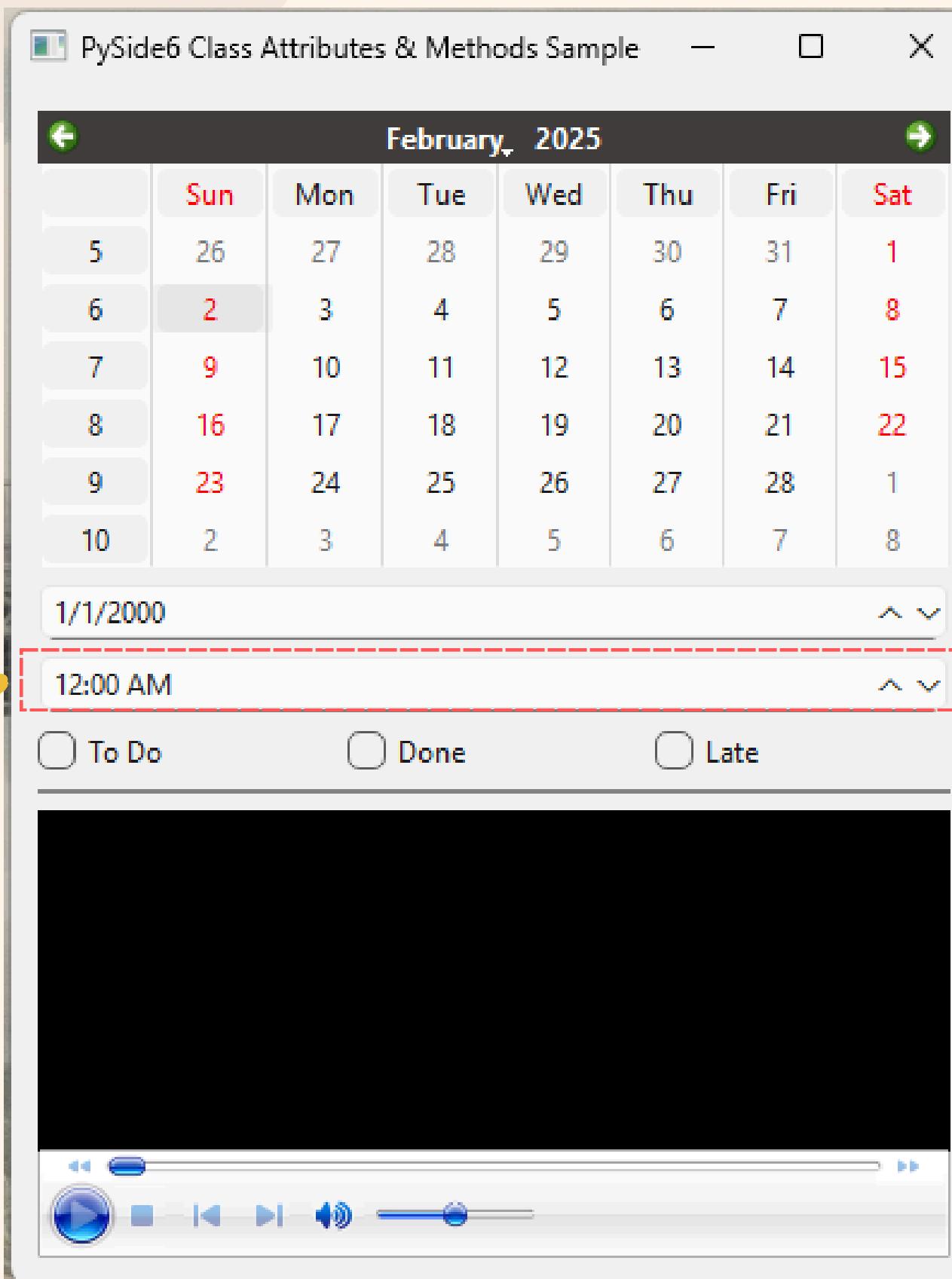
# QDate Edit

## Attributes

- Date – The current date.



