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Status Finished
Started Monday, 23 December 2024, 5:33 PM
Completed Thursday, 21 November 2024, 9:07 AM

Duration 32 days 8 hours

Question 1
Correct

Marked out of 3.00

P Flag question Write a program to read two integer values and print true if both the numbers end with the same digit, otherwise print false. Example: If 698 and 768 are given, program should print true as they both end with 8. Sample Input 1 25 53 Sample Output 1 false Sample Input 2 27 77 Sample Output 2 true

Answer: (penalty regime: 0 %)

```
#include<stdio.h>
    int main ()
 2
 3 + {
         int num1, num2;
 4
         scanf("%d",&num1);
scanf("%d",&num2);
 5
 6
 7
         int lastdigit1=num1%10;
 8
         int lastdigit2=num2%10;
 9
         if(lastdigit1==lastdigit2)
10 1
11
             printf("true\n");
12
13 •
         else{
14
             printf("false\n");
15
16 }
```

|   | Input | Expected | Got   |   |
|---|-------|----------|-------|---|
| ~ | 25 53 | false    | false | ~ |
| ~ | 27 77 | true     | true  | ~ |

Passed all tests! ~

Question **2**Correct

Marked out of 5.00

Flag question

# Objective

In this challenge, we're getting started with conditional statements.

#### Task

Given an integer, n, perform the following conditional actions:

- · If *n* is odd, print Weird
- If *n* is even and in the inclusive range of 2 to 5, print *Not Weird*
- · If *n* is even and in the inclusive range of **6** to **20**, print *Weird*
- If n is even and greater than 20, print Not Weird

#### Objective

In this challenge, we're getting started with conditional statements.

#### Task

Given an integer,  $\boldsymbol{n}$ , perform the following conditional actions:

- · If n is odd, print Weird
- If *n* is even and in the inclusive range of 2 to 5, print *Not Weird*
- · If n is even and in the inclusive range of  $\bf 6$  to  $\bf 20$ , print  $\bf Weird$
- · If n is even and greater than 20, print Not Weird

Complete the stub code provided in your editor to print whether or not n is weird.

#### **Input Format**

A single line containing a positive integer, n.

#### Constraints

· 1 ≤ n ≤ 100

#### **Output Format**

Print Weird if the number is weird; otherwise, print Not Weird.

#### Sample Input 0

3

#### Sample Output 0

Weird

# Sample Input 1

24

# Sample Output 1

Not Weird

# Explanation

Sample Case 0: n = 3

n is odd and odd numbers are weird, so we print Weird.

Sample Case 1: n = 24

n > 20 and n is even, so it isn't weird. Thus, we print **Not Weird**.

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24

#### Sample Output 1

Not Weird

# Explanation

Sample Case 0: n = 3

n is odd and odd numbers are weird, so we print Weird.

Sample Case 1: n = 24

n > 20 and n is even, so it isn't weird. Thus, we print **Not** Weird.

Answer: (penalty regime: 0 %)

```
#include<stdio.h>
    int main()
 2
 3 → {
 4
        int n;
scanf("%d",&n);
 5
         if(n%2!=0)
 6
 7,
             printf("Weird\n");
 8
 9
         }
10
         else{
11
             if(n>=2 && n<=5){
12 •
                 printf("Not Weird");
13
14
15
             else if(n>=6 && n<=20)
16
                 printf("weird\n");
17
18
             else if(n>=20)
19
20 •
21
                 printf("Not Weird\n");
22
23
             return 0;
24
        }
25
   }
```

|   | Input | Expected  | Got       |   |
|---|-------|-----------|-----------|---|
| ~ | 3     | Weird     | Weird     | ~ |
| ~ | 24    | Not Weird | Not Weird | ~ |

Three numbers form a Pythagorean triple if the sum of squares of two numbers is equal to the square of the third. For example, 3, 5 and 4 form a Pythagorean triple, since 3\*3+4\*4=25=5\*5 You are given three integers, a, b, and c. They need not be given in increasing order. If they form a Pythagorean triple, then print "yes", otherwise, print "no". Please note that the output message is in small letters. Sample Input 1 3 5 4 Sample Output 1 yes Sample Input 2 5 8 2 Sample Output 2 no

Answer: (penalty regime: 0 %)

```
#include<stdio.h>
int main()

{
    int a,b,c,a1,b1,c1;
    scanf("%d %d %d",&a,&b,&c);
    a1=a*a;
    b1=b*b;
    c1=c*c;
```

```
15
             else if(n>=6 && n<=20)
16 +
17
                 printf("weird\n");
18
             else if(n>=20)
19
20 •
             {
                 printf("Not Weird\n");
21
22
             }
23
             return 0;
24
25 }
```

|   | Input | Expected  | Got       |   |
|---|-------|-----------|-----------|---|
| / | 3     | Weird     | Weird     | ~ |
| / | 24    | Not Weird | Not Weird | ~ |

Three numbers form a Pythagorean triple if the sum of squares of two numbers is equal to the square of the third. For example, 3, 5 and 4 form a Pythagorean triple, since 3\*3 + 4\*4 = 25 = 5\*5 You are given three integers, a, b, and c. They need not be given in increasing order. If they form a Pythagorean triple, then print "yes", otherwise, print "no". Please note that the output message is in small letters. Sample Input 1 3 5 4 Sample Output 1 yes Sample Input 2 5 8 2 Sample Output 2 no

Answer: (penalty regime: 0 %)

```
#include<stdio.h>
    int main()
 2
3 √ {
 4
        int a,b,c,a1,b1,c1;
        scanf("%d %d %d",&a,&b,&c);
 5
 6
        a1=a*a;
 7
        b1=b*b;
 8
        c1=c*c;
        if((c1 == b1+a1))
 9
10 .
11
             printf("yes");
12
13
        else if((a1 == b1+c1))
14
15
            printf("yes");
16
        else if((b1 == a1+c1))
17
18 •
            printf("yes");
19
20
        }
        else
21
22
        {
23
            printf("no");
24
        }
25
        return 0;
26
27 }
```

|   | Input | Expected | Got |   |
|---|-------|----------|-----|---|
| ~ | 3     | yes      | yes | ~ |
|   | 5     |          |     |   |
|   | 4     |          |     |   |
| ~ | 5     | no       | no  | ~ |
|   | 8     |          |     |   |
|   | 2     |          |     |   |

Finish review