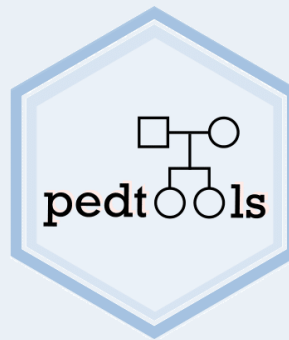
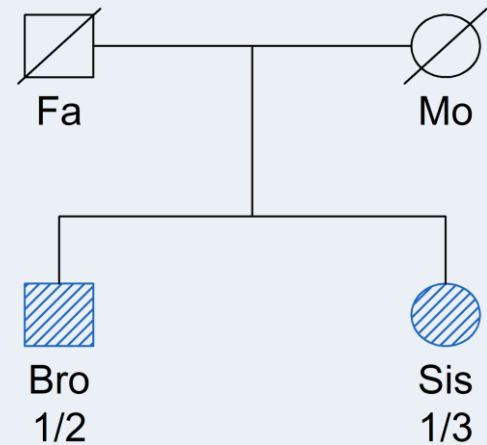




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Lecture 2: Introduction to R and the ped suite

Statistical methods in genetic relatedness and pedigree analysis

NORBIS course, 13th – 17th of June 2022, Oslo

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What is R?

- A framework for statistical computing
 - calculator
 - data handling and numerical analysis
 - flexible plotting
 - programming language
 - external packages
 - anyone can make one
 - thousands!

Pros

- free!
- very widely used
- anything is possible (but not always easy)
- scripting --> reproducibility

Cons

- steep learning curve
- packages come and go

Time to get your hands dirty: Trying out R

Using R as a basic calculator

```
> 2 + 3
[1] 5
> 1+2      * 3
[1] 7
> (1 + 2) * 3
[1] 9
> 4^2
[1] 16
> exp(1)
[1] 2.718282
> log(100)
[1] 4.60517
> log(100, base = 10)
[1] 2
> log10(100)
[1] 2
```

Variables

I use this



Two (mostly synonymous) ways to assign values: `=` or `<-`

```
> a = 5      or  a <- 5
> b = 2      or  b <- 2
> a
[1] 5
> a - 2*b
[1] 1
```

Changing a variable:

```
> a = a+1
> a
[1] 6
```

Common beginners' mistake:
forgetting to assign after change

Creating new variables from old:

```
> newVar = a^b
> newVar
[1] 36
```

Most programmers stick to either
camelCase or **snake_case**
when naming their variables

Vectors

```
> c(3, 2, 6, -1)
[1] 3 2 6 -1
> 4:20
[1] 4 5 6 7 8 9 10 11 12
[10] 13 14 15 16 17 18 19 20
> 5:7 - 4
[1] 1 2 3
> c(10,20,30,40) + c(1,3,8,0)
[1] 11 23 38 40
> seq(from = 2, to = 15, by = 3)
[1] 2 5 8 11 14
```

The `c()` operator!

The `:` operator
(shortcut for consecutive numbers)

There is a help page
for every function!
> `?seq`

Character vectors:

```
> c("Alice", "Bob")
```

Logical vectors:

```
> c(TRUE, FALSE, T, F)
[1] TRUE FALSE TRUE FALSE
```

Built-in logical constants:
TRUE short form: **T**
FALSE short form: **F**

Matrix-like containers

Data frames: Collects vectors of the same length

```
> x = data.frame(Name = c("Ali", "Bob", "Joe"),  
                  Weight = c(75, 81, 70))
```

```
> x  
  Name Weight  
1  Ali     75  
2  Bob     81  
3  Joe     70
```

Use \$ to refer to columns: **x\$Name**

Matrices:

```
> x = matrix(1:12, nrow = 3, ncol = 4)
```

```
> x  
      [,1] [,2] [,3] [,4]  
[1,]    1    4    7   10  
[2,]    2    5    8   11  
[3,]    3    6    9   12
```

Note: No \$ for matrices!