# QTime Edit



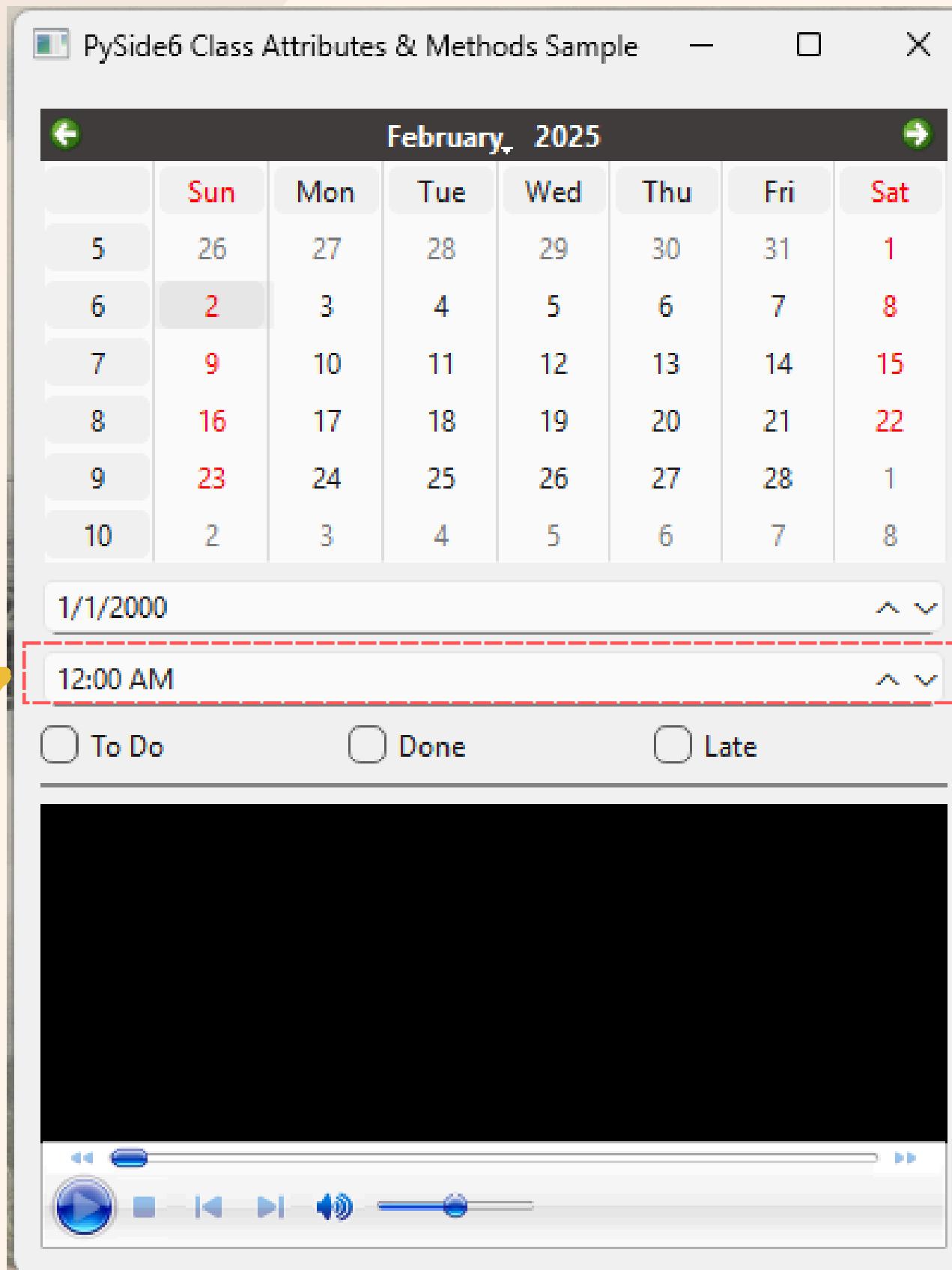
## Methods

- `setTime(QTime)` – Sets the time.
- `def __init__()`.
- `def __reduce__()`.
- `def __repr__()`.
- `def addMSecs()`.
- `def addSecs()`.
- `def hour()`.
- `defisNull()`.
- `def isValid()`.
- `def minute()`.
- and more

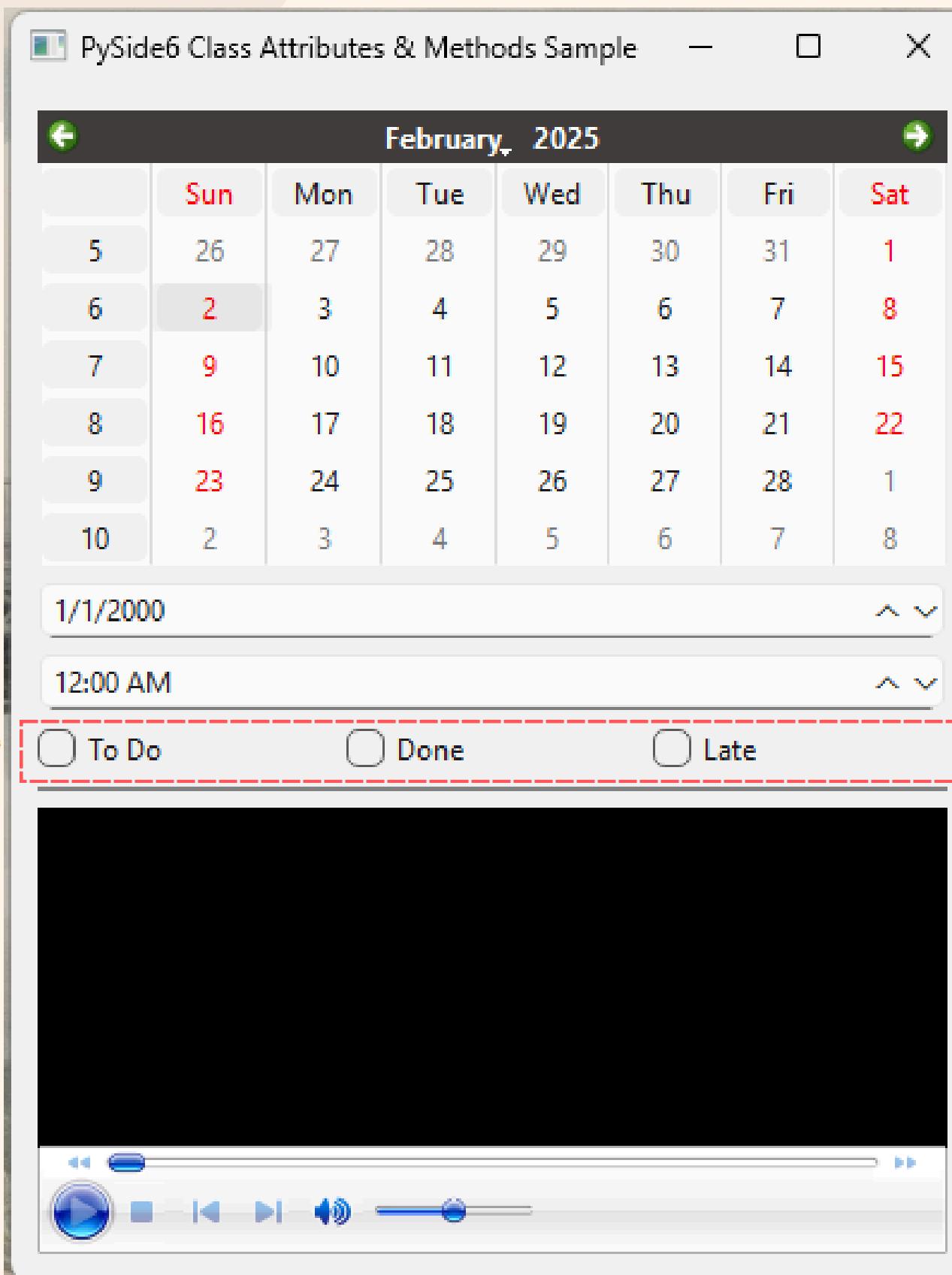
# QTime Edit

## Attributes

- Time – The currently set time.



