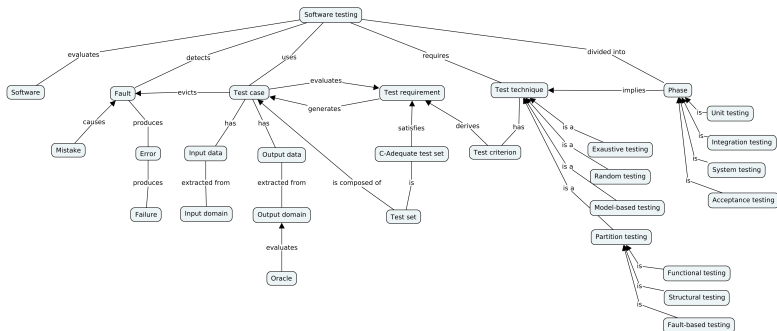


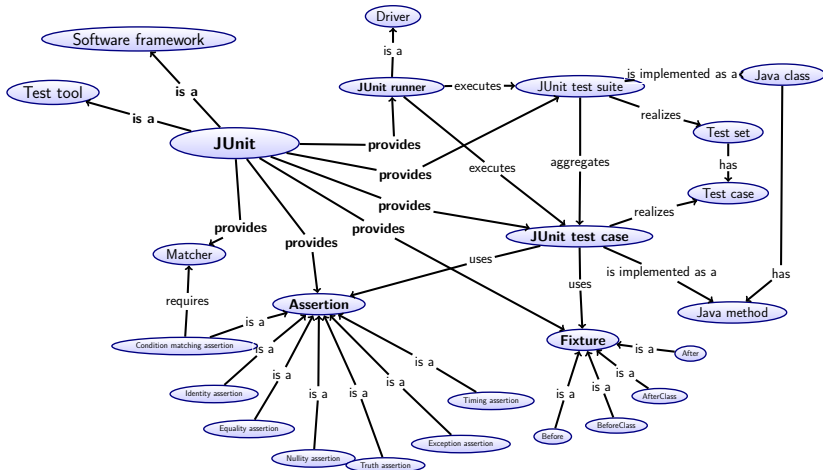


Software testing



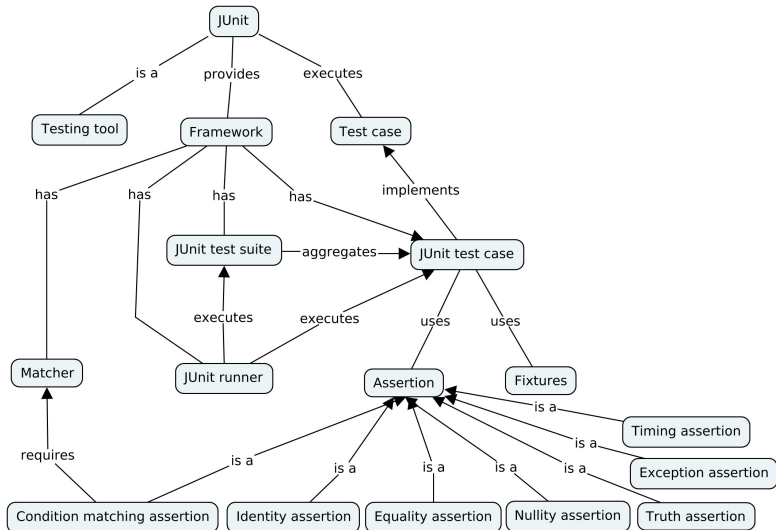
## JUnit

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## What is it?:

JUnit is an open-source framework to provide support for documenting and automating the execution of test sets for Java programs.

## General information:

- Developed by Kent Beck and Erich Gamma (in 1994).
- Hosted at <https://www.junit.org/> and <https://github.com/junit-team/junit4>.

## Features:

- Test cases implemented using annotations.
- Useful assertions collection.
- Fixtures enhances the design of test sets.

# JUnit

## Installation (command line)

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### Requirements:

- JUnit requires the Java SDK 1.5 or newer.

:

1. Download JUnit at <https://github.com/junit-team/junit4/wiki/Download-and-Install>.
  - Current version is 4.12.
  - The application is distributed as two JAR files:
    - `junit.jar`: main JUnit library
    - `hamcrest-core`: library of matchers (optional, only required for `assertThat`)

# JUnit

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### Classpath configuration:

- You can add the library to the CLASSPATH environment variable.

