

TTK4190 Guidance and Control of Vehicles

Assignment 3, Part 4

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1 LOS Guidance Law for Straight-Line Path Following

1.1 Problem a)

The proportional line-of-sight (LOS) guidance is given by equation 12.78 in Fossen

$$\chi_d = \pi_p - \tan^{-1}(K_p y_e) \quad (1)$$

Here, $\pi_p = \text{atan2}(\Delta y, \Delta x)$, where Δy and Δx are position difference between two way points in NED. K_p is given by $K_p = \frac{1}{\Delta}$, where Δ is the lookahead distance. y_e is the cross-track error, that is the distance between the desired path and position of the vessel in y-coordinate given body frame. The cross-track error can be found through `crosstrackWpn(x_2, y_2, x_1, y_1, x, y)`, where `x.i` and `y.i` are way point coordinates and `x` and `y` are coordinates of the vessel. Alternatively, the cross-track error is

$$y_e = -(x - x_1) \cdot \sin(\pi_p) + (y - y_1) \cdot \cos(\pi_p) \quad (2)$$

The way points are stored in a given file `WP.mat`. Retrieving the way points are done by

```
way_points = load('WP.mat', '-mat')
way_points = way_points.WP
```

Where `way_points(:,i)` gives `x` and `y` coordinates for way point `i`. In total there are 6 way points.

1.2 Problem b)

To incorporate the LOS guidance law with our code, we simply set the heading reference ψ_d to follow the desired course χ_d . With look-ahead-distance = $4 \cdot L$, $R = 3 \cdot L$, where R is the circle of acceptance for way points, and $\omega_{ref} = 0.03$, we arrived at the responses in Figures 6 and 2.

1.3 Problem c)

As observed in figure 6 and 2 the vessel manages to find desired path. This was while having added current and wind. This is as expected as the cross-track error is dependant on actual position. This means that a disturbance induced by currents and wind will be accounted for when finding the desired course angle.

However, worth noting, we had to account for integrator wind-up. Without an anti wind-up scheme the vessel kept looping, eventually heading in the opposite direction of the desired path. This was clearly visible from plots as the yaw angle increased linearly beyond the commanded yaw angle.

2 Crab Angle Compensation and Integral LOS

2.1 Problem a)

With the current off, we simulated the ship and observed the effects of crab and sideslip on the desired course and the actual course and heading. This is seen in Figure 3. We see that with no current, the crab angle matches the sideslip angle. This is as expected, knowing that the ship relative velocity is the same as its absolute velocity. No current indicate that sideslip and crab angle are the same, which can be observed in 4a. In turn, this means that course and heading are identical.

