



# Line Langballe

## Master in Interaction Design/Human Computer Interaction

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(<http://cv.linelangballe.dk/linelangballe.pdf>)

I have a candidate degree as interaction designer from Aarhus School of Architecture with focus on HCI and new tech. As an interaction designer I have worked primarily as a project manager in innovation and transformation processes where I combine design thinking and traditional strategies to inspire new perspective and insights. My effort is grounded in user centred design, marked research and a visionary approach to new products and processes. The combination of HCI, design and IT development has provides me with a great understanding of the possibilities of bottom-up development of IT and open source. I have experience in entrepreneurship and the public sector and have applied my finding across a diverse landscape of network, strategies, processes of transformation, development of new materials and composite materials. I work cross disciplines with stakeholders, customers and designers to reveal the findings creating the best possible foundation for the future design and strategy.

## Work Experience

### Rigshospitalet

Project Manager, Health Innovation and business network

August 2015 - Present

<https://www.rigshospitalet.dk/> (<https://www.rigshospitalet.dk/>)

Knowledge-broker (Vidensbroker) for the Capital region.

- Member of regional Knowledge-broker ("Vidensbroker") network
- Mentoring service designers
- Project Manager
- Buisness Network
- Mapping of test facilities
- Facilitating service-design processes within medico products

### New Nordic Zealand Hospital

Innovation Project Coordinator

June 2013 - November 2014

<https://www.regionh.dk/nhn> (<https://www.regionh.dk/nhn>)

Project manager and development of innovations projects for the new hospital 2020.

- Concept and strategy of new workflow
- Concept and stagey for patient areas
- Funding

- Member of interdisciplinary innovation board

## Finelco

Project Manager

2011 - 2012

<http://www.finelco.dk/> (<http://www.finelco.dk/>)

Concept development and furniture design for Optimizing resource utilisation through innovation process.

- Optimizing resource utilisation.

## Freelance at 360 production and Milk&Honey production

Line Producer

2009 - 2011

<http://360production.dk/> (<http://360production.dk/>)

As line producer at 360 production and Milk&Honey I managed projects before and during the take. Responsible for budget, cast and crew.

## TotemCollective

Partner and Designer

2008 - 2010

<http://www.totemcollective.com/> (<http://www.totemcollective.com/>)

Project and business managing. In TotemCollective I have strengthened my ability to plan and structure big projects and gained experience in how to turn ideas into practice and products.

## Innovation Lab

Designer and Researchassistant

2006 - 2006

<http://ilab.dk/> (<http://ilab.dk/>)

Innovation lab I was responsible for developing a new way of using prefabricated concrete in architecture.

## Future Farmers

Internship

2006 - 2006

<http://www.futurefarmers.com/> (<http://www.futurefarmers.com/>)

Internship

## Interactive Spaces - Aarhus University

Design- and researchassistant

2005 - 2007

[http://alexandra.dk/dk/om\\_os/labs/interactive-spaces-lab](http://alexandra.dk/dk/om_os/labs/interactive-spaces-lab) ([http://alexandra.dk/dk/om\\_os/labs/interactive-spaces-lab](http://alexandra.dk/dk/om_os/labs/interactive-spaces-lab))

My work at Interactive Spaces included developing new projects that focused on new ways to interact with lifestyle products using the newest technology. The center has clients like B&O, which I mainly worked with.

# Volunteer

## Google for Entrepreneurs - Startup Weekend Health Copenhagen

Mentor

November 2015 - November 2015

<http://www.up.co/communities/denmark/copenhagen/startup-weekend/7113> (

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All Startup Weekend events follow the same basic model: anyone is welcome to pitch their startup idea and receive feedback from their peers. Teams organically form around the top ideas (as determined by popular vote) and then it's a 54 hour frenzy of business model creation, coding, designing, and market validation.

## Red Cross

Volunteer

August 2015 - August 2015

Idea maturation, project development and fundrasing

# Education

## Niels Brock

Project Management

### Course

2010 - 2010

GPA: 10

## Chalmers University of Technology

Human Computer Interaction, Interaction Design

### Course

2005 - 2005

GPA:

- I studied HCI and user experience methods at Chalmers for one semester. In a multidisciplinary group with engineers, computer scientist, fashion designers and architects, we created interactive learning tool for children .

## Aarhus School of Architecture

Interaktions Designer/Human Computer Interaction

### Masters

2003 - 2007

GPA:

- In my master study I worked on an ambitious project called Digital Urban Living. I worked in collaboration with another students and together we mapped the existing ways of connecting with people in urban life, and created a concept by using the city and its life to connect to each other using the city's environment and new technology.
- Technology; data and programming, IT-university Aarhus Joined class with computer scientist from Aarhus University.

- Technology, architecture and design, IT-university Aarhus Joined class with computer scientist from Aarhus University.

# Aarhus School of Architecture

Architecture

## Bachelor

2001 - 2003

GPA:

- In my bachelor study I developed a concept for a modular house.