First column: **x[, 1]**

First row: **x[1,]**

Faster, but less flexible. Good for all-numeric (or all-character) data

Lists

```
> a = list(good = 1:3, bad = 0)
```

```
> a
```

```
$good
```

```
[1] 1 2 3
```

```
$bad
```

```
[1] 0
```

```
> a$good
```

```
[1] 1 2 3
```

Alternative to \$:
`a[["good"]]`

Easy to change lists:

```
> a$bad = NULL (delete item)
```

```
> a$ok = -1 (add new item)
```

```
> a$good = c(a$good, 10) (modify item)
```

```
> a
```

```
$good
```

```
[1] 1 2 3 10
```

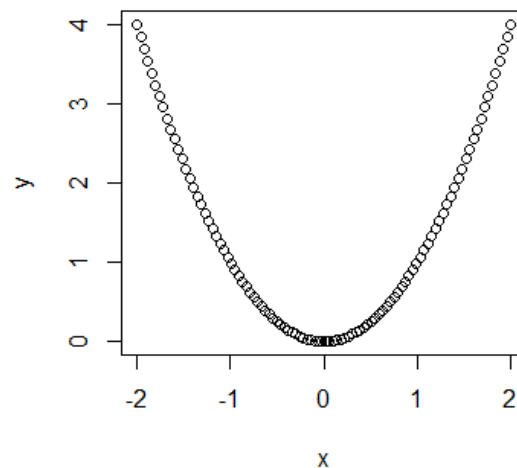
```
$ok
```

```
[1] -1
```

Basic plotting

Let's plot the graph of $y = x^2$!

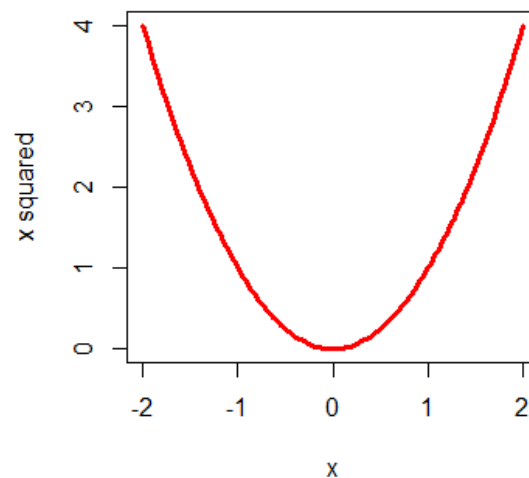
```
> x = seq(-2, 2, length = 100)
> y = x^2
> plot(x, y)
```



Many options to play with...

```
> plot(x, y, type="l", lwd = 3, col = "red",
      ylab = "x squared", main = "My plot!")
```

My plot



The pipe: |>

Introduced in
R version 4.1

- Enables function [chaining](#). Often easier to read.

Consider this code:

```
> a = exp(2)
> b = log(a, base = 10)
> rep(b, times = 3)
[1] 0.868589 0.868589 0.868589
```

One-liner producing the same:

```
> rep(log(exp(2), base = 10), times = 3)
[1] 0.868589 0.868589 0.868589
```

With piping:

```
> exp(2) |> log(base = 10) |> rep(times = 3)
[1] 0.868589 0.868589 0.868589
```

Purists: Line break after each pipe

```
exp(2) |>
  log(base = 10) |>
  rep(times = 3)
```

R stuff skipped in this brief introduction

- User-defined functions
- Loops, `apply()`, `lapply()`, etc.
- Basic statistics, linear models + +
- Random numbers
- The "tidyverse" for data science
- ... and LOTS of other things...



Installing packages

To access the functions of an external package, you must:

- install the package
 - downloads it to your computer
 - this is done only once
 - `install.packages()`
- load it into R
 - every new session
 - `library()`

To check if a package is installed, simply try to load it:

```
> library(pedsuite)
```

If you get an error, do:

```
> install.packages("pedsuite")
```

RStudio and scripting

The screenshot displays the RStudio integrated development environment (IDE) interface. The main window is titled "RStudio" and features a menu bar with options: File, Edit, Code, View, Plots, Session, Build, Debug, Profile, Tools, and Help. Below the menu bar is a toolbar with icons for file operations (new, open, save, print), a search bar, and a "Go to file/function" button. The main editor area shows a script titled "Untitled1*" with the following content:

