



# ORACLE

## Academy



# Java Foundations

8-1

## One-Dimensional Arrays

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# Objectives

- This lesson covers the following objectives:
  - Create and initialize one-dimensional arrays
  - Modify an array element
  - Traverse a one-dimensional array by using a for loop
  - Identify the cause of an `ArrayIndexOutOfBoundsException`



# Can a Variable Hold More Than One Value?

- So far we have used many types of variables, but each variable stores one value at a time:
  - one int or one String or one double
- Here's an example of a String variable, rockBand, that can hold any value – Joe, Paul, Ed, Rob:
  - Since there are only 4 possible values, it isn't too difficult to change the variable's value manually

```
String rockBand = "Joe";  
String rockBand = "Paul";  
String rockBand = "Ed";  
String rockBand = "Rob";
```

# Number of Variables Required

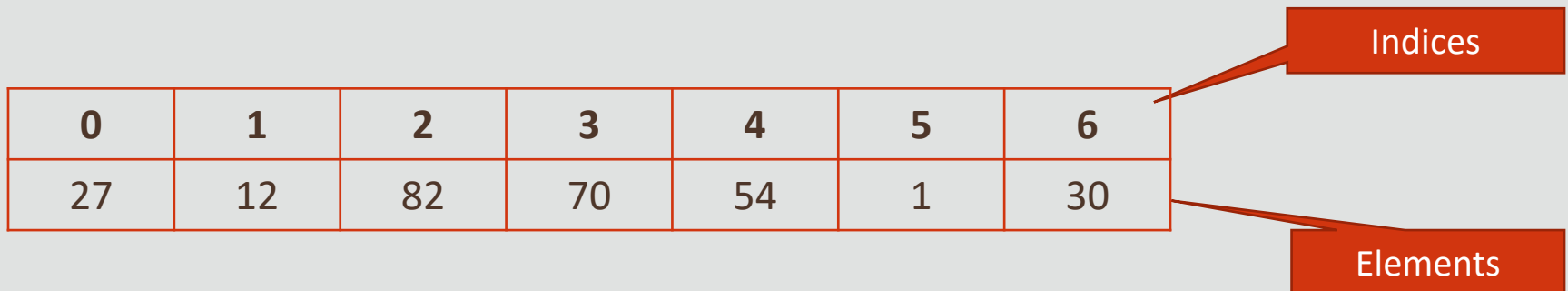
- But there are times when you'll need to hold more than one value in a variable
- What if you wanted to set aside a variable for each one of the RockBand songs? (That would be 300 variables for each song!)
- However, it can be time-consuming and tedious to create hundreds of variables

```
String rockBandSong1 = "Rainy day";  
String rockBandSong2 = "Forever";  
String rockBandSong3 = "Something about you";  
String rockBandSong4 = "Love you always";
```

.....

# Arrays Can Provide a Solution

- In Java, an array is an indexed container that holds a set of values of a single type
- Arrays allow you to create a single identifier to organize many items of the same data type

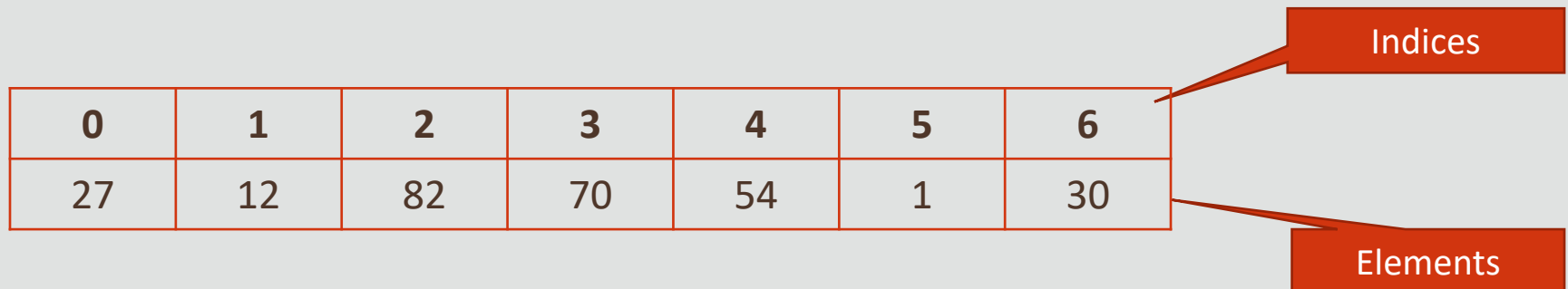


The diagram illustrates an array as a horizontal row of seven cells. The top row of cells contains indices from 0 to 6. The bottom row of cells contains the corresponding values: 27, 12, 82, 70, 54, 1, and 30. A red arrow points from the 'Indices' label to the top row of cells. Another red arrow points from the 'Elements' label to the bottom row of cells.