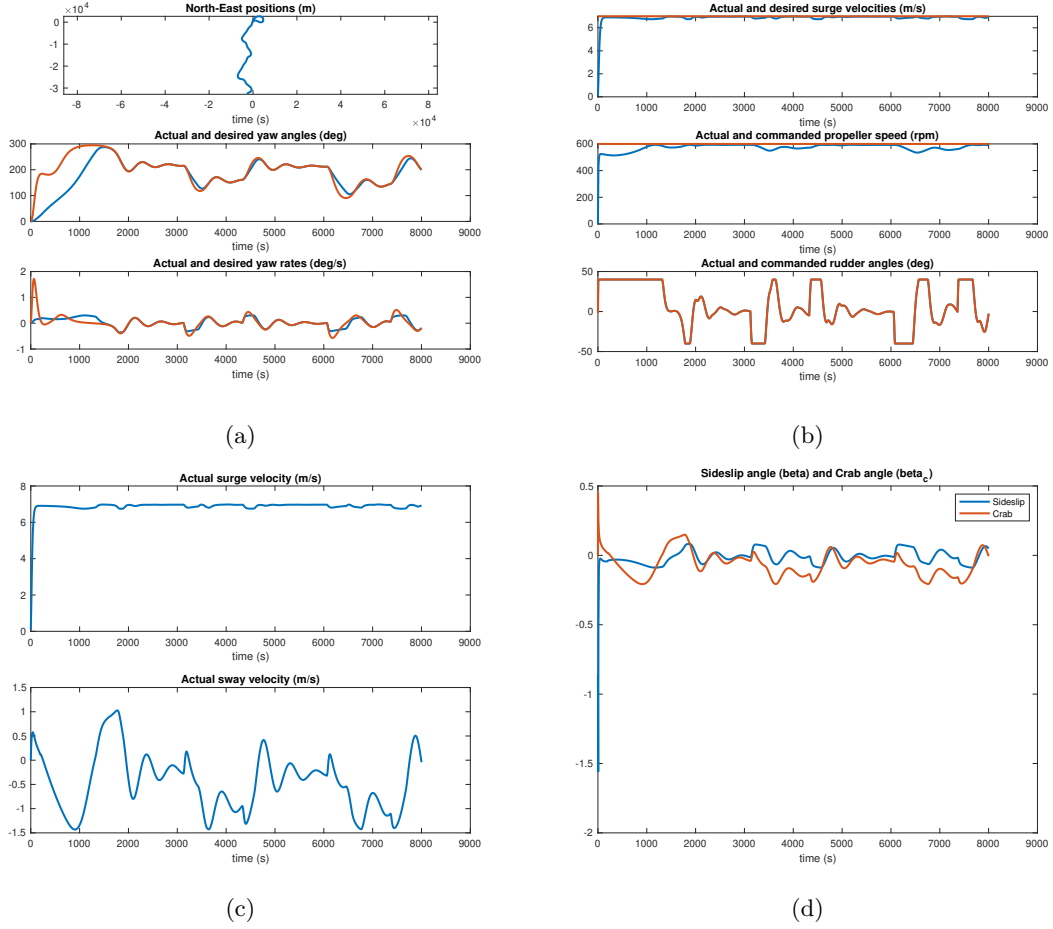


Figure 1: Ship performance with LOS guidance on straight line path following.

2.2 Problem b)

The simulation with current is seen in Figure 4.

As a result of the current, we observe some small differences in the course and heading, which match the difference in crab and sideslip. This follows our expectation of how a current induces a crab angle different from sideslip angle.

2.3 Problem c)

Transforming from χ_d to ψ_d is done by the following relationship

$$\chi = \psi + \beta_c \quad (3)$$

As output of the reference model we get χ_d . This is because χ_{ref} is the input to the reference model. Hence by compensation we get

$$\psi_d = \chi_d - \beta_c \quad (4)$$

In code this can be written as

```
chi_d = xd(1);
psi_d = chi_d - atan( nu(2) / nu(1) );
```

As observed in figure 5 course and heading are closer than in the previous figures. However, this can be even better with integrator LOS, which we will explore in section 2.4.

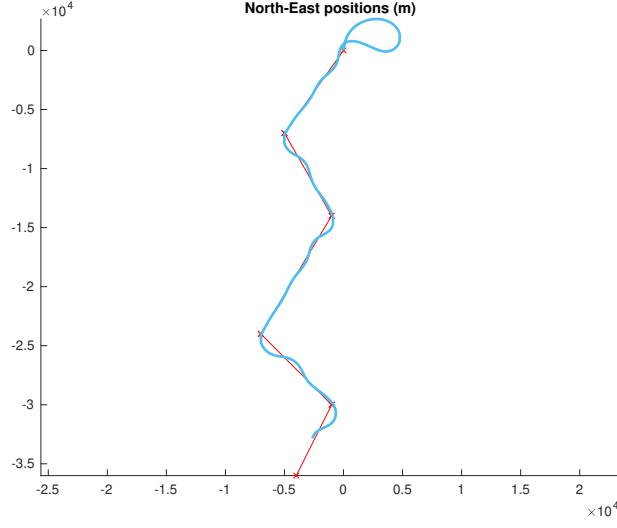


Figure 2: Comparison between ship and straight line paths.

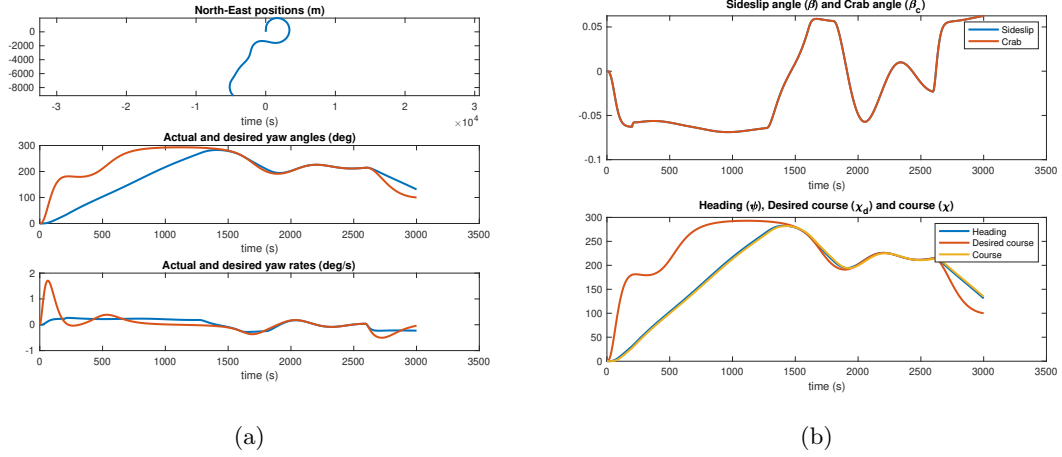


Figure 3: Simulated without current.

