

# Final Project Rules

## 1. Deliverables **(Friday, May 1)**:

- Application Binaries
  - If mobile app then APK for Android, share on TestFlight for iOS
  - If web site then share public URL preferably with a custom domain (zero if running locally on laptop)
- Polished High Def Video (see below). 50 extra points on the project are awarded for best video
- Source code on GitHub
- SPMP (Word and PDF)
  - Future plans
    - What to fix first
    - What features to add
    - What went right
    - What went wrong

## 2. Pre-Recorded Presentation Video **(Friday, May 1)**

1. Each team member introduces himself/herself
2. One member introduces the idea briefly and the name of the team (pick up, it is not tv\_app1)
3. Play the **VideoScribe** video
4. Story telling diagram with voice over (*OBS Studio*)
5. Architecture diagram with voice over
6. Technology Stack with voice over
7. Known issues with voice over
8. Demo with voice over (Not a camera on phone. Not emulator but app. Instead use **Vysor** , or screen recorder, or similar technology to project phone screen through USB to computer screen where you are recording) **otherwise you will get a zero on the video.**
9. Software licenses (open source code used)
10. Future Plans:
  1. What to fix first
  2. What features to add

## 3. Live Demo **(Saturday, May 2)**

- All members must be present

# pre-recorded video

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introduce yourselves	introduce the idea	videoScribe	story telling	architecture	technology stack	known issues	demo	future plans	open source credits
15s-----	10-20s-----	30-60s-----	15s-----	15s-----	15s-----	5s-----	120s-----	10s-----	3s-----

3-5 minutes

- Legend**
- Video recorded through camera
  - Video recorded through VideoScribe
  - Voice over PowerPoint
  - Recording of desktop mirroring mobile app and/or navigating a website