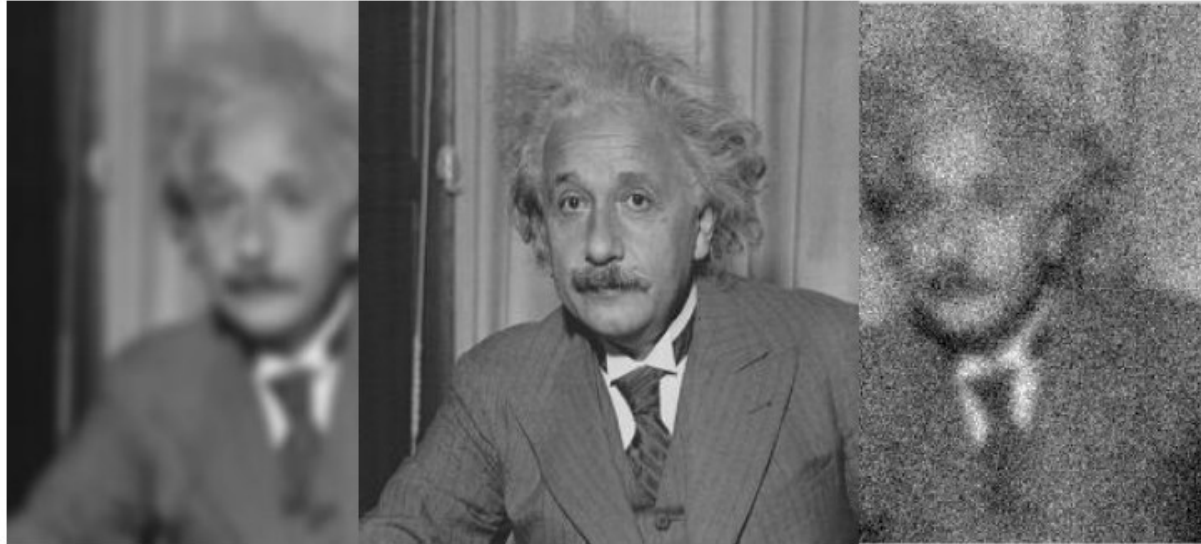


Image Super Resolution

10 Juli 2023

@mahaamesha



out-of-focus blur

noise

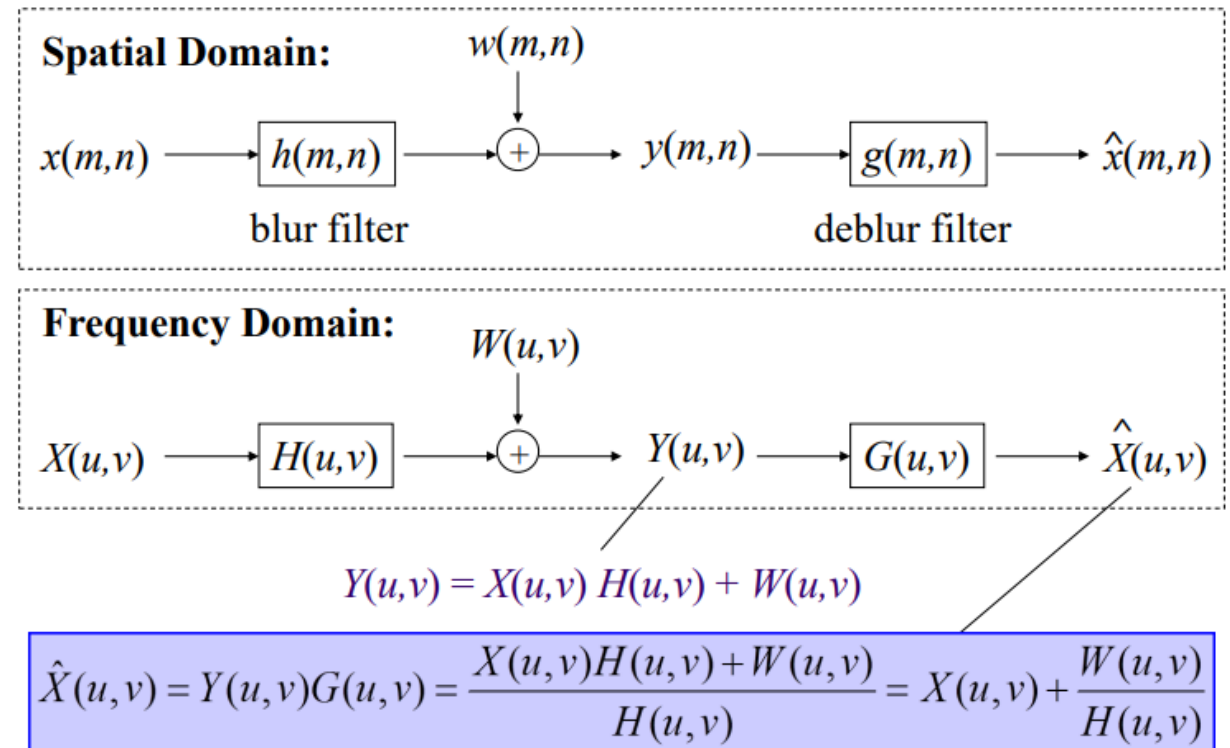
Denoising & Deblurring

Blur & Noise

Remove the noise first, then do deblurring. **Concern: noise amplification.**

To solve salt & pepper noise, use **median filter**.

The PSF $h(m, n)$ has to be **known/predicted**. Move to frequency domain and use **Wiener Filter**.



Get the inverse filter

Inverse filter: $G(u, v) = \frac{1}{H(u, v)}$

Pseudo-inverse filter: $G(u, v) = \begin{cases} \frac{1}{H(u, v)} & |H(u, v)| > \delta \\ 0 & |H(u, v)| \leq \delta \end{cases}$

Radially limited inverse filter: $G(u, v) = \begin{cases} \frac{1}{H(u, v)} & \sqrt{u^2 + v^2} \leq R \\ 0 & \sqrt{u^2 + v^2} > R \end{cases}$

Wiener filter: $G(u, v) = \frac{H^*(u, v)}{|H(u, v)|^2 + K}$ where $K = \frac{\sigma_W^2}{\sigma_X^2}$ complex conjugate

Wiener denoising filter: $G(u, v) = \frac{\sigma_X^2}{\sigma_X^2 + \sigma_W^2}$

$$G(u, v) = \frac{H^*(u, v)}{|H(u, v)|^2 + \frac{\sigma_W^2}{\sigma_X^2}}$$

Phase: Has same phase response as Inverse Filter

$$\begin{aligned} \text{Phase}[H_W(\omega_x, \omega_y)] &= \text{Phase}[H^*(\omega_x, \omega_y)] \\ &= -\text{Phase}[H(\omega_x, \omega_y)] = \text{Phase}\left[\frac{1}{H(\omega_x, \omega_y)}\right] \end{aligned}$$

