## Logit

Suppose that agents can choose an action  $y \in \{0,1\}$ . The payoffs to each are

$$egin{aligned} u_0(X,\epsilon) &= \epsilon_{i0} \ u_1(X,\epsilon) &= x_i^ op eta + \epsilon_{i1} \end{aligned}$$

The shocks  $\epsilon_{i0},\epsilon_{i1}$  are distributed as iid Type-I extreme value with mean 0 and scale parameter 1. Agents choose  $y_i=1$  if  $u_1\geq u_0$  and  $y_0$  if  $u_1< u_0$ 

Denote cdf(z) = F(z). Let choice  $y_i \in \{0, 1\}$ .

Likelihood is

$$\log L(y|X) = \sum_i \log Fig(2(y_i-1)x_i^ opig)$$

Score is

$$abla_eta \log L(y_i|x_i) = ig[y_i - Fig(x_i^ opetaig)ig]x_i$$

Information matrix is

$$\left[\sum_i 
abla \log L_i 
abla \log L_i^ op
ight] o Var(eta)$$

We can use the following functions from **StatsFuns.jl** 

```
logsumexp # log(exp(x) + exp(y)) or log(sum(exp(x)))
softmax # exp(x_i) / sum(exp(x)), for i
```

```
md"
# Logit

Suppose that agents can choose an action $y \in \{0,1\}$. The payoffs to each are
    ```math
    \begin{align*}
u_0(X,\epsilon) &= \epsilon_{i0} \\
u_1(X,\epsilon) &= x_i^\top \beta + \epsilon_{i1}
\end{align*}
    ```
```

```
    The shocks $\epsilon_{i0},\epsilon_{i1}$ are distributed as iid Type-I extreme value

   with mean 0 and scale parameter 1. Agents choose $y_i=1$ if $u_1 \geq u_0$ and $y_0$
   if u_1 < u_0
 • Denote cdf(z) = F(z)$. Let choice y_i \in \{0,1\}$.

    Likelihood is

   ```math
   \log L(y|X) = \sum_i \lceil \log F \rceil (2(y_i-1) x_i^{top} \rceil 
 • Score is
  ```math
   \n \\nabla_\beta \\log \L(y_i|x_i) = \\left[y_i - F\\left(x_i^\top\beta\right)\\right]x_i
  Information matrix is
   ```math
   \left[\sum_i \nabla \log L_i \nabla \log L_i^\top\right] \to Var(\beta)
   We can use the following functions from ['StatsFuns.jl']
   (https://github.com/JuliaStats/StatsFuns.jl)
   \'\'julia
                  # log(exp(x) + exp(y)) or log(sum(exp(x)))
   logsumexp
                  # exp(x_i) / sum(exp(x)), for i
   softmax
   п
 begin
       using Random: seed!
       using StatsFuns: logsumexp, softmax
       using LinearAlgebra: diag
       using Optim
       using Distributions
       using DataFrames
       using StatsBase: countmap
       # autodiff instead of finite diff?
       using FiniteDiff: finite_difference_gradient
 end
MersenneTwister(1234)
 seed! (1234)
0.0 - 2.89099
```

```
1000×2 Matrix{Float64}:

0.0 -2.89099

0.0 1.2706

0.0 -2.74435

0.0 -2.06214

0.0 -0.363533

0.0 1.73134

0.0 -0.725822

:

0.0 -4.08263

0.0 0.8717

0.0 -5.16962
```

```
0.0 - 1.80468
 0.0 - 0.734464
       3.2252
 0.0
 • begin
       nobs = 1_000
       \beta = [1.0, -2.0, 1.0, 0.5]
       k = length(\beta)
       X = randn(nobs, k);
       # choice utilities
       u0 = zeros(nobs)
       u1 = X * \beta
       u = hcat(u0, u1)
 end
prob_actions = 1000×2 Matrix{Float64}:
                 0.947399
                            0.0526007
                 0.219155
                            0.780845
                 0.939594
                            0.0604063
                 0.887168
                            0.112832
                 0.589895
                            0.410105
                 0.150417
                            0.849583
                 0.673888
                            0.326112
                 0.983417
                            0.0165835
                 0.294901
                            0.705099
                 0.994345
                            0.00565458
                 0.858717
                            0.141283
                 0.675784
                            0.324216
                 0.0382285
                            0.961771

