

Phase retrieval with Bregman divergences: application to audio signal recovery

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Phase retrieval

Problem statement

Recover a signal $\mathbf{x}^* \in \mathbb{C}^L$ from nonnegative measurements $\mathbf{r} \in \mathbb{R}^K$ such that

$$\mathbf{r} \approx |\mathbf{A}\mathbf{x}^*|^d$$

- $\mathbf{A} \in \mathbb{C}^{K \times L}$: measurement operator.
- $d = 1$ (magnitude) or 2 (power).

Common approach: nonconvex optimization

$$\min_{\mathbf{x} \in \mathbb{C}^L} E(\mathbf{x}) := \|\mathbf{r} - |\mathbf{A}\mathbf{x}|^d\|_2^2$$

- Algorithms: gradient descent, alternating projections, majorization-minimization, ADMM...
- Recovery up to ambiguities.

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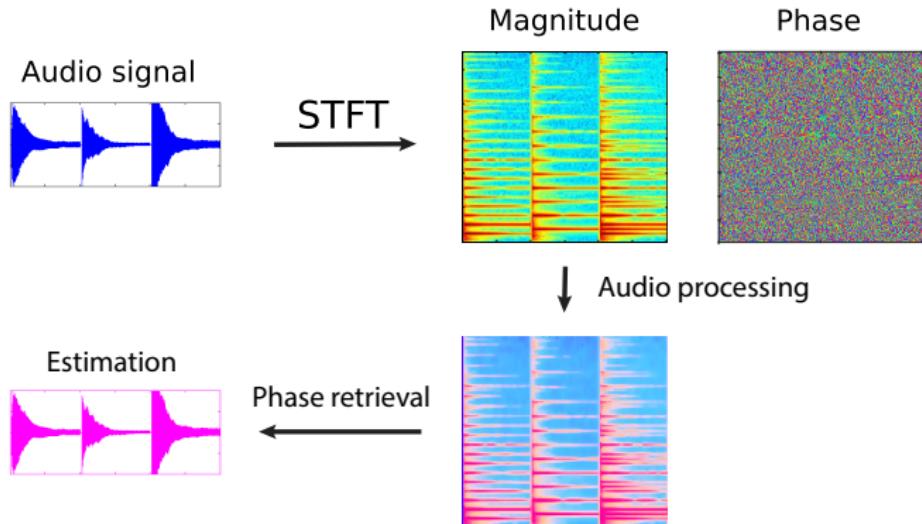
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PR for audio signal recovery

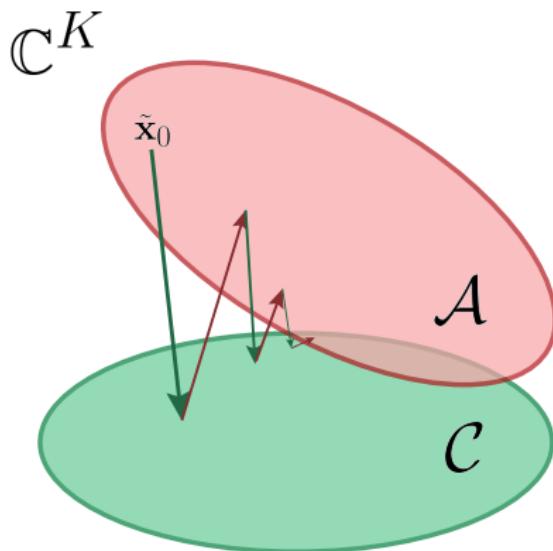


Short-time Fourier transform (STFT)

- \mathbf{A} : STFT operator.
- \mathbf{A}^H : inverse STFT under duality conditions.

A classic algorithm: Griffin-Lim algorithm (GLA)

[Griffin and Lim, 1984]



Alternating projections

- Magnitude constraint:
 $\mathcal{A} = \{\tilde{\mathbf{x}} \in \mathbb{C}^K \mid |\tilde{\mathbf{x}}| = \mathbf{r}\}$
► $\mathcal{P}_{\mathcal{A}}(\tilde{\mathbf{x}}) = \mathbf{r} \odot \frac{\tilde{\mathbf{x}}}{|\tilde{\mathbf{x}}|}$
- Consistency constraint:
 $\mathcal{C} = \text{Im}(\mathbf{A})$
► $\mathcal{P}_{\mathcal{C}}(\tilde{\mathbf{x}}) = \mathbf{A}\mathbf{A}^H\tilde{\mathbf{x}}$

Griffin-Lim Algorithm ($d = 1$)

- **Initialize:** $\phi_0, \tilde{\mathbf{x}}_0 = \mathbf{r} \odot \phi_0$
- **Iterate:** $\tilde{\mathbf{x}}_{t+1} = \mathcal{P}_{\mathcal{C}}(\mathcal{P}_{\mathcal{A}}(\tilde{\mathbf{x}}_t))$

Converges to a critical point of E .