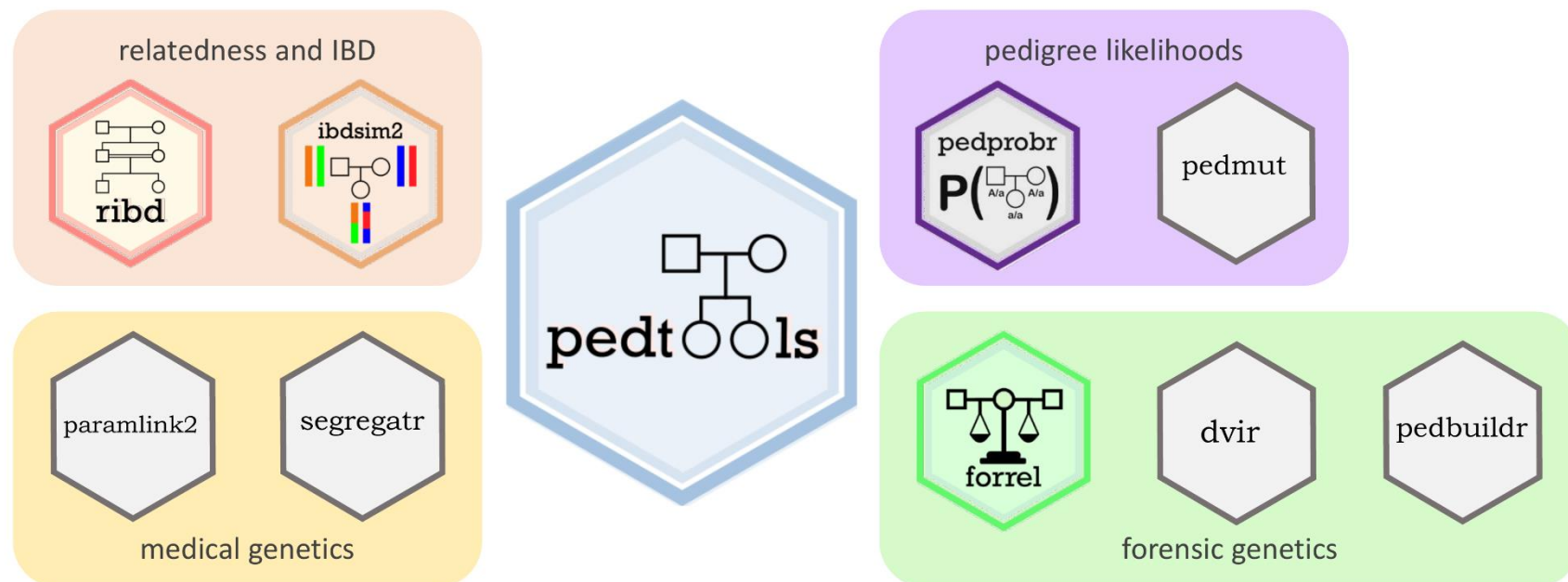
```
1 # Lecture 1
2
3 # This is a comment
4
5 # To execute, press ctrl+enter
6
7 2+3
8 |
```

The status bar at the bottom of the editor indicates "8:1 (Top Level) R Script". To the right of the editor is the "Environment" pane, which shows the "Global Environment" and states "Environment is empty". Below the Environment pane is the "Files" pane, which is currently empty. At the bottom of the interface is the "Console" pane, which shows the output of the script:

```
> 2+3
[1] 5
> |
```

The console also displays the R version "R 4.2.0" and the current directory "~/".

