

4. CHEF: Lets the Chef modify the menu -- shows the menu items with an Edit and X button next to each one. Clicking the Edit button will take the user to **5**; clicking the X button will delete the menu item. Clicking the + button on the bottom lets the user add a menu item by taking them to **3**. A toolbar at the top shows the CHEF pages they can navigate to and highlights the page they're currently on (Edit Menu). Clicking Orders will take the user to **9**, and clicking Edit Menu will take the user to **10**.

5. CHEF: Lets the Chef modify the ingredients in menu items -- shows the ingredients in a dish with an Edit and X button next to each one. Clicking the Edit button will create a popup dialog that lets the user change the text and clicking the X will delete the ingredient. Clicking the + button at the top of the page will add an empty ingredient to the list. Clicking the Cancel and Done buttons will bring the user back to **4**, but the Done route will add the changes to **4**.

3. CHEF: Lets the Chef add items to the menu -- shows an editable textview Dish Name with a + button next to it which will add empty ingredient items if clicked. The Cancel and Done buttons will bring the user back to **4**, but the Done route will add the new dish to **4** and Cancel won't.

10. CHEF: Lets the Chef see and ignore feedback -- shows the feedback from customers with an Ignore button next to each response which will delete the feedback if clicked. A toolbar at the top shows the CHEF pages the user can navigate to and highlights the page they're currently on (Feedback). Clicking Edit Menu moves the user to **4**, and clicking Orders moves the user to **9**.

7. CUSTOMER: Lets the Customer create an order -- shows current order items and their quantity with an X button next to each item which will delete the item if clicked. An Add Dish button opens the popup shown in **6**, and the Place Order button takes the user to **11**. A toolbar at the top shows the CUSTOMER pages the user can navigate to (Order and Feedback) and highlights the page they're currently on (Order). Clicking Feedback will take the user to **2**.

11. CUSTOMER: Lets the Customer place an order -- shows a popup that has an EditText field where the user is prompted to enter their name and a Place Order button that if clicked will send the order created in **7** to the Chef and bring the user back to **7**. The user can also escape back to **7** by clicking outside the popup.

6. CUSTOMER: Lets the Customer add dishes -- shows all the menu items available with a Back button at the top that takes the user back to **7** if clicked. Clicking on a menu item will take the user to **1**, a popup.

1. CUSTOMER: Lets the Customer edit ingredients in dishes -- shows a list of the ingredients in that menu item and an X button next to each one that, if clicked, will delete it from the list as well as an Add button that, if clicked, will let the user add their own ingredient (via EditText). A Quantity field is at the bottom of the popup -- the number the user puts in will determine how many of that dish are made. Finally, clicking the OK button will take the user back to **6**.

2. CUSTOMER: Lets the Customer give feedback -- shows an empty text field the user in which the user can enter their feedback and two buttons on the bottom, Cancel and Submit, which will both take the user back to **7** (but Submit will send the written response to the Chef). A toolbar at the top shows the CUSTOMER pages the user can navigate to and highlights the page they're currently on (Feedback). Clicking Order will take the user to **7**.