Unix :

```
export CLASSPATH=/opt/junit/junit.jar:  
/opt/junit/hamcrest-core.jar:$CLASSPATH
```

Windows :

```
set CLASSPATH=C:\junit\junit.jar;  
C:\junit\hamcrest-core.jar;%CLASSPATH%
```

- You can use the -cp option when running the tests. This is the recommended option!

```
java -cp /opt/junit/junit.jar:/opt/junit/hamcrest-core.jar  
<program>
```



### Requirements:

- Any Eclipse version

:

For each project you want to use JUnit, proceed as follows:

1. Access the project's properties.
2. Select Java Build Path tab on the left.
3. Select Libraries tab on the right.
4. Select Add Library button on the right of Libraries tab.
5. Select Junit.
6. Proceed to the next window by pressing the Next button.
7. Check if JUnit version is JUnit 4.
8. Press Finish button.
9. Press Apply button.



### Is it working?:

- To check whether JUnit was correctly installed, you can run the JUnit test suite.
  - The class with all the test cases for JUnit is `org.junit.tests.AllTests`.
  - This class is located at the root of JUnit installation directory.
- Or you may create your own test set! Check the example below.

Example: JUnit shakedown

## Test case:

A test case is a pair consisting of test data (a set of values, one for each input variable) to be input to the program and the expected output.

## JUnit test case:

A JUnit test case is the implementation of a test case as a Java method annotated with `@org.junit.Test`.

## How to define a test case:

- In general, each test case is defined in a different method within a Java class.
- Test methods neither accept parameters nor return a value.

## How to compile a test case:

- To compile a test case, run the Java compiler against the test case file.
  - Remember to include the JUnit library in the classpath.

Example: JUnit test case compilation

## How to run a test case:

- To run JUnit test cases from the command line, run  
`java org.junit.runner.  
JUnitCore TestClass1 TestClass2.`

Example: JUnit test case execution

### Outcomes:

- A test case fails when the generated output value is different than the expected output value.
- A test case succeeds when the generated output value is equal to the expected output value.

### How does it detects a failures?:

- A JUnit test case fails when an assertion fails (when an `AssertionError` exception is thrown by the test case).

Example: JUnit test case execution outcomes

## Test suite:

A JUnit test suite is a class that contains tests from many JUnit test cases classes.

## How to define a test suite?:

- To create a JUnit test suite, the class (which is usually empty) should be annotated with `@SuiteClasses({TestClass1.class, ...})`.
- To run the JUnit test suite, the class must be annotated with `@RunWith(Suite.class)`

Example: JUnit test suite

## Assertion:

An assertion is a statement that evaluates as true.

:

- Assertions work as oracles: they confront obtained and expected outputs, pointing any discrepancies, and enabling the automatic test cases execution.
- JUnit only records failed assertions.

Example: Test case with assertion

### JUnit assertions:

- Instead of using Java's default assertion mechanism, one can use assertions provided by JUnit.
- JUnit implements several assertions in the class Assert:
  - `assertThat`
  - `assertArrayEquals`, `assertEquals`
  - `assertSame`, `assertNotSame`
  - `assertTrue`, `assertFalse`
  - `assertNull`, `assertNotNull`
  - `fail`



# Assertion

## Identity assertion

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### Identity assertion:

Identity assertions checks if two objects refer to the same object or not.

### Methods:

- `assertSame`
- `assertNotSame`

Example: Identity assertion



# Assertion

## Nullity assertion

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### Nullity assertion:

Nullity assertions check if an object is null.

### Methods:

- `assertNull`
- `assertNotNull`

Example: Nullity assertion



# Assertion

## Equality assertion

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### Equality assertion:

Equality assertions checks if the objects are equal (has the same content).

### Equality and identity:

- Identity assertion implies Equality assertion.

### Methods:

- `assertArrayEquals`
- `assertEquals`

Example: Equality assertion



### Exception assertion:

An Exception assertion checks whether an exception is thrown by the test case.

### Annotation:

- If the JUnit test case expects an exception to be thrown, it must declare the expected exception in the `@Test` annotation, at the expected parameter
  - (e.g., `@Test(expected=IndexOutOfBoundsException.class)`).

Example: Exception assertion

### Timing assertion:

A timing assertion checks if the test case is executed in a given time frame.

### Annotation:

- JUnit test cases can be annotated with a timeout parameter
  - E.g., `@Test(timeout=2000)`
- If the test takes longer than the specified number of milliseconds to run, the test fails.

Example: Timing assertion

# Assertion

## Truth assertion

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### Truth assertion:

A truth assertion checks if a condition is true or false.

### Methods:

- `assertTrue`
- `assertFalse`

Example: Truth assertion



# Assertion

## Condition matching assertion

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### Condition matching assertion:

A condition matching assertion checks whether a given object matches the condition specified by the assertion.

### Method:

- `assertThat`
  - The `AssertThat` assertion provides more readable and typeable statements, combinations of any matcher statement, more readable failure messages, and custom matchers.