The **ped suite**: A collection of packages for pedigree analysis in R



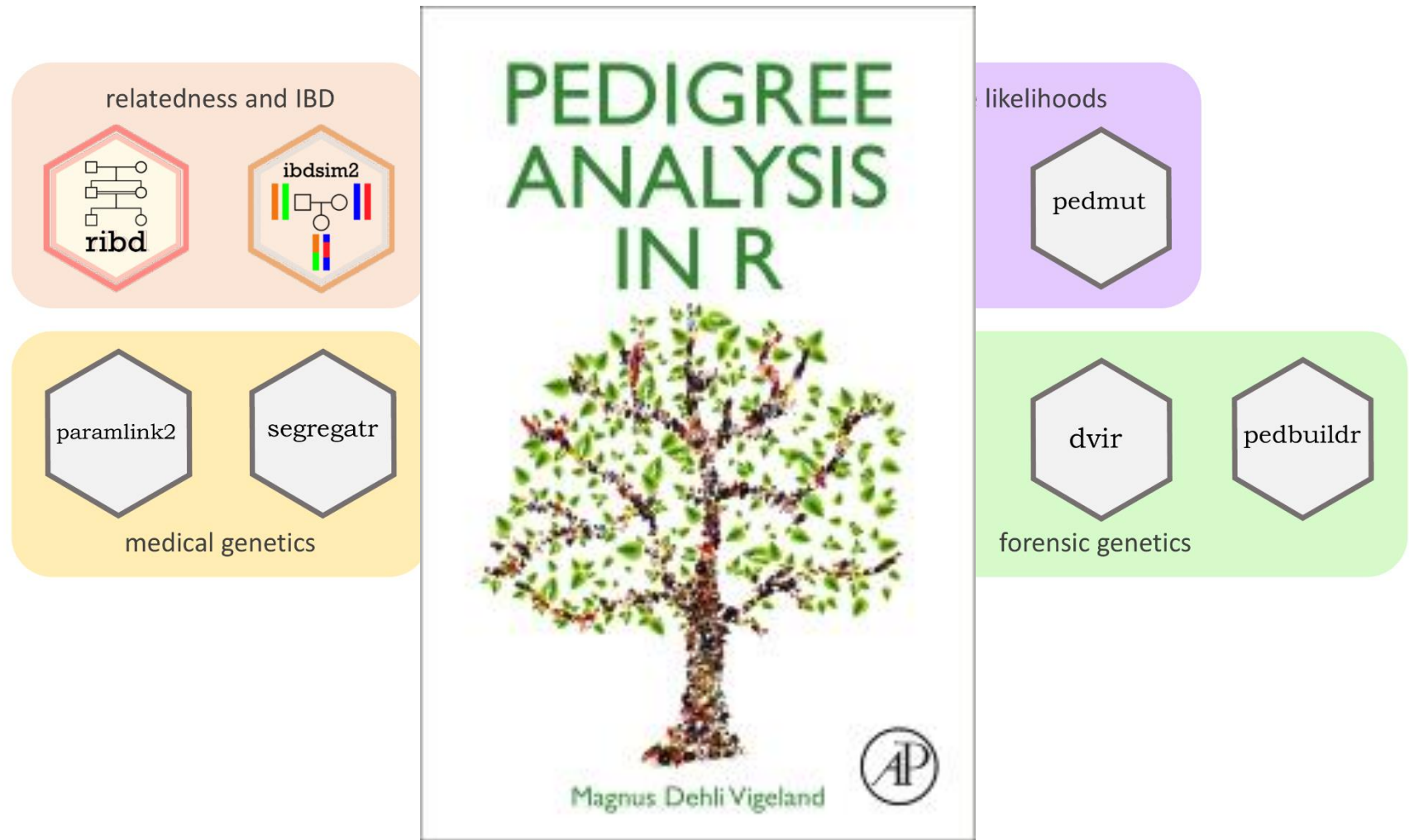
Home page:

<https://magnusdv.github.io/pedsuite>

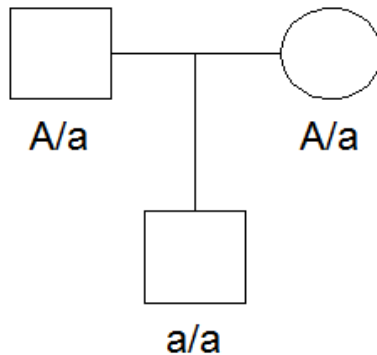
Source code available on GitHub:

<https://github.com/magnusdv>

The **ped suite**: A collection of packages for pedigree analysis in R



pedtools: Tools for working with pedigrees in R



What it contains

pedigrees

markers

What it does

- Create
- Manipulate
- Investigate
- Plot

kinship2

How do I load my
pedigree into R?



Either:

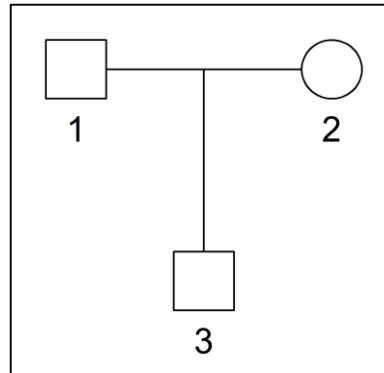
- ✓ Build with **pedtools**
- ✓ Read from file:
 - `readPed()`
 - `readFam()`



Building pedigrees

```
> library(pedtools)

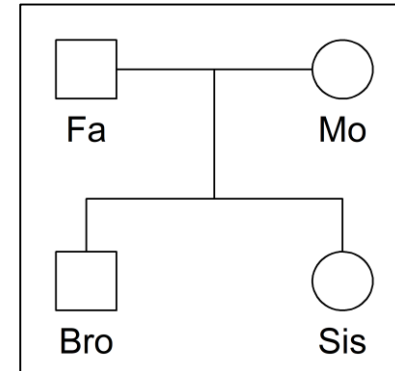
> x = nuclearPed()
> plot(x)
```



Names and sex:

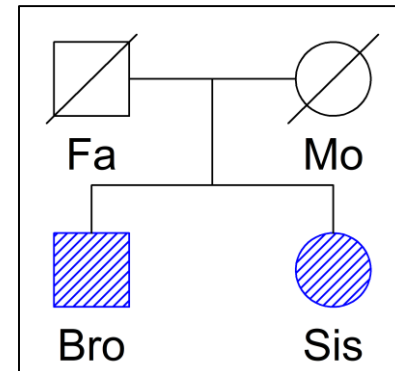
```
> y = nuclearPed(father = "Fa",
                 mother = "Mo",
                 child = c("Bro", "Sis"),
                 sex = 1:2)

> plot(y)
```

