

# Abstract Linear Algebra: Vector Space

A **vector space** over a field  $\mathbb{F}$  is a set  $V$  equipped with

- vector addition  $+: V \times V \rightarrow V$ ,
- scalar multiplication  $\cdot: \mathbb{F} \times V \rightarrow V$ ,

satisfying for all  $u, v, w \in V$ ,  $\alpha, \beta \in \mathbb{F}$ :

- 1  $u + v = v + u$  (commutativity)
- 2  $(u + v) + w = u + (v + w)$  (associativity)
- 3 There exists  $0 \in V$  such that  $v + 0 = v$  (additive identity)
- 4 For each  $v$ , there exists  $-v$  with  $v + (-v) = 0$  (additive inverse)
- 5  $\alpha(u + v) = \alpha u + \alpha v$  (distributivity I)
- 6  $(\alpha + \beta)v = \alpha v + \beta v$  (distributivity II)
- 7  $(\alpha\beta)v = \alpha(\beta v)$  (associativity of scalar mult.)
- 8  $1 \cdot v = v$  (unit property)

## Remark

A vector space by itself only has the structure provided by addition and scalar multiplication.

- It does *not* include a notion of **length**, **angle**, or **orthogonality**.
- These geometric notions are **induced** once we add an **inner product** and, from it, a norm.

# Abstract Linear Algebra: Inner Product

## Definition

An **inner product** on a real vector space  $V$  is a function

$$\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{R}$$

such that for all  $u, v, w \in V$ ,  $\alpha \in \mathbb{R}$ :

- ①  $\langle u, v \rangle = \langle v, u \rangle$  (symmetry)
- ②  $\langle u + v, w \rangle = \langle u, w \rangle + \langle v, w \rangle$  (linearity in the first slot)
- ③  $\langle \alpha u, v \rangle = \alpha \langle u, v \rangle$  (homogeneity)
- ④  $\langle v, v \rangle \geq 0$ , and  $\langle v, v \rangle = 0 \iff v = 0$  (positivity/definiteness)

## Definition

Given an inner product  $\langle \cdot, \cdot \rangle$  on  $V$ , the induced **norm** is

$$\|v\| = \sqrt{\langle v, v \rangle}, \quad v \in V.$$

This norm yields geometric notions:

- **Length:**  $\|v\|$
- **Angle:**  $\cos \theta = \frac{\langle u, v \rangle}{\|u\| \|v\|}$  (for  $u, v \neq 0$ )
- **Orthogonality:**  $u \perp v \iff \langle u, v \rangle = 0$

## Example

Let  $V = \mathbb{R}^2$  with the standard inner product

$$\langle u, v \rangle = u_1 v_1 + u_2 v_2.$$

For  $u = (3, 4)$  and  $v = (4, -3)$ :

$$\langle u, v \rangle = 3 \cdot 4 + 4 \cdot (-3) = 12 - 12 = 0.$$

Thus  $u \perp v$ . Also  $\|u\| = \sqrt{3^2 + 4^2} = 5$ .

## Exercise

Let  $u = (1, 2, 2)$  and  $v = (2, 0, 1)$  in  $\mathbb{R}^3$  with the standard inner product.

- 1 Compute  $\langle u, v \rangle$ .
- 2 Find  $\|u\|$  and  $\|v\|$ .
- 3 Determine the cosine of the angle between  $u$  and  $v$ .

# Abstract Linear Algebra: Exploration

## Task for Exploration

Work with the standard inner product on  $\mathbb{R}^2$  or  $\mathbb{R}^3$ .

- 1 Pick two vectors  $u$  and  $v$ . Compute

$$|\langle u, v \rangle|, \quad \|u\|, \quad \|v\|, \quad \|u + v\|.$$

- 2 Compare  $|\langle u, v \rangle|$  with  $\|u\| \|v\|$ . Try several pairs.
- 3 Compare  $\|u + v\|$  with  $\|u\| + \|v\|$ . Does it always hold?
- 4 Explore special cases:  $u$  and  $v$  linearly dependent;  $u \perp v$ .

**i** You are rediscovering the **Cauchy–Schwarz inequality** and the **triangle inequality**. Equality holds when  $u$  and  $v$  are linearly dependent (Cauchy–Schwarz), and when  $u$  and  $v$  point in the same direction (triangle).

# Abstract Linear Algebra: Beyond the Curriculum

## Not part of curriculum

Linear algebra has powerful real-world applications:

- **Cryptography:** RSA and lattice methods use vector spaces and linear maps.
- **Engineering:** Signal processing and compression use inner products and orthogonal bases.
- **Machine Learning:** Vector spaces model data; norms and inner products measure similarity.