#### **BOT FRAMEWORK**

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## Create an Azure resource Group

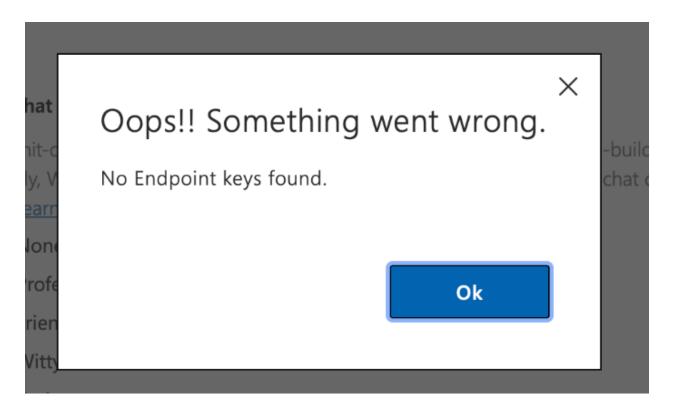
https://docs.microsoft.com/en-us/azure/azure-resource-manager/manage-resource-groups-portal#create-resource-groups

# Create a QnA maker bot

a. Create a knowledge base (KB) in the QnAMaker portal <a href="https://www.qnamaker.ai/">https://www.qnamaker.ai/</a>
You can use your Azure account in the QnA maker portal.
This explains how to create the KB:

 $\frac{https://docs.microsoft.com/en-us/azure/cognitive-services/qnamaker/tutorials/create-publish-query-in-portal}{}$ 

Note: To avoid this error when you create the KB:



Make sure you create all the services in the same region as the resource group.

For the "questions – answers" pairs to populate your KB, you may use this sample URL <a href="https://www.microsoft.com/en-us/software-download/faq">https://www.microsoft.com/en-us/software-download/faq</a>
Upload this document Sample multi-turn.docx
And choose a chat mode (enthusiastic for example).

After you created the KB, test it, save & train and publish. Test it again.

b. Create the bot after you created the knowledge base:
 <a href="https://docs.microsoft.com/en-us/azure/cognitive-services/qnamaker/tutorials/create-qna-bot">https://docs.microsoft.com/en-us/azure/cognitive-services/qnamaker/tutorials/create-qna-bot</a>

Download the source code from the Azure Portal + Test it locally in the emulator

https://docs.microsoft.com/en-us/azure/bot-service/abs-quickstart?view=azure-bot-service-4.0#download-code

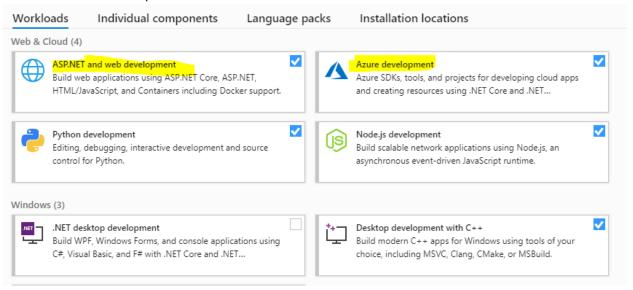
Open the project in Visual Studio and inspect it, to check the structure.

Download Visual Studio https://visualstudio.microsoft.com/downloads/ (free download)

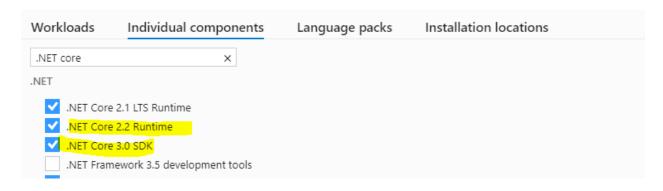
You might have errors because the DLLs are missing.

If you have errors:

a) Install .NETCore SDK from Visual Studio: go to Tools → Get tools and features ASP.NET + Azure development

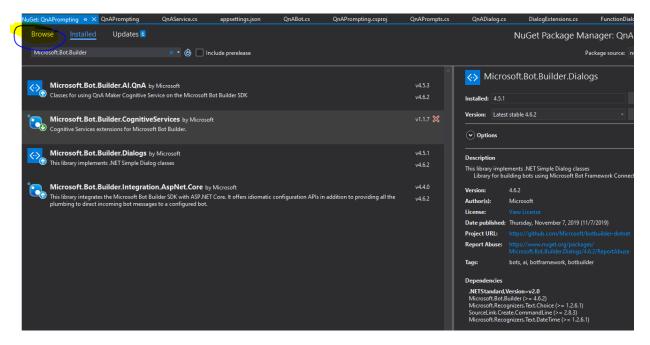


b) Then on individual components: make sure you have .NET 2.2 runtime and .NET Core 3.0 SDK



Press OK to install the features and restart Visual Studio.

c) press on Manage NuGet packages for the project to add the necessary libraries



d) Search for Microsoft.Bot.Builder under Browse section.

https://www.nuget.org/packages/Microsoft.Bot.Builder/

We also need these packages.

Microsoft.Bot.Builder.Integration.AspNet.Core

Microsoft.Bot.Builder.Al.QnA

Microsoft.Bot.Builder.Dialogs

e) Install the packages.

#### Test the bot into the emulator

- a. Download the bot framework emulator <a href="https://github.com/Microsoft/BotFramework-Emulator/releases">https://github.com/Microsoft/BotFramework-Emulator/releases</a>
- b. Connect the emulator to the bot.

https://docs.microsoft.com/en-us/azure/bot-service/bot-service-debug-emulator?view=azure-bot-service-4.0&tabs=csharp#connect-to-a-bot-running-on-localhost

B1. In the appSettings.json, you will find the App ID and password.

