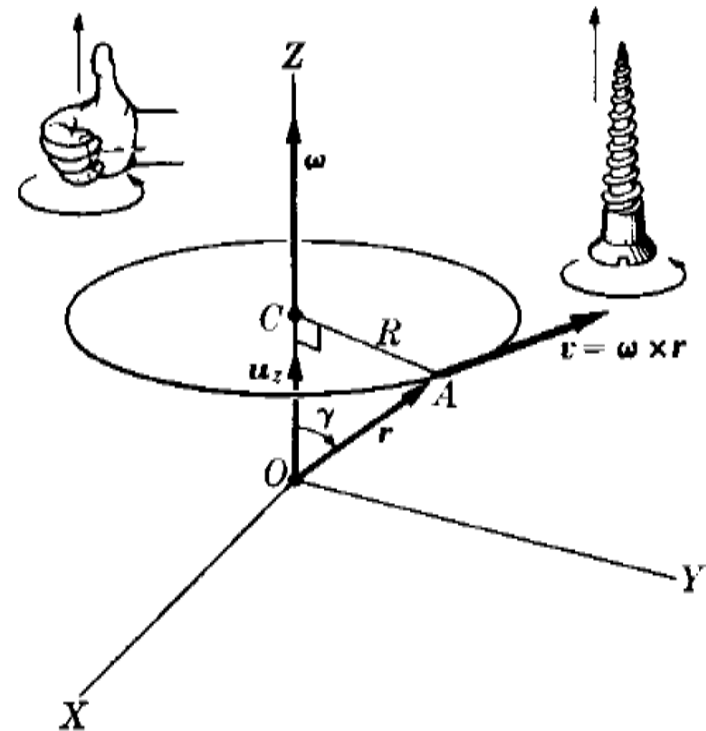
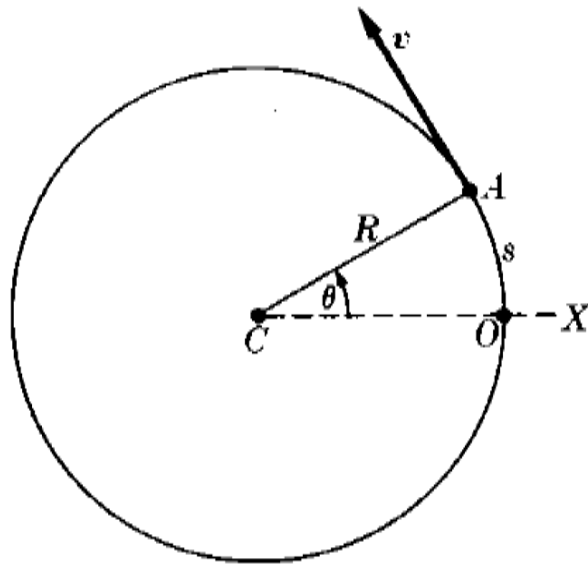


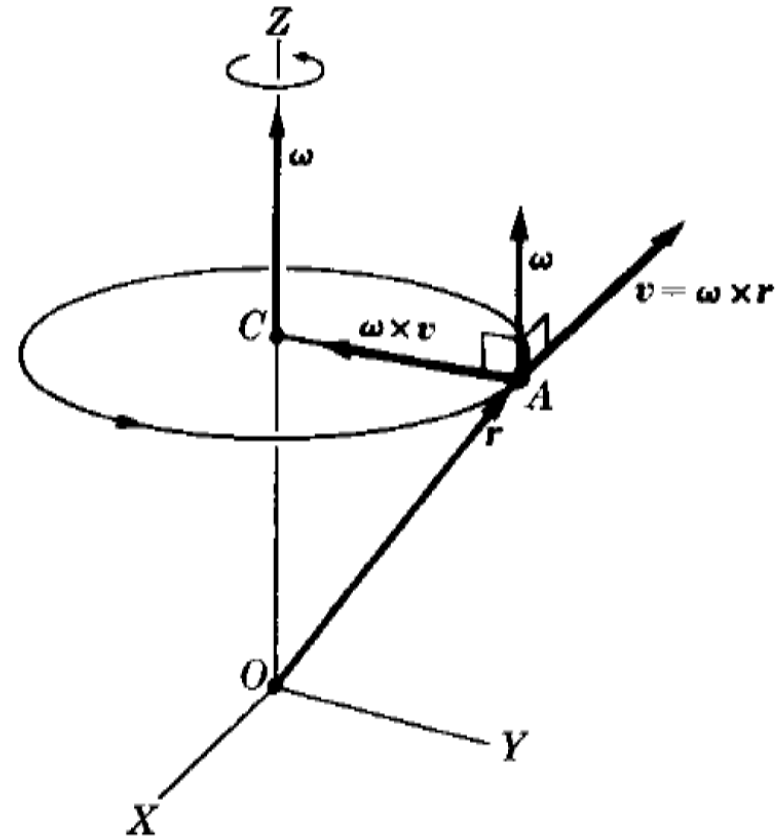
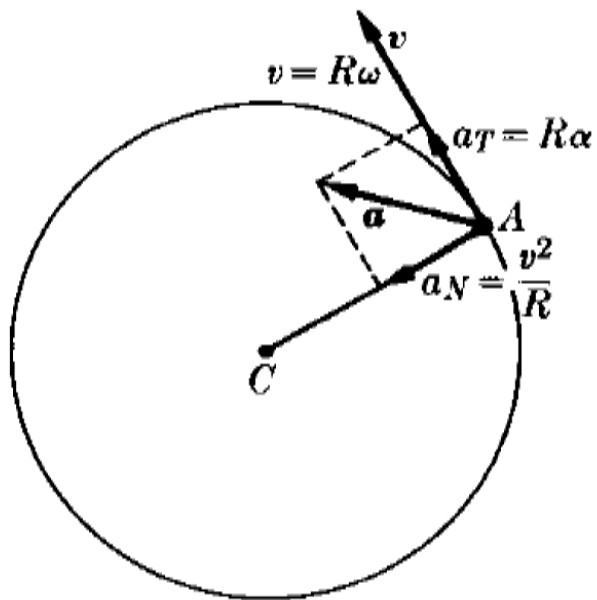
# movimento circular: vetor velocidade angular

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# movimento circular: vetor velocidade angular

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# Relação com quantidades angulares

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**Velocidade**

$$\mathbf{v} = \boldsymbol{\omega} \times \mathbf{r}.$$

**Movimento circular uniforme**

$$\mathbf{a} = \frac{d\mathbf{v}}{dt} = \boldsymbol{\omega} \times \frac{d\mathbf{r}}{dt} = \boldsymbol{\omega} \times \mathbf{v},$$

$$\mathbf{a} = \boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r}).$$