# QCheck Box



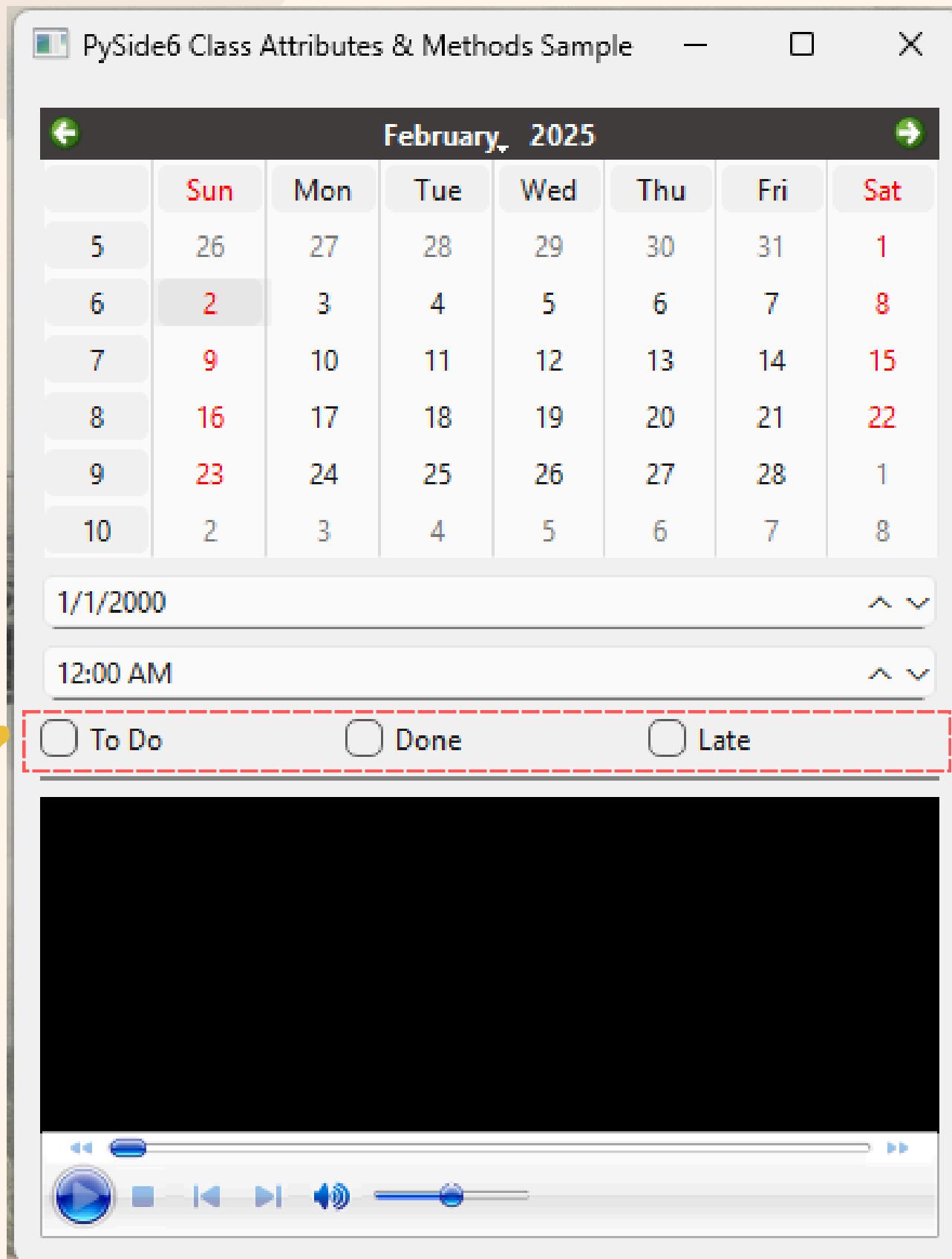
## Methods

- setChecked(bool) – Sets the checkbox state.
- isChecked() – Returns True if checked.
- def \_\_init\_\_().
- def checkState().
- def isTristate().
- def setCheckState().
- def setTristate().

# QCheck Box

## Attributes

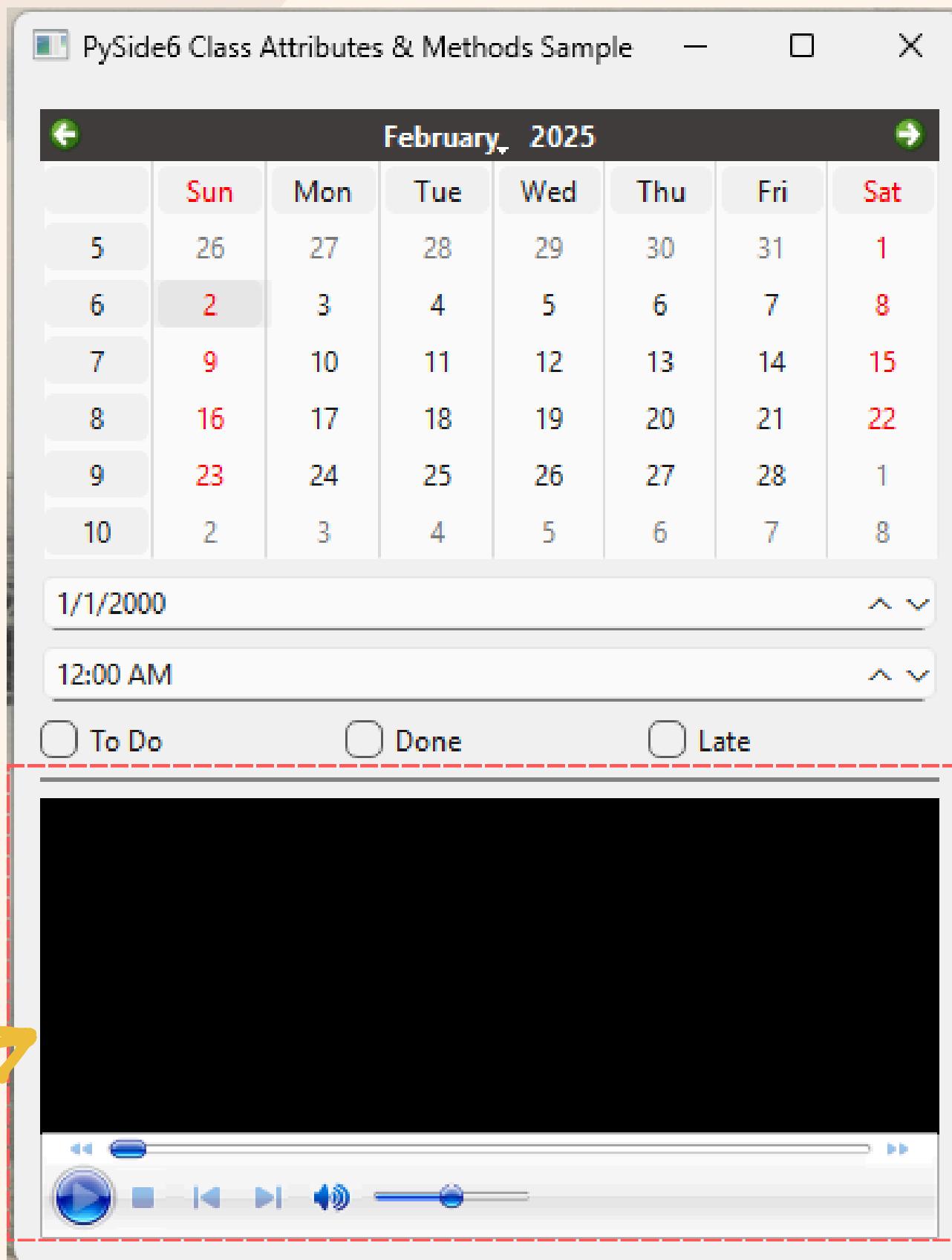
- text – The label text of the checkbox.
- checked – Boolean for whether the checkbox is checked.