## Awards

### Boblr challenge for Dantoy

Boblr

March 2013

"Thanks Line for participating and for creating such an exciting idea and solution to Dantoy, which was chosen among other very attractive solutions from talented creative professionals around the world. As Line has proven her high calibre, and you can browse her portfolio here together with Boblr's other cherry-picked top talents."

## Publications

### Exhibitions - Galore, Copenhagen "One"

2010

An art exhibition with the artgroup I am a part of.

### Exhibitions - The Glass Curtain Gallery, Chicago

2010

The Original C Plus System;. On basis of the exhibition in Knoxville, we were invited to the windy city Chicago.

### Lectures - Columbia College Chicago.

2008

The Studio were invited by the College to give lectures at their architecture, art and design department, and host a workshop about design theories and innovation.

### Lectures - University of Tennessee The Original C Plus System

2008

A seating system I designed that invite students to co-design on the ramification that is the structure of the design.

### Exhibitions - The Art Gallery of Knoxville

2008

The Original C Plus System;; My design studio was invited by the Art group SUPERFLEX and The Art Gallery of Knoxville to host an exhibition about furniture design and copyright.

## Lectures - Alexandra Institute: Urban Digital Living.

2007

About the combination Urban life, city and design on the basis on my master study.

## Lectures - Aarhus School of Architecture

2006

New methods in the use of prefabricated concrete.

## Lectures - IT- University Copenhagen

2006

New methods in the use of prefabricated concrete.

## Lectures - Eriksminde Efterskole

2006

IT in the FUTURE.

## Lectures -Pride and Pre-Design, Lisbon

2005

Engaging experiences in interactive museum exhibitions.

## Engaging experiences in interactive museum exhibitions

CUMULUS

2005

Pride and Pre-Design – The Cultural Heritage and the Science of Design.

## Lectures - B&O headquarters

2005

Imuseum – Experience Design – The PDA free Museum.

## Skills

Service design

Concept development

Product Design

Interaction Design

Industrial Design

Concept Design

Project Management

Usability Testing

Architecture

Design Thinking

Idea generation

Buisness Development

Product Design

Product Planning

Strategy

Innovation

## Languages

English

*Almost native speaker*

Danish

*Native speaker*

Swedish

*Conversational*

## Interests

Design

Running

Technology

Architecture

Art

## References

Line did a great job in co-producing the Videoprototype of a future pervasive computing environment for Stuer Museum in a pre-research project in the Centre for Interactive Spaces. The work included scenario development, usability tests, concept designs and communicating the ideas on video. I give her my best recommendations

— Peter Krogh - Associate Professor at Interactive Spaces

Line Langballe har løbende gennem de sidste to år fungeret som freelance line producer på div. reklamefilmsproduktioner i 360 PRODUCTION. Hun har forestået projektledelsen på og omkring optagedagene, hvor hun har været ansvarlig for budgetter og kontakttled til cast, crew og andre interessenter i forbindelse med optagelserne. Vi har været meget tilfredse med især Lines processuelle kompetencer, hvor hun evner at overskue projekter selvom der er travlt og stresset. Desuden er hun god til at tage beslutninger og eksekverer på beslutningerne. Ligeså vigtigt, har Line stærke sociale kompetencer og altid med til at skabe god stemning og medvirker til at gøre de ofte lange dage behagelige. Alt i alt kommer Line Langballe med de bedste anbefalinger herfra.

— Jonas Koop - Producer at 360 Production

Første gang man møder Line er hun meget observerende og virker lidt genert, men alligevel med en selvtillid og et selvværd der er let at aflæse. Line har god grund til at have selvtilliden og Selvværd oppe på 100 %. Hun er Selvstændig, kreativ og udviklende og er derfor en yderst aktiv aktør i kreative grupper. Line har dog også begge ben solidt plantet på jorden så de kreative tanker og ideer også bliver funderet og ført frem. Bag den smukke ydre ligger der en stærk hjerne der tænker. Dette giver sig udtryk ved at hun kan være stille, men når hun har lyttet kommer der yders kompetent modspil, men alligevel på måde man kun kan have respekt for. Line vinder sine sejre ved at være aktiv lyttende og vel argumenterende på en empatisk måde. Line er en intelligent pige med en stor viden på mange forskellige fronter hvorfor hun er meget alsidig. Line behersker kaos uden at blive stresset, men formår samtidigt at omsætte kaos til struktur. Jeg har haft fornøjelsen at arbejde kortvarigt sammen med Line i en projektgruppe, hvor gruppens forskelligheder var markante. Her ydede Line en ihærdig indsats og satte sit præg på opgaven. Line er oprigtig, ærlig, og kompromissøgende i sine debatter og derfor også let at samarbejde med. Vær god mod Line og giv hende et professionelt og kreativt miljø, og hun vil blomstre og gøre den forskel som giver succes. Jeg kan derfor kun have den største faglige respekt for Line og derfor også på det varmeste anbefale Line til fremtidige opgaver. En person jeg gerne vil arbejde sammen med igen hvis muligheden opstår

