

# Scala

My title here

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# Introduction

- ▶ Background information
- ▶ Scala
- ▶ Conclusion



# History

- ▶ 2001
- ▶ École Polytechnique Fédérale de Lausanne (EPFL) by Martin Odersky



# Companies (Not sure)

- ▶ Twitter
- ▶ LinkedIn
- ▶ The Guardian
- ▶ FourSquare
- ▶ Sony
- ▶ etc.



# Projects

- ▶ PlayFramework
- ▶ Akka



# Scala (Still need to add a picture)

- ▶ Object oriented
- ▶ Functional
- ▶



```

Welcome to Scala 2.12.0 (Java HotSpot(TM) 64-Bit Server VM, Java 1.8.0_111).
Type in expressions for evaluation. Or try :help.

scala> 5 + 5
res0: Int = 10

scala> (1,2,3,4,5,6,7,8,9,10)
res1: (Int, Int, Int, Int, Int, Int, Int, Int, Int, Int) = (1,2,3,4,5,6,7,8,9,10)

scala> (true,"It is not true",1,'p')
res2: (Boolean, String, Int, Char) = (true,It is not true,1,p)

scala> (1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23)
<console>:1: error: too many elements for tuple: 23, allowed: 22
(1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23)
^

scala> List(1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,27)
res3: List[Int] = List(1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 27)

scala> List(true,"It is not true",1,'p')
res4: List[Any] = List(true, It is not true, 1, p)

scala> val countries = Map("Carlos" -> "Spain", "Renate" -> "The Netherlands", "Matthew" -> "The Netherlands")
countries: scala.collection.immutable.Map[String,String] = Map(Carlos -> Spain, Renate -> The Netherlands, Matthew -> The Netherlands)

scala> countries("Matthew")
res5: String = The Netherlands

scala>

```

Figure 1

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# Mutable and immutable

```
Welcome to Scala 2.12.0 (Java HotSpot(TM) 64-Bit Server VM, Java 1.8.0_111).
Type in expressions for evaluation. Or try :help.

scala> var mutableNumber = 5
mutableNumber: Int = 5

scala> mutableNumber = 10
mutableNumber: Int = 10

scala> val immutableNumber = 5
immutableNumber: Int = 5

scala> immutableNumber = 10
<console>:12: error: reassignment to val
    immutableNumber = 10
```

Figure 2





# For loops

```
object ForLoops {  
  def foreach(values : List[String]) : Unit = {  
    for(value <- values){  
      println(value)  
    }  
  }  
  
  def rangeLoop(): Unit = {  
    for( i <- 0 to 10){  
      print(i)  
    }  
  }  
  
  def rangeUntilLoop(): Unit = {  
    for( i <- 0 until 10){  
      print(i)  
    }  
  }  
}
```



# For loops

```
object ForLoops {  
  def filterLoop(values : List[Int]): Unit ={  
    for( value <- values if (value % 2 == 0)){  
      print(value)  
    }  
  }  
  def concatList(values : List[List[Any]]) : List[Any]  
    for(value <- values; n <- value) yield n  
}  
}
```



# Currying



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# Function types

$A \Rightarrow B$  is an abbreviation for the class `scala.Function1[A,B]`  
package `scala`

```
trait Function1[A,B]{  
    def apply(x : A) : B  
}
```

```
scala traits Function2...Function22
```



# Anonymous function

```
scala> values.map(x => x + 1)  
res3: List[Int] = List(2, 3, 4, 5, 6, 7, 8, 9, 10, 11)
```



# Anonymous function

Anonymous function  $(x : \text{Int}) \Rightarrow x + 1$

This will be expanded to (Same syntax as Java)

```
new Function1[Int,Int]{  
  def apply(x : Int) : Int = x + 1  
}
```



# Hierarchy

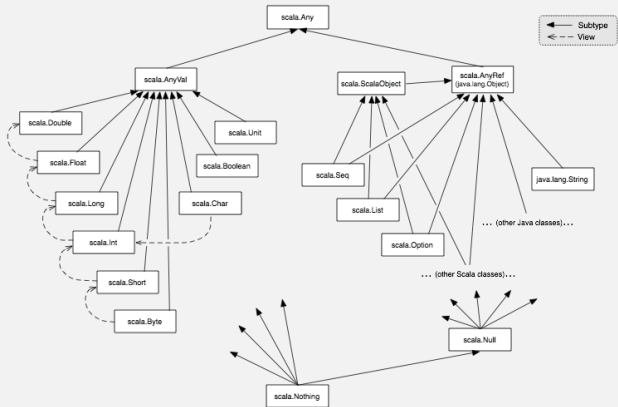


Figure 3



# Apply method



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# Classes

```
class Dog(name : String){  
    def sound : Unit = println("Woof!")  
    def movement : String = "Walk"  
}
```

```
class Dog{  
    private String name;  
    public Dog(String name){  
        this.name = name;  
    }  
    public void sound(){  
        System.out.println("Woof!")  
    }  
    public String movement(){  
        return("Walk")  
    }  
}
```



# Abstract classes

Examples



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# Anonymous class



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# Case Classes

```
case class Person(name : String) extends Animal{  
  def noise = "I am a person"  
}  
  
case class Tiger() extends Animal{  
  override def noise : String = "Grr"  
}  
  
case class Frog() extends Animal{  
  def noise : String = "CROAK"  
}
```



# Pattern Match

```
object AnimalNoise{  
  def mkSound(animal : Animal) : Unit =  
    animal match {  
      case Frog() => println(Frog().noise)  
      case Person(name) => println(name)  
      case x => println(x.noise)  
    }  
}
```



# Pattern Match

```
object pattern{  
  def all(allTypes : Any) : Unit = {  
    allTypes match{  
      case (x,1) => println("(x,1)")  
      case (x,y) => println("(x,y)")  
      case x : String => println(x)  
      case Tiger() => println(Tiger().noise)  
      case 1 => println("One")  
      case true => print("True")  
    }  
  }  
}
```



# Object

Examples.



Traits.





example



# Mixin - Example

example



example



# Classes

	Class	Abstract class	object	object
Inherentence				
Composition				
Parameters				



# Tuples



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# Evaluation

```
class LazyMethod(values : () => List[List[String]]) {  
  def heavyComputation : List[String] = {  
    for(value <- values; n <- value)  
      for(value1 <- values; n1 <- value)  
        for(value2 <- values; n2 <- value)  
          for(value3 <- values; n3 <- value)  
            for(value4 <- values; n4 <- value)  
  }  
}  
  
...
```



# Currying



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# Currying - Anonymous function

```
var f = (x : Int) => (y : Int) => x + 1  
f: Int => (Int => Int) = $$Lambda$1113/551797833@2c58c
```

```
scala> f(1)  
res0: Int => Int = $$Lambda$1130/1813375175@56380231
```

```
scala> f(1)(2)  
res1: Int = 2
```





# Typeclasses

example



# Typeclasses Scala

example



example



# Generics

```
class GParent
class Parent extends GParent
class Child extends Parent
class ChildOfChild extends Child
case class Children[A <: Child](value : A)
case class Children1(Value : Child)
case class Ancestors[A >: Child](value : A)
case class Family[P >: Parent, C <: Child]
      (ancestors : (P,P), children : List[C])
```

...



# Covariance

example



# Questions

Eend



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