0	1	2	3	4	5	6
27	12	82	70	54	1	30

# Arrays Can Provide a Solution

- Each item in an array is called an element
- Arrays make storing and accessing a large number of values simple and easy



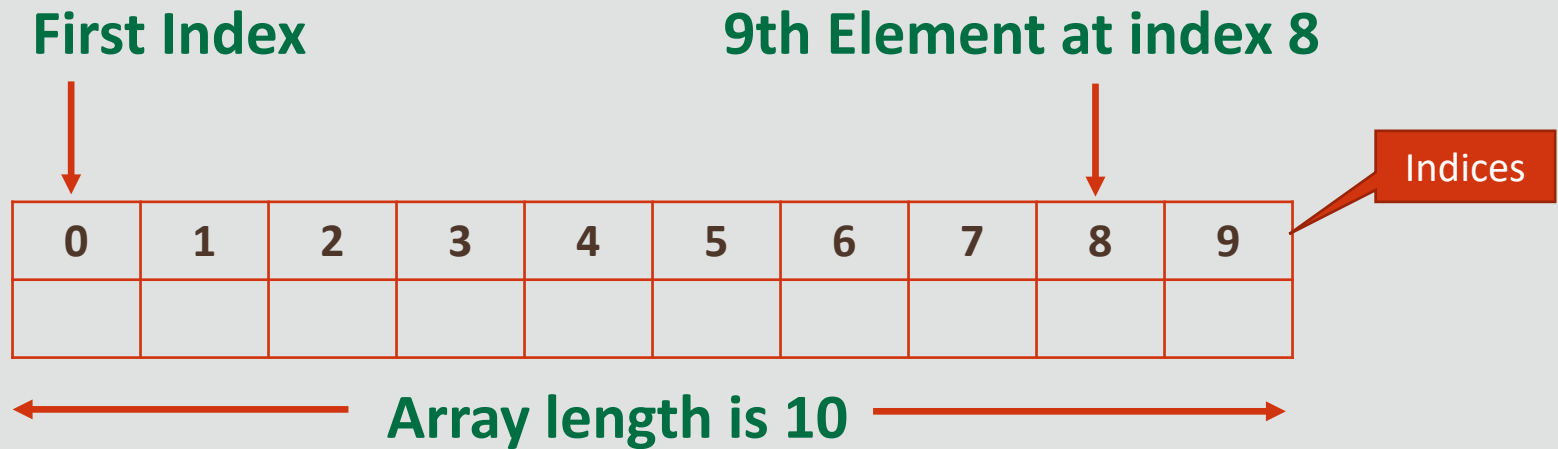
The diagram illustrates an array as a horizontal row of seven cells. The top row of cells contains the indices 0 through 6. The bottom row of cells contains the corresponding values 27, 12, 82, 70, 54, 1, and 30. A red callout box labeled 'Indices' points to the top row of cells, and another red callout box labeled 'Elements' points to the bottom row of cells.

0	1	2	3	4	5	6
27	12	82	70	54	1	30



# Arrays Are Accessed by Their Index

- You can access each element in an array by its numerical index
- The index of the first element is 0
- A 10-element array has 0 to 9 indices





# Array Data Types

- Arrays can be of any data type, but all elements have to share the same type, such as:

- Primitive:

- Example: Array of int types

27	12	82	70	54	1	30
----	----	----	----	----	---	----

- Predefined objects:

- Example: Array of Strings

Sun	Mon	Tue	Wed	Thu	Fri	Sat
-----	-----	-----	-----	-----	-----	-----

# Array Data Types

- Arrays can be of any data type, but all elements have to share the same type, such as:
  - Programmer-defined objects:
    - (such as instances of a class that you create)
    - Example: Array of objects of the Student class

