

Content

- Why Bother? Avoiding Miscommunication
- Describing the "Big Picture"
- Functional Requirements

Reading:

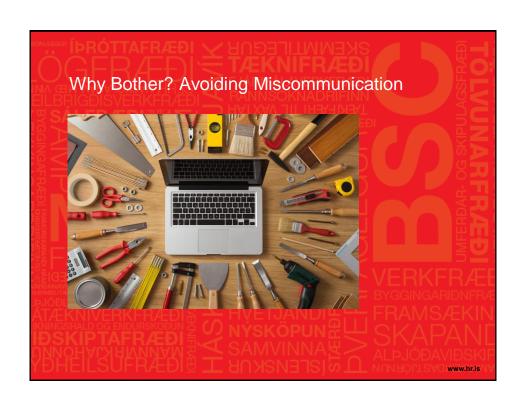
Chapter ID ch. 11.1 – 11.3, pg. 385 - 395

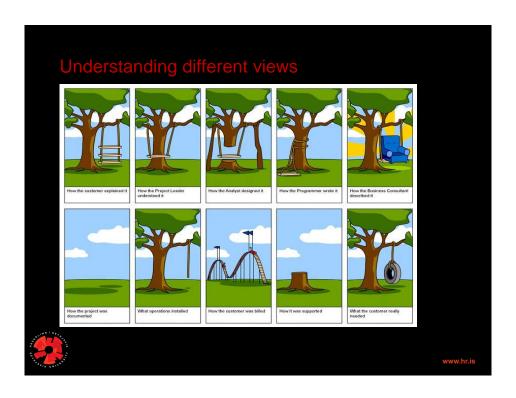


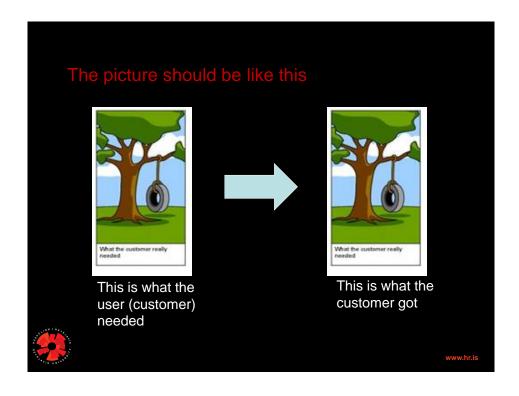
How Will You Benefit from this Lecture?

- You will make a map (draw the big picture) during the next problem solving class
- You will make a requirement list during the next probelm solving class
- You will make a requirement list in your group work assignments

