



KAJA KUTBUDEEN A R

CONTACT



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<https://github.com/KajaKutbudeen>

SKILLS

- Python
- C#
- Unity3D
- C++

INTEREST



Travelling



Gaming

01

PROFESSIONAL PROFILE

I am passionate unity3d developer and being a enthusiastic, I have interest in developing AR/VR applications & also game development. I am thrilled to learn more things to improve my skills & abilities on my professional journey.

02

EDUCATION

10th Standard (2016-2017)

Seventh day Adventist School
78%

12th Standard (2018-2019)

Seventh day Adventist School
67%

B.E Computer Science Engineering (Final Year)

Sri Sairam College of Engineering

03

EXPERIENCE

Unity AR Developer Intern

SuperBolter

Dec 2021 - Mar 2022

- Developed an AR furniture application using ARfoundation & ARcore.
- Learnt to retrieve 3D models from URL using Asset Bundle.
- Built a few prototypes to understand the concept & features.
- Collaborated with team to integrate unity into flutter.