


scan\_display::switchPage



```
graph LR; A[scan_display::switchPage] --> B[scan_display::set_pixmap]
```

A diagram showing a call from the function `scan_display::switchPage` to the function `scan_display::set_pixmap`. The first function is in a grey box, and the second is in a white box, connected by a blue arrow.

scan\_display::set\_pixmap