Student1	Student2	Student3	Student4	Student5
----------	----------	----------	----------	----------

# Declaring an Array

- Arrays, like all variables, must be declared prior to use
- You can declare an array by using the following syntax:

```
type[] arrayIdentifier;
```

- Notice the bracket notation [ ] after the data type

# Declaring an Array of Temperature Values

- Suppose you want to store different temperature readings in an array
- You can declare an array as follows:

```
double[] temperature;
```

Data type based on the items that you want to store in the array

Subscript

Name of the array

# Declaring an Array: Two Methods

- You can declare an array in two ways:

```
1. int[] prime;  
2. int prime[];
```

- Both syntaxes are equivalent
- The first format generally is more readable and should be used

# Is Declaring an Array Sufficient?

- Declaring an array isn't enough to begin using it in your program
- Before you use an array, you need to tell Java to create space in memory for the elements that it will hold

# Is Declaring an Array Sufficient?

- Use the following syntax:

```
data_type[] variable_name = new data_type[size];  
variable_name[index] = value; //repeat for each element
```

- The size value determines the number of items that your array can hold
- Arrays can't grow beyond this size



# Creating an Array

- For example, if you want to create an array to hold 100 integers, you could do the following:

```
int[] myIntArray;  
myIntArray = new int[100];
```

- Alternatively, you could perform these two lines in one step:

```
int[] myIntArray = new int[100];
```



# What Do the Code Snippets Do?

1

```
int[] ages = new int[3];  
ages[0] = 19;  
ages[1] = 42;  
ages[2] = 92;
```

2

```
String[] names = new String[3];  
names[0] = "Mary";  
names[1] = "Bob";  
names[2] = "Carlos";
```

Variable Name

Index

Value

# What About Declaring and Initializing an Array in a Single Step?

- You can also declare and initialize the array in a single step with known values:

```
type[] arrayIdentifier = {comma-separated list of values};
```

- For example, declare arrays of types String and int:

```
String[] names = {"Mary", "Bob", "Carlos"};  
int[] ages = {25, 27, 48};
```

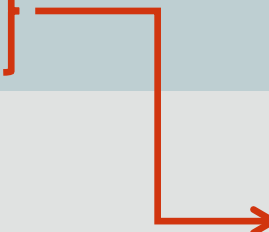


Declaration  
and  
initialization  
in one step

# What About Declaring and Initializing an Array in a Single Step?

- Notice that this method doesn't specify size
- It's assigned a size based on the number of elements between the braces ( { } )

```
String[] names = {"Mary", "Bob", "Carlos"};  
int[] ages = {25, 27, 48};
```



Declaration  
and  
initialization  
in one step

# Accessing Array Elements

- Arrays are sequential structures, meaning that items are stored one after another in an array
- You can access an individual element of an array by using a bracket notation
- For example, here's how you get values from the ages array:

```
int[] ages = {25, 27, 48};  
int myAge = ages[0];  
int yourAge = ages[1];  
System.out.println("My age is " + ages[0]);
```

# How Do You Set the Value of an Array Element?

- You can set values to the array's elements like this:

```
String[] names = {"Mary", "Bob", "Carlos"};  
names[0] = "Gary";  
names[1] = "Rob";
```

- After you set the values to the elements at indices 0 and 1, the names array looks like this:

0	1	2
<b>Gary</b>	<b>Rob</b>	Carlos
names[0]	names[1]	names[2]

# Exercise 1

- Can you identify the three components of an array declaration for each of these arrays of primitive data types?
  - Data Type
  - Name
  - Size

```
int[] myArray;  
  
myArray = new int[20];  
  
char[] sentence = new char[100];  
  
double[] teamPoints = new double[5];
```



# Default Initialization of Arrays

- When arrays are declared but not yet initialized, the elements are given the default value associated with the data type
- Here's an example:

```
int[] myArray = new int[5];
```

