**‘important variables**:

**adult 1**

a1\_age - adult 1 - age in years

a1\_sex - adult 1 – sex

a1\_employed - adult 1 - current employment status

a1\_grade - adult 1 - highest completed year of school

a1\_menthealth - adult 1 - mental or emotional health

a1\_physhealth - adult 1 - physical health

a1\_marital - adult 1 - marital status

a1\_relation - adult 1 - how related to child

**adult 2**

a2\_age - adult 2 - age in years

a2\_sex - adult 2 – sex

a2\_employed – adult 2 - current employment status

a2\_grade - adult 2 - highest completed year of school

a2\_menthealth - adult 2 - mental or emotional health

a2\_physhealth - adult 2 - physical health

a2\_marital - adult 2 - marital status

a2\_relation - adult 2 - how related to child

**other adult info / general info**

family\_r - family structure

famcount - number of people that are family members

totkids\_r - number of children in household

k9q40 - anyone in household use cigarettes

k9q41 - anyone smoke inside of home

k7q33 - how often attend events or activities

k8q35 - someone to turn to for emotional support

hopeful - facing problems - how often stay hopeful

k8q31 - how often have you felt - child hard to care for

k8q32 - how often have you felt - child really bothers you

k8q34 - how often have you felt - angry with child

**child**

***general***

sc\_age\_years - age of selected child - in years

birth\_yr - birth year

agepos4 - birth order of selected children in household

sc\_race\_r - race of selected child, detailed

sc\_sex - sex of selected child

momage - age of mother – years

k2q01 - general health

currcov - health insurance coverage - currently covered

s4q01 - doctor visit

k4q20r - preventive visit - how many times

k4q22\_r - mental health professional treatment

sc\_cshcn - special health care needs status of selected child

sc\_k2q10 - sc needs or uses medication currently

sc\_k2q11 - sc medication used or needed for health condition

sc\_k2q12 - sc medication currently for 12 months

sc\_k2q16 - sc limited ability

sc\_k2q17 - sc limited ability from health condition

sc\_k2q18 - sc limited ability from health condition for 12 months

sc\_k2q19 - sc special therapy

sc\_k2q20 - sc special therapy for health condition

sc\_k2q21 - sc special therapy for health condition for 12 months

sc\_k2q22 - sc needs treatment for emotion develop behave

sc\_k2q23 - sc treatment for chronic emotion develop behave

screentime - how much time spent with tv, cellphone, computer

***child experiences***

ace1 - hard to cover basics like food or housing

ace3 - child experienced - parent or guardian divorced

ace4 - child experienced - parent or guardian died

ace5 - child experienced - parent or guardian time in jail

ace6 - child experienced - adults slap, hit, kick, punch others

ace7 - child experienced - victim of violence

ace8 - child experienced - lived with mentally ill

ace9 - child experienced - lived with person with alcohol/drug problem

ace10 - child experienced - treated unfairly because of race

ace12 - child experienced - treated unfairly because of their sexual orientation or gender

identity

bullied\_r - bullied, picked on, or excluded by others

bully - bullies others, picks on them, or excludes them

***disorders/illnesses***

*physical*

allergies – allergies

allergies\_curr - allergies currently

allergies\_desc - allergies severity description

arthritis – arthritis

arthritis\_curr - arthritis currently

arthritis\_desc - arthritis severity description

k2q40a – asthma

k2q40b - asthma currently

k2q40c - asthma severity description

blindness – blindness

blood - blood disorder

blood\_desc - blood disorder severity description

k2q61a - cerebral palsy

k2q61b - cerebral palsy currently

confirminjury - concussion/brain injury - confirmed injury

cystfib - cystic fibrosis

k2q43b – deafness

k2q41a – diabetes

k2q41b - diabetes currently

k2q41c - diabetes severity description

k2q42a – epilepsy

k2q42b - epilepsy currently

k2q42c - epilepsy severity description

genetic - genetic condition

genetic\_desc - genetic condition severity description

headache – headaches

headache\_curr - headaches currently

headache\_desc - headaches severity description

heart - heart condition

heart\_curr - heart condition currently

heart\_desc - heart condition severity description

overweight - doctor identified as overweight

*mental*

k2q31a - add/adhd

k2q31b - add/adhd currently

k2q31c - add/adhd severity description

k2q31d - add/adhd - medication currently

addtreat - add/adhd - behavioral treatment

k2q33a – anxiety

k2q33b - anxiety currently

k2q33c - anxiety severity description

k2q35a - autism asd

k2q35b - autism asd currently

k2q35c - autism asd severity description

autismmed - autism asd - medication currently

autismtreat - autism asd - behavioral treatment

k2q34a - behavior problems

k2q34b - behavior problems currently

k2q34c - behavior problems severity description

k2q32a – depression

k2q32b - depression currently

k2q32c - depression severity description

k2q36a - developmental delay

k2q36b - developmental delay currently

k2q36c - developmental delay severity description

downsyn - down syndrome

k4q23 - emotions concentration behavior medication

k2q60a - intellectual disability

k2q60b - intellectual disability currently

k2q60c - intellectual disability severity description

k2q30a - learning disability

k2q30b - learning disability currently

k2q30c - learning disability severity description

k2q37a - speech disorder

k2q37b - speech disorder currently

k2q37c - speech disorder severity description

k2q38a - tourette syndrome

k2q38b - tourette syndrome currently

k2q38c - tourette syndrome severity description

***other health indicators***

bedtime - how often - go to bed at same time

calmdown - how often - can calm down

clearexp - how often - explain things good idea

distracted - how often - easily distracted

hurtsad - how often - show concern

newactivity - how often - become angry or anxious

playwell - how often - play well with others

simpleinst - how often - follow instructions for simple task

sitstill - how often - able to sit still

temper - how often - lose control

worktofin - how often - work until finished

k6q70\_r – affectionate

k6q71\_r - show interest and curiosity

k6q72\_r - smiles laughs

k6q73\_r - bounces back