### Practical Concurrent and Parallel Programming VI

Streams & Parallel Streams

IT University of Copenhagen

Friday 2020-10-02

Kasper Østerbye

Starts at 8:00

# Plan for today

Follow up on last week

A bit of history

**Streams** 

Parallel streams

In other languages

# Follow up and loose ends

• Thanks for the questions in the forum! Thanks to Holger for answering many of them, but you could too

#### The questionaire from last lecture

Things I need to improve on (and will try to)

- Reading material is clearly wanted the week before or for the entire semester
- Color coded exercises "All well but what about exam?" see next slide
- "Oral feedback is meant as substitute for written feedback" Am in the process of investigating that
- Keep recording, keep colorcoding, keep 40 min, keep recording

#### The free text feedback (and other sources)

- You are under pressure, and timelyness on our behalf (Jørgen and I) helps a lot.
- Book is good, bad, OK, old, clear, unclear
- Sometimes the questions in the exercises are not clear. Welcome to the inside of my head \*\*

#### And thanks for the



to the TAs, Jørgen, and I

#### Exam format

- Ordinary Exam hand out Thu, 10 Dec 2020, 08:00 21:00
- Ordinary Exam submission Fri, 11 Dec 2020, 08:00 14:00
- Written take-home exam (individual)
   Total duration 30 hours
   Expected exam workload 16 hours
- Old exam questions will be made awailable before the fall break.
- The curriculum has changed somewhat from last year
- The exam project consists of a number of questions, not one large project
- I will try to make the exam set color-coded, but I might not be allowed

#### Reexam

Sometime in February or March

# Some history

#### Mapping over a list

- Lisp (1958) had lambda expressions and higher order functions. The notion of map applying a lambda expression to each element in a list to get a new list has been around since the beginning of programming.
- Smalltalk (1980) has a large collection library, and also has map and filter (called collect and select).

#### Lazy eval

Lazy evaluation assigns an *expression* to a variable. When the value of the variable is read, the expression is evaluated.

```
x = 10+y; // corresponds to x = ()-> 10+y.eval() println( x ); // corresponds to print( x.eval() ) - printing the value of 10+y
```

The earliest usage is in ALGOL 60. Here it is not used for general variables, but for only parameters. It was named *Jensens Device* after *Jørn Jensen* who worked at Regnecentralen in the early 1960 & 70s.

# More history - lazy streams

The language Icon (1977-2018) was build around lazy streams. All expressions produced stream results.

```
readline = ("bingo" | "banko")
```

This is a boolean expression which is true if any line in input is either "bingo" or "banko".

Once a match is found, no further elements are read, and the streams do not produce any more elements.

### Functional programming

Many functional programming languages use lazy streams. Haskell seems to be one of the earliest to go all in, but most functional programming languages support lazy streams

#### Mainsteam streams

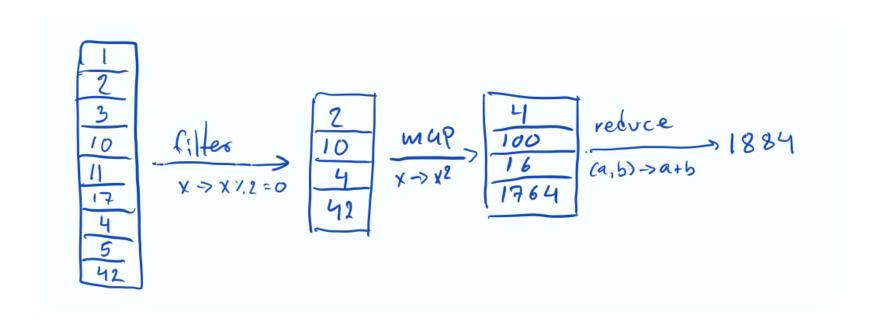
## C# 3.5 (2007)

- First mainstream programming language to support lambda expressions and lazy streams
- It was a revolution, and earned Microsoft a lot of honor in academic circles as it truely is well designed

### Java 8 (2014)

- Unlike C#, the java collections cannot support streams of primitive types (int, boolean, double etc)
- This makes the practical syntax for Java somewhat more clumsy
- Java has only resently gotten the var keyword (which is needed to avoid spelling out all those long collection types).

# Filter, map, reduce

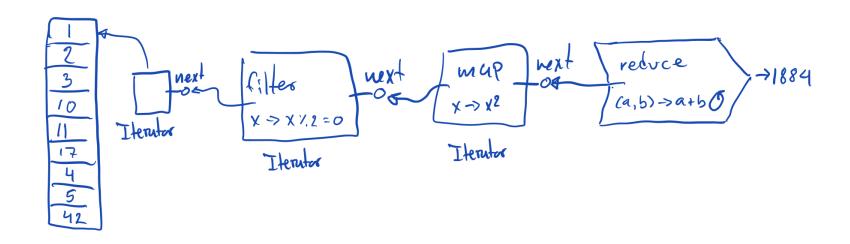


#### Eager model

- Not supported in Java (but lisp and smalltalk for example)
- New collections are generated at each link in the chain.
- Not used in modern frameworks as it potentially can give many copies of the same data
- Does not support *infinite streams*.