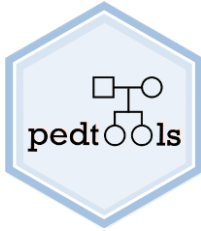


Many ways to tweak the plot!

```
> plot(y,
       deceased = c("Fa", "Mo"),
       hatched = c("Bro", "Sis"),
       col = list(blue = c("Bro", "Sis")),
       cex = 1.5)
```



Some useful functions



Create: basic

- singleton
- nuclearPed
- linearPed
- halfSibPed
- avuncularPed
- cousinPed

Create: complex

- ancestralPed
- doubleCousins
- quadHalfFirstCousins
- fullSibMating
- randomPed

Manipulate

- addSon
- addDaughter
- addParents
- addChildren
- swapSex
- relabel
- removeIndividuals
- branch
- subset
- mergePed
- breakLoops

Member subsets

- founders
- nonfounders
- leaves
- males
- females
- typedMembers
- untypedMembers

Relatives

- father
- mother
- children
- siblings
- grandparents
- spouses
- ancestors
- descendants
- unrelated

Another example

```
> x = cousinPed(2)
> plot(x)
```

Change gender:

```
> x = swapSex(x, 12)
> plot(x)
```

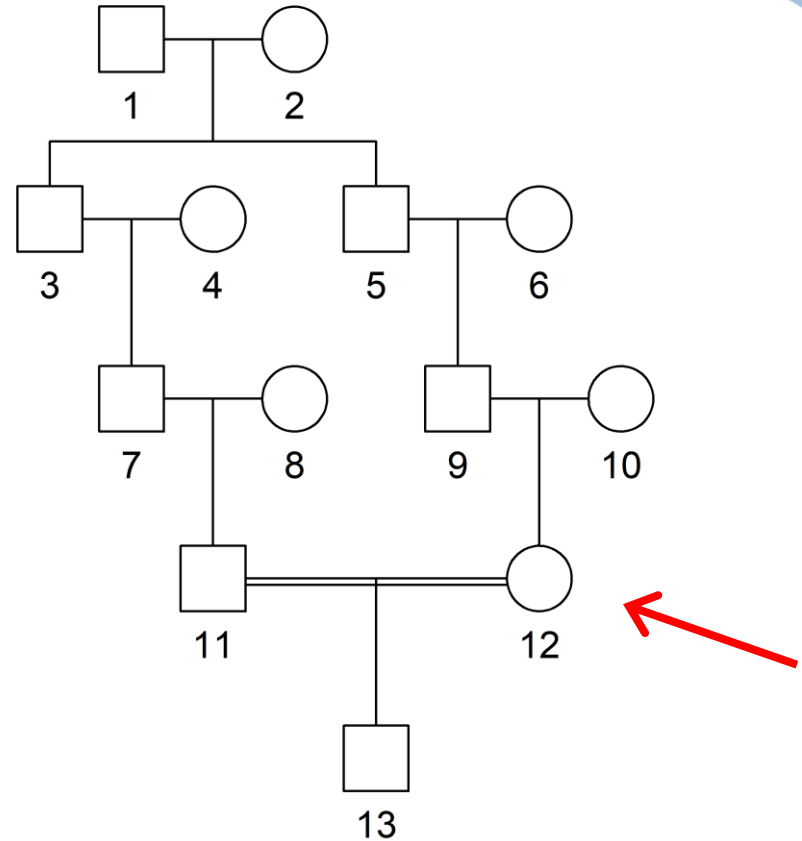
Add inbred child

```
> x = addSon(x, parents = 11:12)
> plot(x)
```

Remember

or pipe!

- Store the result after each change!
- It is OK to use the same name (if you don't need the previous object)