- B2. Copy them and place them into the emulator
- B3. Then press Connect

# Make some code changes to add prompts support

By default, in the QnA maker portal, prompts are shown.

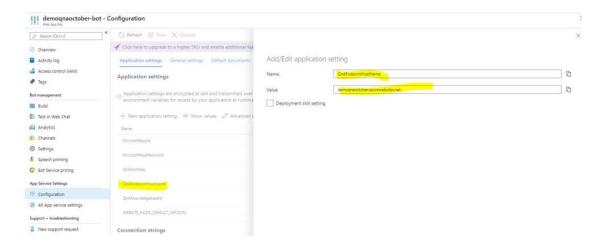
In the bot framework, we do not have a template including prompts.

However, we have this sample project from GitHub.

https://github.com/microsoft/BotBuilder-Samples/tree/master/experimental/qnamaker-prompting/csharp dotnetcore

- a. Download the sample from GitHub by pressing Clone or download. Use the Download zip
- b. Open the sln or csproj in Visual Studio.
- c. Find the file appSettings.json.
- d. Place the corect values in the fields MicrosoftAppId, MicrosoftAppPassword, QnAEndpointHostName, QnAEndpointKey, QnAKnowledgebaseId

You find these values in the bot configuration:



In the QnA Maker portal, when you edit the KB, you see the details are identical as in the bot Configuration:

```
POST /knowledgebases/8513d01e-dfc3-43a4-8ea4-e4bf17d10ee8/generateAnswer

Host: https://demognaoctober.azurewebsites.net/gnamaker

Authorization: EndpointKey f766504c-553d-4e81-9369-c66ffaa87a80 -- this is the same key as QnAAuthKey in Azure portal under configuration

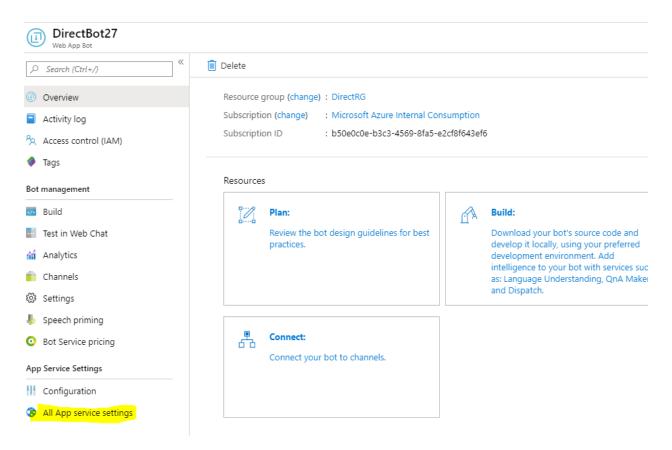
Content-Type: application/json
{"question":"<Your question>"}
```

- e. Save the file.
- f. Build the project and run it.
- g. Connect the emulator to the bot.
  <a href="https://docs.microsoft.com/en-us/azure/bot-service/bot-service-debug-">https://docs.microsoft.com/en-us/azure/bot-service/bot-service-debug-</a>
  emulator?view=azure-bot-service-4.0&tabs=csharp#connect-to-a-bot-running-on-localhost
- h. Test it into the emulator by sending a message.

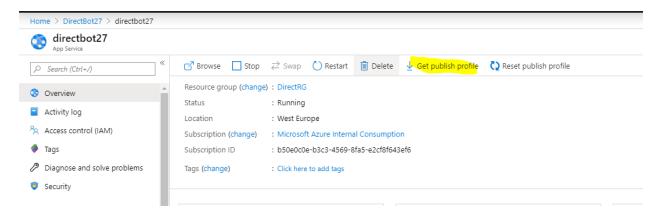
## Publish the bot back to Azure from Visual Studio

a. Download Publish profile

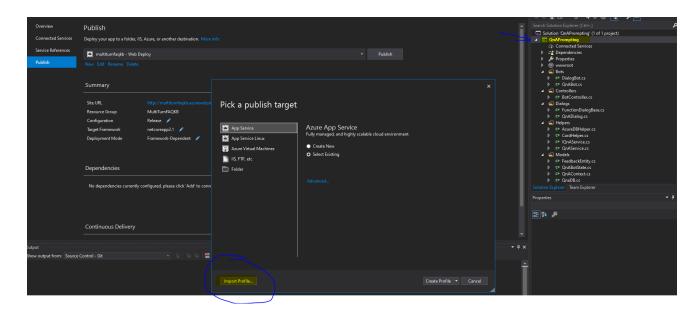
A1) In the Azure portal <a href="https://ms.portal.azure.com/">https://ms.portal.azure.com/</a> open the bot  $\rightarrow$  go to All app service settings



### A2) Press on the button Get publish profile



- b. Connect visual studio to Azure account <a href="https://docs.microsoft.com/en-us/azure-stack-user/azure-stack-install-visual-studio?view=azs-1908#connect-to-azure-stack-with-azure-ad">https://docs.microsoft.com/en-us/azure-stack-user/azure-stack-user/azure-stack-install-visual-studio?view=azs-1908#connect-to-azure-stack-with-azure-ad</a>
- c. Right click on the solution → Publish and import the profile



d. Test the bot in webchat after the publish is successful. It should reply in the chat window.