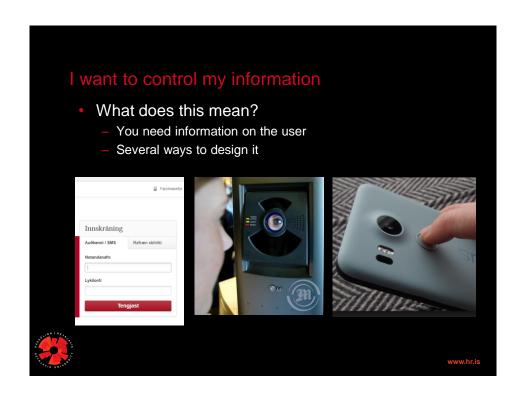




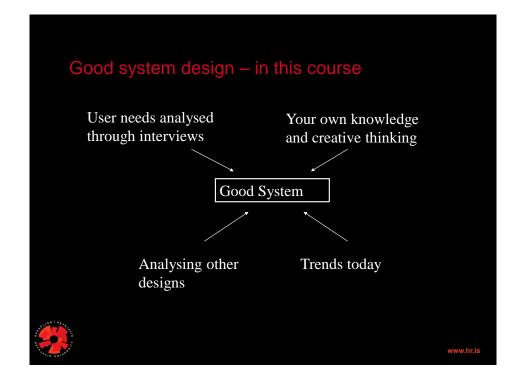


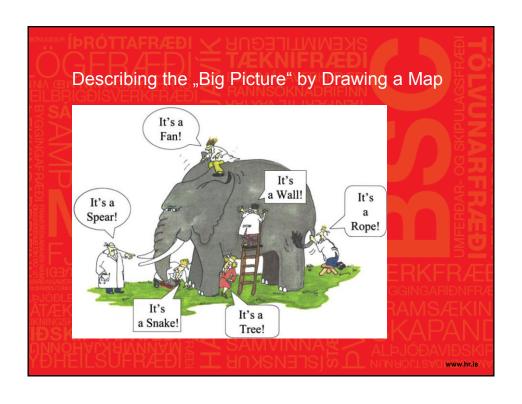


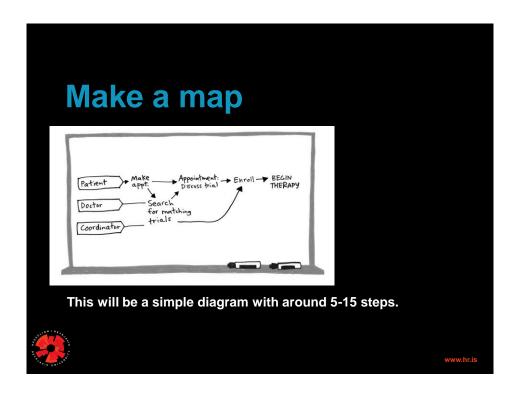












Drawing a map of the big picture - Instructions

- 1. List the user groups
 - On the left
- 2. Write the long term goal
 - The overall goal of the product
 - On the right
 - Buying coffee, Finding info on persons easily,
- 3. Words and arrows between
 - Describing the steps that need to be taken
- 4. Keep it simple
 - The map should have from five to around fifteen steps
- 5. Ask for help



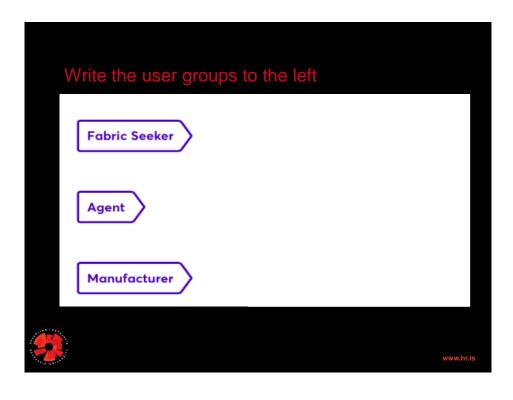
This is a teamwork process

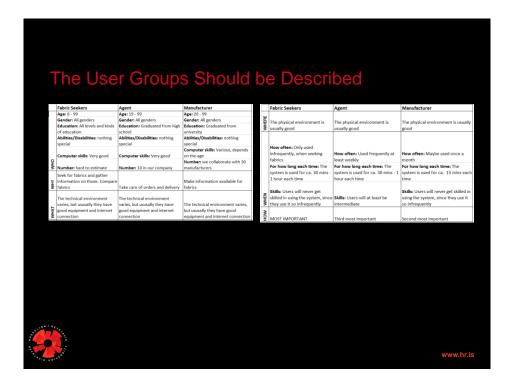
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Let's take an example

- A customer wants to buy good fabric to make curtains from in his/her livingroom
- Who are the users?