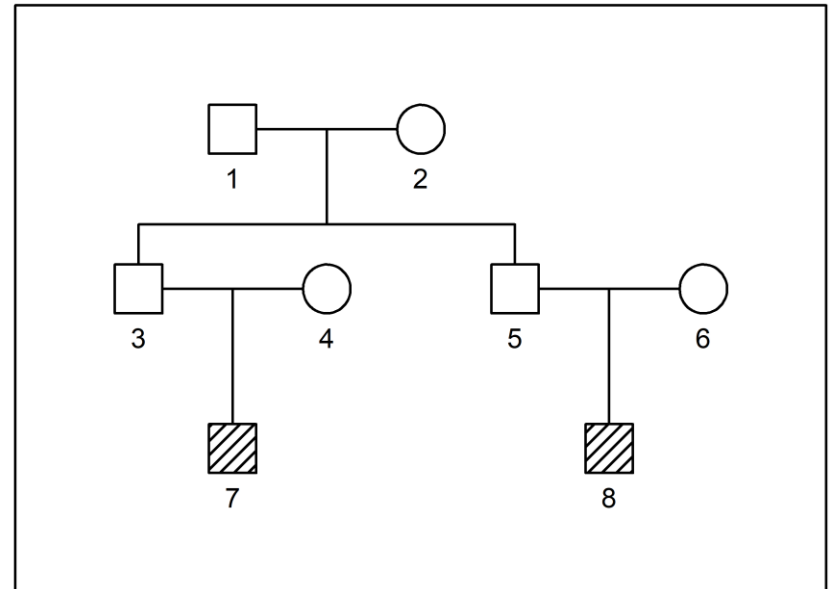
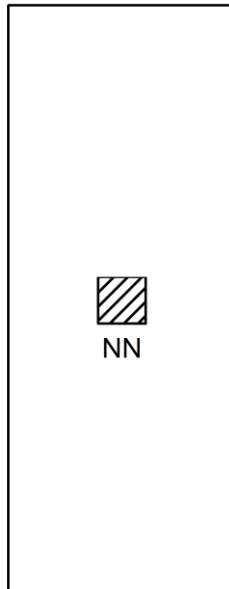
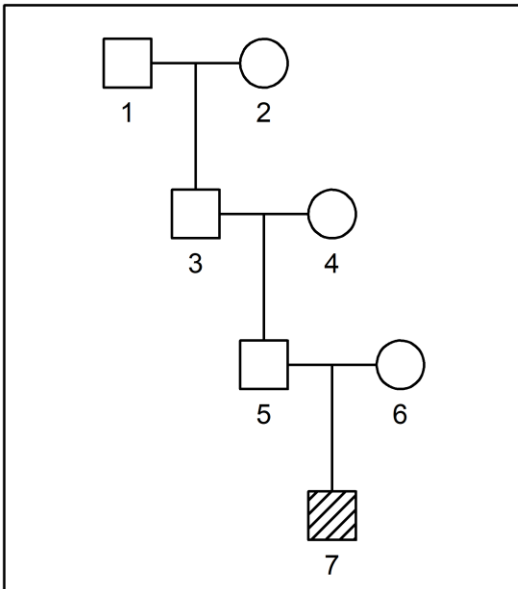


Shortcut command for this pedigree

```
> x = cousinPed(2, child = TRUE)
```

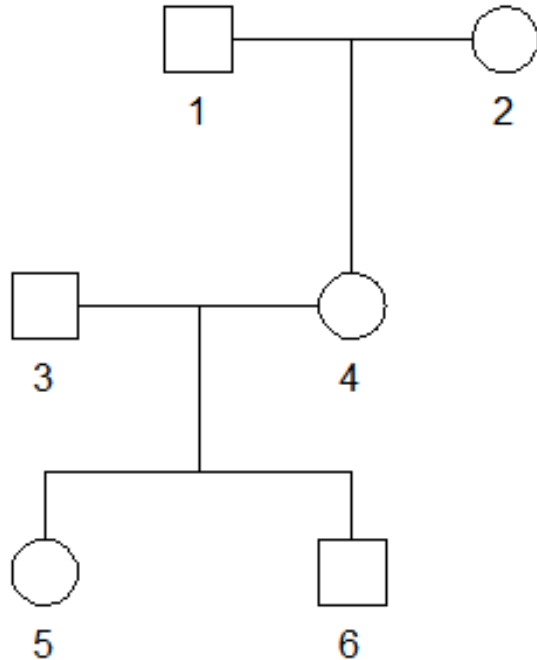
List of pedigrees

```
> peds = list(linearPed(3),  
              singleton("NN"),  
              cousinPed(1))  
  
> plotPedList(peds,  
              widths = c(2, 1, 3),  
              hatched = leaves)
```



Alternative pedigree creation: **ped file**

A text file describing a pedigree structure.



In pedtools:

```
> x = readPed("example.ped")
> plot(x)
```

famid	id	fid	mid	sex
1	1	0	0	1
1	2	0	0	2
1	3	0	0	1
1	4	1	2	2
1	5	3	4	2
1	6	3	4	1

Contents of *example.ped*

Columns

famid = family ID (optional)

id = individual ID

fid = ID of father

mid = ID of mother

sex = 1 (male), 2 (female) or 0 (unknown)

Oh my! Do I have
to write these ped-
files by hand?


No, that is tedious
and error-prone!