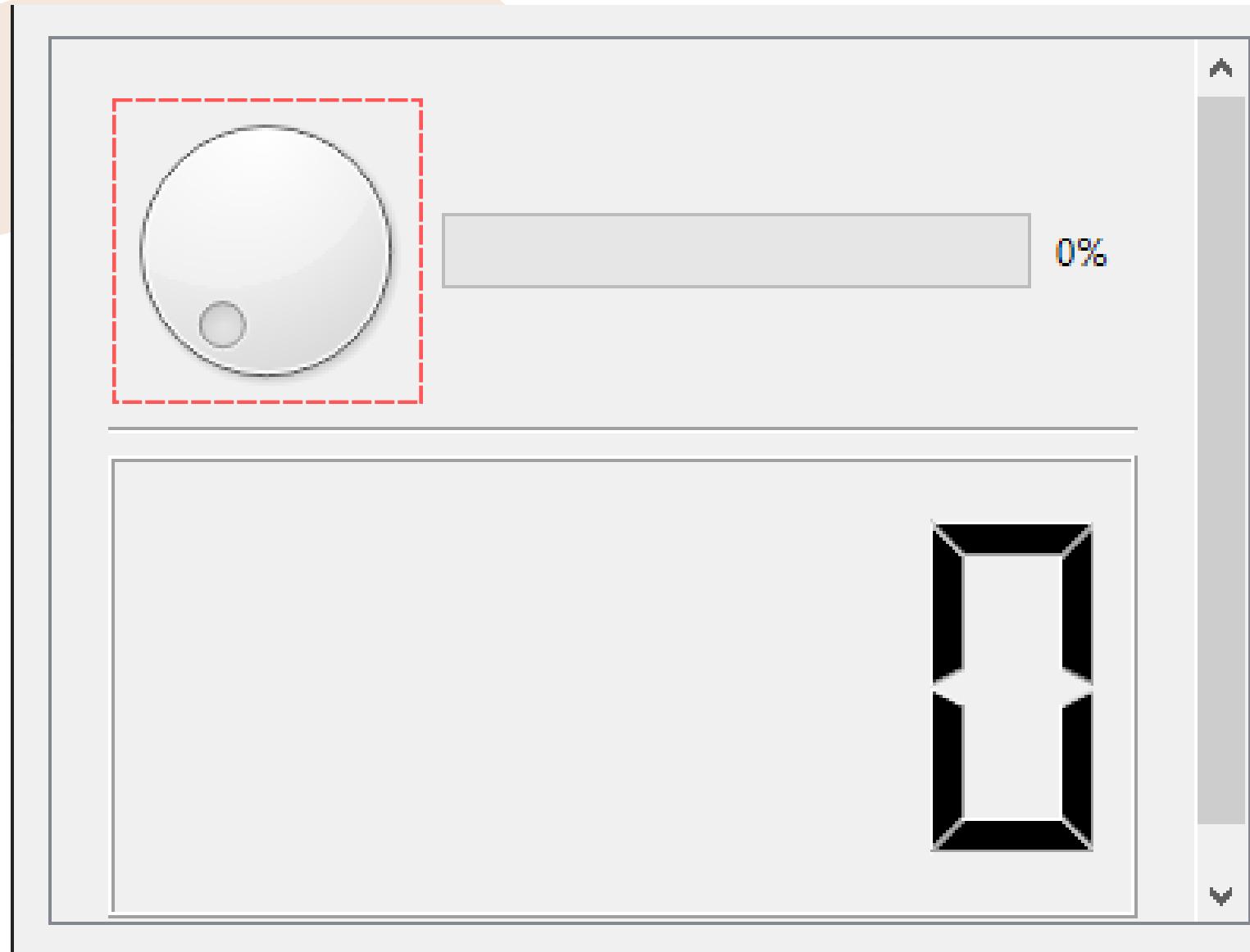
# QAxWidget

## Methods

- `setControl(str)` – Sets the ActiveX control using a CLSID.