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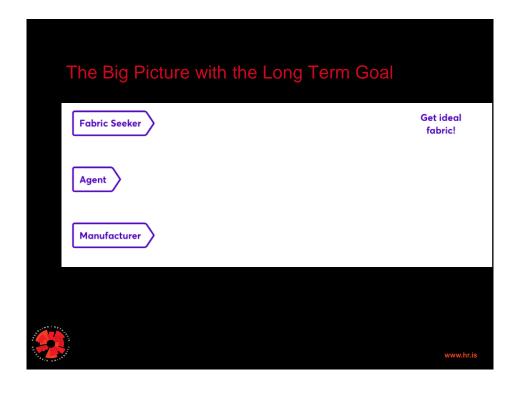
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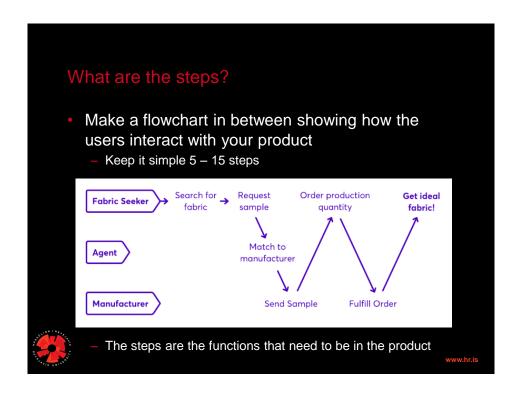
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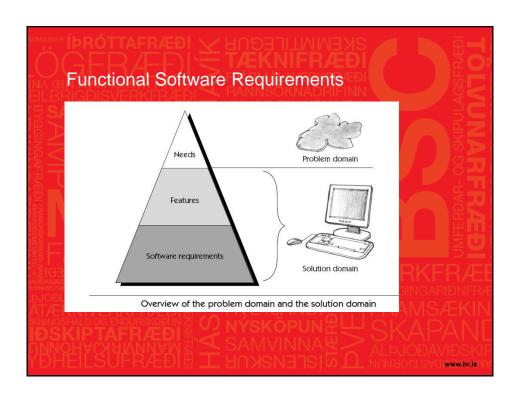
What is the long term goal?

- Examples
 - 1. Bring great coffee to new customers online
 - Wanted to keep the quality of the experience in the goal
 - Wanted to challenge themselves to reach new customers
 - Using a Relay robot to make a better guest experience
 - Wanted to focus on customers
 - Use the same goal as the hotels: better guest experience
- In the fabric seeking example?
 - Write that to the far right









What is a requirement?

A well defined, testable statement that can be verified

Example of a good requirement:

"All users shall be able to rent a book" short, single responsibility

A bad requirement:

"The system should be really fast" vague, how fast is really fast?

Better:

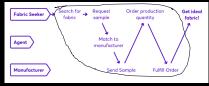
"The average response time should be less than 500 milliseconds when executing a query"

This is precise and testable and can be verified



Functional requirements

- Functional requirements
 - implemented features
 - "it should be possible to borrow a book"
 - rules
 - "a user may not borrow more than 3 books simultaneously"
- Functional requirements
 - Describe what the users should be able to do in the system
 - The functions that will be available in the system
- Functional requirements
 - Describe in more detail the steps on the map





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For stating functional requirements

- Think about USERS
 - What do the need to be able to do?
 - What does each users group want?
- Describes WHAT the user wants to do but not HOW
 - Example: Order healthy food for a family
- Has a start and an end
 - The user can achieve his goal and start doing something else
 - NOT: I want to log in
 - this is an action, for partly fulfilling the user goal, but the user has not finished – therefore this is not a user goal



Actually you have some functional requirements already in Group project 1

The minimum functional requirements

- 1. Send in an order for each week for the ingredients of meals
- 2. Check what was ordered for a particular week both past in time and in the
- 3. Rate a particular recipe of how tasty it was
- 4. Check how others rated a particular recipe
- 5. Check the recipes for the meal
- 6. Check the ingredients of a meal
- 7. Select days during the week where you would like to get the food delivered
- 8. Get and overview of the recipes that are available for a particular period that are in a particular group (fx. Vegan, paleo, keto or classic)
- 9. Get information on where the user get the ingredients delivered
- 10. Get an overview of what the user has selected over a period of time



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The Rules - Hand-in Group Project 1

- 1. Customers can buy one week at a time or have a permanent subscription.
- Each recipe is marked with the group it is grouped in: tx. Vegan, paleo, keto or classic
- 3. For each day the user can chose from the groups of recipes
- 4. The customers pay the delivery cost
- The bill is send each week for the users ordering weekly and montly for the users having permanent subscription