2.4 Problem d)

Implementing integral line-of-sight (ILOS) can be done through equation 12.108 and 12.109 in Fossen

$$\begin{aligned}\psi_d &= \pi_p - \tan^{-1}(K_p y_e + K_i y_{int}) \\ \dot{y}_{int} &= \frac{\Delta y_e}{\Delta^2 + (y_e + \kappa y_{int})^2}\end{aligned}\tag{5}$$

Here, Δ is the look-ahead-distance, y_{int} is an internal state, y_e is the cross-track error, K_i is the integral gain given as $K_i = \kappa K_p$. $\kappa > 0$ is a design parameter and K_p is the proportional gain, given as $K_p = 1/\Delta$.

In order to use the internal state in the ILOS we initialize y_{int} and use it as input in the guidance law. Outputs are the desired course and the internal state derivative, \dot{y}_{int} . Finally Euler integration is used to obtain y_{int} from \dot{y}_{int} .

Simulating with ILOS gave the following response:

Using direct crab compensation has the advantage of being easy, computationally. However it

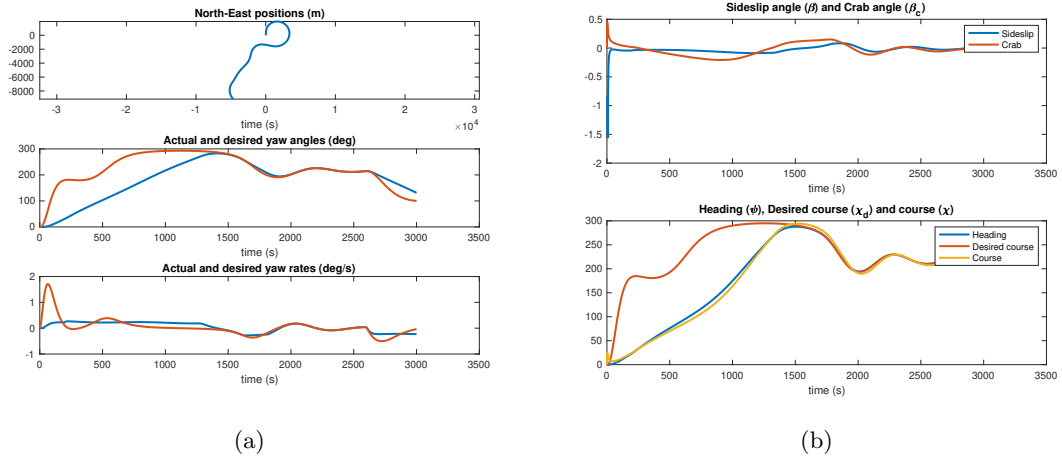


Figure 4: Simulated with current.

requires a measurement of the crab angle. It is also prone to modelling errors and measurement errors.

On the other hand, ILOS is more computationally heavy and may be prone to wind up, but comes with advantages. When using ILOS we do not need measurements on crab angle. Also, because of using the integral effect, we handle disturbances, such as measurement noise and unmodelled effects in the model. This means that the ILOS will outperform crab angle compensation when accounting from waves, which we have not done so far.

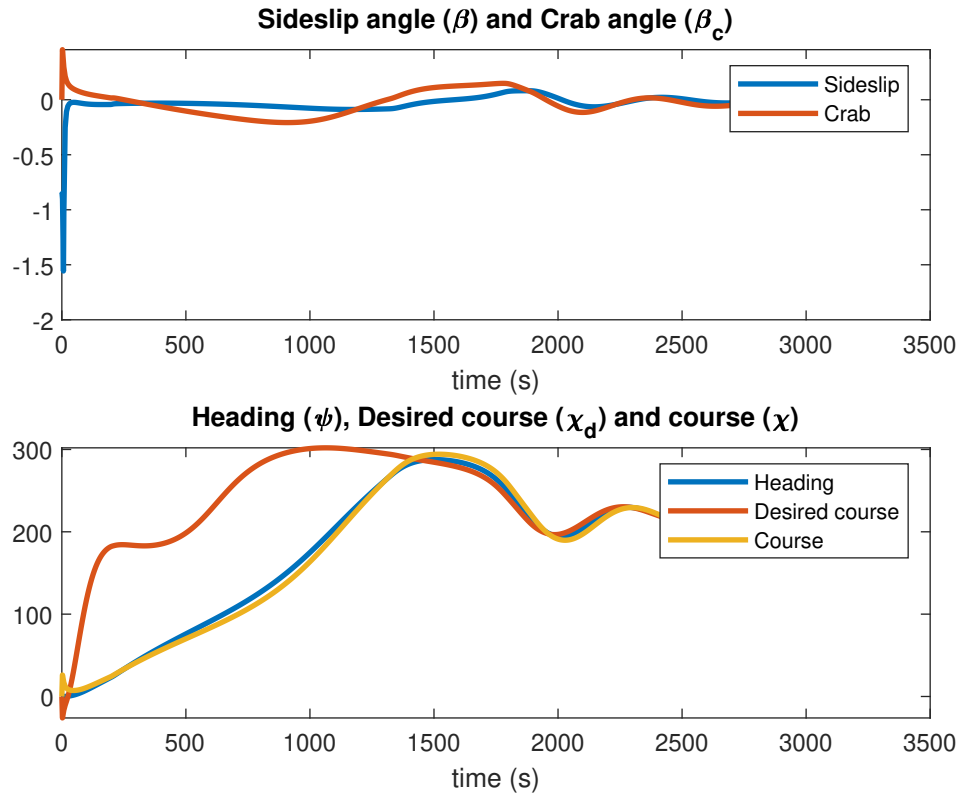


Figure 5: Course, heading and desired course, with sideslip and crab angle. Course angle was obtained through crab angle compensation.

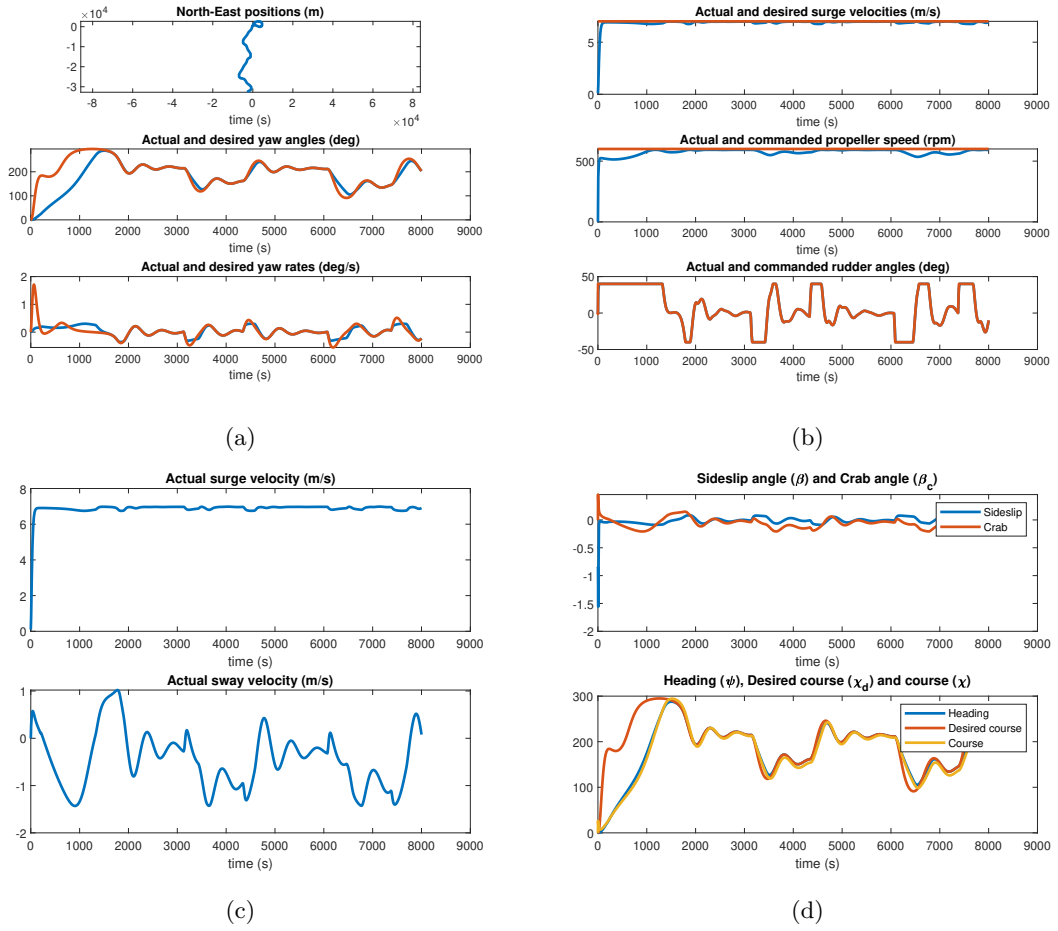


Figure 6: Ship performance with ILOS guidance on straight line path following.

A Matlab code

A.1 project.m

```
1 % Project in TTK4190 Guidance and Control of Vehicles
2 %
3 % Author: Magnus Dyre-Moe, Patrick Nitschke and Siawash Naqibi
4 % Study program: Cybernetics and Robotics
5
6 clear;
7 clc;
8
9 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
10 % USER INPUTS
11 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
12 h = 0.1; % sampling time [s]
13 Ns = 10000; % no. of samples
14
15 psi.ref = 10 * pi/180; % desired yaw angle (rad)
16 U.d = 7; % desired cruise speed (m/s)
17
18 % ship parameters
19 m = 17.0677e6; % mass (kg)
20 Iz = 2.1732e10; % yaw moment of inertia about CO (kg m^3)
21 xg = -3.7; % CG x-coordinate (m)
22 L = 161; % length (m)
23 B = 21.8; % beam (m)
24 T = 8.9; % draft (m)
25 %KT = 0.7; % propeller coefficient (-)
26 Dia = 3.3; % propeller diameter (m)
27 rho = 1025; % density of water (kg/m^3)
28 visc = 1e-6; % kinematic viscosity at 20 degrees (m/s^2)
29 eps = 0.001; % a small number added to ensure that the denominator of ...
30 % Cf is well defined at u=0
31 k = 0.1; % form factor giving a viscous correction
32 t.thr = 0.05; % thrust deduction number
33
34 % rudder limitations
35 Delta_max = 40 * pi/180; % max rudder angle (rad)
36 DDelta_max = 5 * pi/180; % max rudder derivative (rad/s)
37
38 % added mass matrix about CO
39 Xudot = -8.9830e5;
40 Yvdot = -5.1996e6;
41 Yrdot = 9.3677e5;
42 Nvdot = Yrdot;
43 Nrdot = -2.4283e10;
44 MA = -[ Xudot 0 0
45 0 Yvdot Yrdot
46 0 Nvdot Nrdot ];
47
48 % rigid-body mass matrix
49 MRB = [ m 0 0
50 0 m m*xg
51 0 m*xg Iz ];
52
53 Minv = inv(MRB + MA); % Added mass is included to give the total inertia
54
55 % ocean current in NED
56 Vc = 1; % current speed (m/s)
57 betaVc = deg2rad(45); % current direction (rad)
58
59 % wind expressed in NED
60 Vw = 10; % wind speed (m/s)
61 betaVw = deg2rad(135); % wind direction (rad)
62 rho.a = 1.247; % air density at 10 deg celsius
63 cy = 0.95; % wind coefficient in sway
64 cn = 0.15; % wind coefficient in yaw
```

```

65 A_Lw = 10 * L; % projected lateral area
66
67 % linear damping matrix (only valid for zero speed)
68 T1 = 20; T2 = 20; T6 = 10;
69
70 Xu = -(m - Xudot) / T1;
71 Yv = -(m - Yvdot) / T2;
72 Nr = -(Iz - Nrdot) / T6;
73 D = diag([-Xu -Yv -Nr]); % zero speed linear damping
74
75
76 % rudder coefficients (Section 9.5)
77 b = 2;
78 AR = 8;
79 CB = 0.8;
80
81 lambda = b^2 / AR;
82 tR = 0.45 - 0.28*CB;
83 CN = 6.13*lambda / (lambda + 2.25);
84 aH = 0.75;
85 xH = -0.4 * L;
86 xR = -0.5 * L;
87
88 X_Δ2 = 0.5 * (1 - tR) * rho * AR * CN;
89 Y_Δ = 0.25 * (1 + aH) * rho * AR * CN;
90 N_Δ = 0.25 * (xR + aH*xH) * rho * AR * CN;
91
92 % input matrix
93 Bu = @(u,r,Δ) [ (1-t_thr) -u_r^2 * X_Δ2 * Δ
94                  0 -u_r^2 * Y_Δ
95                  0 -u_r^2 * N_Δ ];
96
97
98 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
99 % Heading Controller
100 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
101
102 % Linearized coriolis matrices
103 CRBstar = [ 0 0 0
104             0 0 m*U_d
105             0 0 m*xg*U_d];
106 CRBstar = CRBstar(2:3,2:3); % reduced to sway and yaw
107
108 CAstar = [ 0 0 0
109            0 0 -Xudot*U_d
110            0 (Xudot-Yvdot)*U_d -Yrdot*U_d];
111 CAstar = CAstar(2:3,2:3); % reduced to sway and yaw
112
113 % Reduced D matrix
114 D_reduced = D(2:3,2:3);
115
116 % Reduced M
117 Minv_reduced = Minv(2:3,2:3); % 2 by 2
118
119
120 % linearized sway-yaw model (see (7.15)-(7.19) in Fossen (2021)) used
121 % for controller design. The code below should be modified.
122 N_lin = CRBstar + CAstar + D_reduced;
123 b_lin = [-2*U_d*Y_Δ -2*U_d*N_Δ]';
124
125 % initial states
126 eta = [0 0 0]';
127 nu = [0.1 0 0]';
128 Δ = 0;
129 n = 0;
130 z = 0;
131 xd = [0; 0; 0];
132
133 % Transfer function from Δ to r
134 [num,den] = ss2tf(-Minv_reduced * N_lin, Minv_reduced * b_lin, [0 1], 0);

```



```

135 root = roots(den);
136 T1 = -1/root(1);
137 T2 = -1/root(2);
138 T3 = num(2)/num(3);
139 T_nomoto = T1 + T2 - T3;
140 K_nomoto = num(3)/(root(1)*root(2));
141
142
143 % rudder control law
144 wb = 0.06;
145 zeta = 1;
146 wn = 1 / sqrt( 1 - 2*zeta^2 + sqrt( 4*zeta^4 - 4*zeta^2 + 2) ) * wb;
147
148 m_nomoto = T_nomoto / K_nomoto;
149 d = 1 / K_nomoto;
150 Kp = wn^2 * m_nomoto;
151 Kd = ( 2 * zeta * wn * T_nomoto - 1 ) / K_nomoto;
152 Ki = wn^3 / 10 * m_nomoto;
153 w_ref = 0.03;
154
155
156 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
157 % PART 3
158 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
159
160 % Propeller coefficients
161 num.blades = 4; % number of propeller blades
162 AEAO = 0.65; % area of blade
163 PD = 1.5; % pitch/diameter ratio
164 Ja = 0; % bollard pull
165 [KT, KQ] = wageningen(Ja, PD, AEAO, num.blades); %Propeller coefficients
166
167 Qm = 0;
168 t.T = 0.05;
169
170 % LOS guidance law initialization
171 way_points = load('WP.mat', '-mat');
172 way_points = way_points.WP
173 start_point = 1;
174 end_point = 2;
175 lookaheaddistance = 4 * L;
176 epsilon = 3 * L;
177
178 y_int = 0;
179
180 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
181 % MAIN LOOP
182 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
183 simdata = zeros(Ns+1,17); % table of simulation data
184
185 for i=1:(Ns+1)*8
186     t = (i-1) * h; % time (s)
187
188     if ( (way_points(1,end_point) - eta(1))^2 + (way_points(2,end_point) - eta(2))...
189         ^2 < epsilon^2 )
190         display('yolo')
191         start_point = start_point + 1;
192         end_point = end_point + 1;
193     end
194
195     % Reference model
196     [psi_ref, y_int_dot] = integral_los_guidancelaw(eta(1), eta(2), way_points(:,...
197         start_point), way_points(:,end_point), lookaheaddistance, y_int);
198     %psi_ref = los_guidancelaw(eta(1), eta(2), way_points(:,start_point), ...
199         way_points(:,end_point), lookaheaddistance);
200
201     Ad = [0 1 0;
202         0 0 1;
203         -w_ref^3 - (2*zeta+1)*w_ref^2 - (2*zeta+1)*w_ref];
204
205     Bd = [0; 0; w_ref^3];

```

```

202
203     xd_dot = Ad * xd + Bd * psi_ref;
204
205     % Rotation from body to NED
206     R = Rzyx(0,0,eta(3));
207
208     % current (should be added here)
209     nu_r = nu - [Vc*cos(betaVc - eta(3)), Vc*sin(betaVc - eta(3)), 0]';
210     u_c = Vc*cos(betaVc - eta(3));
211
212     % wind (should be added here)
213     if t > 200
214         u_rw = nu(1) - Vw * cos(betaVw - eta(3));
215         v_rw = nu(2) - Vw * sin(betaVw - eta(3));
216         V_rw = sqrt(u_rw^2 + v_rw^2);
217         gamma_w = -atan2(v_rw, u_rw);
218         Cy = cy * sin(gamma_w);
219         Cn = cn * sin(2*gamma_w);
220         Ywind = 0.5 * rho_a * V_rw^2 * Cy * A_Lw; % expression for wind moment in ...
                sway should be added.
221         Nwind = 0.5 * rho_a * V_rw^2 * Cn * A_Lw * L; % expression for wind moment...
                in yaw should be added.
222     else
223         Ywind = 0;
224         Nwind = 0;
225     end
226     tau_env = [0 Ywind Nwind]';
227
228     % state-dependent time-varying matrices
229     CRB = m * nu(3) * [ 0 -1 -xg
230                        1 0 0
231                        xg 0 0 ];
232
233     % coriolis due to added mass
234     CA = [ 0 0 Yvdot * nu_r(2) + Yrdot * nu_r(3)
235           0 0 -Xudot * nu_r(1)
236           -Yvdot * nu_r(2) - Yrdot * nu_r(3) Xudot * nu_r(1) 0];
237     N = CRB + CA + D;
238
239     % nonlinear surge damping
240     Rn = L/visc * abs(nu_r(1));
241     Cf = 0.075 / ( (log(Rn) - 2)^2 + eps);
242     Xns = -0.5 * rho * (B*L) * (1 + k) * Cf * abs(nu_r(1)) * nu_r(1);
243
244     % cross-flow drag
245     Ycf = 0;
246     Ncf = 0;
247     dx = L/10;
248     Cd_2D = Hoerner(B,T);
249     for xL = -L/2:dx:L/2
250         vr = nu_r(2);
251         r = nu_r(3);
252         Ucf = abs(vr + xL * r) * (vr + xL * r);
253         Ycf = Ycf - 0.5 * rho * T * Cd_2D * Ucf * dx;
254         Ncf = Ncf - 0.5 * rho * T * Cd_2D * xL * Ucf * dx;
255     end
256     d = -[Xns Ycf Ncf]';
257
258     % reference models
259     psi_d = xd(1);
260     r_d = xd(2);
261     u_d = U_d;
262
263     % thrust
264     thr = rho * Dia^4 * KT * abs(n) * n; % thrust command (N) Equation 9.7
265
266     % control law
267     z_dot = eta(3) - xd(1);
268     Δ_c = - ( Kp * (eta(3) - xd(1)) + Kd * (nu(3) - xd(2)) + Ki * z ); ...
                % rudder angle command (rad)

```

```

269
270 % ship dynamics
271 u = [ thr Δ ]';
272 tau = Bu(nu_r(1),Δ) * u;
273 nu_dot = Minv * (tau_env + tau - N * nu_r - d);
274 eta_dot = R * nu;
275
276 % Rudder saturation and dynamics (Sections 9.5.2)
277
278 if abs(Δ_c) ≥ Δ_max
279     z = z - (h / Ki) * (sign(Δ_c)*Δ_max - Δ_c);
280     Δ_c = sign(Δ_c)*Δ_max;
281 end
282
283 Δ_dot = Δ_c - Δ;
284 if abs(Δ_dot) ≥ Δ_max
285     Δ_dot = sign(Δ_dot)*Δ_max;
286 end
287
288 % propeller dynamics
289 Im = 100000; Tm = 10; Km = 0.6; % propulsion parameters
290 n_c = 10; % propeller speed (rps)
291
292 T_prop = rho * Dia^4 * KT * abs(n) * n;
293 Q_prop = rho * Dia^5 * KQ * abs(n) * n;
294 T_d = (U_d - u_c)*Xu / (t_T - 1);
295 n_d = sign(T_d) * sqrt( abs(T_d) / (rho*Dia^4*KT) );
296 Q_d = rho * Dia^5 * KQ * abs(n_d) * n_d;
297 Y = (1 / Km) * Q_d;
298 Qm_dot = (1 / Tm) * (-Qm + Y*Km);
299 Qf = 0;
300
301 n_dot = (1/Im) * (Qm - Q_prop - Qf); % should be changed in Part 3
302
303 % Stored in simdata
304 sideslip_angle = asin( nu_r(2) / sqrt(nu_r(1)^2 + nu_r(2)^2) );
305 crab_angle = atan( nu(2) / nu(1) );
306 course = eta(3) + crab_angle;
307
308 % store simulation data in a table (for testing)
309 simdata(i,:) = [t n_c Δ_c n Δ eta' nu' u_d psi_d r_d sideslip_angle crab_angle...
310     course];
311
312 % Euler integration
313 eta = euler2(eta_dot,eta,h);
314 nu = euler2(nu_dot,nu,h);
315 Δ = euler2(Δ_dot,Δ,h);
316 n = euler2(n_dot,n,h);
317 z = euler2(z_dot,z,h);
318 xd = euler2(xd_dot,xd,h);
319 Qm = euler2(Qm_dot,Qm,h);
320 y_int = euler2(y_int_dot,y_int,h);
321 end
322
323 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
324 % PLOTS
325 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
326 t = simdata(:,1); % s
327 n_c = 60 * simdata(:,2); % rpm
328 Δ_c = (180/pi) * simdata(:,3); % deg
329 n = 60 * simdata(:,4); % rpm
330 Δ = (180/pi) * simdata(:,5); % deg
331 x = simdata(:,6); % m
332 y = simdata(:,7); % m
333 psi = (180/pi) * simdata(:,8); % deg
334 u = simdata(:,9); % m/s
335 v = simdata(:,10); % m/s
336 r = (180/pi) * simdata(:,11); % deg/s
337 u_d = simdata(:,12); % m/s