# Short smalltalk demo

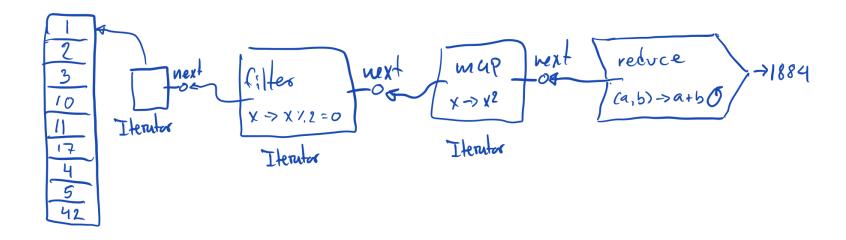
# Lazy or Iterator model



#### Lazy/Iterator model

- Used in Java and C# Python?
- No intermediate collections generated
- Supports *infinite streams*
- Can be difficult to re-start (you cannot (easily) store the chain in a variable and use it several times)

# Stream pipeline



There are three different types of elements:

- sources (arrays, collections, IO, generators)
- intermediate operations (transforming one stream into an other filter, map,...)
- terminal operations (count, sum, forEach, ...)

The streams are lazy, driven by the terminal

# Break until 9:00

#### Sources

• Input (files or network) - Here from BufferedReader

Stream<String> lines()

Returns a Stream, the elements of which are lines read from this BufferedReader.

- The Arrays class has a number of utilities for example: Arrays.stream(array);
- All java collections has a stream() method which is a stream over its elements
- Stream.of("Huey", "Dewey" "Louie") returns a stream of the three strings

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# Example - CSV reader

CSV - comma separated values - used to store tables in text In Denmark we use ; to separate because , is used as decimal character in numbers

Assume we have a file of addresses:

```
Jomfru Ane gade 17; 9000; Ålborg
Kannikegade 10; 8000; Aarhus
```

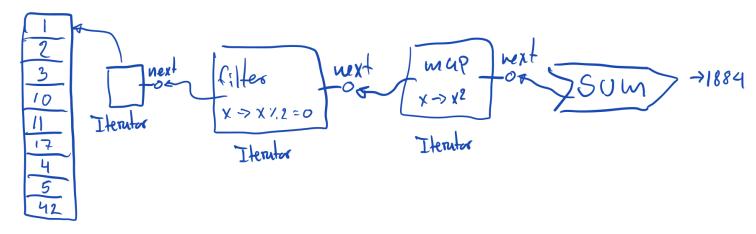
```
bufferedReader.lines()
.map(line -> line.split(";"))
.map(elements -> new Address(elements[0], elements[1], elements[2]))
.filter( addr -> addr.getZip() >= 9000 )
.forEach( System.out::println )
```

# Intermediate operations

- filter lambda returns a boolean, if the boolean is true the element is included in the output stream
- map the lambda computes a value. The output stream consists of computed values.
- limit(n) returns a stream of the first n elements
- skip(n) returs a stream without the first n elements
- distinct removes duplicates from stream
- peek copies the elements to output, but executes lambda for each element (can be used for debugging)
- sorted returns a stream with the elements sorted

# Terminal operations

• Number streams has min, max, sum, average, count



- Number streams even has summaryStatistics()
- allMatch returns true if the lambda is true for all elements sort of ∀
- anyMatch returns true if the lambda is true for a element () sorf of  $\exists$
- noneMatch returns true if the lambda is false for all elements sort of ∄
- findAny and findFirst returns an Optional (as the stream might be empty).
- for Each executes the lambda for all elements in the stream

#### Reduce

Mostly you will not need this, but use one of the predefined ones (sum, average)

```
stream.reduce( (a,b) -> a+b*b)
```

will compute the sum of squares

the result is computed like this:

```
boolean foundAny = false;
T result = null;
for (T element : this stream) {
    if (!foundAny) {
        foundAny = true;
        result = element;
    }
    else
        result = theLambda.apply(result, element);
}
return foundAny ? Optional.of(result) : Optional.empty();
```

Notice: It returns an Optional as the stream might be empty

### Reduce with intial value

```
stream.reduce(0, (a,b) -> a+b*b)
```

which is computed as:

```
T result = identity;
for (T element : this stream)
    result = theLambda.apply(result, element)
return result;
```

Notice: No optional - as we give an initial value.

# Java type in reduce

That is, one **cannot** do this:

```
List<Integer> list = Arrays.asList(1,2,3,10,11,17,4,5,42);
System.out.println("Reduced to: " + list.stream()
   .filter( x -> x%2 == 0)
   .map( x -> x*x )
   .reduce(LocalDate.now(), (a,b) -> a.plusDays( b ) ));
```

Which to me looks quite normal....

# Stream to array

Often one want to produce a collection of the elements in a stream.

