

# On The Move

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Ty and Jen Adams

**START POSITION:** Seated in chair back flat against back of chair, loaded handgun lying flat on table facing downrange.

## STAGE PROCEDURE

Upon start signal, retrieve gun and engage targets as they become visible from behind fault lines.

## SCORING

**SCORING:** Comstock, 24 rounds, 120 points

**TARGETS:** 11 IPSC, 1 PP, 1 USP

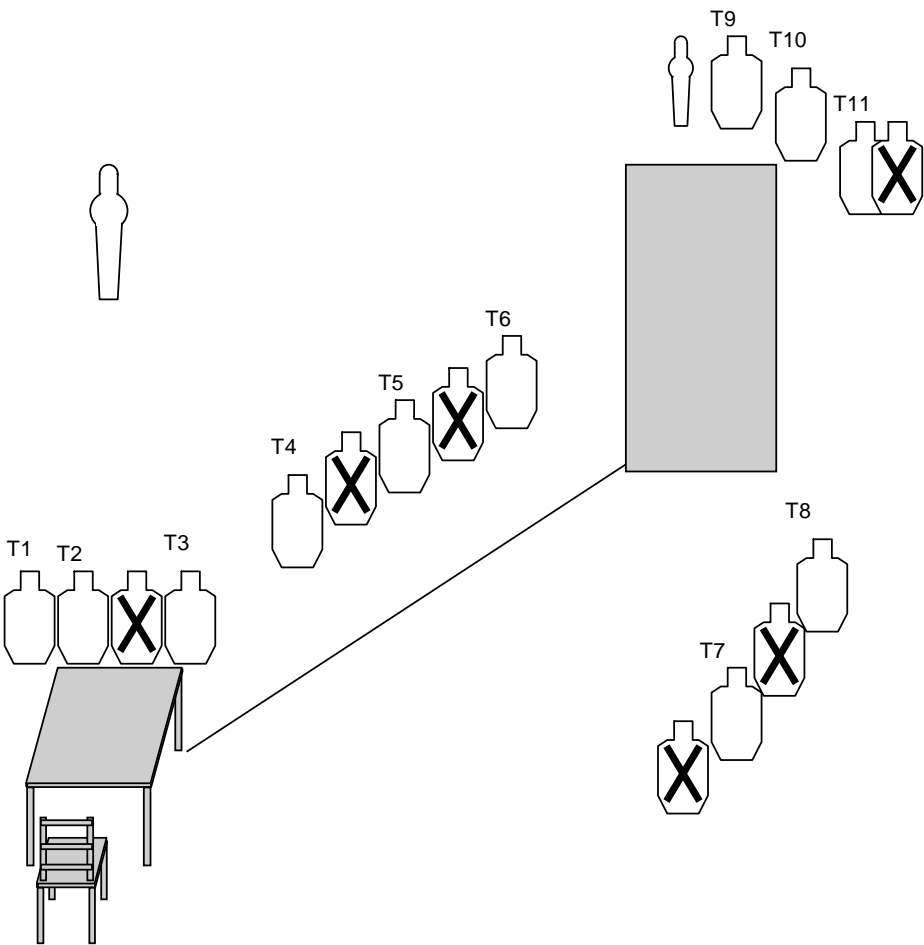
**SCORED HITS:** Best per IPSC, steel down = 1A

**START-STOP:** Audible - Last shot

**PENALTIES:** Procedural. -10

No-shoot hit. -10

Miss. -10



**SETUP NOTES:**

**RO NOTES:**

**TGT    A    B    C    D    M**  
USE NUMBERS - NOT HASH MARKS

<b>T1</b>						<b>2</b>
<b>T2</b>						<b>2</b>
<b>T3</b>						<b>2</b>
<b>T4</b>						<b>2</b>
<b>T5</b>						<b>2</b>
<b>T6</b>						<b>2</b>
<b>T7</b>						<b>2</b>
<b>T8</b>						<b>2</b>
<b>T9</b>						<b>2</b>
<b>T10</b>						<b>2</b>
<b>T11</b>						<b>2</b>
<b>STL</b>						<b>2</b>
<b>TOTAL HITS</b>						<b>24</b>
<b>MAJ</b>	X5	X4	X4	X2	X-10	
<b>MIN</b>	X5	X3	X3	X1	X-10	

PENALTIES	
<input type="text"/>	PROCEDURAL (-10 EACH)
<input type="text"/>	NO-SHOOT HIT (-10 EACH)
<input type="text"/>	
<input type="text"/>	

TIME

TOTAL TIME

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STATS ONLY	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	=	<input type="text"/>
	MINUS PENALTIES OF						<input type="text"/>
	EQUALS TOTAL SCORE						<input type="text"/>
	DIVIDED BY TIME OF						<input type="text"/>
	HIT FACTOR =						<input type="text"/>
	(3 DECIMAL PLACES)						<input type="text"/>

[illegible]