

# 1 13th of December 2018 — F. Poloni

## 1.1 Lanczos algorithm



Do you recall?

In last lecture we saw how to factorize a matrix  $A \in M(m, \mathbb{R})$  with Arnoldi (i.e.  $AQ_n = Q_{n+1}\underline{H}_n = Q_n\underline{H}_n + h_{n+1,n}q_{n+1}e_1^T$ ).

If  $A$  is **symmetric**, something special happens:  $\underline{H}_n = Q_m^T A Q_m$  is symmetric as well, so it is a **tridiagonal** matrix. This improves the complexity of the Arnoldi process, because many iterations of the for loop ( $j = 1 : n$ ) are not needed anymore, we need only two iterations.

This symmetric variant of Arnoldi is called *Lanczos algorithm*, and such algorithm reduces the cost to  $n$  matrix products +  $O(mn)$ .

Suppose  $A = A^T$  is positive definite. Then, we can find the solution to  $Ax = b$  by minimizing the (strictly convex) function  $f(x) = \frac{1}{2}x^T Ax - b^T x$ .

Surprisingly, conjugate gradient on this problem can be interpreted as a Krylov subspace method.

The pseudocode of such algorithm can be found in Algorithm 1.1, where  $x_k$  is the current iterate,  $r_k = b - Ax_k = -\nabla f(x_k)$  is the residual and  $d_k$  is the search direction.

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ALGORITHM 1.1 Pseudocode for the conjugate gradient method.

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1: procedure CG_ITERATION
2:    $x_0 \leftarrow 0$ ;
3:    $r_0 \leftarrow b$ ;
4:    $d_0 \leftarrow b$ ;
5:   for  $k = 1:n$  do
6:      $\alpha_k \leftarrow (r_{k-1}^T r_{k-1}) / (d_{k-1}^T A d_{k-1})$ ;
7:      $x_k \leftarrow x_{k-1} + \alpha_k d_{k-1}$ ;
8:      $r_k \leftarrow r_{k-1} - \alpha_k A d_{k-1}$ ;
9:      $\beta_k \leftarrow (r_k^T r_k) / (r_{k-1}^T r_{k-1})$ ;
10:     $d_k \leftarrow r_k + \beta_k d_{k-1}$ ;
11:  end for
12: end procedure
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Notice that the search direction (line 10) is modified adding a multiple of the previous search direction to the residual and  $\beta_k$  is chosen such that  $d_k$  and  $d_{k-1}$  are A-orthogonal (formally,  $d_k^T A d_{k-1} = 0$ ).

Conversely, the next point is chosen in order to minimize the objective function  $f(x_{k-1} + \alpha_k d_{k-1})$ .

As far as the complexity is concerned, the space complexity is constant (three vectors) and the time complexity is  $O(mn)$ .

**Theorem 1.1.**  $K_k(A, b) = \text{span}(x_1, x_2, \dots, x_k) = \text{span}(d_0, d_1, \dots, d_{k-1}) = \text{span}(r_0, r_1, \dots, r_{k-1})$ .

**Theorem 1.2.** *The residuals are orthogonal and the search directions are A-orthogonal. Formally,  $r_j^T r_k = d_i^T A d_k = 0, \forall i < k$ .*

*Proof.* By induction: Let us assume we proved the thesis  $r_j^T r_k = 0$  for  $k-1, k-2, \dots, 0$ . Since  $x_k = x_{k-1} + \alpha_k d_{k-1}$ , the residual  $r_k = b - Ax_k = b - A(x_{k-1} + \alpha_k d_{k-1}) = b - Ax_{k-1} - \alpha_k A d_{k-1} = r_{k-1} - \alpha_k A d_{k-1}$ .

Let us compute  $r_j^T r_k = r_j^T (r_{k-1} - \alpha_k A d_{k-1})$ .

- If  $i < k-1$  then  $r_j^T r_{k-1} - r_j^T \alpha_k A d_{k-1} = 0$ , because the first term is 0 from induction hypothesis and  $r_j^T \alpha_k A d_{k-1} = 0$ , because  $r_j \in K_{k-1}(A, b) = \text{span}(d_0, d_1, \dots, d_{k-2})$ .
- If  $i = k-1$ ,  $0 = r_{k-1}^T (r_{k-1} - \alpha_k A d_{k-1}) = r_{k-1}^T r_{k-1} - \alpha_k r_{k-1}^T A d_{k-1}$  holds if  $\alpha_k = \frac{r_{k-1}^T r_{k-1}}{r_{k-1}^T A d_{k-1}}$ . We are left with proving that  $\alpha_k = \frac{r_{k-1}^T r_{k-1}}{r_{k-1}^T A d_{k-1}} = \alpha_k = \frac{r_{k-1}^T r_{k-1}}{d_{k-1}^T A d_{k-1}}$ .

