***Xamirin.Forms***

Xamarin.Forms is a framework that allows developers to rapidly create cross platform user interfaces. It provides it's own abstraction for the user interface that will be rendered using native controls on iOS, Android, Windows, or Windows Phone. This means that applications can share a large portion of their user interface code and still retain the native look and feel of the target platform.

There are two techniques to create user interfaces in Xamarin.Forms. The first technique is to create UIs entirely with C# source code. The second technique is to use Extensible Application Markup Language (XAML), a declarative markup language that is used to describe user interfaces

To maximize the reuse of the startup code, Xamarin.Forms applications have a single class named App that is responsible for instantiating the first [Page](https://developer.xamarin.com/api/type/Xamarin.Forms.Page/) that will be displayed. An example of the App class can be seen in the following code: