

# TTK4190 Guidance and Control of Vehicles

## Assignment 3, Part 3

Written Fall 2020 By Magnus Dyre-Moe, Patrick Nitschke and Siawash Naqibi

### 1 Propeller Revolution and Speed Control

#### 1.1 Problem a)

We find  $K_T$  and  $K_Q$  with the *wageningen()* function from the MSS-Toolbox. We assume bollard pull, such that  $J_a = 0$ . Furthermore, pitch/diameter ratio is known to be  $PD = 1.5$ , blade area ratio is  $AEAO = 0.65$ , and number of propeller blades is  $z = 4$ . Inserting this into Matlab, **wageningen(Ja,PD,AEAO,z)** yields  $K_T = 0.6367$  and  $K_Q = 0.1390$ .

#### 1.2 Problem b)

The formulas for thrust  $T$  and torque  $Q$  assuming bollard pull are,

$$\begin{aligned} T &= \rho D^4 K_T |n| n \\ Q &= \rho D^5 K_Q |n| n \end{aligned} \quad (1)$$

Where  $\rho$  is the density of water,  $D$  is the diameter of the propeller,  $K_T$  and  $K_Q$  are obtained through section 1.1 and  $n$  is the propeller speed. These formulas are listed as equation 9.7 and 9.8 in Fossen.

Equations 9.33 and 9.35 in Fossen are,

$$\begin{aligned} I_m \dot{n} &= Q_m - Q - Q_f \\ H(s) &= \frac{Q_m}{Y}(s) \approx \frac{K}{Ts + 1} e^{-\tau s} \end{aligned} \quad (2)$$

Where for our case,  $Y$  is defined as  $Y = \frac{1}{K_m} Q_d(n_d)$ . Furthermore,  $Q_m$  is the torque developed by the main engine,  $Q_f$  is frictional torque and  $Q$  is defined in equation 1. We are also given values for  $I_m$ ,  $K_m$ ,  $T_m$  and  $\tau$ .

#### 1.3 Problem c)

Following equation 1, the desired moment is defined as,

$$Q_d = \rho D^5 K_Q |n_d| n_d \quad (3)$$

Where  $n_d$  is the desired propeller speed. See appendix, line 282.

#### 1.4 Problem d)

Equation 6.136 in Fossen is given as

$$(m - X_{\dot{u}}) \dot{u}_r - X_u u_r = -X_{\delta\delta} \delta^2 + (1 - t)T \quad (4)$$

This equation reduces to the cruise speed equation below, when *velocity is constant* and *rudder angle is zero*.

$$U = \frac{(t - 1)T}{X_u} \quad (5)$$

Hence,  $\dot{u}_r = 0$  and  $\delta^2 = 0$ .

### 1.5 Problem e)

Given a desired cruise speed  $U_d$  we can find desired torque through equation, 5

$$T_d = \frac{U_d X_u}{t - 1} \quad (6)$$

Furthermore, we can find the desired propeller speed through equation 1,

$$n_d = \text{sign}(T_d) \sqrt{\frac{|T_d|}{\rho D^4 K_T}} \quad (7)$$

Now, we are able to find desired torque through equation 3. Furthermore, by using 2 we are able to calculate  $Q_m$ .  $Q$  is known by the actual propeller speed and  $Q_f$  is assumed zero.

The result of the controller can be viewed in figure 1. As observed, the desired speed is obtained when heading angle is constant.

### 1.6 Problem f)

In our case, we have a controller for surge velocity by propeller speed. We also have heading control. By using heading control we are able to control sideslip. Hence, we will only have surge velocity. By not using a heading control, sideslip will be induced. When we have sideslip the velocity in sway is non-zero. If so, the velocity of the ship can be modelled into surge and sway velocities. For non-zero sway velocity there will be added cross-flow-damping, reducing the velocity of the vessel.

Hence, the speed will drop for cross-flow-damping, meaning we do not have an autopilot in heading. However, the velocity will remain constant when sideslip is zero, meaning an autopilot in heading is used.

### 1.7 Plots with speed autopilot

Plots can be found in figure 1.