Practicality: Need to specify σ_W^2 and σ_X^2

σ_W^2 Can be estimated from sensor characteristics

σ_X^2 Can be estimated from image

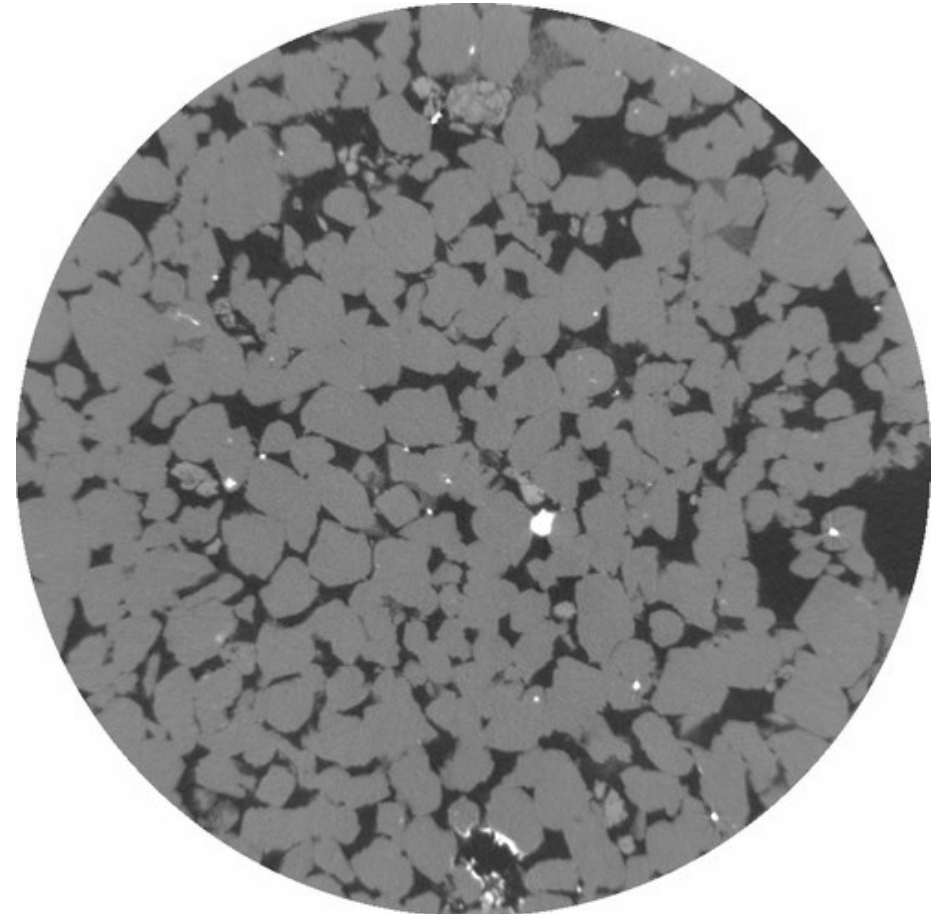
Mini-project: Resolve out-of-focus

Ideal image (500 x 500)

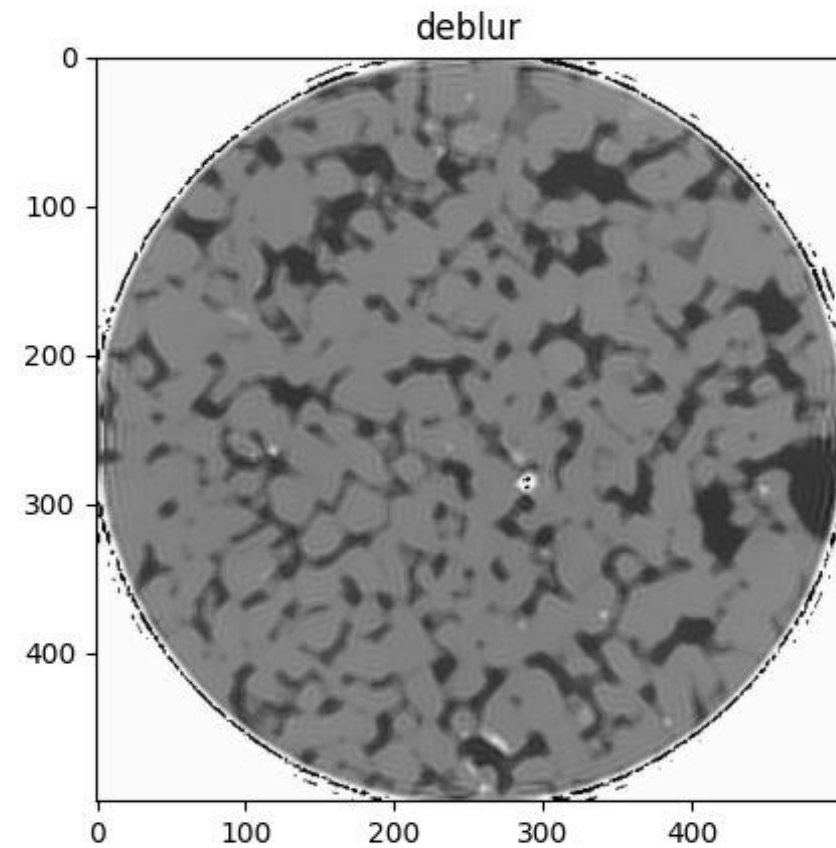
