|--|

pauza/stop [FC4]

pauza/stop Properties								
General								
Name	pauza/stop	Number	4	Туре	FC	Language	LAD	
Numbering	Automatic							
Information								
Title		Author		Comment		Family		
Version	0.1	User-defined ID						

Name	Data type	Default value	Supervision	Comment
Input				
Output				
InOut				
Temp				
Constant				
▼ Return				
pauza/stop	Void			

Network 1: Zachytenie prvého stlačenia červeného tlačítka

```
#IBC_Timer_O_DB_c*
DB_c*
DB_c*
DB_c*
DB_c*
TOF
Time

"stav_redBTN"

#M15.0

"bataBlock*.
FT

"stav_redBTN_time

#M15.7

"stav_redBTN_time

#M15.7

"stav_redBTN_time

#M15.7

"stav_redBTN_time

#M15.7

"stav_redBTN_time
```

Network 2: Zachytenie druhého stlačenia červeného tlačítka

```
%M15.7
"stav_redBTN_
pushed_again"
   %M15.0
                                                                                         %M15.1
"stav_redBTN"
                                                                                       "stav_reset"
                                                                                          ⊣ ⊢
                                          MOVE
                                          EN - ENO
                                              %DB2.DBD44
"DataBlock".
redBTN_
timeSave
                         "DataBlock".
redBTN_time — IN
   %M15.0
"stav_redBTN"
                     MOVE
                     EN -
                             - ENO
          T#0MS — IN
                                      %DB2.DBD44
"DataBlock".
redBTN_
timeSave
                          d OUT1
```

Network 3: Rozhodovanie či je stop alebo pauza

Totally Integrated **Automation Portal** %DB2.DBD44 %DB2.DBD44 "DataBlock". redBTN_ timeSave "DataBlock". redBTN_ timeSave %M15.7 **%I13.7** "BTN_red" "stav_redBTN_ pushed_again" $\dashv \vdash$ —(s)— %DB2.DBD44 "DataBlock". redBTN_ timeSave "stav_redBTN_ pushed_again" %M10.1 %M15.3 "stav_pauza" "stav_scan" **-(** s **)**-%M10.1 "stav_scan" —(R)— MOVE EN - ENO T#0MS — IN "DataBlock".

OUT1

"DataBlock".

redBTN_time

Network 4: Stav TOTAL STOP