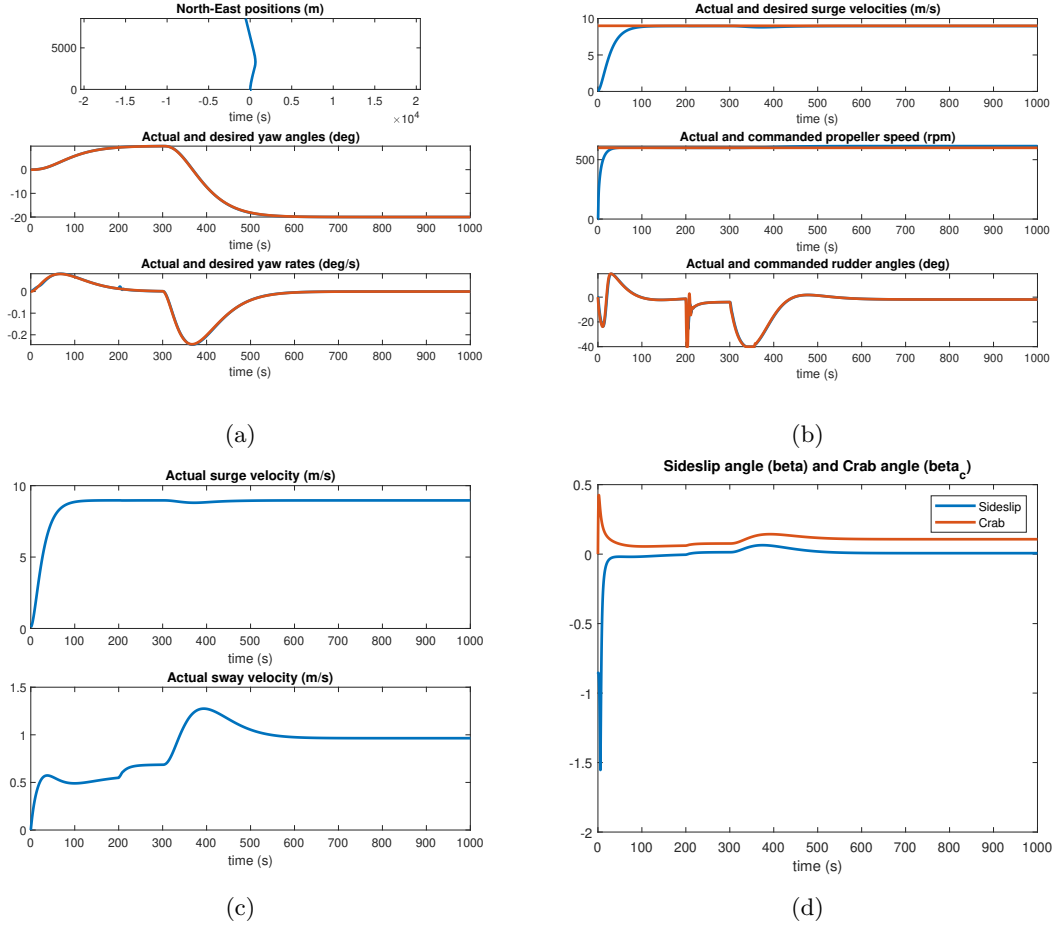


Figure 1: Figure 1a shows position of the vessel along with actual and desired yaw angles and yaw rates. Figure 1b displays actual and desired surge velocity and actual and commanded propeller speed and rudder angle. Figure 1c shows actual velocities in surge and sway. Figure 1d shows sideslip angle and crab angle.

## A Matlab code

```

1 % Project in TTK4190 Guidance and Control of Vehicles
2 %
3 % Author: Magnus Dyre-Moe, Patrick Nitschke and Siawash Naqibi
4 % Study program: Cybernetics and Robotics
5
6 clear;
7 clc;
8
9 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
10 % USER INPUTS
11 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
12 h = 0.1; % sampling time [s]
13 Ns = 10000; % no. of samples
14
15 psi.ref = 10 * pi/180; % desired yaw angle (rad)
16 U.d = 9; % desired cruise speed (m/s)
17
18 % ship parameters
19 m = 17.0677e6; % mass (kg)
20 Iz = 2.1732e10; % yaw moment of inertia about CO (kg m^3)
21 xg = -3.7; % CG x-coordinate (m)
22 L = 161; % length (m)
23 B = 21.8; % beam (m)
24 T = 8.9; % draft (m)
25 %KT = 0.7; % propeller coefficient (-)
26 Dia = 3.3; % propeller diameter (m)
27 rho = 1025; % density of water (kg/m^3)
28 visc = 1e-6; % kinematic viscosity at 20 degrees (m/s^2)
29 eps = 0.001; % a small number added to ensure that the denominator of ...
    Cf is well defined at u=0
30 k = 0.1; % form factor giving a viscous correction
31 t.thr = 0.05; % thrust deduction number
32
33
34 % rudder limitations
35 Delta_max = 40 * pi/180; % max rudder angle (rad)
36 DDelta_max = 5 * pi/180; % max rudder derivative (rad/s)
37
38 % added mass matrix about CO
39 Xudot = -8.9830e5;
40 Yvdot = -5.1996e6;
41 Yrdot = 9.3677e5;
42 Nvdot = Yrdot;
43 Nrdot = -2.4283e10;
44 MA = -[ Xudot 0 0
45         0 Yvdot Yrdot
46         0 Nvdot Nrdot ];
47
48 % rigid-body mass matrix
49 MRB = [ m 0 0
50         0 m m*xg
51         0 m*xg Iz ];
52
53 Minv = inv(MRB + MA); % Added mass is included to give the total inertia
54
55 % ocean current in NED
56 Vc = 1; % current speed (m/s)
57 betaVc = deg2rad(45); % current direction (rad)
58
59 % wind expressed in NED
60 Vw = 10; % wind speed (m/s)
61 betaVw = deg2rad(135); % wind direction (rad)
62 rho.a = 1.247; % air density at 10 deg celsius
63 cy = 0.95; % wind coefficient in sway
64 cn = 0.15; % wind coefficient in yaw
65 A.Lw = 10 * L; % projected lateral area
66