# QDial



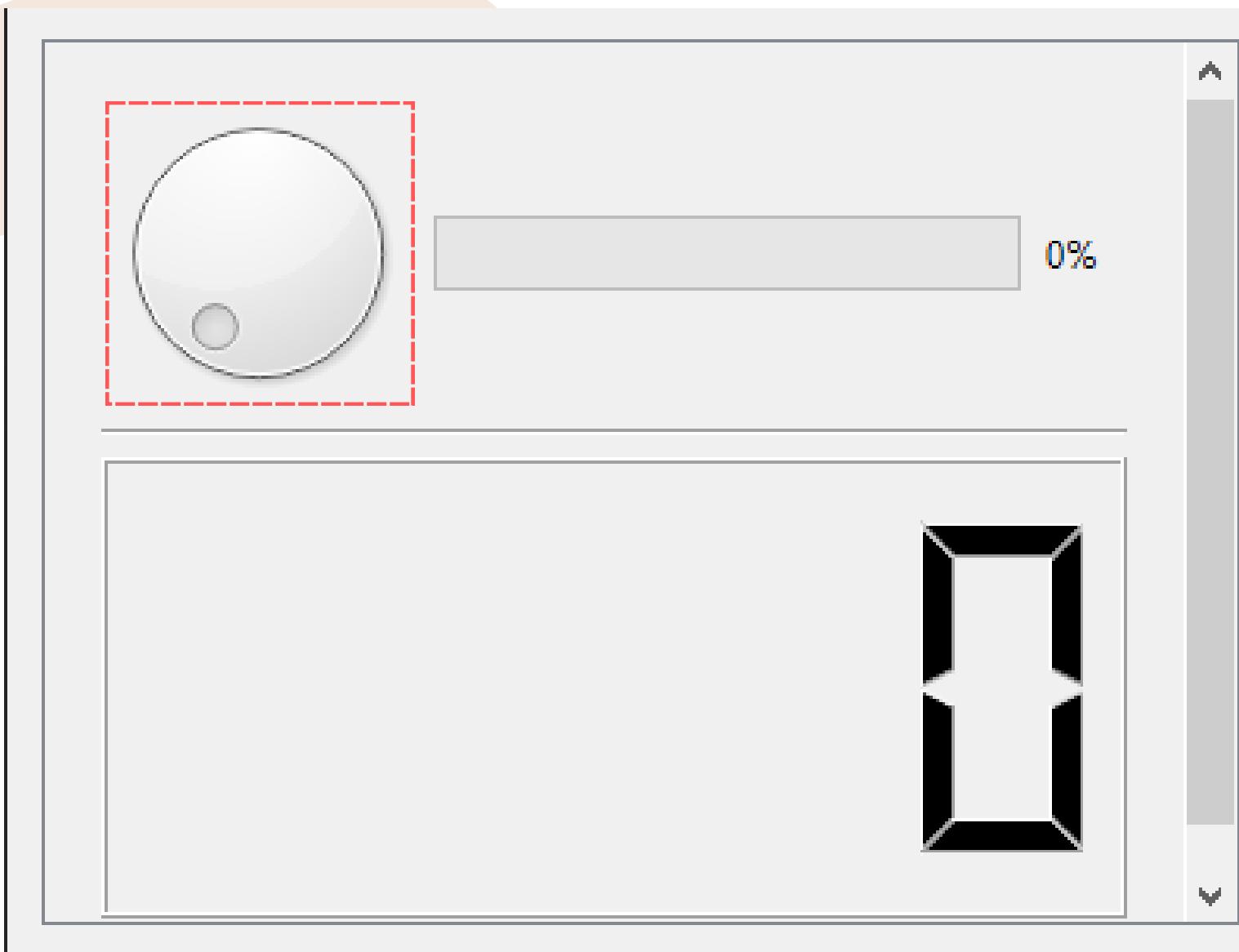
## Method

- `value()**: Gets the current dial value.`
- `setValue(int)**: Sets a new value.`
- `valueChanged`: A signal emitted when the value changes.

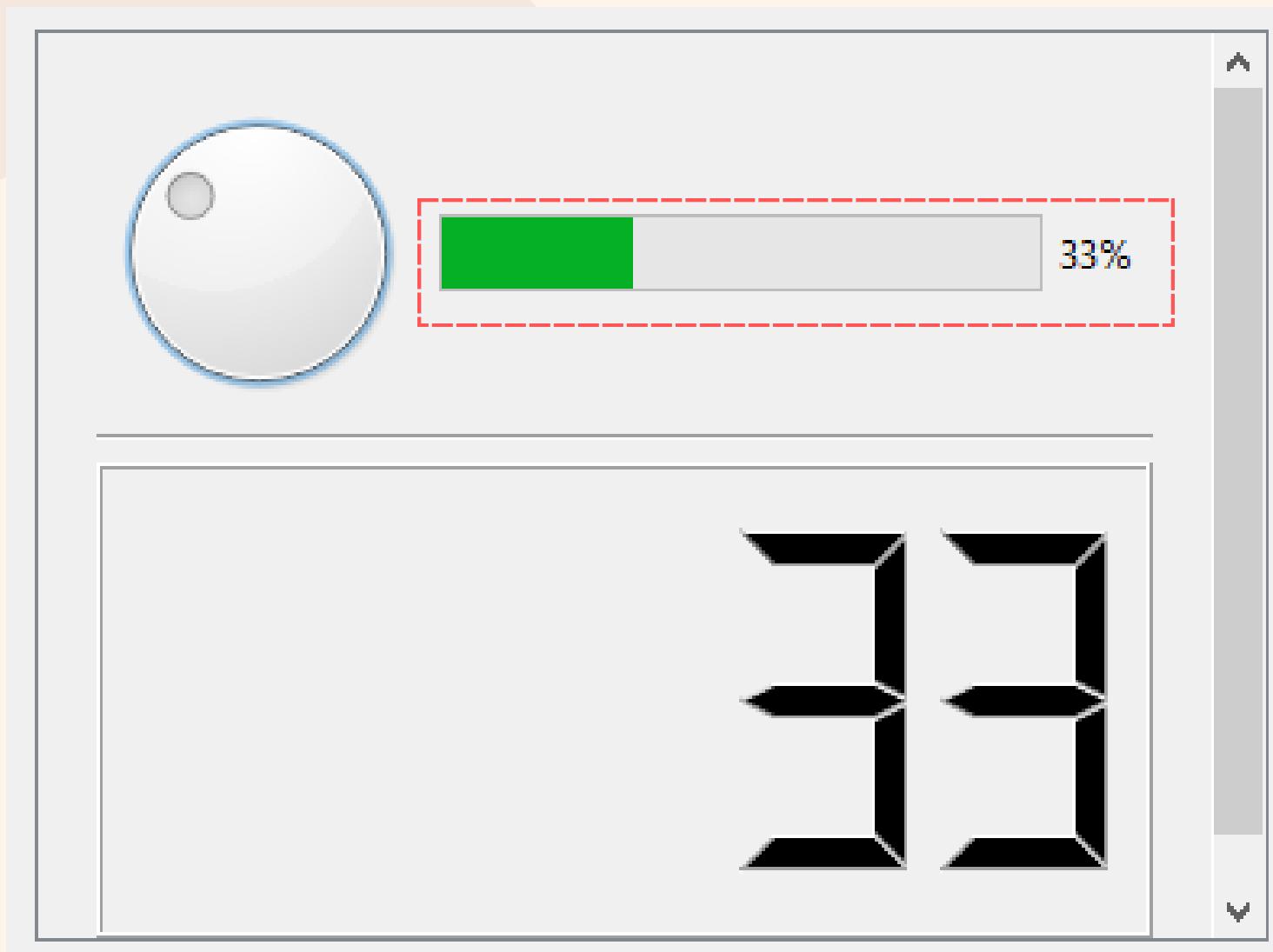
# QDial

## other methods

- def notchSize().
- def notchTarget().
- def notchesVisible().
- def setNotchTarget().
- def wrapping().



# QProgressBar



## Method

- `setValue(int)`: Sets the progress percentage.
- `value()`: Retrieves the current progress value.