Functional Requirements + User Groups

	Námsmennvegnalána	Greiðendur námslána	Jöfnunarstyrkþegar	Umboðsmenn	Ábyrgðarmenn	Aðrir notendur
 Fásvör við: hvernig á að sækja um lán 	Х			Х		
2. Fásvör við: hvernig kjörin eru	Х			X		
3. Fásvör við: hvenær kemur lán til útborgunar	Х			Х		
4. Fá svör við: hvaða nám er lánshæft	Х			Х		
5. Fásvör við: ábyrgðir á lánum	Х	Х		Х	Х	
6. Ferlið frá a - ö (umsókn, útborgun, afborganir)	Х			Х		
7. Upphæðir og gjalddagar afborgana		Х			Х	
8. Hve lengi standa endurgreiðslur yfir	Х	Х		Х	Х	
9. Möguleikar að borga upp lán	Х	Х		Х	Х	
10. Úrræði vegna greiðsluerfiðleika		Х			Х	
11. Hvað gerist ef afborgun er ekki greidd		X			Х	
12. Hvernig á að sækja um styrk			X			
13. Hvenær kemur styrkur til útborgunar			X			
14. Hvaða nám er styrkhæft			Х			
15. Hvaða skilyrði eru fyrir styrk			X			
16. Upplýsingar um hlutverk umboðsmanna				Х		

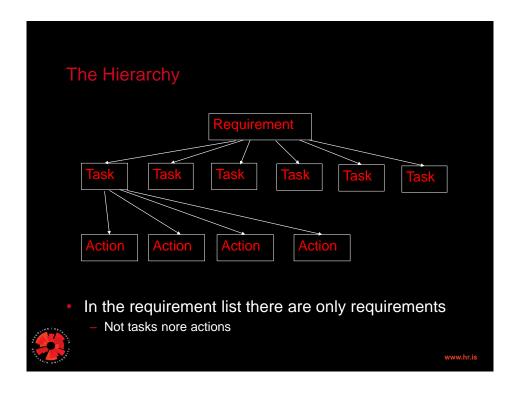


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Definitions – Functional Requirement

- Functional requirements
 - Describes WHAT the user wants to do but not HOW
 - Example: Order healthy food for a family
 - Has a start and an end
- For describing HOW to fullfill the requirements
 - You have tasks
- For each task
 - You have actions





Definitions – What is a Task?

- Task (ísl. Verkþáttur eða verkefni)
 - Is a structured set of related activities that are undertaken in some sequence
- Task are what a person has to do in order to accomplish a goal
 - Examples of tasks:
 - 1. Go to a web site that sells healthy food
 - 2. Pick the meal
 - 3. Pay with a card
 - 4. Insert information on delivery
- The goal is not achieved until all tasks have been completed



Definitions – What is an Action?

- Action (ísl. Aðgerð)
 - Is an individual operation or step that needs to be undertaken as part of the task
 - In the task: Pick the meal the actions are:
 - 1. Select the particular meal
 - 2. Pick the date
 - 3. Define how many proportions you want to buy

Functional requirement 1: Order healthy food for a family

Task 1: Go to a web site that sells healthy food

Task 2: Pick the meal

Action 1: Select the particular meal

Action 2: Pick the date

Action 3: Define how many proportions you want to buy

Task 3: Pay with a card

Task 4: Insert information on delivery



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Two examples

Functional requirement 1 = To buy a Vegan meal

Functional requirement 2 = Find a meal for next week

- Are the tasks and actions the same for the two goals?
- Let's look at eldumrett.is



Requirements based on user needs = the fundamental item in all software development



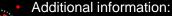
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Requirement list

A requirement list will often looks something like this:

Number	Name (and possibly a short description)	5 1 (-/	Additional info

- Number:
 - an incrementing number which identifies each requirement
- Name/description:
 - short description of the requirement
- User group(s):
 - a list of user groups which have to do with this requirement
- Priority:
 - how important this requirement is:
 - A: absolutely essential
 - B: useful, but not mission critical
 - C: nice-to-have



Can be used to connect to more detail, such as use case descriptions

Summary

- Why do users want to use the software?
- Describing the "Big Picture" by drawing a map
- Functional requirements