```

```

67 % linear damping matrix (only valid for zero speed)
68 T1 = 20; T2 = 20; T6 = 10;
69
70 Xu = -(m - Xudot) / T1;
71 Yv = -(m - Yvdot) / T2;
72 Nr = -(Iz - Nrdot) / T6;
73 D = diag([-Xu -Yv -Nr]); % zero speed linear damping
74
75
76 % rudder coefficients (Section 9.5)
77 b = 2;
78 AR = 8;
79 CB = 0.8;
80
81 lambda = b^2 / AR;
82 tR = 0.45 - 0.28*CB;
83 CN = 6.13*lambda / (lambda + 2.25);
84 aH = 0.75;
85 xH = -0.4 * L;
86 xR = -0.5 * L;
87
88 X_Δ2 = 0.5 * (1 - tR) * rho * AR * CN;
89 Y_Δ = 0.25 * (1 + aH) * rho * AR * CN;
90 N_Δ = 0.25 * (xR + aH*xH) * rho * AR * CN;
91
92 % input matrix
93 Bu = @(u,r,Δ) [ (1-t-thr) -u_r^2 * X_Δ2 * Δ
94                  0 -u_r^2 * Y_Δ
95                  0 -u_r^2 * N_Δ ];
96
97
98 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
99 % Heading Controller
100 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
101
102 % Linearized coriolis matrices
103 CRBstar = [ 0 0 0
104            0 0 m*U_d
105            0 0 m*xg*U_d];
106 CRBstar = CRBstar(2:3,2:3); % reduced to sway and yaw
107
108 CAstar = [ 0 0 0
109            0 0 -Xudot*U_d
110            0 (Xudot-Yvdot)*U_d -Yrdot*U_d];
111 CAstar = CAstar(2:3,2:3); % reduced to sway and yaw
112
113 % Reduced D matrix
114 D_reduced = D(2:3,2:3);
115
116 % Reduced M
117 Minv_reduced = Minv(2:3,2:3); % 2 by 2
118
119
120 % linearized sway-yaw model (see (7.15)-(7.19) in Fossen (2021)) used
121 % for controller design. The code below should be modified.
122 N_lin = CRBstar + CAstar + D_reduced;
123 b_lin = [-2*U_d*Y_Δ -2*U_d*N_Δ]';
124
125 % initial states
126 eta = [0 0 0]';
127 nu = [0.1 0 0]';
128 Δ = 0;
129 n = 0;
130 z = 0;
131 xd = [0; 0; 0];
132
133 % Transfer function from Δ to r
134 [num,den] = ss2tf(-Minv_reduced * N_lin, Minv_reduced * b_lin, [0 1], 0);
135 root = roots(den);
136 T1 = -1/root(1);

