

CSY2030

Systems Design & Development
Exception Handling

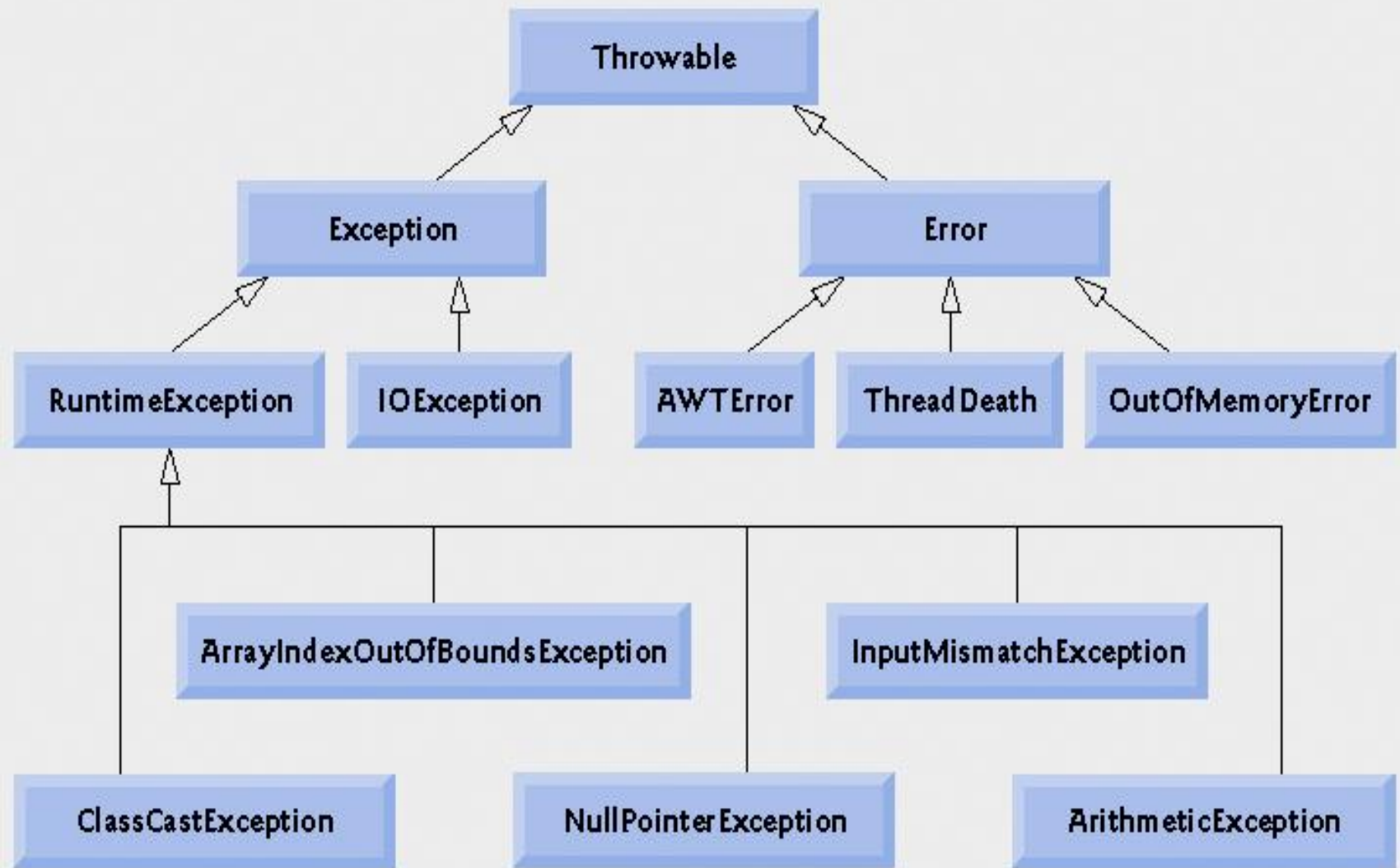
Exceptions

- Exceptions are used to handle bad things such as the following:
 - I/O errors e.g file doesn't exist
 - *runtime* errors e.g division by zero
 - when a function fails to fulfill its specification
- Without exceptions the program will crash
- With exceptions you can restore program stability (or exit gracefully)

Exceptions

- Examples of Exceptions include the following:
 - **ArrayIndexOutOfBoundsException** – an attempt is made to access an element past the end of an array
 - **ClassCastException** – an attempt is made to cast an object that does not have an *is-a* relationship with the type specified in the cast operator
 - **NullPointerException** – when a null reference is used where an object is expected
 - **ArithmeticException** – e.g used for division by 0