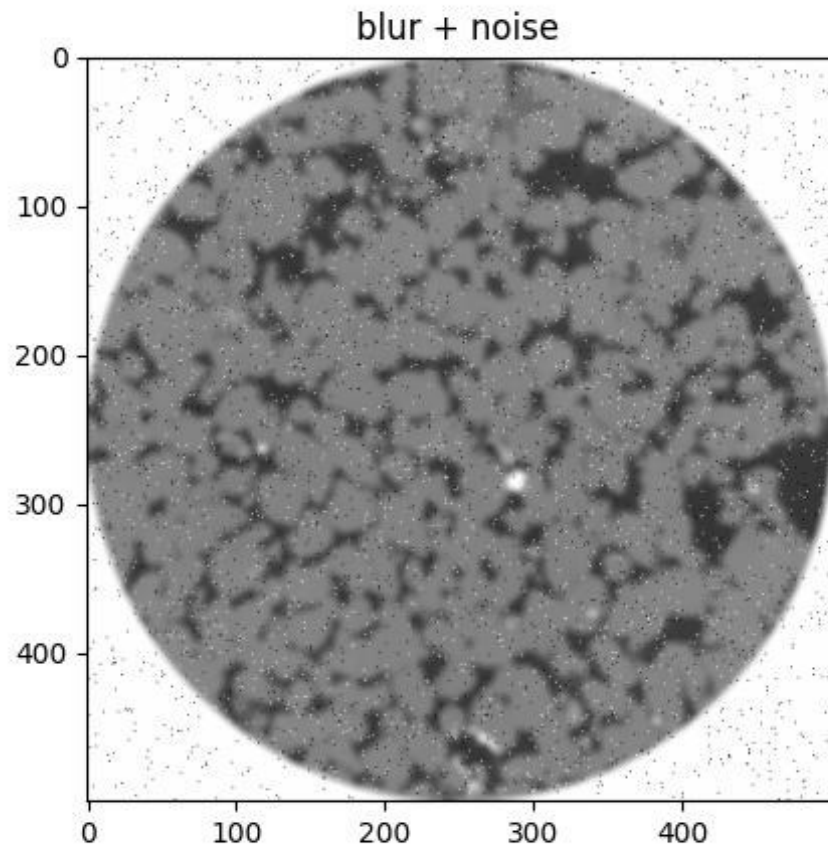
1. Read ideal image
2. Create PSF, do gaussian blurring (ksize=7, sigma=3), add salt n pepper noise
3. Deblurring:
 1. Transform to frequency domain
 2. Get OTF, WTF, use Wiener approach
4. Get result

Real Case Challenge: Estimate PSF, K, solve ringing effect

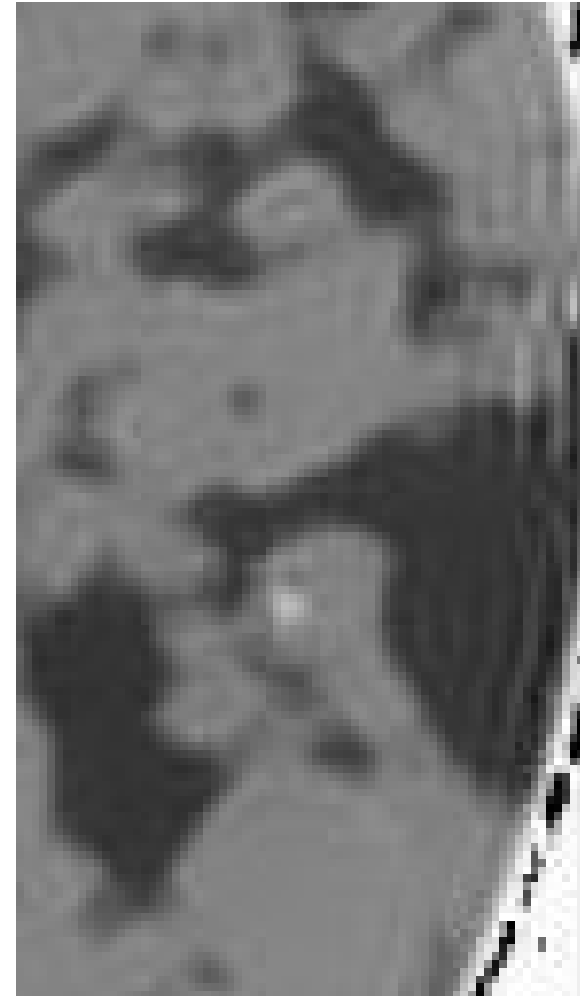
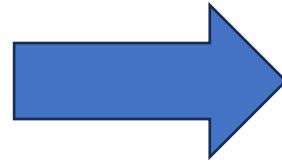
Evaluation: MSE, PSNR, SSIM, histogram matching, etc



Mini-project: Resolve out-of-focus



Mini-project: Resolve out-of-focus



$K=0.01$
 $MSE=48.285$

Mini-project: Resolve out-of-focus

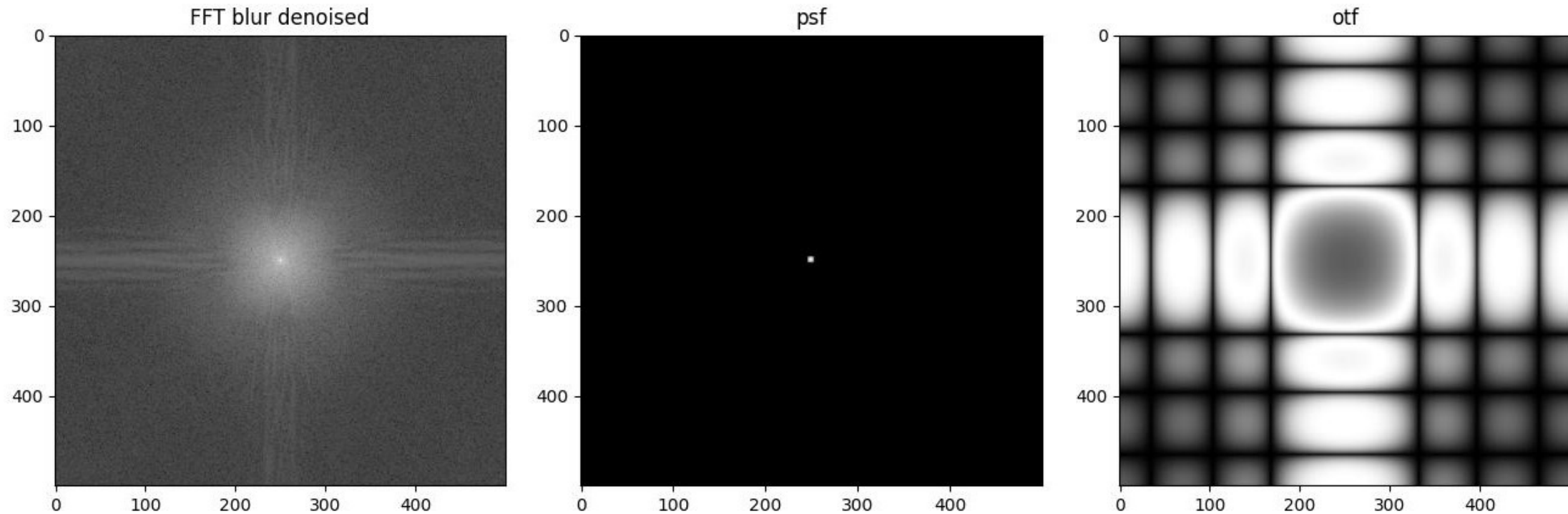


Image Pyramid

Image Pyramid

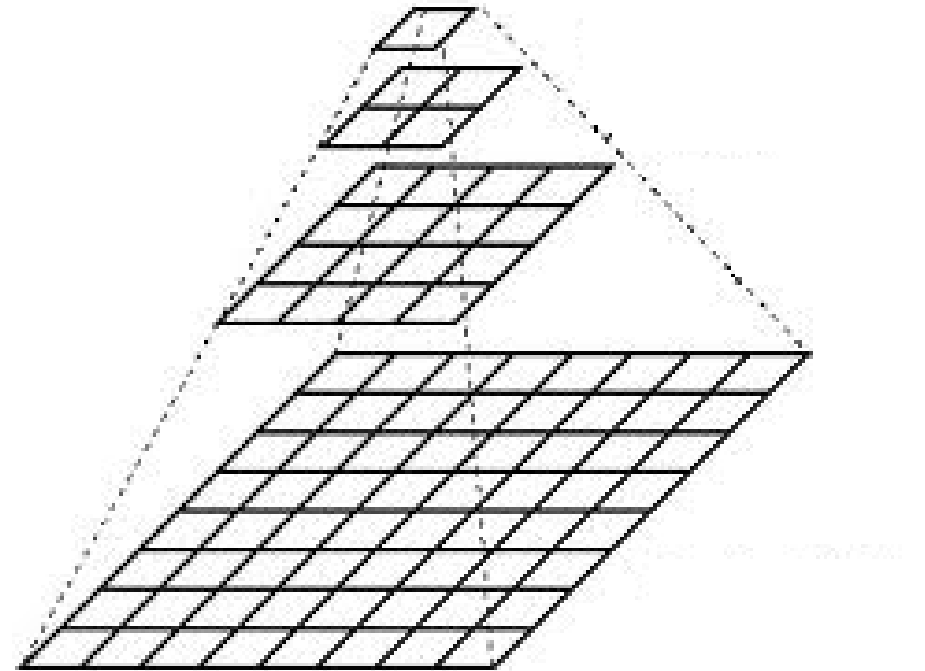
Low resolution

- No details (blurred)
- Store low frequencies

High resolution

- Details
- Low + high frequencies

Performs bilinear interpolation: Bicubic (common)



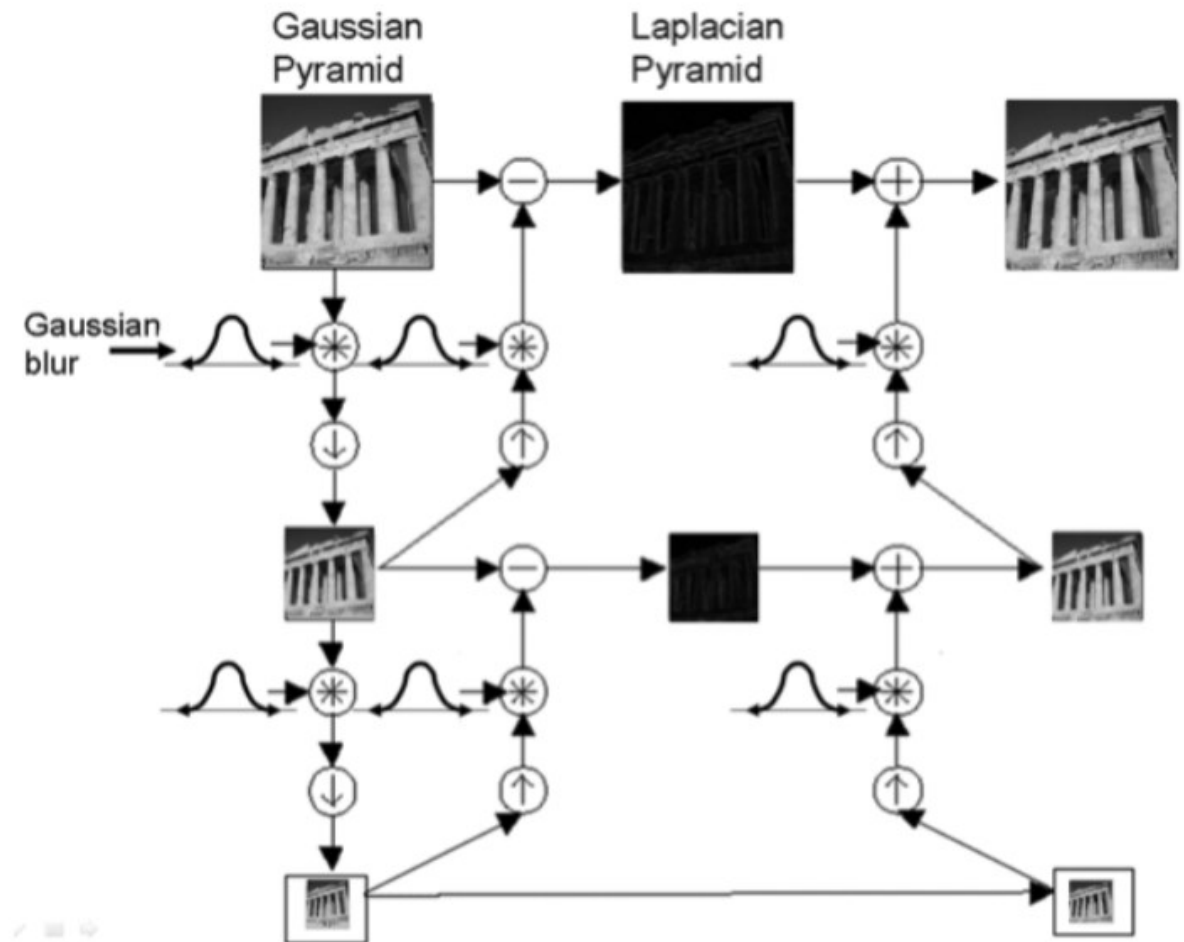
Gaussian & Laplacian Pyramid

Gaussian pyramid

- Blurring (Gaussian is good)
- Downsampling

Laplacian pyramid

- Upscaling
- Interpolation (fill empty pixel)