```

```

137 T2 = -1/root(2);
138 T3 = num(2)/num(3);
139 T_nomoto = T1 + T2 - T3;
140 K_nomoto = num(3)/(root(1)*root(2));
141
142
143 % rudder control law
144 wb = 0.06;
145 zeta = 1;
146 wn = 1 / sqrt( 1 - 2*zeta^2 + sqrt( 4*zeta^4 - 4*zeta^2 + 2 ) ) * wb;
147
148 m_nomoto = T_nomoto / K_nomoto;
149 d = 1 / K_nomoto;
150 Kp = wn^2 * m_nomoto;
151 Kd = ( 2 * zeta * wn * T_nomoto - 1 ) / K_nomoto;
152 Ki = wn^3 / 10 * m_nomoto;
153 w_ref = 0.03;
154
155
156 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
157 % PART 3
158 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
159
160 % Propeller coefficients
161 num.blades = 4;           % number of propeller blades
162 AEAO = 0.65;             % area of blade
163 PD = 1.5;                % pitch/diameter ratio
164 Ja = 0;                  % bollard pull
165 [KT, KQ] = wageningen(Ja, PD, AEAO, num.blades); %Propeller coefficients
166
167 Qm = 0;
168 t_T = 0.05;
169
170
171 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
172 % MAIN LOOP
173 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
174 simdata = zeros(Ns+1,16);           % table of simulation data
175
176 for i=1:Ns+1
177     t = (i-1) * h;                   % time (s)
178
179     % Reference model
180     if (t > 300)
181         psi_ref = deg2rad(-20);
182     else
183         psi_ref = deg2rad(10);
184     end
185     Ad = [0      1      0;
186           0      0      1;
187           -w_ref^3 - (2*zeta+1)*w_ref^2 - (2*zeta+1)*w_ref];
188
189     Bd = [0; 0; w_ref^3];
190
191     xd_dot = Ad * xd + Bd * psi_ref;
192
193     % Rotation from body to NED
194     R = Rzyx(0,0,eta(3));
195
196     % current (should be added here)
197     nu_r = nu - [Vc*cos(betaVc - eta(3)), Vc*sin(betaVc - eta(3)), 0]';
198     u_c = Vc*cos(betaVc - eta(3));
199
200     % wind (should be added here)
201     if t > 200
202         u_rw = nu(1) - Vw * cos(betaVw - eta(3));
203         v_rw = nu(2) - Vw * sin(betaVw - eta(3));
204         V_rw = sqrt(u_rw^2 + v_rw^2);
205         gamma_w = -atan2(v_rw, u_rw);
206         Cy = cy * sin( gamma_w );

```

```

207     Cn = cn * sin( 2*gamma_w );
208     Ywind = 0.5 * rho_a * V_rw^2 * Cy * A_Lw; % expression for wind moment in ...
        sway should be added.
209     Nwind = 0.5 * rho_a * V_rw^2 * Cn * A_Lw * L; % expression for wind moment...
        in yaw should be added.
210 else
211     Ywind = 0;
212     Nwind = 0;
213 end
214 tau_env = [0 Ywind Nwind]';
215
216 % state-dependent time-varying matrices
217 CRB = m * nu(3) * [ 0 -1 -xg
218                    1 0 0
219                    xg 0 0 ];
220
221 % coriolis due to added mass
222 CA = [ 0 0 Yvdot * nu_r(2) + Yrdot * nu_r(3)
223        0 0 -Xudot * nu_r(1)
224        -Yvdot * nu_r(2) - Yrdot * nu_r(3) Xudot * nu_r(1) 0];
225 N = CRB + CA + D;
226
227 % nonlinear surge damping
228 Rn = L/visc * abs(nu_r(1));
229 Cf = 0.075 / ( (log(Rn) - 2)^2 + eps);
230 Xns = -0.5 * rho * (B*L) * (1 + k) * Cf * abs(nu_r(1)) * nu_r(1);
231
232 % cross-flow drag
233 Ycf = 0;
234 Ncf = 0;
235 dx = L/10;
236 Cd_2D = Hoerner(B,T);
237 for xL = -L/2:dx:L/2
238     vr = nu_r(2);
239     r = nu_r(3);
240     Ucf = abs(vr + xL * r) * (vr + xL * r);
241     Ycf = Ycf - 0.5 * rho * T * Cd_2D * Ucf * dx;
242     Ncf = Ncf - 0.5 * rho * T * Cd_2D * xL * Ucf * dx;
243 end
244 d = -[Xns Ycf Ncf]';
245
246 % reference models
247 psi_d = xd(1);
248 r_d = xd(2);
249 u_d = U_d;
250
251 % thrust
252 thr = rho * Dia^4 * KT * abs(n) * n; % thrust command (N) Equation 9.7
253
254 % control law
255 z_dot = eta(3) - xd(1);
256 Δ_c = - ( Kp * (eta(3) - xd(1)) + Kd * (nu(3) - xd(2)) + Ki * z ); ...
        % rudder angle command (rad)
257
258 % ship dynamics
259 u = [ thr Δ ]';
260 tau = Bu(nu_r(1),Δ) * u;
261 nu_dot = Minv * (tau_env + tau - N * nu_r - d);
262 eta_dot = R * nu;
263
264 % Rudder saturation and dynamics (Sections 9.5.2)
265 if abs(Δ_c) ≥ Δ_max
266     Δ_c = sign(Δ_c)*Δ_max;
267 end
268
269 Δ_dot = Δ_c - Δ;
270 if abs(Δ_dot) ≥ DΔ_max
271     Δ_dot = sign(Δ_dot)*DΔ_max;
272 end
273