Default values for the  
elements of this array



Index:	0	1	2	3	4
Values:	0	0	0	0	0

# How Do You Access the Length of an Array?

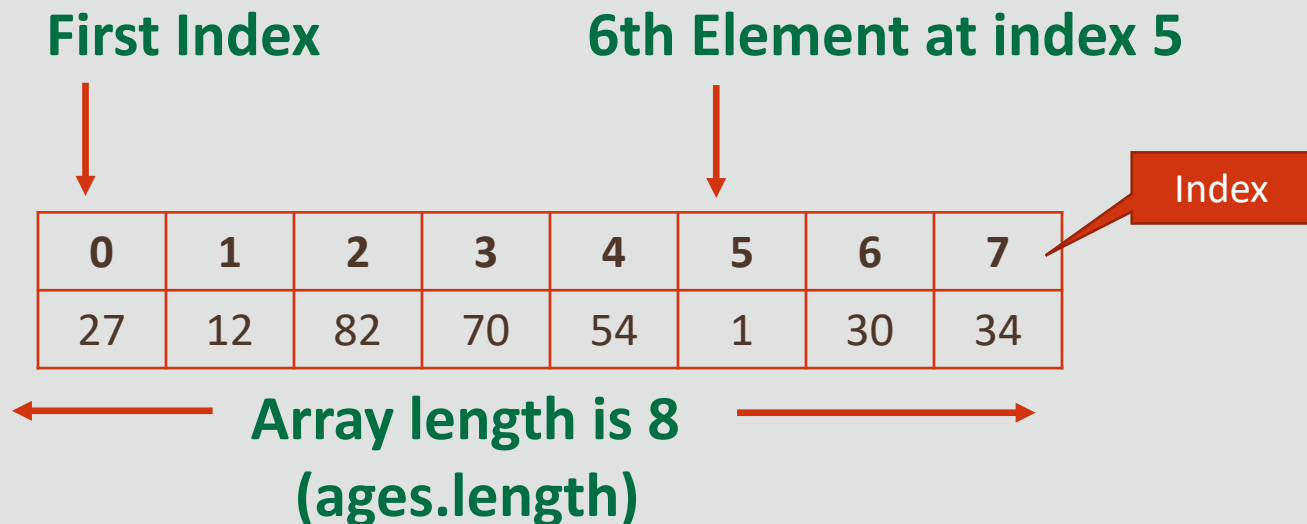
- So far, you created an array with a certain number of elements
- After creation, you can't change the length of an array. They can't grow beyond this size
- You can access the size of any array by using the array's length property

```
int primes[] = {2, 3, 5, 7, 11, 13, 17};  
System.out.println("Array length: " + primes.length);  
  
//prints 7
```

# Array Indices and Length

- For example, the following code snippet displays the size of the ages array:

```
int ages[] = {27, 12, 82, 70, 54, 1, 30, 34};  
System.out.println(ages.length); //prints 8
```



## Exercise 2

- Create a new project `ArrayEx` and add the `ArrayEx1.java` file to the project
- Examine `ArrayEx1.java`
- Modify the program to implement ...
  - Declare a one-dimensional array named `score` of type `int` that can hold 9 values
  - Declare and initialize a one-dimensional byte array named `values` of size 10 so that all entries contain 1
  - Uncomment the two lines that are commented out and then resolve the syntax errors

# Traversing an Array

- To iterate through, or traverse, an array means to process through each element of the array by index number
- You can access each element of an array to ...
  - Print the elements
  - Search for an element
  - Initialize the elements of an array with the same value

# Using a for Loop to Traverse Arrays

- You can use a for loop to traverse arrays
- The for loop lets you easily iterate over a known range
- You can visit every array element by using the length property of the array in the iteration condition

```
int[] array = { -20, 19, 1, 5, -1, 27, 19, 5 } ;  
int min = array[0]; // initialize the current minimum  
for (int index=0; index < array.length; index++ )  
    if (array[index] < min)  
        min = array[index] ;  
System.out.println("The minimum of this array is: " + min);
```

# How Do You Print the Values of a names Array?

- Consider an array of Strings, names:

```
String names[] = {"Tom", "David", "Mike"};
```

- Traverse the names array by using the for loop:

```
for (int idx = 0; idx < names.length; idx++){  
    System.out.println(names[idx]);  
} //end for
```

boolean expression

Counter used as the index of  
the array



# Using a for-each Loop to Traverse an Array

- You can use a for-each loop, an alternative to using the for loop, to iterate through an array
- The for-each loop ...
  - Works the same way as the for loop, but it's implemented in a simpler way
  - Is also called an enhanced for loop

# Using a for-each Loop to Traverse an Array

- Syntax:

```
for (<type> <iteration variable> : <array name>) {  
    <code_block to be performed for each array element>  
} //end for
```

