

# Image-based Visual Servoing

# Solving for Twist Given Pixel Velocities

$k$  - number of features tracking

$m$  - dimension of camera velocity vector

$L \in \mathbb{R}^{2k \times m}$

$2k < m$  - system is underconstrained

$$\xi = L^+ \dot{s} + (I_m - L^+ L)b$$

where  $L^+$  is the pseudoinverse for  $L$  and is defined as:

$$L^+ = L^T (LL^T)^{-1}$$

# Solving for Twist Given Pixel Velocities

$k$  - number of features tracking

$m$  - dimension of camera velocity vector

$$L \in \mathbb{R}^{2k \times m}$$

$2k = m$  - system has unique solution

$$\xi = L^{-1} \dot{s}$$

$2k > m$  - system is overconstrained

$$\xi = L^+ \dot{s}$$

where  $L^+$  is the pseudoinverse for  $L$  and is defined as:

$$L^+ = (L^T L)^{-1} L^T$$

# But how do we pick $\dot{s}$ ?

$$\xi = L^+ \dot{s}$$

let our error in pixel space be defined as (order is backwards from book)

$$e(t) = s_d - s(t)$$

if we want the error to decrease in a way similar to what we've done before, we can pretend that we are using a spring force (or proportional controller) on error

$$\xi = L^+ \lambda e(t)$$