

## Exercises lesson 6

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### Goal of the exercises

The goal of this week's exercises is to make sure that you can use Java 8 functional programming (including immutable data, functional interfaces, lambda expressions, and method reference expressions), and in particular Java 8 (parallel) streams and parallel array operations through mostly-functional programming.

**Exercise 6.1** *This exercise is not colored. You do not need to do this exercise. However, if you are not used to working with streams and functions, this exercise will get you started. We will not take it up at the feedback session unless you ask about it.*

*I will create a solution sheet for this exercise sometime over the weekend.*

In this exercise you will extend class `FunList<T>` of immutable singly-linked lists from Java Precisely Example 154 (source code in file `Example154.java`). In the solutions, feel free to use recursion instead of explicit loops when convenient; do not worry about stack overflow. In the descriptions below, the given list is assumed to have elements  $x_1, x_2, \dots, x_n$ .

1. Add a method `FunList<T> remove(T x)` that creates a new list in which all occurrences of  $x$  have been removed.
2. Add a method `int count(Predicate<T> p)` that returns the number of elements that satisfy predicate  $p$ . Remember to import the `Predicate` type.
3. Add a method `FunList<T> filter(Predicate<T> p)` that creates a new list that contains exactly those elements that satisfy predicate  $p$ .
4. Show how to implement an alternative version of `remove`, called `removeFun`, by a call to `filter` and using a lambda expression, and no explicit recursion or iteration.
5. Add a static method `FunList<T> flatten(FunList<FunList<T>> xss)` that creates a single list containing all the elements of the individual lists in `xss`, in order of appearance.
6. Show how to implement an alternative version of `flatten`, called `flattenFun`, using `reduce`, a lambda expression, and `append`, and no explicit recursion or iteration.
7. Add a method `<U> FunList<U> flatMap(Function<T, FunList<U>> f)` that computes the lists  $f.apply(x_1), f.apply(x_2), \dots, f.apply(x_n)$  and then returns the concatenation or flattening of these lists. Write both an explicit implementation, using recursion or iteration, and an implementation called `flatMapFun` using `map` and `flatten`, and no explicit recursion or iteration.
8. Add a method `FunList<T> scan(BinaryOperator<T> f)` that returns a list  $y_1, y_2, \dots, y_n$  of the same length as the given list  $x_1, x_2, \dots, x_n$ . Here  $y_1$  equals  $x_1$ , and for  $i > 1$  it should hold that  $y_i$  equals  $f.apply(y_{i-1}, x_i)$ .

**Exercise 6.2** This exercise is about processing a large body of English words, using streams of strings. There is a list of some 235,000 English words and names in file `/usr/share/dict/words` on most Unix systems, including MacOS. They are also in the file `english-words.txt`, in the `code` directory.

The exercises below should be solved without any explicit loops (or recursion) as far as possible (that is, use streams).

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1. Starting from the `TestWordStream.java` file, complete the `readWords` method and check that you can read the file as a stream and count the number of English words in it. For the `english-words.txt` file on

the course homepage the result should be 235,886.

2. Write a stream pipeline to print the first 100 words from the file.
3. Write a stream pipeline to find and print all words that have at least 22 letters.
4. Write a stream pipeline to find and print some word that has at least 22 letters.
5. Write a method `boolean isPalindrome(String s)` that tests whether a word `s` is a palindrome: a word that is the same spelled forward and backward. Write a stream pipeline to find all palindromes and print them.
6. Make a parallel version of the palindrome-printing stream pipeline. Is it possible to observe whether it is faster or slower than the sequential one?
7. Use a stream pipeline that turns the stream of words into a stream of their lengths, to find and print the minimal, maximal and average word lengths. *Hint:*

#### Yellow

8. Write a stream pipeline, using method `collect` and a `groupingBy` collector from class `Collectors`, to group the words by length. That is, put all 1-letter words in one group, all 2-letter words in another group, and so on, and print the groups. Optional challenge, (*Hint: remember to look in Java Precisely*): Use another overload of `groupingBy` to compute (and then print) the number of 1-letter words, the number of 2-letter words, and so on.
9. Write a method `Map<Character, Integer> letters(String s)` that returns a tree map (a map based on a balanced search tree over the letters, `java.util.TreeMap`) indicating how many times each letter is used in the word `s`. Convert all letters to lower case. For instance, if `s` is the word “Persistent” then the tree map will be `{e=2, i=1, n=1, p=1, r=1, s=2, t=2}`.

Now write a stream pipeline that transforms all the English words into the corresponding tree map of letter counts, and print this for the first 100 words.

10. Use the tree map stream to write a stream pipeline to count the total number of times the letter `e` is used in the English words. For the `words` file on the course homepage the result should be 235,331.

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11. Words `s1` and `s2` that have the same tree map of letter counts (by `letters(s1).equals(letters(s2))`) are anagrams: they use the same letters the same number of times. For instance, “persistent” and “prettiness” are anagrams; both have letter counts `{e=2, i=1, n=1, p=1, r=1, s=2, t=2}`. Use the `collect` method on the word stream, `groupingBy` collector and the `letters` method to find and print all sets of anagrams in the file of English words. This may take 15–30 seconds to compute.

For the `words` file on the course homepage the result should be 15,287 sets of anagrams, including `{a=1, c=1, e=1, r=1}=[Acer, acre, care, crea, race]`.

12. Try to make a parallel version of the anagram-printing stream pipeline. Is it faster or slower than the sequential one?
13. The previous subquestion probably shows that just slapping on `.parallel()` on a stream pipeline may not make it faster. The reason probably is that `groupingBy` uses `HashMaps` internally for grouping; when applied to a parallel stream it repeatedly combines two `HashMaps` into a new `HashMap`, which is inefficient. Therefore it seems better to use `groupingByConcurrent`, which uses a single thread-safe `ConcurrentHashMap` (instead of `HashMap`) internally and avoids the repeated combination of maps.

**Exercise 6.3** In this exercise we will use parallel array operations to experimentally investigate the assertion that the count  $\pi(n)$  of prime numbers less than or equal to  $n$  is proportional to  $n/\ln(n)$ , where  $\ln(n)$  is the natural logarithm of  $n$ . More precisely, the ratio  $\pi(n)/(n/\ln(n))$  converges to 1 for large  $n$ . This is known as the prime number theorem.

#### Red

1. Create an `int` array `a` of size  $N$ , for instance for  $N = 10,000,001$ . Use method `parallelSetAll` from utility class `Arrays` to initialize position `a[i]` to 1 if  $i$  is a prime number and to 0 otherwise. You may use method `isPrime` from the other prime number related examples.
2. Use method `parallelPrefix` from utility class `Arrays` to compute the prefix sums of array `a`. After that operation, the new value of `a[i]` should be the sum of the old values `a[0..i]`. Therefore, the new value of `a[i]` is the count of prime numbers smaller than or equal to  $i$ , that is,  $\pi(i)$ . For instance, the value of `a[10_000_000]` should be 664,579.
3. Use a for-loop to print the ratio between `a[i]` and  $i/\ln(i)$  for 10 values of  $i$  equally spaced between  $N/10$  and  $N$ .