- toArray() returns an Object[] that is, untyped elements
- toArray(IntFunction<A[]> generator) returns an array of type A The parameter looks a bit odd, but what is ask for is a lambda which takes a size and returns an array of type A of that size.

```
intStream.filter( i -> i.isPrime()).toArray( n -> new Integer[n]);
```

#### which can be written as

```
intStream.filter( i -> i.isPrime()).toArray(Integer[]::new);
```

## Stream to Lists

• toList() - yes, finally something simple

#### Stream to ...

There is a general mechanism:

```
stream.collect(aCollector)
```

The java class <u>Collectors</u> has many different factory methods for aggregating the elements in a stream.

The class has several examples as well.

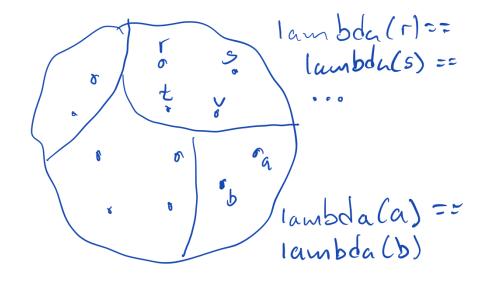
#### Reduce and collect

"The normal reduction is meant to **combine two immutable values** such as int, double, etc. and produce a new one; it's an immutable reduction. In contrast, the **collect method is designed to mutate a container to accumulate the result** it's supposed to produce."

It is possible to write your own collectors, but in nearly all cases you can depend on those declated in

<u>Collectors(https://docs.oracle.com/javase/8/docs/api/java/util/stream/Collectors.html)</u>

# Grouping - principle



each group is represented by a value of the lambda, and all the elements which gave that value (Sorry for the round stream, was just easier to draw)

The full grouping is a Map.

Map<K, List<T>>, where K is the type of the results of the lambda, and T is the type of the values in the stream.

# Grouping example

```
Map<Integer,List<Integer>> groupings = Stream.of(1,2,3,10,11,17,4,5,42)
   .collect(Collectors.groupingBy(i-> i / 5)); // integer division by 5

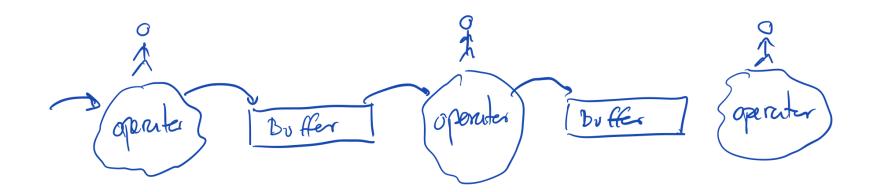
for (int key: groupings.keySet()){
   System.out.format("Key: %d with list: %s\n",
        key, groupings.get(key).toString());
}
```

#### Prints:

```
Key: 0 with list: [1, 2, 3, 4]
Key: 1 with list: [5]
Key: 2 with list: [10, 11]
Key: 3 with list: [17]
Key: 8 with list: [42]
```

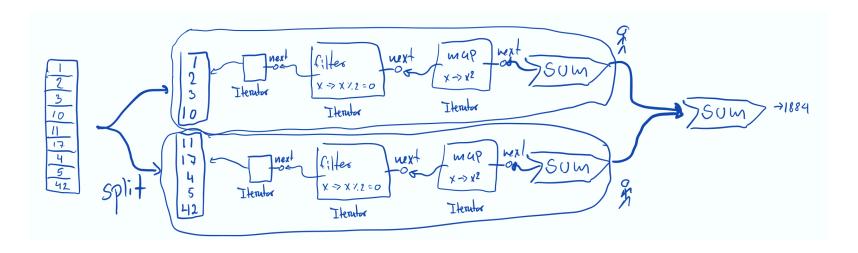
### Parallelism and streams I

Strategy 1 - parallel pipelining - (not used):



### Parallelism and streams II

**Strategy 2 - splitting the iterator - (used):** 



## In java

```
anyStream.parallelStream().allAsBeforeStillWorksButIsNowDoneInParallel
```

#### A special case is with grouping:

```
Map<Person.Sex, List<Person>> byGender =
    personStream
    .collect(
        Collectors.groupingBy(Person::getGender));
```

#### The following is the parallel equivalent:

- Java streams are pretty much modeled after C#
- C# has a different kind of type parameters allowing them to have streams of primitive types
- C# has extension methods, which in many cases gives a more concise syntax
- C# has anonymous classes, which work well with map (called select in C#)

# Mongo aggregation

- the source is collection of json documents
- filter allows to look down into the json tree
- map allow to pick out subtrees and substitute elements
- sum, average,... all exists
- a special unwind operator can create copies of a json node for example, if a person has three emails emails: ["email1", "email2", "email3"] unwind will produce three persons, each with only one email.

It is a bit unclear how parallelism is used except on large scale (sharding).

# Python, Ruby, Go, Rust, Kotlin, Scala, F#,...## Left as an exercise

• The devil is in detail