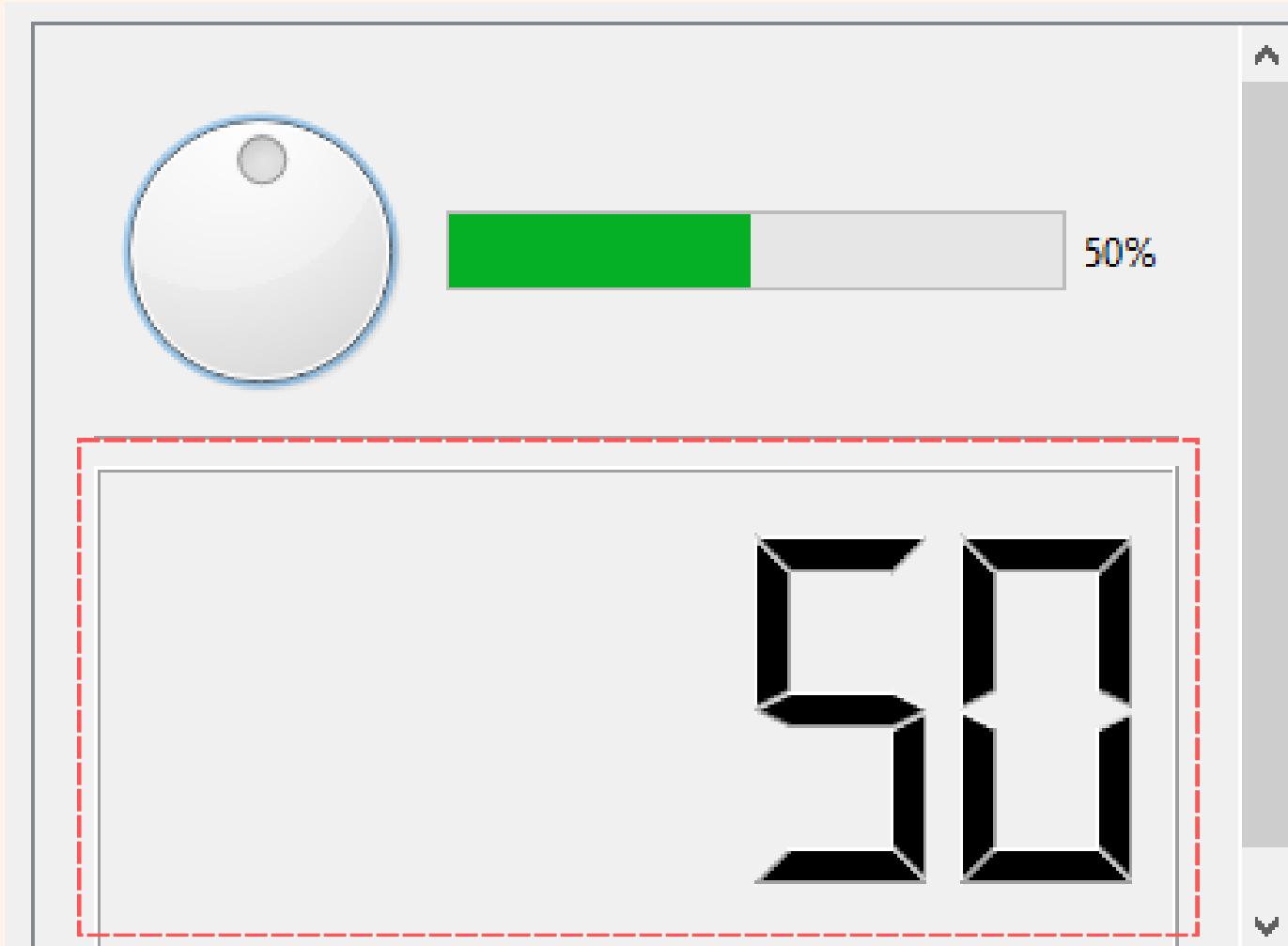
# QProgressBar

## Other Method

- def alignment().
- def format().
- def invertedAppearance().
- def isTextVisible().
- def maximum().
- def minimum().
- def orientation().
- def resetFormat().
- def setAlignment().
- def setFormat().
- def setInvertedAppearance().
- def setTextDirection().
- def setTextVisible().
- def textDirection().
- def value().

# QLCDNumber

## Other Methods

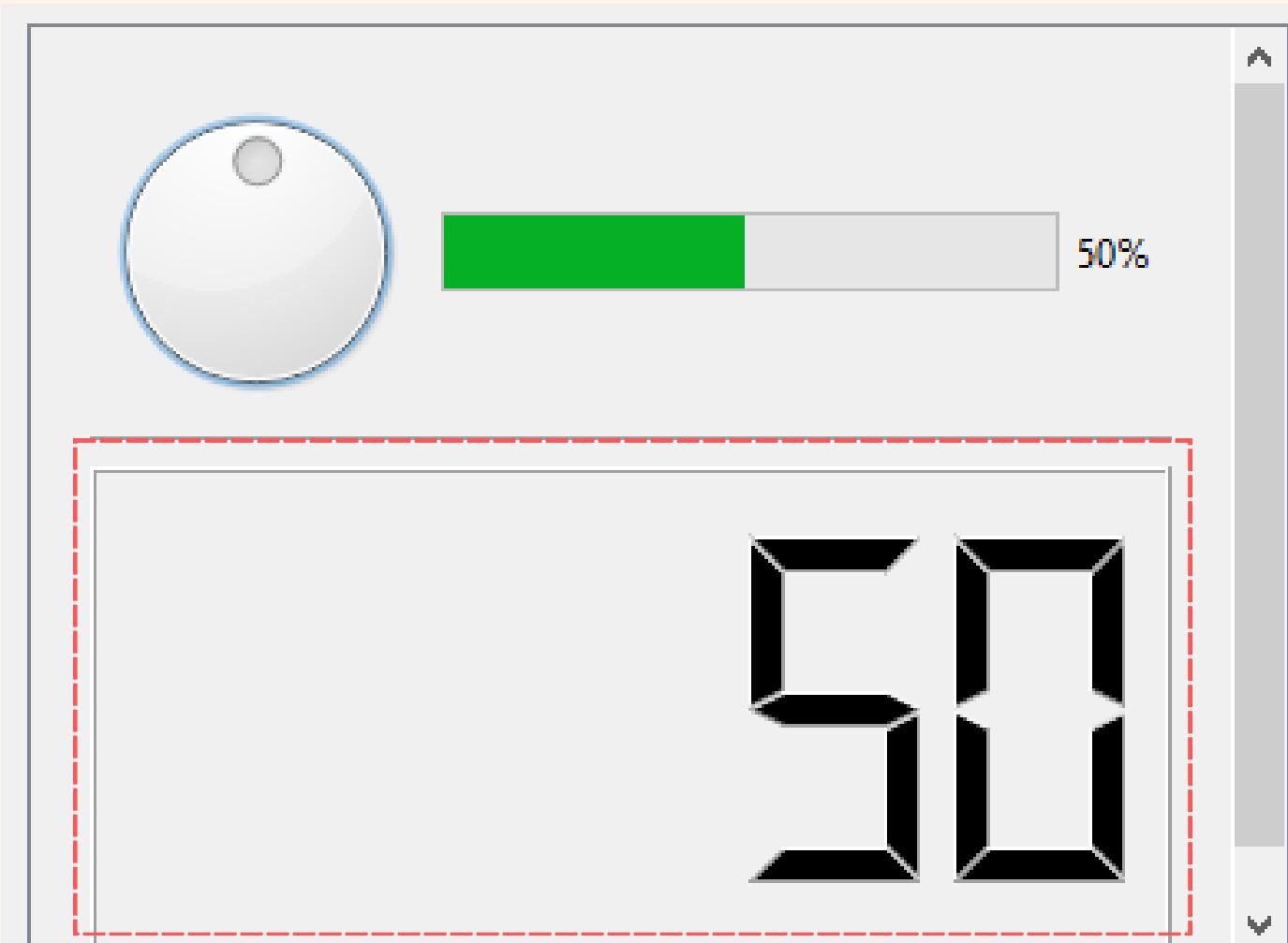


- def checkOverflow().
- def digitCount().
- def intValue().
- def mode().
- def segmentStyle().
- def setDigitCount().
- def setMode().
- def setSegmentStyle().
- def smallDecimalPoint().
- def value().

