

- sendReceiveSocket: DatagramSocket - receivePacket: DatagramPacket - sendPacket: DatagramPacket + Client() + promptUsername(): String + enrollPlayer(data: byte[]): int + startClient(): void + main(args: String[]): void

- serverSocket: DatagramSocket - clientSocket: DatagramSocket - serverReceivePacket: DatagramPacket - clientReceivePacket: DatagramPacket - serverSendPacket: DatagramPacket - clientSendPacket: DatagramPacket + Host() + startHost(): void + main(args: String[]): void