

Theory of Computation: CS-202

Suggested readings

1. An introduction to FORMAL LANGUAGES and AUTOMATA by PETER LINZ.
2. Introduction to Automata Theory, Languages, And Computation by JOHN E. HOPCROFT, RAJEEV MOTWANI, JEFFREY D. ULLMAN
3. Theory of computer science: automata, languages and computation **by** K.L.P MISHRA

Content

- Review of set theory
- Formal Language
- String Operations
- Grammar

Review of set theory

A Set is a well defined collection of distinct objects.

- list of elements: $A = \{6, 12, 28\}$
- characteristic property: $B = \{x \mid x \text{ is a positive, even integer}\}$

Set membership: $12 \in A$, $9 \notin A$

Barber Paradox

Barber: One who shaves all those and those only, who do not shave themselves.

Question: Does Barber shave himself?

1. If he shaves himself he ceases to be Barber.

(As Barber cant shave himself.) Contradiction

2. If the Barber does not shave himself then he must shave himself.

(Barber can shave himself) Contradiction

- Subset- If A and B are two set, such that every element of A is also an element of B then $A \subseteq B$.
- Proper Subset- If A is subset of B, but B contains an element not in A, then $A \subset B$.
- Disjoin set- If A and B has no common element then $A \cap B = \varnothing$, then the sets are said to be disjoint.
- Null Set-A set with no element is called null set.

Eg. $\{ \}$ or \varnothing

Set Operations

| | |
|-------------------------|---|
| Union (\cup) | : $S_1 \cup S_2 = \{x : x \in S_1 \text{ or } x \in S_2\}$ |
| Intersection (\cap) | : $S_1 \cap S_2 = \{x : x \in S_1 \text{ and } x \in S_2\}$ |
| Difference (-) | : $S_1 - S_2 = \{x : x \in S_1 \text{ and } x \notin S_2\}$ |
| Complement | : $\bar{S} = \{x : x \in U \text{ and } x \notin S\}$ |

Example: Consider the set A and B

$$A = \{6, 12, 28\}$$

$$B = \{x \mid x \text{ is a positive, even integer}\}$$

then

$$A \cup \varnothing = A$$

$$A \cap \varnothing = \varnothing$$

$$\Phi' = U$$

$$\text{union: } A \cup \{9, 12\} = \{6, 9, 12, 28\}$$

$$\text{intersection: } A \cap \{9, 12\} = \{12\}$$

$$\text{difference: } A - \{9, 12\} = \{6, 28\}$$

Set theory (continued)

Another set operation, called “taking the complement of a set”, assumes a **universal set** .

Let $U = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$ be the universal set.

Let $A = \{2, 4, 6, 8\}$

Then $\bar{A} = U - A = \{0, 1, 3, 5, 7, 9\}$

The **empty set** : $\emptyset = \{\}$

Set theory (continued)

The **cardinality** of a set is the number of elements in a set.

Let $S = \{2, 4, 6\}$

Then $|S| = 3$

The **powerset** of S , represented by 2^S , is the set of all subsets of S .

$$2^S = \{\{\}, \{2\}, \{4\}, \{6\}, \{2,4\}, \{2,6\}, \{4,6\}, \{2,4,6\}\}$$

The number of elements in a powerset is $|2^S| = 2^{|S|}$

Theory of Computation

Basic Concepts

- Automaton: a formal construct that accepts input, produces output, may have some temporary storage, and can make decisions
- Formal Language: a set of sentences formed from a set of symbols according to formal rules
- Grammar: a set of rules for generating the sentences in a formal language

In addition, the theory of computation is concerned with questions of computability (the types of problems computers can solve in principle) and complexity (the types of problems that can be solved in practice).

Formal language

Alphabet = finite set of symbols or characters
examples: $\Sigma = \{a,b\}$, binary, ASCII

String = finite sequence of symbols from an alphabet
examples: aab, bbaba, also computer programs

A **formal language** is a set of strings over an alphabet
Examples of formal languages over alphabet $\Sigma = \{a, b\}$:

$$L_1 = \{aa, aba, aababa, aa\}$$

$$L_2 = \{\text{all strings containing just two a's and any number of b's}\}$$

A formal language can be finite or infinite.

String Operations

String Concatenation: The concatenation of two strings w and v is the string obtained by appending the symbols of v to the right of w .

Eg. $w = a_1 a_2 \dots a_n$
 $v = b_1 b_2 \dots b_n$
 $wv = a_1 a_2 \dots a_n b_1 b_2 \dots b_n$

String Reversal: It is obtained by writing the symbols in reverse order.

Eg. $w = a_1 a_2 \dots a_n$
 $w^R = a_n a_{n-1} \dots a_1$

String Length: Let w be a string then $|w|$ is the number of symbols in the string.

$$w = a_1 a_2$$
$$|w| = 2$$

Sub-String: Any string of consecutive character in some w is called Sub-String.
Example,

$$w = a_1 a_2 a_3 a_4 a_5$$

Substring of $w = a_1 a_2, a_2 a_3, \dots$ etc

Prefix and suffix: Let $w = vu$ be a string then the substring v and u are said to be a prefix and suffix of w .

Example,

$$w = abbab$$

Then, prefix = $\{\lambda, a, ab, abb, abba, abbab\}$

$$\text{Suffix} = \{\lambda, b, ab, bab, bbab\}$$

The **empty string**, denoted λ , has some special properties:

$$|\lambda| = 0$$

$$\lambda w = w \lambda = w$$

Kleen or Star Closure Σ^*

If w is a string, then w^n stands for the string obtained by repeating w n times.

$$w^0 = \lambda$$

Σ^* = set of string obtained by concatenating zero or more symbols from Σ .

If $\Sigma = \{a, b\}$

$$\Sigma^0 = \{\lambda\}$$

$$\Sigma^1 = \{a, b\}$$

$$\Sigma^2 = \{aa, ab, ba, bb\}.$$

.....

$$\Sigma^* = \{ \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \dots \dots .. \}$$

$$\Sigma^+ = \Sigma^* - \{\lambda\}$$

Note: Σ is finite by assumption, Σ^* and Σ^+ will always be infinite.

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