Example: Condition matching assertion



## Fixture:

- Fixtures are actions that should be executed before or after a test case (usually to set up pre-conditions).
- It defines a fixed state of a set of objects used as a baseline for running tests.

## Why should I use fixtures?:

- The purpose of a test fixture is to ensure that there is a well known and fixed environment in which tests are run so that results are repeatable.



## Before fixture:

Before is a fixture that is used to set up pre-conditions for a test case.

## How to use it?:

- The Before fixture is created by annotating a method with `@Before`.
- Before fixtures run before a JUnit test case.
- Before fixtures declared in the superclasses will be run before those of the current class.
- No ordering is defined when running Before fixtures declared in the same class.

### BeforeClass:

BeforeClass is a fixture that is used to set up preconditions for a test set.

### How to use it?:

- The BeforeClass fixture is created by annotating a method with @BeforeClass.
- BeforeClass fixtures run before all the JUnit test cases in a class have been run.
- BeforeClass fixtures declared in the superclasses will be run after those of the current class.
- No other ordering is defined when running BeforeClass fixtures declared in the same class.

## After:

After is a fixture that is used to cleanup modifications made for or by a test case.

## How to use it?:

- The After fixture is created by annotating a method with `@After`.
- After fixtures run after a JUnit test case.
- After fixtures declared in the superclasses will be run before those of the current class.
- No ordering is defined when running After fixtures declared in the same class.

### AfterClass:

AfterClass is a fixture that is used to cleanup modifications made for or by a test set.

### How to use it?:

- The AfterClass fixture is created by annotating a method with `@AfterClass`.
- AfterClass fixtures run after all the JUnit test cases in a class have been run.
- AfterClass fixtures declared in the superclasses will be run after those of the current class.
- No other ordering is defined when running AfterClass fixtures declared in the same class.



Software  
testing

Acknowledgeme



- The program determines if a given identifier is valid or not in a variant of Pascal language, called Silly Pascal.
- A valid identifier must begin with a letter and must contain only letter or digits.
- Moreover, it must have at least one character and no more than six characters.

# Identifier

## Test set fixture

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion

```
package identifier;

import org.junit.Test;
import org.junit.Assert;

public abstract class IdentifierTestSet
{
    protected Identifier id;

    @Before
    public void setUp() {
        id = new Identifier();
    }
}
```



# Identifier

## Test set 1

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion

```
package identifier;

import org.junit.*

public class IdentifierTestSet1 extends IdentifierTestSet
{
    @Test
    public void validate1() {
        boolean result = id.validateIdentifier("Abcd5");
        Assert.assertEquals(true, result);
    }

    @Test
    public void validate2() {
        boolean result = id.validateIdentifier("x12345");
        Assert.assertEquals(true, result);
    }
}
```



# Identifier

## Test set 2

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion

```
package identifier;

import org.junit.*

public class IdentifierTestSet2 extends IdentifierTestSet
{
    @Test
    public void validate3() {
        boolean result = id.validateIdentifier("&123");
        Assert.assertFalse(result);
    }

    @Test
    public void validate4() {
        boolean result = id.validateIdentifier("Inv@lido");
        Assert.assertFalse(result);
    }
}
```



# Identifier

## Test set 3

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion

```
package identifier;

import org.junit.*;

public class IdentifierTestSet3 extends IdentifierTestSet
{
    @Test
    public void validate5() {
        Assert.assertNotNull(id);
    }

    @Test(expected=IndexOutOfBoundsException.class)
    public void stringException() {
        String str = new String("JUnit Example");
        str.substring(30);
    }
}
```



# Identifier

## Test set 4

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion

```
package identifier;

import org.junit.*;

public class IdentifierTestSet4 extends IdentifierTestSet
{
    @Test(timeout=2000)
    public void looping() {
        boolean result = id.validateIdentifier("Abcd5");
        Assert.assertEquals(true, result);
    }

    @Ignore("Out of the program scope")
    @Test(expected=IndexOutOfBoundsException.class)
    public void stringException2() {
        String str = new String("JUnit Example");
        str.substring(30);
    }
}
```



```
package identifier ;

import org.junit.runner.RunWith ;
import org.junit.runners.Suite ;

@RunWith( Suite.class )
@Suite.SuiteClasses({
    IdentifierTestSet1.class ,
    IdentifierTestSet2.class
    IdentifierTestSet3.class
    IdentifierTestSet4.class
})
public class AllTests
{
}
```