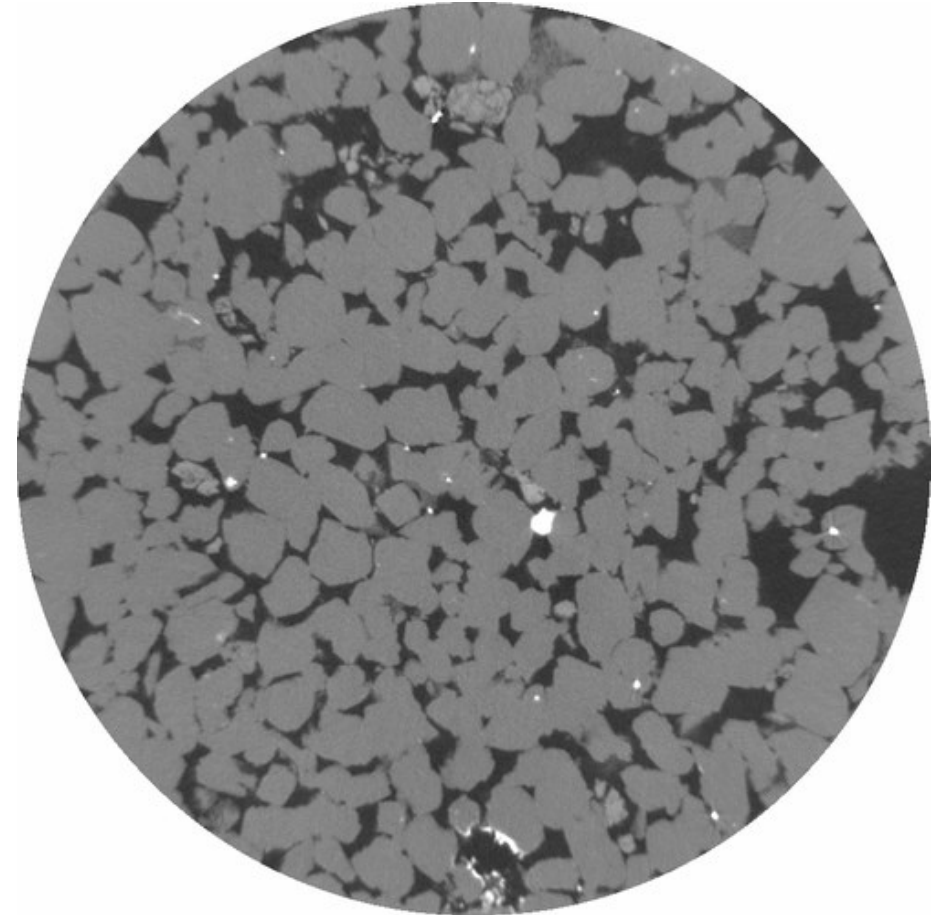


Mini-project: Upscaling

Ideal image (500 x 500)

1. Read ideal image
2. Do pyramid upscaling
(until level 5 for testing)
3. Result

MSE increasing caused because of blurring.



Mini-project: Upscaling

original vs im0

MSE = 0.0

PSNR = inf

original vs im3

MSE = 17.738

PSNR = 35.642

original vs im1

MSE = 11.681

PSNR = 37.455

original vs im4

MSE = 18.338

PSNR = 35.497

original vs im2






MSE = 16.176

PSNR = 36.042

original vs im5

MSE = 18.520

PSNR = 35.454

Name	Size
 im_pyramid_imfsize0.jpg	164 KB
 im_pyramid_imfsize1.jpg	398 KB
 im_pyramid_imfsize2.jpg	1,092 KB
 im_pyramid_imfsize3.jpg	3,280 KB
 im_pyramid_imfsize4.jpg	9,830 KB

Mini-project: Upscaling



1000 x 1000



16000 x 16000

Thanks