Exceptions Hierarchy



Exception Handling Terms

- **throw** – used to generate an exception or to describe an instance of an exception
- **try** – used to enclose a segment of code that may throw an exception
- **catch** – placed directly after the try block to handle one or more exception types
 - Can have multiple catches if try block can throw multiple exceptions
- **finally** – optional statement used after a try-catch block to run a segment of code regardless if an exception is generated

Exception-handling Syntax

```
try
{
    // <code segment that may throw an exception..>
}
catch (ExceptionType1 x)
{
    // handle ExceptionType1 error
}
...
catch (ExceptionTypeN x)
{
    // handle ExceptionTypeN error
}
finally
{
    // invariant code ("always" executes)
    // finally is optional code segment.
}
```

Example

- Consider the following code:

```
import java.io.FileReader;

public class Tester
{
    public int countChars(String fileName)
    {
        FileReader r = new FileReader(fileName);
        int total = 0;
        while( r.ready() )
        {
            r.read();
            total++;
        }
        r.close();
        return total;
    }
}
```

Problem with above code is that the file may not exist i.e exception `java.io.FileNotFoundException` will be generated - this must be caught or declared to be thrown.

Handling Checked Exceptions

- In the method *countChars* on the previous slide there are in fact 4 statements that can generate checked exceptions:
 - the *FileReader* constructor
 - the *ready* method
 - the *read* method
 - the *close* method
- To deal with the exceptions we can either state this method throws an Exception of the proper type or handle the exception within the method itself

Methods that throw Exceptions

- It may be that we don't know how to deal with an error within the method that can generate it
- In this case we will pass the buck to the method that called us
- The keyword **throws** is used to indicate a method has the possibility of generating an exception of the stated type
- Now any method calling ours must also throw an exception or handle it

Using the **throws** Keyword

```
public int countChars(String fileName)
    throws FileNotFoundException, IOException
{
    int total = 0;
    FileReader r = new FileReader(fileName);
    while( r.ready() )
    {
        r.read();
        total++;
    }
    r.close();
    return total;
}
```

Now any method calling ours must also throw an exception or handle it

Using **try-catch** Blocks

- If you want to handle the a checked exception locally then use use the keywords **try** and **catch**
- the code that could cause an exception is placed in a block of code preceded by the keyword **try**
- the code that will handle the exception if it occurs is placed in a block of code preceded by the keyword **catch**

Sample **try** and **catch** Blocks

```
public int countChars(String fileName)
{
    int total = 0;
    try
    {
        FileReader r = new FileReader(fileName);
        while( r.ready() )
        {
            r.read();
            total++;
        }
        r.close();
    }
    catch(FileNotFoundException e)
    {
        System.out.println("File named " + fileName + "not found. " + e);
        total = -1;
    }
    catch(IOException e)
    {
        System.out.println("IOException occurred " +
            "while counting chars. " + e);
        total = -1;
    }
    return total;
}
```

What Happens When Exceptions Occur

- If an exception is thrown then the normal flow of control of a program halts
- Instead of executing the regular statements the Java Runtime System starts to search for a matching catch block
- The first matching catch block based on data type is executed
- When the catch block code is completed the program does not "go back" to where the exception occurred.
 - It finds the next regular statement after the catch block

Excessive try catch Block

```
public int countChars(String fileName)
{
    int total = 0;
    FileReader r = null;
    try
    {
        r = new FileReader(fileName);
    }
    catch(FileNotFoundException e)
    {
        System.out.println("File named " + fileName + "not found. " + e);
        total = -1;
    }
    try
    {
        while( r.ready() )
        {
            try
            {
                r.read();
            }
            catch(IOException e)
            {
                System.out.println("IOException " + "occurred while counting " + "chars. " + e);
                total = -1;
            }
            total++;
        }
    }
    catch(IOException e)
    {
        System.out.println("IOException occurred while counting chars. " + e);
        total = -1;
    }
    try
    {
        r.close();
    }
    catch(IOException e)
    {
        System.out.println("IOException occurred while counting chars. " + e);
        total = -1;
    }
    return total;
}
```

Throwing Exceptions Yourself

- If you wish to throw an exception in your code you use the throw keyword
- Most common would be for an unmet precondition

```
public class Circle
{
    private int iMyRadius;
    /** pre: radius > 0
     */
    public Circle(int radius)
    {
        if (radius <= 0)
            throw new IllegalArgumentException
                ("radius must be > 0. "
                 + "Value of radius: " + radius);
        iMyRadius = radius;
    }
}
```