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion



Mozilla  
Firefox



Console

First step: download JUnit

```
import org.junit.Test;
import org.junit.Assert;

import java.util.*;

public class ExampleTestCase
{
    @Test
    public void test1() {
        Assert.assertEquals("Test", "Test");
    }

    @Test
    public void test2() {
        List<String> words = new ArrayList<String>();
        words.add("Test");
        Assert.assertNotNull(words.get(0));
        Assert.assertTrue(words.contains("Test"));
    }

    @Test
    public void test3() {
        List<String> words = new ArrayList<String>();
```

```
# javac \  
-cp /opt/junit-4.8.1/junit-4.8.1.jar  
ExampleTestCase.java
```



```
# java \  
-cp /opt/junit-4.8.1/junit-4.8.1.jar :.  
org.junit.runner.JUnitCore  
ExampleTestCase
```

```
$ java \
  -cp /opt/junit-4.8.1/junit-4.8.1.jar :.
  org.junit.runner.JUnitCore
  ExampleTestCase

JUnit version 4.8.1
...E
Time: 0.004
There was 1 failure:
1) test3(ExampleTestCase)
java.lang.AssertionError:
    at org.junit.Assert.fail(Assert.java:91)
    at org.junit.Assert.assertTrue(Assert.java:43)
    at org.junit.Assert.assertTrue(Assert.java:54)
    at ExampleTestCase.test3(ExampleTestCase.java:24)
    [ ... ]
    at org.junit.runner.JUnitCore.run(JUnitCore.java:117)
    at org.junit.runner.JUnitCore.runMain(JUnitCore.java:98)
    at org.junit.runner.JUnitCore.runMainAndExit(JUnitCore.java:
    at org.junit.runner.JUnitCore.main(JUnitCore.java:45)
```

FAILURES!!!

Tests run: 2, Failures: 1

# JUnit test suite example

## Test suite definition

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion

```
import org.junit.runner.RunWith;
import org.junit.runners.Suite;

@RunWith( Suite.class )
@Suite.SuiteClasses({
    ExampleTestCase.class
})
public class AllTests {
}
```

# JUnit test suite example

## Test suite execution

Software  
testing

JUnit

JUnit test case

JUnit test  
suite

JUnit  
assertion

```
# java \  
-cp /opt/junit-4.8.1/junit-4.8.1.jar :.  
org.junit.runner.JUnitCore  
AllTests
```



```
import org.junit.Test;

public class AssertionTestCase
{
    @Test
    public void validate0() {
        assert (2 + 2) == 4;
    }

    @Test
    public void validate1() {
        throw new AssertionError();
    }
}
```

```
import org.junit.Test;
import org.junit.Assert;

public class IdentityTestCase
{
    @Test
    public void validate0() {
        String s = "test";
        Assert.assertSame(s, s);
    }

    @Test
    public void validate1() {
        String s1 = "test";
        String s2 = "test";
        Assert.assertNotSame(s1, s2);
    }
}
```

```
import org.junit.*;

public class EqualityTestCase
{
    @Test
    public void validate0() {
        String s1 = "test";
        String s2 = "test";
        Assert.assertEquals(s1, s2);
    }

    @Test
    public void validate1() {
        String s = "test";
        Assert.assertEquals(s, s);
    }

    @Test
    public void validate2() {
        String[] s1 = {};
        String[] s2 = {};
        Assert.assertArrayEquals(s1, s2);
    }
}
```

```
import org.junit.Test;
import org.junit.Assert;

public class NullityTestCase
{
    @Test
    public void validate0() {
        String s = null;
        Assert.assertNull(s);
    }

    @Test
    public void validate1() {
        String s = "test";
        Assert.assertNotNull(s);
    }
}
```



```
import org.junit.Test;
import org.junit.Assert;

public class TruthTestCase
{
    @Test
    public void validate0() {
        String s1 = "test";
        String s2 = "test"
        Assert.assertFalse(s1 == s2);
    }

    @Test
    public void validate1() {
        String s = "test";
        Assert.assertTrue(s == s);
    }
}
```

```
import org.junit.Test;
import org.junit.Assert;

public class EqualityTestCase
{
    @Test
    public void validate0() {
        String s = "test";
        assertEquals(s, eq("test"));
    }

    @Test
    public void validate1() {
        String s = "test";
        assertEquals(s, isA(String.class));
    }
}
```

```
import org.junit.Test;
import org.junit.Assert;

public class ExceptionTestCase
{
    @Test(expected=NullPointerException.class)
    public void validate0() {
        Integer i = null;
        i.toString();
    }
}
```

```
import org.junit.Test;
import org.junit.Assert;

public class EqualityTestCase
{
    @Test(timeout=1000)
    public void validate0() {
        int counter = 0;
        for (int i = 0; i < 10;) {
            counter += i;
        }
    }
}
```