

## Binary search

Binary search is an efficient algorithm for finding an item from a sorted list of items.

- It works by repeatedly dividing in half the portion of the list that could contain the item, until you've narrowed down the possible locations to just one.
- We used binary search in the guessing game in the introductory tutorial.
- One of the most common ways to use binary search is to find an item in an array.
- For example, the Tycho-2 star catalog contains information about the brightest 2,539,913 stars in our galaxy.
- Suppose that you want to search the catalog for a particular star, based on the star's name.
- If the program examined every star in the star catalog in order starting with the first, an algorithm called **linear search**, the computer might have to examine all 2,539,913 stars to find the star you were looking for, in the worst case.
- If the catalog were sorted alphabetically by star names, **binary search** would not have to examine more than 22 stars, even in the worst case.

### Binary Search Approach

- Given a sorted array `arr[]` of  $n$  elements, write a function to search a given element  $x$  in `arr[]`.
- A simple approach is to do **linear search**.
- The time complexity of above algorithm is  $O(n)$ .
- Another approach to perform the same task is using Binary Search.

### Binary Search:

- Search a sorted array by repeatedly dividing the search interval in half.
- Begin with an interval covering the whole array.
- If the value of the search key is less than the item in the middle of the interval, narrow the interval to the lower half.
- Otherwise narrow it to the upper half. Repeatedly check until the value is found or the interval is empty.
- **Example :**

# Example 1

## Binary Search

	0	1	2	3	4	5	6	7	8	9
Search 23	2	5	8	12	16	23	38	56	72	91
	L=0	1	2	3	M=4	5	6	7	8	H=9
23 > 16 take 2 <sup>nd</sup> half	2	5	8	12	16	23	38	56	72	91
	0	1	2	3	4	L=5	6	M=7	8	H=9
23 > 56 take 1 <sup>st</sup> half	2	5	8	12	16	23	38	56	72	91
	0	1	2	3	4	L=5, M=5	H=6	7	8	9
Found 23, Return 5	2	5	8	12	16	23	38	56	72	91

- The idea of binary search is to use the information that the array is sorted and reduce the time complexity to  $O(\log n)$ .

## Algorithm

**We basically ignore half of the elements just after one comparison.**

Step-1: Compare  $x$  with the middle element.

Step-2: If  $x$  matches with middle element, we return the mid index.

Step-3: Else If  $x$  is greater than the mid element, then  $x$  can only lie in right half subarray after the mid element. So we recur for right half.

Step-4: Else ( $x$  is smaller) recur for the left half.

## Recursive implementation of Binary Search

// C++ program to implement recursive Binary Search

#include <bits/stdc++.h>

using namespace std;

// A recursive binary search function. It returns

// location of  $x$  in given array  $arr[l..r]$  is present,

// otherwise -1

int binarySearch(int arr[], int l, int r, int x)

{

    if (r >= l) {

        int mid = l + (r - l) / 2;

        // If the element is present at the middle

        // itself

        if (arr[mid] == x)

            return mid;

        // If element is smaller than mid, then

        // it can only be present in left subarray

        if (arr[mid] > x)

            return binarySearch(arr, l, mid - 1, x);

        // Else the element can only be present

        // in right subarray

```

        return binarySearch(arr, mid + 1, r, x);
    }

    // We reach here when element is not
    // present in array
    return -1;
}

int main(void)
{
    int arr[] = { 2, 3, 4, 10, 40 };
    int x = 10;
    int n = sizeof(arr) / sizeof(arr[0]);
    int result = binarySearch(arr, 0, n - 1, x);
    (result == -1) ? cout << "Element is not present in array"
                  : cout << "Element is present at index " << result;
    return 0;
}

```

### Output :

Element is present at index 3

### Iterative implementation of Binary Search

```

// C++ program to implement recursive Binary Search
#include <bits/stdc++.h>
using namespace std;

```

```

// A iterative binary search function. It returns
// location of x in given array arr[l..r] if present,
// otherwise -1

```

```

int binarySearch(int arr[], int l, int r, int x)
{
    while (l <= r) {
        int m = l + (r - l) / 2;

        // Check if x is present at mid
        if (arr[m] == x)
            return m;

        // If x greater, ignore left half
        if (arr[m] < x)
            l = m + 1;

        // If x is smaller, ignore right half
        else

```

```

        r = m - 1;
    }

    // if we reach here, then element was
    // not present
    return -1;
}

int main(void)
{
    int arr[] = { 2, 3, 4, 10, 40 };
    int x = 10;
    int n = sizeof(arr) / sizeof(arr[0]);
    int result = binarySearch(arr, 0, n - 1, x);
    (result == -1) ? cout << "Element is not present in array"
                  : cout << "Element is present at index " << result;
    return 0;
}

```

### Output :

Element is present at index 3

### Time Complexity:

The time complexity of Binary Search can be written as

$$T(n) = T(n/2) + c$$

The above recurrence can be solved either using Recurrence Tree method or Master method. It falls in case II of Master Method and solution of the recurrence is

### $\Theta(\log n)$

**Auxiliary Space:**  $O(1)$  in case of iterative implementation. In case of recursive implementation,  $O(\log n)$  recursion call stack space.

- In computer science, binary search, also known as half-interval search, logarithmic search, or binary chop, is a search algorithm that finds the position of a target value within a sorted array.
- Binary search compares the target value to the middle element of the array.

Worst complexity:  $O(\log n)$

Average complexity:  $O(\log n)$

Best complexity:  $O(1)$

Space complexity:  $O(1)$

Data structure: Array

Class: Search algorithm