Another Example

```
1 // Fig. 13.1: DivideByZeroNoExceptionHandling.java
2 // An application that attempts to divide by zero.
3 import java.util.Scanner;
4
5 public class DivideByZeroNoExceptionHandling
6 {
7     // demonstrates throwing an exception when a divide-by-zero occurs
8     public static int quotient( int numerator, int denominator )
9     {
10         return numerator / denominator; // possible division by zero
11     } // end method quotient
12
13     public static void main( String args[] )
14     {
15         Scanner scanner = new Scanner( System.in ); // scanner for input
16
17         System.out.print( "Please enter an integer numerator: " );
18         int numerator = scanner.nextInt();
19         System.out.print( "Please enter an integer denominator: " );
20         int denominator = scanner.nextInt();
21
22         int result = quotient( numerator, denominator );
23         System.out.printf(
24             "\nResult: %d / %d = %d\n", numerator, denominator, result );
25     } // end main
26 } // end class DivideByZeroNoExceptionHandling
```

Please enter an integer numerator: 100
Please enter an integer denominator: 7

Result: 100 / 7 = 14


```
Please enter an integer numerator: 100
Please enter an integer denominator: 7
```

```
Result: 100 / 7 = 14
```

```
Please enter an integer numerator: 100
Please enter an integer denominator: 0
Exception in thread "main" java.lang.ArithmeticException: / by zero
    at
    DivideByZeroNoExceptionHandling.quotient(DivideByZeroNoExceptionHandling.java:10)
    at
    DivideByZeroNoExceptionHandling.main(DivideByZeroNoExceptionHandling.java:22)
```

```
Please enter an integer numerator: 100
Please enter an integer denominator: hello
Exception in thread "main" java.util.InputMismatchException
    at java.util.Scanner.throwFor(Unknown Source)
    at java.util.Scanner.next(Unknown Source)
    at java.util.Scanner.nextInt(Unknown Source)
    at java.util.Scanner.nextInt(Unknown Source)
    at
    DivideByZeroNoExceptionHandling.main(DivideByZeroNoExceptionHandling.java:20)
```

```

1 // Fig. 13.2: DivideByZeroWithExceptionHandling.java
2 // An exception-handling example that checks for divide-by-zero.
3 import java.util.InputMismatchException;
4 import java.util.Scanner;
5
6 public class DivideByZeroWithExceptionHandling
7 {
8     // demonstrates throwing an exception when a divide-by-zero occurs
9     public static int quotient( int numerator, int denominator )
10         throws ArithmeticException
11     {
12         return numerator / denominator; // possible division by zero
13     } // end method quotient
14
15     public static void main( String args[] )
16     {
17         Scanner scanner = new Scanner( System.in ); // scanner for input
18         boolean continueLoop = true; // determines if more input is needed
19
20         do
21         {
22             try // read two numbers and calculate quotient
23             {
24                 System.out.print( "Please enter an integer numerator: " );
25                 int numerator = scanner.nextInt();
26                 System.out.print( "Please enter an integer denominator: " );
27                 int denominator = scanner.nextInt();
28

```

throws clause specifies that method
quotient may throw an
ArithmeticException

Repetition statement loops until try block
completes successfully

try block attempts to read input and perform
division

Retrieve input;
InputMismatchException
thrown if input not valid integers

```

29     int result = quotient( numerator, denominator );
30     System.out.printf( "\nresult: %d / %d = %d\n", numerator,
31         denominator, result );
32     continueLoop = false; // input successful; end looping
33 } // end try
34 catch ( InputMismatchException inputMismatchException )
35 {
36     System.err.printf( "\nException: %s\n",
37         inputMismatchException );
38     scanner.nextLine(); // discard input so user can try again
39     System.out.println(
40         "You must enter integers. Please try again.\n" );
41 } // end catch
42 catch ( ArithmeticException arithmeticException )
43 {
44     System.err.printf( "\nException: %s\n", arithmeticException );
45     System.out.println(
46         "Zero is an invalid denominator. Please try again.\n" );
47 } // end catch
48 } while ( continueLoop ); // end do..while
49 } // end main
50 } // end class DivideByZeroWithExceptionHandling

```

If we have reached this point,
input was valid and
denominator was non-
zero, so looping can stop

Call method `quotient`, which may
throw `ArithmeticException`

Catching
`InputMismatchException`
(user has entered non-integer
input)

Notify user of
error made

Catching
`ArithmeticException`
(user has entered zero for
denominator)

If line 32 was never
successfully reached, loop
continues and user can try
again

Please enter an integer numerator: 100
Please enter an integer denominator: 7

Result: $100 / 7 = 14$

Please enter an integer numerator: 100
Please enter an integer denominator: 0

Exception: java.lang.ArithmeticException: / by zero
Zero is an invalid denominator. Please try again.

Please enter an integer numerator: 100
Please enter an integer denominator: 7

Result: $100 / 7 = 14$

Please enter an integer numerator: 100
Please enter an integer denominator: hello

Exception: java.util.InputMismatchException
You must enter integers. Please try again.

Please enter an integer numerator: 100
Please enter an integer denominator: 7

Result: $100 / 7 = 14$