Better: **QuickPed**




Quick **QuickPed** ped demo

<https://magnusdv.shinyapps.io/quickped>



Ok, I've got my
pedigree in R now.
But what about
marker data?

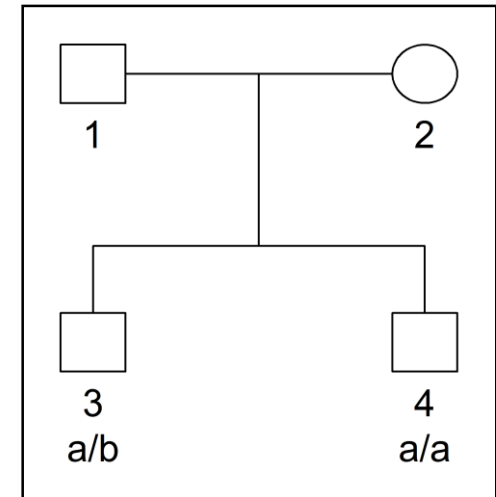
- 
- ✓ Create with **pedtools**
or
 - ✓ Include in
 - ped file
 - fam file

Marker data 1

```
> x = nuclearPed(2)
> m = marker(x, geno = c(NA, NA, "a/b", "a/a"))
> plot(x, marker = m)
```

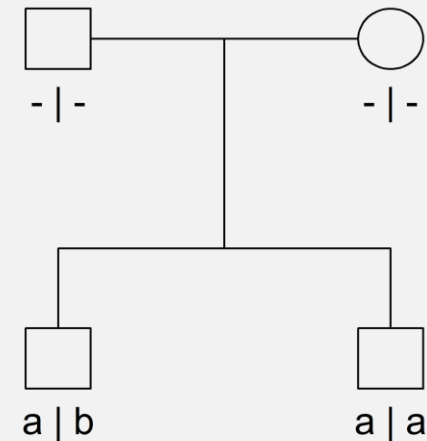
Print information about m:

```
> m
id <NA>
1  -/-
2  -/-
3  a/b
4  a/a
* * * * *
Position: NA
Mutation: none
Frequencies:
  a   b
0.5 0.5
```



Plot options for markers:

```
> plot(x, marker = m,
      labs = NULL,
      sep = " | ",
      showEmpty = TRUE)
```

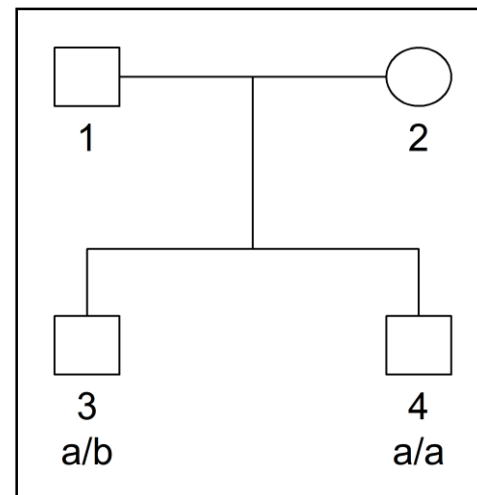


Marker data 2: Attaching to pedigree

```
> x = nuclearPed(2)
> x = addMarker(x, geno = c(NA, NA, "a/b", "a/a"))
> plot(x, marker = 1)
```

Or with pipe:

```
> x = nuclearPed(2) |>
  addMarker(geno = ...)
```



The genotypes are shown in a new column

```
> x
id fid mid sex <1>
1 * * 1 -/-
2 * * 2 -/-
3 1 2 1 a/b
4 1 2 1 a/a
```

↑
new column!

Changing allele frequencies

```
> fr = c(a = 0.1, b = 0.9)
> x = setAfreq(x, marker = 1,
  afreq = fr)
```

Inspect the result

```
> afreq(x, marker = 1)
  a  b
0.1 0.9
```

Functions for manipulating marker data

Get/set attributes

- afreq / setAfreq
- genotype / setGenotype
- chrom / setChrom
- posMb / setPosition
- name / setMarkername
- getMap / setMap

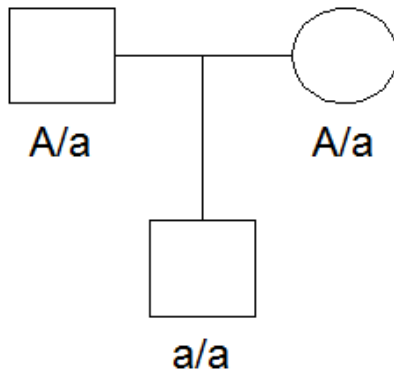
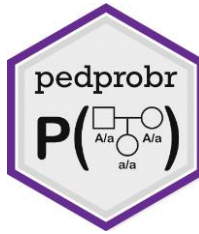
Attach/remove

