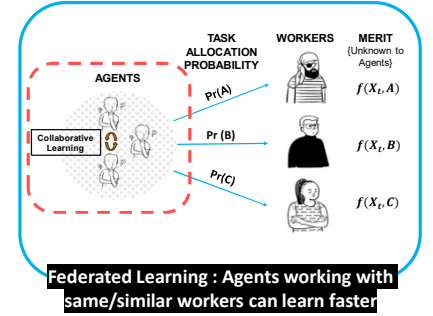
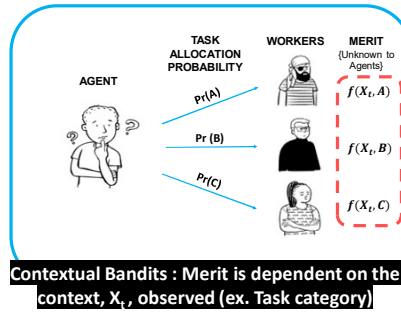
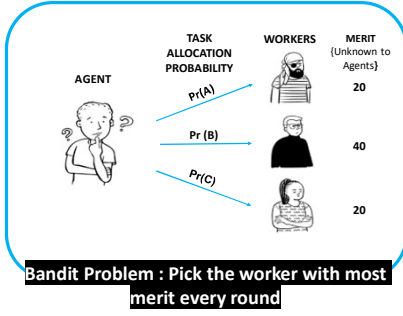
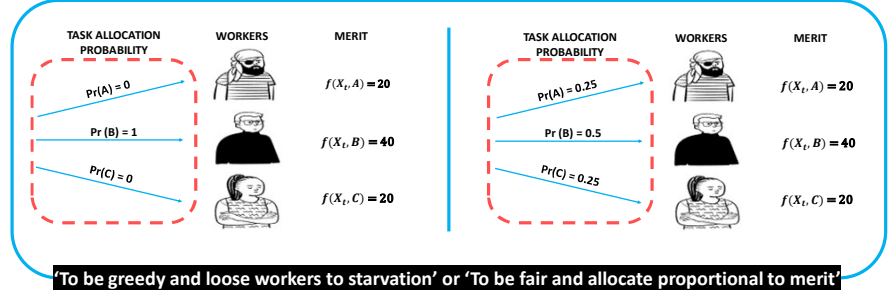


## From 'Bandits' to 'Fair Federated Contextual Bandits'

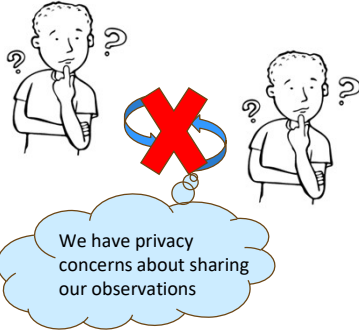


**Fairness of exposure:**  
The selection probability ratio of two arms should be equal to merit ratio of the two arms (here workers).



**Goal:** To minimize fairness regret for federated contextual bandits. Fairness regret is given by the difference norm between chosen and optimal (if merit wasn't unknown) selection probability vectors.

## Differential Privacy



Given that to engage in federated learning, agents have to share their observations (both context and reward), privacy concerns are expected to arise

**Privacy guarantees should be provided.**  
Specifically, we ensure that our algorithm can provide differential privacy.

## Theoretical Results

### Fed-FairX-LinUCB (Non-private communication)

**Idea:** Use a novel communication protocol to periodically share observations. Find the optimal selection vector by constructing a confidence region around current estimate using shared gram matrices and reward vectors.

**Theorem 1 (simplified)** :With high probability, Fed-FairX—LinUCB achieves following fairness regret if the context norm is bounded by 1,

$$O\left(\frac{\sqrt{B_T}}{\gamma} \sqrt{mTd \log\left(1 + \frac{T}{d}\right)} + m^2 d^3 \log^3\left(1 + \frac{T}{d}\right)\right)$$

### Priv-FairX-LinUCB (Private communication)

**Idea:** Use privatizer routine (tree-based mechanism), to calculate noisy gram matrix and reward vectors, before sharing observations.

**Theorem 2 (simplified)** :With high probability, Priv-FairX—LinUCB achieves following fairness regret,

$$O\left(\frac{\sqrt{B_T}}{\gamma} \sqrt{mTd \log\left(\frac{\bar{\rho}}{\rho} + \frac{T}{d\rho}\right)} + m^2 d^3 \log^3\left(\frac{\bar{\rho}}{\rho} + \frac{T}{d\rho}\right)\right)$$

## Communication Protocol

**Phase 1**  
Gap doubles between communication rounds every time

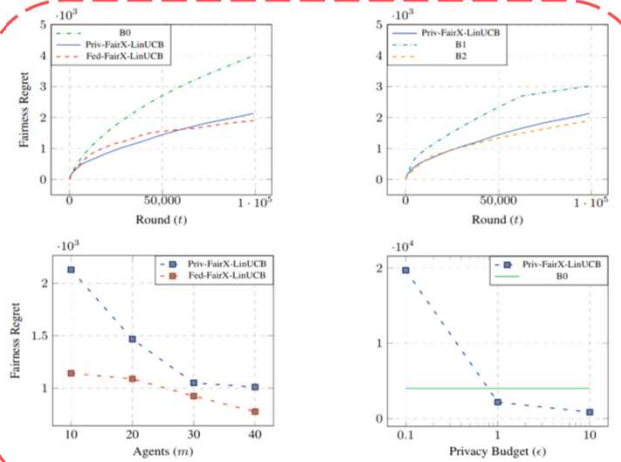


**Phase 2**  
Periodic communication with fixed bounded gaps



**Bounded number of communication rounds and bounded gaps between any two communication rounds**

## Experimental Results



**B0 – Single Agent Learning**

**B1 – Priv-FairX-LinUCB with Dubey et al's [1] communication protocol**

**B2 – Priv-FairX-LinUCB with Solanki et al's [2] communication protocol**



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