```

```

338 psi_d = (180/pi) * simdata(:,13); % deg
339 r_d = (180/pi) * simdata(:,14); % deg/s
340 sideslip = simdata(:,15);
341 crab = simdata(:,16);
342 course = (180/pi) * simdata(:,17);
343
344 figure(1)
345 figure(gcf)
346 subplot(311)
347 plot(y,x,'linewidth',2); axis('equal')
348 title('North-East positions (m)'); xlabel('time (s)');
349 subplot(312)
350 plot(t,psi,t,psi_d,'linewidth',2);
351 title('Actual and desired yaw angles (deg)'); xlabel('time (s)');
352 subplot(313)
353 plot(t,r,t,r_d,'linewidth',2);
354 title('Actual and desired yaw rates (deg/s)'); xlabel('time (s)');
355
356 figure(2)
357 figure(gcf)
358 subplot(311)
359 plot(t,u,t,u_d,'linewidth',2);
360 title('Actual and desired surge velocities (m/s)'); xlabel('time (s)');
361 subplot(312)
362 plot(t,n,t,n_c,'linewidth',2);
363 title('Actual and commanded propeller speed (rpm)'); xlabel('time (s)');
364 subplot(313)
365 plot(t,delta,t,delta_c,'linewidth',2);
366 title('Actual and commanded rudder angles (deg)'); xlabel('time (s)');
367
368 figure(3)
369 figure(gcf)
370 subplot(211)
371 plot(t,u,'linewidth',2);
372 title('Actual surge velocity (m/s)'); xlabel('time (s)');
373 subplot(212)
374 plot(t,v,'linewidth',2);
375 title('Actual sway velocity (m/s)'); xlabel('time (s)');
376
377 figure(4)
378 figure(gcf)
379 subplot(211)
380 plot(t,sideslip,t,crab,'linewidth',2)
381 title('Sideslip angle (\beta) and Crab angle (\beta_c)'); xlabel('time (s)')
382 legend('Sideslip','Crab')
383 subplot(212)
384 plot(t,psi,t,psi_d,t,course,'linewidth',2)
385 title('Heading (\psi), Desired course (\chi_d) and course (\chi)'); xlabel('time (...
s)')
386 legend('Heading','Desired course','Course')

```

A.2 los_guidancelaw.m

```

1 %% LOS guidance law
2
3 % By Magnus Dyre-Moe, Patrick Nitschke and Siawash Naqibi
4
5 %% Main
6
7 function chi_d = los_guidancelaw(x, y, start_point, end_point, Δ)
8     % Input : actual position - x and y
9     % start position for line segment
10    % end position for line segment
11    % lookaheaddistance
12    % Returns : Desired course angle
13    x_2 = end_point(1);
14    y_2 = end_point(2);
15    x_1 = start_point(1);

```

```

16     y_1 = start_point(2);
17
18
19     pi_p = atan2(y_2 - y_1, x_2 - x_1);
20     Kp = 1 / Δ;
21
22     % Cross-track error
23     y_e = -(x-x_1) * sin(pi_p) + (y-y_1) * cos(pi_p);
24
25     % Desired course
26     chi_d = wrapTo2Pi( pi_p - atan(Kp * y_e) );
27 end

```

A.3 integral_los_guidancelaw.m

```

1 %% LOS guidance law
2
3 % By Magnus Dyre-Moe, Patrick Nitschke and Siawash Naqibi
4
5 %% Main
6
7 function [psi_d, y_int_dot] = integral_los_guidancelaw(x, y, start_point, end...
    _point, Δ, y_int)
8     % Input :    actual position - x and y
9     %            start position for line segment
10    %            end position for line segment
11    %            lookaheaddistance
12    % Returns : Desired course angle
13    x_2 = end_point(1);
14    y_2 = end_point(2);
15    x_1 = start_point(1);
16    y_1 = start_point(2);
17
18    kappa = 0.2;
19    Kp = 1 / Δ;
20    Ki = kappa * Kp;
21    pi_p = atan2(y_2 - y_1, x_2 - x_1);
22
23    % Cross-track error
24    y_e = -(x-x_1) * sin(pi_p) + (y-y_1) * cos(pi_p);
25
26    % Internal state
27    y_int_dot = Δ * y_e / ( Δ^2 + (y_e + kappa*y_int)^2 );
28
29    % Desired heading angle
30    psi_d = wrapTo2Pi( pi_p - atan(Kp * y_e + Ki * y_int) );
31 end

```

References