- setMarkers
- addMarkers
- selectMarkers
- removeMarkers
- transferMarkers

Frequency database

- getFreqDatabase
- setFreqDatabase
- readFreqDatabase
- writeFreqDatase

pedprobr: Pedigree probabilities in R



What it does

Compute the probability

$$P(\text{genotypes} \mid \text{pedigree}; \text{params})$$

Features

- arbitrary inbreeding
- autosomal & X-linked
- linked markers
- mutation models
- Elston-Stewart algorithm

A simple likelihood

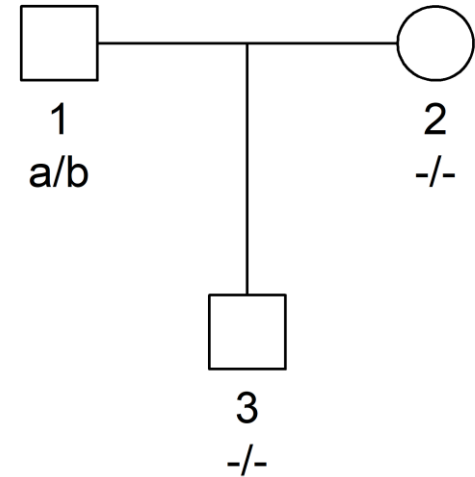
```
> library(pedprobr) # or library(pedsuite)
```

Create a pedigree with a SNP marker

```
> x = nuclearPed(1)
> x = addMarker(x, geno = c("a/b", NA, NA))
> plot(x, marker = 1)
```

Compute the pedigree likelihood

```
> likelihood(x, marker = 1)
[1] 0.5
```



Control

- By default, $P(a) = P(b) = 0.5$
- Thus HWE implies

$$P(a/b) = 2pq = 2 \cdot 0.5 \cdot 0.5 = 0.5$$

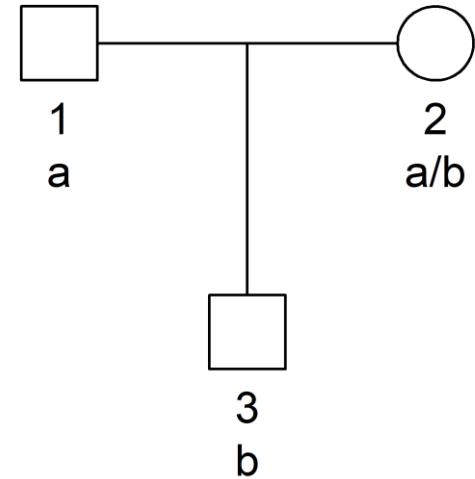
An example on X

Add X-marker to the pedigree

```
> mx = marker(x, geno = c("a", "a/b", "b"),  
               chrom = "X")  
> x = setMarkers(x, mx)  
> plot(x, marker = 1)
```

Compute the pedigree likelihood

```
> likelihood(x)  
[1] 0.125
```

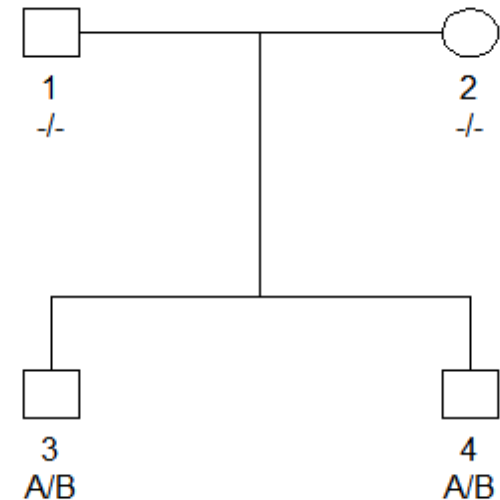


By default, `likelihood(x)` returns the likelihood for each attached markers.

oneMarkerDistribution

Computes the genotype distribution for one or several pedigree members, conditional on the observed genotypes

```
> x = nuclearPed(2)
> x = addMarker(x, geno = c(NA, NA, "A/B", "A/B"))
> plot(x, 1)
```



```
> oneMarkerDistribution(x, partial = 1, ids = 1:2)
```

Joint genotype probability distribution for individuals 1 and 2:

	A/A	B/B	A/B
A/A	0.0	0.2	0.1
B/B	0.2	0.0	0.1
A/B	0.1	0.1	0.2

Now: Exercises!