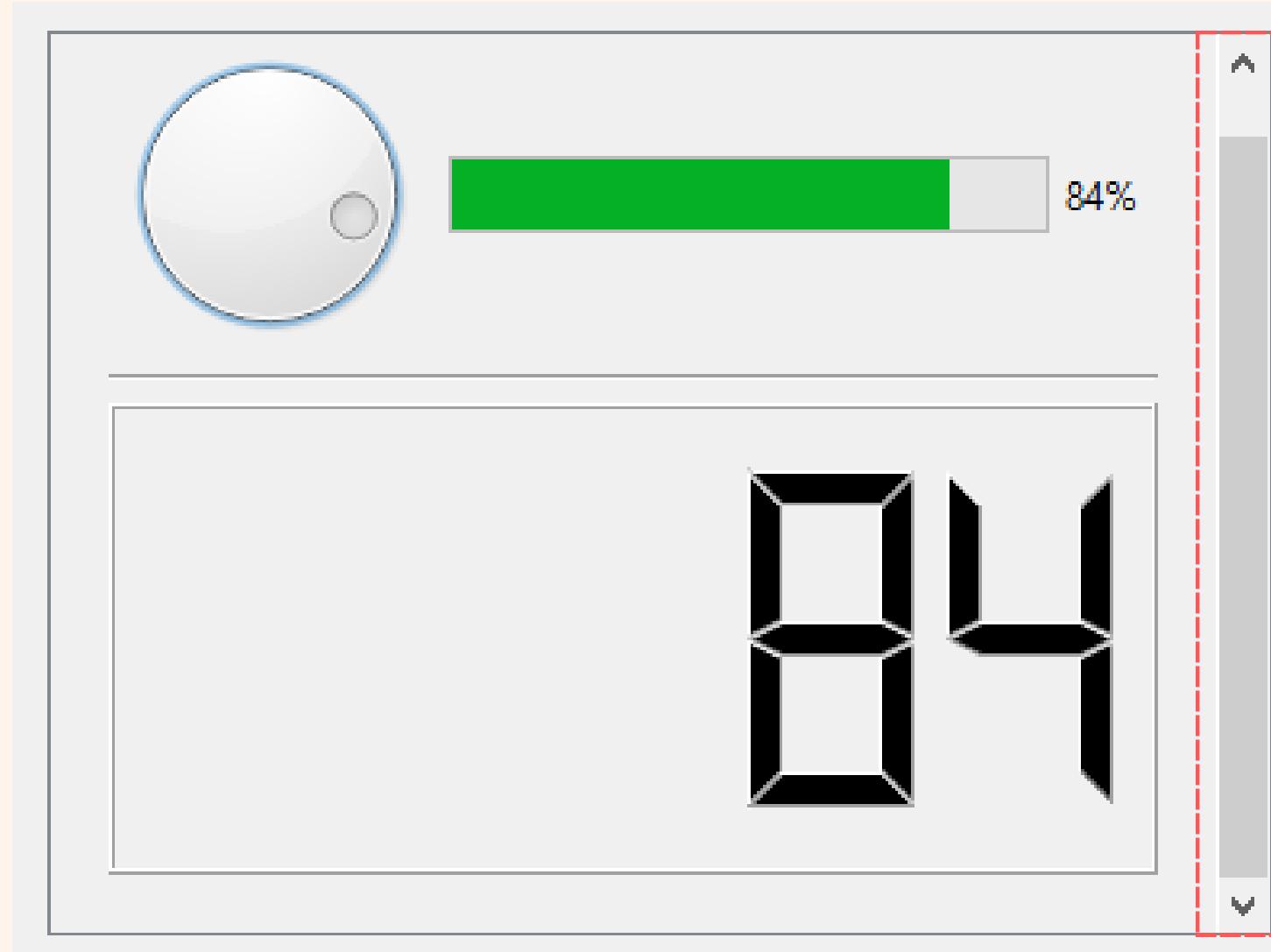
# QLCDNumber

## Methods

- `setValue(int)`: Sets the progress percentage.
- `value()`: Retrieves the current progress value.



