

GUI Elements

GUI Element	What element is used	Use	Why I chose it	Other I considered
Name	Text Mesh Pro	Display the players name	It is the suggested way to use text in the UI	
Score	Text Mesh Pro	Display Players score	It is the suggested way to use text in the UI	
EKG	Image	Display the image of the corresponding EKG to the situation	It is easy to use and change according to the situation	
Heart Rate	Text Mesh Pro	Display the HR	I do not think there is a better way, it can change and adapt to the situation	
EtCO2 wave	Image	Display the image of the corresponding capnography to the situation	It is easy to use and change according to the situation	
Pleth wave	Image	Display the image of the corresponding pletismography wave to the situation	It is easy to use and change according to the situation	
Airway pressure wave	Image	Display the image of the corresponding ventilator airway pressure wave to the situation	It is easy to use and change according to the situation	
SpO2	Text Mesh Pro	Display the SpO2	I do not think there is a better way, it can change and adapt to the situation	
EtCO2	Text Mesh Pro	Display the CO2 value	I do not think there is a better way, it can change and adapt to the situation	
Blood Pressure	Text Mesh Pro	Display the BP value	I do not think there is a better way, it can change and adapt to the situation	
BIS	Text Mesh Pro	Display the BP value	I do not think there is a better way, it can change and adapt to the situation	
Team	Button	Open a menu for team member actions	It has to be a button that will open a menu to select	

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Ammo	Button	Open a menu for selecting medications as ammo, the idea is to select the ideal drug for the situation	It has to be a button that will open a menu to select	
Other	Button	Open a menu for other actions such as shock or fluids	It has to be a button that will open a menu to select	