PR with Bregman divergences

Optimization problem

$$\min_{\mathbf{x} \in \mathbb{C}^L} J(\mathbf{x}) := \mathcal{D}_\psi(\mathbf{r} \mid |\mathbf{A}\mathbf{x}|^d) \quad \text{or} \quad \mathcal{D}_\psi(|\mathbf{A}\mathbf{x}|^d \mid \mathbf{r})$$

"right" "left"

Bregman divergences

With ψ strictly-convex and continuously-differentiable scalar function,

$$\mathcal{D}_\psi(\mathbf{y} \mid \mathbf{z}) := \sum_k [\psi(y_k) - \psi(z_k) - \psi'(z_k)(y_k - z_k)]$$

Motivations

- Unifying framework.
- Encompasses Quadratic, Kullback-Leibler, Itakura-Saito and β -divergences.
- Good performance in audio, e.g. in NMF.

Gradient descent and acceleration

Gradient expression

$$\nabla J(\mathbf{x}) = \frac{d}{2} \mathbf{A}^H \left[|\mathbf{Ax}|^{d-2} \odot (\mathbf{Ax}) \odot \mathbf{z} \right]$$

$$\mathbf{z} = \begin{aligned} & \psi''(|\mathbf{Ax}|^d) \odot (|\mathbf{Ax}|^d - \mathbf{r}) & \text{or} & \psi'(|\mathbf{Ax}|^d) - \psi'(\mathbf{r}) \\ & \text{"right"} & & \text{"left"} \end{aligned}$$

Accelerated gradient descent

Iterate:

$$\mathbf{y}_{t+1} = \mathbf{x}_t - \mu \nabla J(\mathbf{x}_t)$$

$$\mathbf{x}_{t+1} = \mathbf{y}_{t+1} + \gamma (\mathbf{y}_{t+1} - \mathbf{y}_t)$$

- μ : step-size.
- γ : acceleration parameter.

Special cases

- GLA: $d = 1$, $\mu = 1$, $\gamma = 0$ and quadratic loss.
- Wirtinger Flow [Candès et al., 2015]: $d = 2$, $\gamma = 0$ and quadratic loss.

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Experimental protocol

Data

10 speech samples (TIMIT).

Scenarios

- Exact spectrograms.
- Modified spectrograms: simulation of non-consistency by adding Gaussian white noise and Wiener filtering.

Evaluation

- Short-term objective intelligibility (STOI): assessing perceptual intelligibility in the time-domain.
- Signal-to-noise ratio (SNR) improvement: assessing quality in the time-domain.