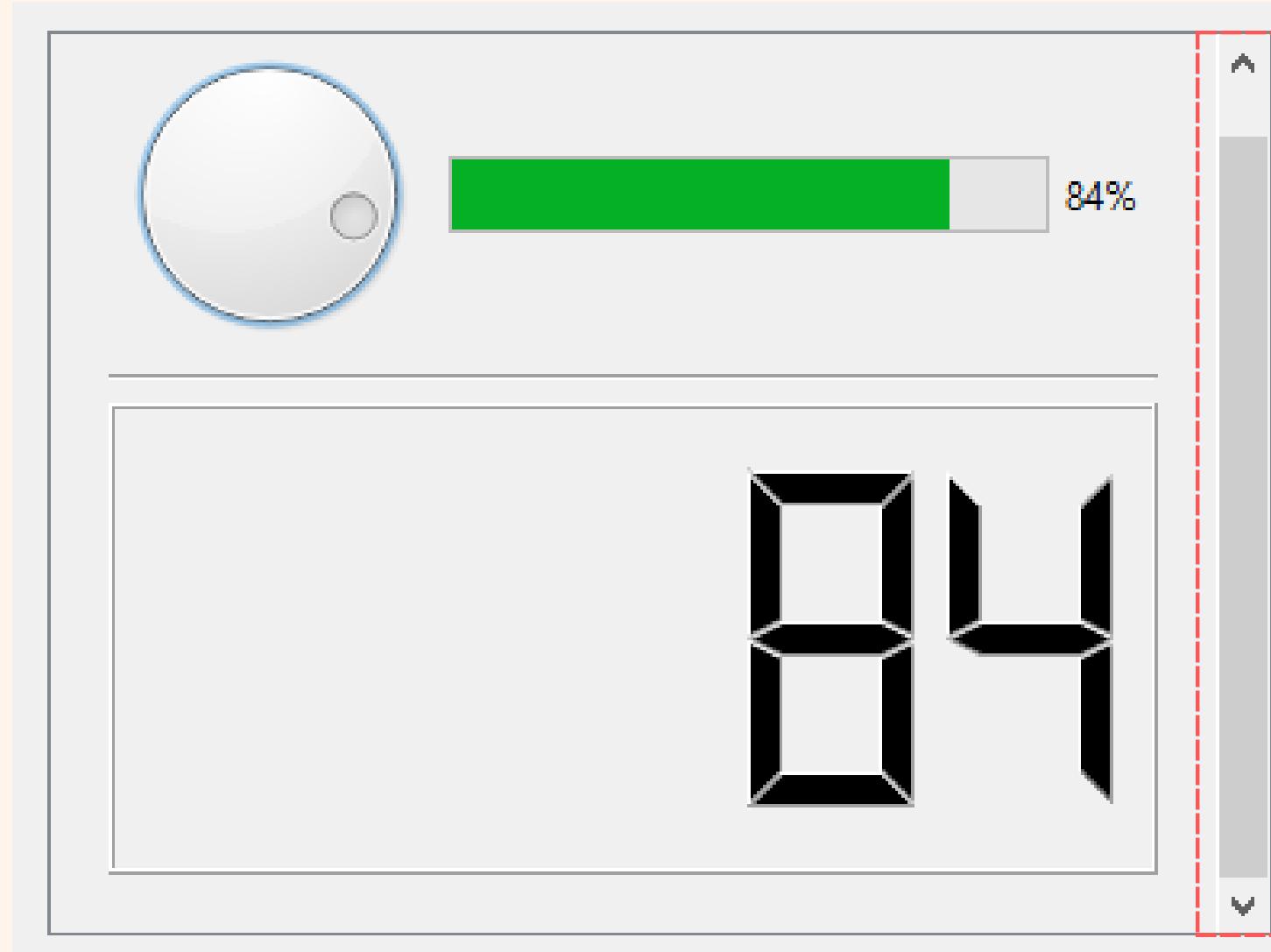
# QScrollArea



## Methods

- `setValue(int)`: Sets the progress percentage.
- `value()`: Retrieves the current progress value.

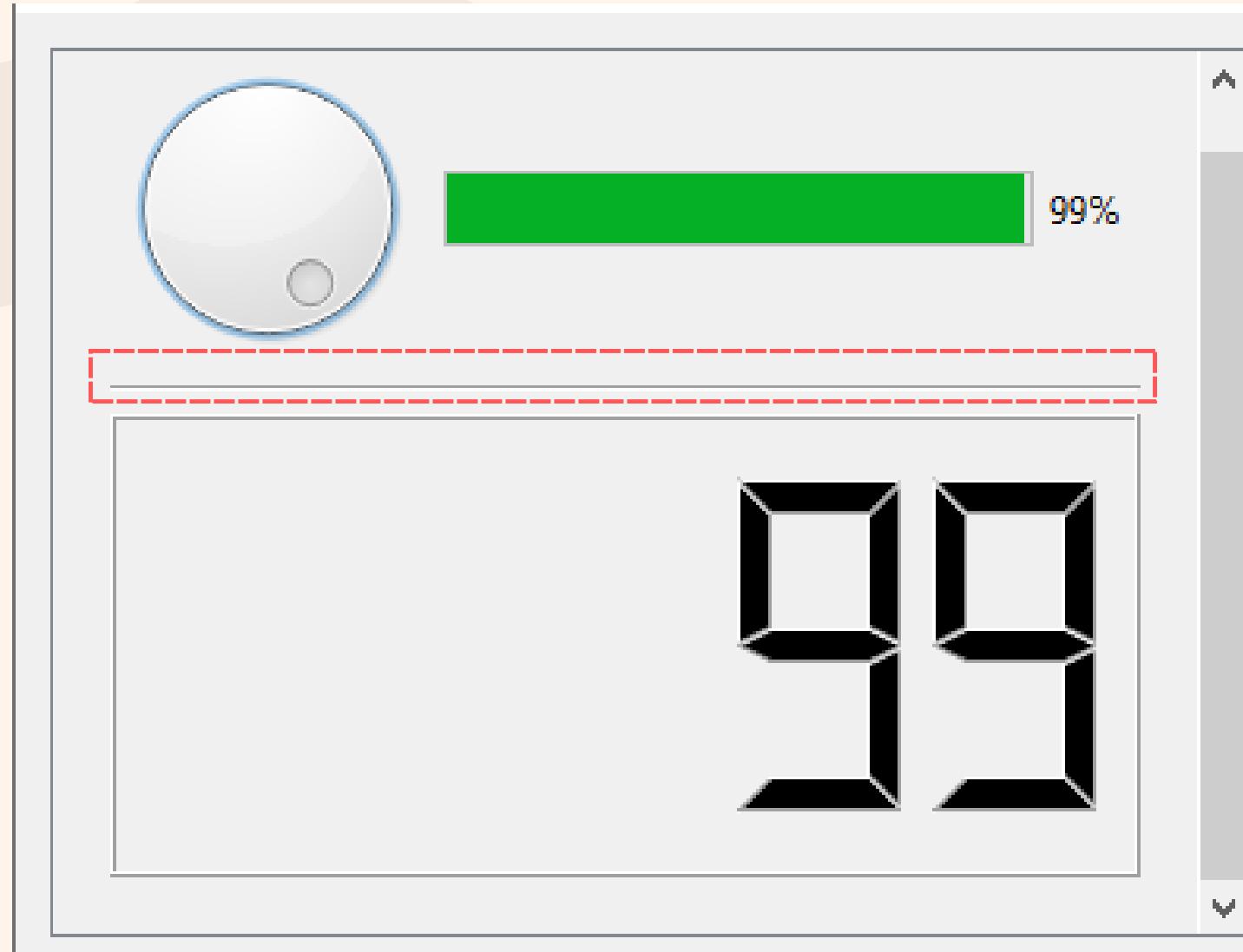
# QScrollArea



## Other Methods

- `def alignment()`
- `def ensureVisible()`
- `def ensureWidgetVisible()`
- `def setAlignment()`
- `def setWidget()`
- `def setWidgetResizable()`
- `def takeWidget()`
- `def widget()`
- `def widgetResizable()`

# QVBoxLayout



## Method

- `addWidget(widget)`: Adds a widget to the vertical layout.
- `setSpacing(int)`: Sets spacing between widgets.

# QVBoxLayout

## Other Method

- `def addLayout()`
- `def addSpacerItem()`
- `def addSpacing()`
- `def addStretch()`
- `def addStrut()`
- `def addWidget()`
- `def direction()`
- `def insertItem()`
- `def insertLayout()`
- `def insertSpacerItem()`
- `def insertSpacing()`
- `def insertStretch()`
- `def insertWidget()`
- `def setDirection()`
- `def setStretch()`
- `def setStretchFactor()`
- `def stretch()`

**THANK  
YOU!**