This is true, since  $d_{k-1} = r_{k-1} + \beta_{k-1} d_{k-2}$ , so  $d_{k-1}^T A d_{k-1} = (r_{k-1} + \beta_{k-1} d_{k-2})^T A d_{k-1} = r_{k-1}^T A d_{k-1} + \beta_{k-1} d_{k-2}^T A d_{k-1}$  and the second part is equal to 0 by induction.

□

Notice that this base is not orthonormal, we need to rescale it to obtain an orthonormal one, moreover,  $\frac{1}{\|r_i\|} r_i$  coincides (up to a sign) with the  $q_i$  obtained with Arnoldi.

We are left with writing the equation we need to solve at each iteration, namely we need to ensure that  $r_k = b - Ax_k$  is orthogonal to all vectors of  $K_k(A, b)$  which is equivalent to requiring  $Q_k^T (b - Ax_k) = 0$  or, equivalently,  $\|b\| e_1 = H_k y_k$ .

In figure Figure 1.1 we can see a comparison between Arnoldi algorithm and the conjugate gradient.

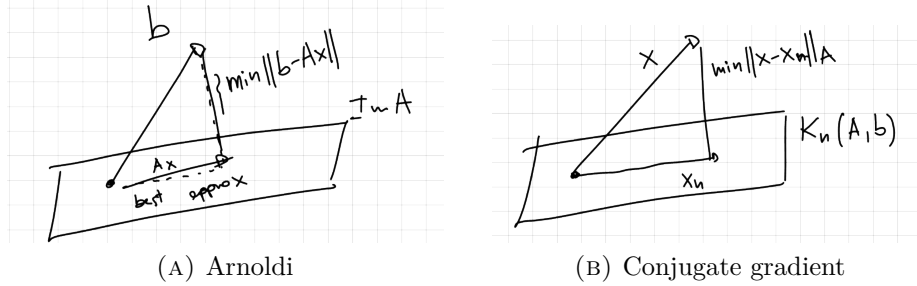


FIGURE 1.1: Traditional orthogonality (Arnoldi) leads to the minimization of the 2-norm, while in the conjugate gradient we impose A-orthogonality and we get a good approximation in several norms.

As far as convergence speed is concerned,

**Theorem 1.3.**  $x_k$  is the best approximation of the exact (and unknown) solution  $x$  to  $Ax = b$  in  $K_k(A, b)$  in the A-norm, i.e.  $x_k = \arg \min_{z \in K_k(A, b)} (x - z)^T A (x - z)$

**Theorem 1.4.** *Let  $\lambda_{\max}$ ,  $\lambda_{\min}$  be the maximum/minimum eigenvalue of  $A$ ; then, CG converges with rate:*

$$\|x - x_k\| \leq \left( \frac{\sqrt{\lambda_{\max}} - \sqrt{\lambda_{\min}}}{\sqrt{\lambda_{\max}} + \sqrt{\lambda_{\min}}} \right)^k \|x - x_0\|$$

We can rewrite it in terms of a more familiar quantity: for a positive definite matrix, eigenvalues and singular values coincide, hence:

$$\frac{\sqrt{\lambda_{\max}} - \sqrt{\lambda_{\min}}}{\sqrt{\lambda_{\max}} + \sqrt{\lambda_{\min}}} = \frac{\sqrt{\sigma_1} - \sqrt{\sigma_m}}{\sqrt{\sigma_1} + \sqrt{\sigma_m}} = \frac{\sqrt{\frac{\sigma_1}{\sigma_m}} - 1}{\sqrt{\frac{\sigma_1}{\sigma_m}} + 1} = \frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1}.$$

For large values of  $\kappa(A)$ , this is approximately  $1 - \frac{2}{\sqrt{\kappa(A)}}$ , while if  $\kappa(A) \approx 1$  the convergence speed is very high.

As for GMRES, if  $A$  has only  $n$  different eigenvalues, then this minimum reaches 0 after  $n$  steps. If the eigenvalues of  $A$  are ‘clustered’, one can construct polynomials such that  $q(\lambda)$  is small for each  $\lambda$  then fast convergence is implied.