# MicroUI Guide: Composing Components

#### What is Component Composition?

- Composition means building components out of other components.
- Instead of writing everything in one place, you can split logic/UI into smaller pieces.
- This makes code reusable, cleaner, and easier to test.

#### Simple Parent → Child Example

```
import { createComponent } from "@magnumjs/micro-ui";
// Child Component
const Child = createComponent({
 render(props) {
   return `Hello, ${props.name} `;
 }
});
// Parent Component
const Parent = createComponent({
  state: { name: "Alice" },
 render() {
   return
     <div>
        <h2>I am the Parent</h2>
        ${Child({ name: this.state.name })}
     </div>
  }
});
```

- Child is called inside Parent's render.
- ✓ Parent passes props down: name: this.state.name.

 $lue{V}$  Child renders its part independently.

## Multiple Children Example

```
const Card = createComponent({
 render(props) {
   return `
     <div class="card">
       <h3>${props.title}</h3>
       ${props.content}
     </div>
  }
});
const Dashboard = createComponent({
 render() {
   return `
      <section>
        ${Card({ title: "Users", content: "123 active" })}
        ${Card({ title: "Sales", content: "$1,230" })}
        ${Card({ title: "Messages", content: "45 new" })}
      </section>
 }
});
```

- $m{arVert}$  Dashboard reuses the same Card multiple times.
- Each Card gets its own props.
- Keeps layout consistent and reusable.

### Parent Updating Child with State

```
</div>
  },
  onMount() {
    this.ref("inc").addEventListener("click", () => {
      this.setState({ count: this.state.count + 1 });
    });
  }
});
const App = createComponent({
  render() {
    return `
      <main>
        <h1>Counter App</h1>
        ${Counter()}
      </main>
  }
});
```

- App hosts the Counter.
- Counter manages its own state.
- lacksquare Parent doesn't need to know the details.

## Why Composition Matters

- Encourages reusable building blocks.
- Keeps code organized (separation of concerns).
- Allows independent testing of components.
- Makes UI scalable as projects grow.

There are various styles for event handling:

- 1. Using this.addEvent in the render function body
- 2. Using declarative attributes like data-action-click

3. Refs approach (already in the last example)

### Child with Events (Multiple Ways)

```
Option 1 - Using this.addEvent in render
const Button = createComponent({
 render() {
    this.addEvent("click button", () => alert("Clicked!"));
    return `<button>Click Me</button>`;
 }
});
Option 2 - Using data-action-click
const Button = createComponent({
 render() {
    return `<button data-action-click="sayHello">Click Me</button>`;
 },
   sayHello() {
     alert("Clicked via data-action!");
   1
});
Option 3 - Using ref directly
const Button = createComponent({
 render() {
    return `<button data-ref="btn">Click Me</button>`;
 },
 onMount() {
    this.ref("btn").addEventListener("click", () => alert("Clicked via
ref!"));
 }
});
👉 Tip: Use the style that feels most natural for your use case.
All 3 methods work and can even be mixed across different components.
```

/ MicroUI -> https://github.com/magnumjs/micro-ui