

Basics

- dot product:  $\underline{a} \cdot \underline{b} = a_1b_1 + a_2b_2 + \dots = |\underline{a}||\underline{b}| \cos \theta$ ,  $W = \underline{F} \cdot \underline{d}$  where F is force and d is distance
- Cross Product:  $\underline{v} \times \underline{w} = \begin{vmatrix} \underline{i} & -\underline{j} & \underline{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & W_3 \end{vmatrix}$
- The area of the quadrilateral which the vectors are enclosing is the determinant of the cross product
- Vector equation of line :  $(x, y, z) = (x_0, y_0, z_0) + t(a, b, c)$ ; where  $(a, b, c)$  is a vector parallel to the line and  $(x_0, y_0, z_0)$  is a point on the line
- Standard equation of line/plane:  $\underline{n} \cdot ((x, y, z) - (x_0, y_0, z_0)) = 0$ , where  $\underline{n}$  is a vector normal to the line/plane
- projection  $\underline{a}$  onto  $\underline{b}$ :  $Proj_{\underline{b}}(\underline{a}) = \underline{a}_{\underline{b}} = (\underline{a} \cdot \frac{\underline{a}}{|\underline{b}|}) \frac{\underline{b}}{|\underline{b}|}$

Parametrization and Tangents to planes ...

- Curve:  $R^2$  :  $\underline{r} = (x(t), y(t))$  ;  $R^3$  :  $\underline{r} = (x(t), y(t), z(t))$
- Tangent line at  $t = t_0$ :  $L(s) = \underline{r}(t_0) + s\underline{r}'(t_0)$
- Tangent plane of graph at  $(a, b, f(a, b))$ :  $z = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$

Parametrized Surface ( $\underline{r}(u, v)$ ) and Curve and regular parametrization

- $\underline{r}_u(u_0, v_0)$  and  $\underline{r}_v(u_0, v_0)$  are two vectors parallel to the plane tangent to the surface at  $\underline{r}(u_0, v_0)$
- $\underline{n} = \underline{r}_u(u_0, v_0) \times \underline{r}_v(u_0, v_0)$  is a vector normal to the above tangent plane, if  $\underline{n} \neq \underline{0}$  then the parametrization is regular at  $\underline{r}(u_0, v_0)$
- Tangent plane can be written in two ways:
  - As a parametrization:  $(x, y, z) = \underline{r}(u_0, v_0) + a\underline{r}_u(u_0, v_0) + b\underline{r}_v(u_0, v_0)$
  - As a level set (Standard equation):  $\underline{n} \cdot ((x, y, z) - \underline{r}(u_0, v_0)) = 0$
- Parametrization of special surfaces
  - cylinder:  $\underline{r}(\theta, z) = (R \cos(\theta), R \sin(\theta), z)$
  - sphere:  $\underline{r}(\theta, \phi) = (R \sin(\phi) \cos(\theta), R \sin(\phi) \sin(\theta), R \cos(\phi))$
  - graph  $y = f(x)$ :  $\underline{r}(x) = (x, f(x))$
- Parametrization of curves
  - line segment:  $\underline{r}(t) = \underline{a} + t(\underline{b} - \underline{a})$
  - circle in  $R^2$ :  $\underline{r}(t) = (R \cos(t), R \sin(t))$
  - graph  $z = f(x, y)$ :  $\underline{r}(x, y) = (x, y, f(x, y))$

Surfaces and Gradient vectors

- Common surfaces:
  - Bowl/cup:  $z = x^2 + y^2$
  - Saddle:  $z = x^2 - y^2$
  - Sphere:  $x^2 + y^2 + z^2 = R^2$
  - Cone:  $z = \pm c\sqrt{x^2 + y^2}$
  - Cylinder:  $x^2 + y^2 = R^2$
  - Plane:  $ax + by + cz = d$

Level sets

- level set of  $f(x, y)$  is a curve in the xy-plane:  $f(x, y) = const$
- level set of  $f(x, y, z)$  is a graph in the xyz-plane:  $f(x, y, z) = const$

Gradient Vector  $\nabla f = (f_{x_1}, f_{x_2}, \dots, f_{x_n})$

- Maximum increase: the direction: direction of  $\nabla f$  ; the rate:  $|\nabla f|$
- Minimum increase: opposite direction of  $\nabla f$  ; the rate:  $-|\nabla f|$
- No change: the normal to  $\nabla f$
- Rate of change in direction  $\hat{u}$ : directional derivative  $D_{\hat{u}}f(\underline{p}) = \nabla f(\underline{p}) \cdot \hat{u}$
- $\nabla f$  is normal to level sets
- Tangent set to level set at  $\underline{p}$  :  $\nabla f(\underline{p}) \cdot (\underline{x} - \underline{p}) = 0$

Linear approximation, tangent plane, Local minimum and Maximum (optimization)

- Linearization:  $L(\underline{x}) = f(\underline{p}) + \nabla f(\underline{p}) \cdot (\underline{x} - \underline{p})$
- Linear Approximation :  $f(\underline{x}) = L(\underline{x})$
- Critical Points:  $\nabla f(\underline{p}) = \underline{0}$
- Second derivative test:  $D = f_{xx}f_{yy} - (f_{xy})^2$  at point  $\underline{p}$ 
  - If  $D > 0$  and  $(f_{xx} > 0$  or  $f_{yy} > 0)$ , then  $\underline{p}$  is a local min
  - If  $D > 0$  and  $(f_{xx} < 0$  or  $f_{yy} < 0)$ , then  $\underline{p}$  is a local max
  - If  $D < 0$  then  $\underline{p}$  is a saddle point
- chain rule:  $f = f(\underline{x}), x_i = x_i(t)$  then  $\frac{\partial f}{\partial t_i} = \nabla f(\underline{x}) \cdot \frac{\partial \underline{x}}{\partial t_i}$