    # multinomial logit probabilities

 • prob_actions = mapslices(softmax, u; dims=2)
cum_prob = 1000×2 Matrix{Float64}:
            0.947399
                        1.0
            0.219155
                        1.0
            0.939594
                        1.0
            0.887168
                        1.0
            0.589895
                        1.0
            0.150417
                        1.0
            0.673888
                        1.0
            0.983417
                        1.0
                        1.0
            0.294901
            0.994345
                        1.0
            0.858717
                        1.0
            0.675784
                        1.0
            0.0382285 1.0
 • cum_prob = cumsum(prob_actions; dims=2)
 • @assert all(cum_prob[:,2] .≈ 1)
y =
```

Int64[0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 1, 0, 1, 0, 0, 0, 0, 1, 1, 0,

# instead of simulating random type-1 extreme values, we just

• # use a uniform variable and the CDF

more,

```
• y = [searchsortedfirst(row, rand()) for row in eachrow(cum_prob)] .-1

Dict(0 ⇒ 509, 1 ⇒ 491)

• countmap(y)

checksizes (generic function with 1 method)

• function checksizes(y, X, theta)

• @assert eltype(y) <: Integer

• n,k = size(X)

• n == length(y) || throw(DimensionMismatch())

• k == length(theta) || throw(DimensionMismatch())

• return n, k

• end</pre>
```

loglik (generic function with 1 method)

```
function loglik(y, X, theta)
    n,k = checksizes(y,X,theta)
    ff(z) = logcdf(Logistic(), z)

# see footnote 6 on p. 778 in Greene 6th ed for this shortcut
    q = 2 .* y .- 1
    u1 = X*theta
    LL = sum(ff.(q.*u1))

return -LL # I *think* you'll need to flip sign to maximize
end
```

dloglik! (generic function with 1 method)

```
function dloglik!(grad, y, X, theta)

n,k = checksizes(y,X,theta)
k == length(grad) || throw(DimensionMismatch())

u1 = X*theta
ff(z) = cdf(Logistic(), z)
g = y .- ff.(u1) # as per Greene 6th ed p. 779

grad .= -vec(sum(g .* X; dims=1))
return grad
end
```

dloglik (generic function with 1 method)

```
• dloglik(y, X, theta) = dloglik!(similar(theta), y, X, theta)
```

informationmatrix (generic function with 1 method)

```
function informationmatrix(y, X, theta)

n,k = checksizes(y,X,theta)
infomatrix = zeros(k,k)

u1 = X*theta
ff(z) = cdf(Logistic(), z)
g = y .- ff.(u1) # as per Greene 6th ed p. 779

infomatrix = (g .* X)' * (g .* X)
```

```
return infomatrix # maybe flip signs?
   end
g! (generic function with 1 method)
 • # closures wrap likelihood & gradient
 begin
       f(thet) = loglik(y,X,thet)
       g!(grad,thet) = dloglik!(grad,y,X,thet)
 end
theta0 = Float64[0.0, 0.0, 0.0, 0.0]
 • # initial guess
 theta0 = zeros(k)
 Float64[1.46633e-9, -1.11e-8, 6.52823e-9, -1.92486e-9]

    # Check gradient against autodiff

 begin
       fdgrad = finite_difference_gradient(f, theta0, Val{:central})
       @assert fdgrad \approx dloglik(y,X,theta0)
       fdgrad .- dloglik(y,X,theta0)
 end
res = * Status: success
       * Candidate solution
          Final objective value:
                                     3.917137e+02
       * Found with
          Algorithm:
                         BFGS
       * Convergence measures
          |x - x'|
                                 = 5.80e-10 \le 0.0e+00
          |x - x'|/|x'|
                                 = 2.63e-10 \le 0.0e+00
          |f(x) - f(x')|
                                 = 5.68e-14 \le 0.0e+00
          |f(x) - f(x')|/|f(x')| = 1.45e-16 \le 0.0e+00
          |g(x)|
                                 = 1.36e-12 \le 1.0e-08
       * Work counters
          Seconds run:
                         2 (vs limit Inf)
```

	beta	betahat	tstat	se	pval
1	1.0	0.991798	10.2166	0.0970772	1.67126e-24
2	-2.0	-2.20044	-15.7587	0.139634	5.9898e-56
3	1.0	0.990966	9.66605	0.10252	4.20272e-22

- res = optimize(f, g!, theta0, BFGS(), Optim.Options(;show\_trace=true))

Iterations:

f(x) calls:

 $\nabla f(x)$  calls:

14

42

42

	beta	betahat	tstat	se	pval
4	0.5	0.510733	5.34361	0.0955783	9.1112e-8

```
begin
theta1 = res.minimizer # should be about β
vcov = informationmatrix(y, X, theta1)
vcovinv = inv(vcov)
stderr = sqrt.(diag(vcovinv))
tstats = theta1 ./ stderr
pvals = map(z -> 2 .* cdf(Normal(), -abs(z)), tstats)

DataFrame(beta = β, betahat = theta1, tstat=tstats, se = stderr, pval=pvals)
end
```