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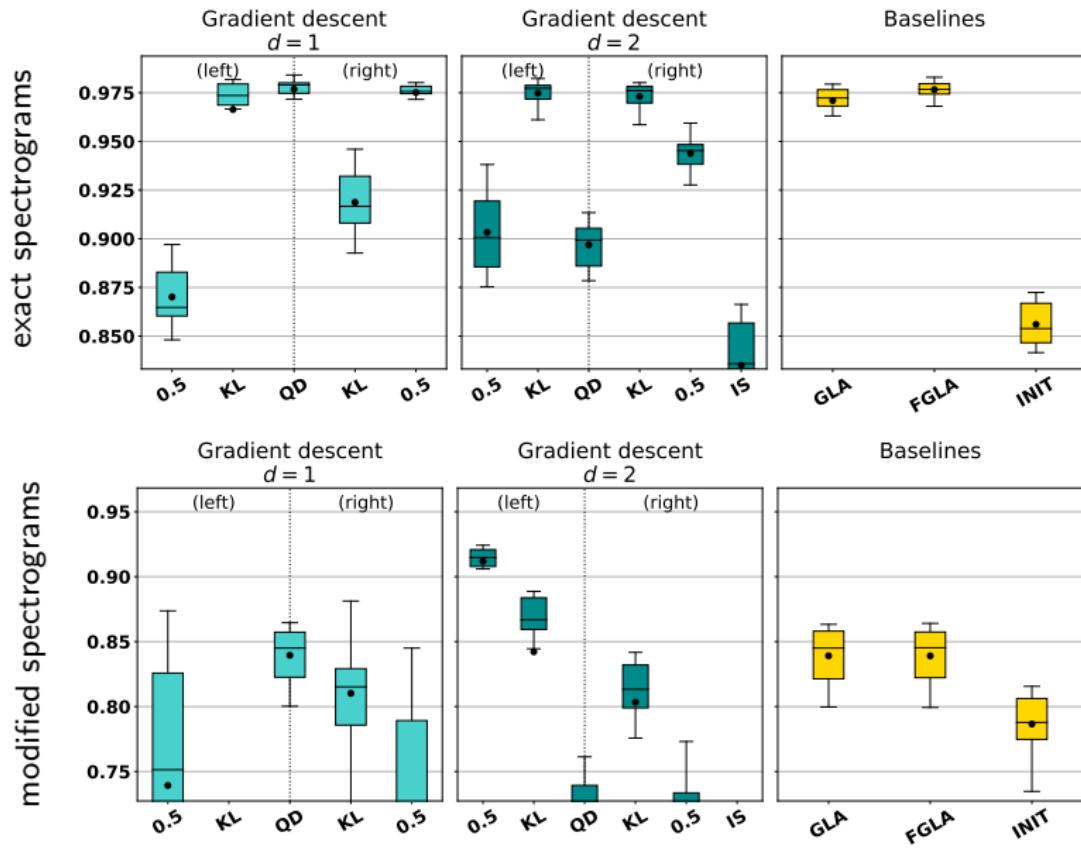
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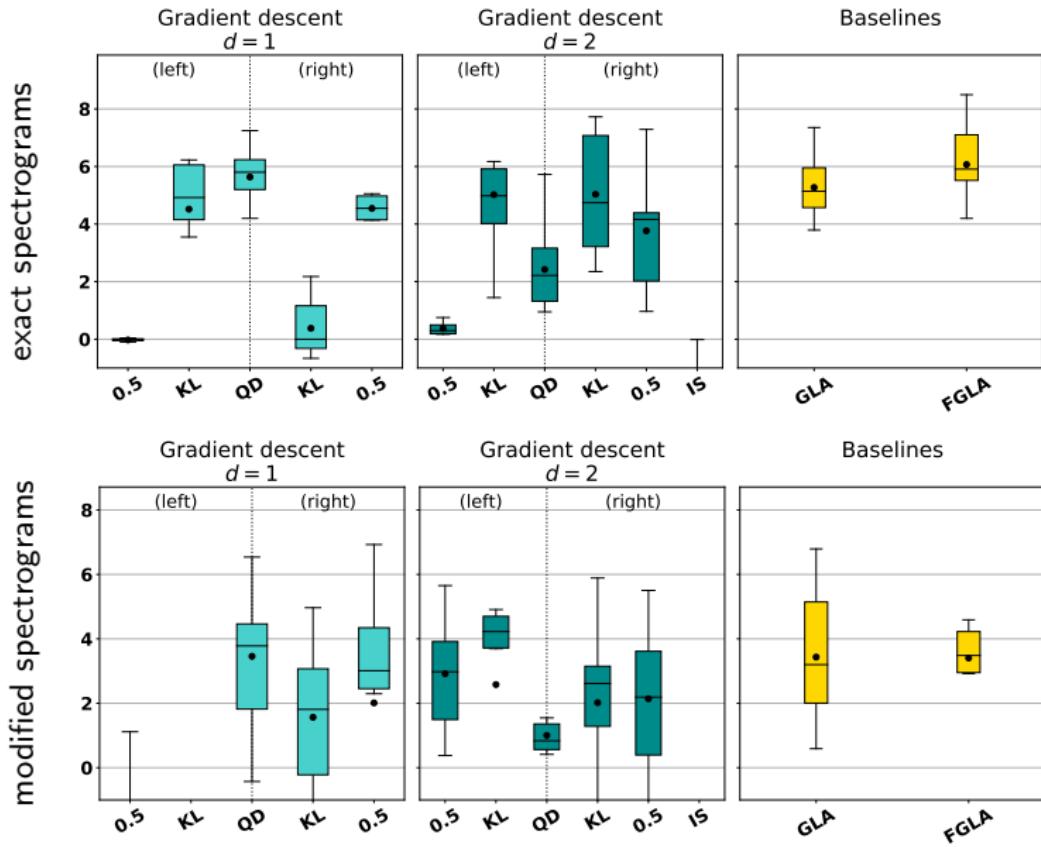
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Results: STOI



Results: SNR improvement



Phase retrieval with Bregman divergences

Conclusion

- New formulation of PR with Bregman divergences.
- Optimization with gradient descent.
- Promising performances in the presence of high degradation.

Extended work

- ADMM algorithm.
- Long paper under revision (available on arXiv).

Thank you for your attention!

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