```

```

274 % propeller dynamics
275 Im = 100000; Tm = 10; Km = 0.6; % propulsion parameters
276 n_c = 10; % propeller speed (rps)
277
278 T_prop = rho * Dia^4 * KT * abs(n) * n;
279 Q_prop = rho * Dia^5 * KQ * abs(n) * n;
280 T_d = (U_d - u_c)*Xu / (t_T - 1);
281 n_d = sign(T_d) * sqrt( abs(T_d) / (rho*Dia^4*KT) );
282 Q_d = rho * Dia^5 * KQ * abs(n_d) * n_d;
283 Y = (1 / Km) * Q_d;
284 Qm_dot = (1 / Tm) * (-Qm + Y*Km);
285 Qf = 0;
286
287 n_dot = (1/Im) * (Qm - Q_prop - Qf); % should be changed in Part 3
288
289 % Crab and sideslip to be stored in simdata
290 sideslip_angle = asin( nu_r(2) / sqrt(nu_r(1)^2 + nu_r(2)^2) );
291 crab_angle = atan( nu(2) / nu(1) );
292
293 % store simulation data in a table (for testing)
294 simdata(i,:) = [t n_c Δ_c n Δ eta' nu' u_d psi_d r_d sideslip_angle crab_angle...
295 ];
296
297 % Euler integration
298 eta = euler2(eta_dot,eta,h);
299 nu = euler2(nu_dot,nu,h);
300 Δ = euler2(Δ_dot,Δ,h);
301 n = euler2(n_dot,n,h);
302 z = euler2(z_dot,z,h);
303 xd = euler2(xd_dot,xd,h);
304 Qm = euler2(Qm_dot,Qm,h);
305 end
306
307 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
308 % PLOTS
309 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
310 t = simdata(:,1); % s
311 n_c = 60 * simdata(:,2); % rpm
312 Δ_c = (180/pi) * simdata(:,3); % deg
313 n = 60 * simdata(:,4); % rpm
314 Δ = (180/pi) * simdata(:,5); % deg
315 x = simdata(:,6); % m
316 y = simdata(:,7); % m
317 psi = (180/pi) * simdata(:,8); % deg
318 u = simdata(:,9); % m/s
319 v = simdata(:,10); % m/s
320 r = (180/pi) * simdata(:,11); % deg/s
321 u_d = simdata(:,12); % m/s
322 psi_d = (180/pi) * simdata(:,13); % deg
323 r_d = (180/pi) * simdata(:,14); % deg/s
324 sideslip = simdata(:,15);
325 crab = simdata(:,16);
326
327 figure(1)
328 figure(gcf)
329 subplot(311)
330 plot(y,x,'linewidth',2); axis('equal')
331 title('North-East positions (m)'); xlabel('time (s)');
332 subplot(312)
333 plot(t,psi,t,psi_d,'linewidth',2);
334 title('Actual and desired yaw angles (deg)'); xlabel('time (s)');
335 subplot(313)
336 plot(t,r,t,r_d,'linewidth',2);
337 title('Actual and desired yaw rates (deg/s)'); xlabel('time (s)');
338
339 figure(2)
340 figure(gcf)
341 subplot(311)
342 plot(t,u,t,u_d,'linewidth',2);

```



```

343 title('Actual and desired surge velocities (m/s)'); xlabel('time (s)');
344 subplot(312)
345 plot(t,n,t,n_c,'linewidth',2);
346 title('Actual and commanded propeller speed (rpm)'); xlabel('time (s)');
347 subplot(313)
348 plot(t,Δ,t,Δ_c,'linewidth',2);
349 title('Actual and commanded rudder angles (deg)'); xlabel('time (s)');
350
351 figure(3)
352 figure(gcf)
353 subplot(211)
354 plot(t,u,'linewidth',2);
355 title('Actual surge velocity (m/s)'); xlabel('time (s)');
356 subplot(212)
357 plot(t,v,'linewidth',2);
358 title('Actual sway velocity (m/s)'); xlabel('time (s)');
359
360 figure(4)
361 figure(gcf)
362 subplot(111)
363 plot(t, sideslip, t, crab, 'linewidth', 2)
364 title('Sideslip angle (beta) and Crab angle (beta_c)'); xlabel('time (s)')
365 legend('Sideslip', 'Crab')

```

## References