# How Do You Print the Values of a names Array by Using a for-each Loop?

- Here's an example of traversing the names array by using a for-each loop:

The diagram illustrates the components of the for-each loop syntax `for(String name: names){`. Red curly braces are placed under each part of the loop header, with green labels above them: 'Type' under 'String', 'Iteration-Variable' under 'name', and 'Array Name' under 'names'.

```
for(String name: names){  
    System.out.println(name);  
}//end for
```

# How Do You Print the Values of a names Array by Using a for-each Loop?

- For each iteration of the loop, the next element in the array is retrieved and stored in an iteration-variable
- The type must be the same as the elements stored in the collection

# for-each Loop vs. for Loop

- for-each loop

```
for(String name: names){  
    System.out.println(name);  
} //end for
```

- for loop

```
for (int idx = 0; idx < names.length; idx++){  
    System.out.println(names[idx]);  
} //end for
```

- The output of both loops is the same

# Processing a String Array

Loop accesses  
each element in  
turn

names array of String types

George

Jill

Xinyi

Ravi

```
for(String name : names ) {  
    System.out.println("Name is " + name);  
} //end for
```

Each iteration  
returns the next  
element of the array

## • Output:

```
Name is George  
Name is Jill  
Name is Xinyi  
Name is Ravi
```

# Putting It All Together

- Let's look at an example where you need to ...
  - Enter the scores of 10 students by using a Scanner object
  - Display the scores that you entered
  - Calculate the average of the scores that you entered



# Let's Compute the Average Score

```
public class StudentScores {
    public static void main(String args[]) {
        double scores[] = new double[10];
        double sum = 0.0, avg = 0.0;
        Scanner keyboard = new Scanner(System.in);

        System.out.println("Enter scores of 10 students");
        for(int i = 0; i < scores.length; i++) {
            scores[i] = keyboard.nextInt();
        } //end for
        System.out.println("Display the scores of 10 students");
        for(int i = 0; i < scores.length; i++) {
            System.out.println(scores[i]);
        } //end for
        for(int i = 0; i < scores.length; i++) {
            sum = sum + scores[i];
            avg = sum / scores.length;
        } //end for
        System.out.println("The average score of the class: " + avg);
    } //end method main
} //end class StudentScores
```

## Exercise 3

- Add the file `ComputeAvg.java` to the project you created for exercise 2
- Examine `ComputeAvg.java`
- Modify the program to implement ...
  - In a certain class, there are five tests, each worth 100 points
  - Input five test scores from the console
  - Store the test scores in an array
  - Calculate the student's average scores

# What is an ArrayIndexOutOfBoundsException?

- As you already know, an array has a fixed size
- The index must be in a range interval  $[0, n-1]$ , where  $n$  is the size of the array
- If an index is either negative or greater than or equal to the size of the array, then the array index is out of bounds
- If an array index is out of bounds, the JVM throws an ArrayIndexOutOfBoundsException
- This is called automatic bounds checking

# What Happens When This Exception Occurs?

- The `ArrayIndexOutOfBoundsException` is thrown only at run time
- The Java compiler doesn't check for this exception when a program is being compiled
- The program is terminated if this exception isn't handled

# How Do You Identify the `ArrayIndexOutOfBoundsException`?

```
public static void main(String[] args) {  
    int primes[] = {2, 3, 5, 7, 11, 13, 17};  
    System.out.println("Array length: " + primes.length);  
    primes[10] = 20; //  
  
    System.out.println("The first few prime numbers are:");  
    for (int i : primes) {  
        System.out.println(i);  
    } //end for  
} //end method main
```

The index of the array is 0-6, and it's trying to access an element at index 10

## • Output:

```
Array length: 7  
Exception in thread "main"  
java.lang.ArrayIndexOutOfBoundsException: 10  
    at arraysdemo.ArraysDemo.main(ArraysDemo.java:21)  
Java Result: 1
```

## Exercise 4

- Add the file `ArrayEx2.java` to the project you created for exercise 2
- Examine `ArrayEx2.java`
- Perform the following:
  - Run the program and observe the error
  - Modify the program to resolve the error
  - Using a for-each loop, display all browsers that are stored in the array

# Summary

- In this lesson, you should have learned how to:
  - Create and initialize one-dimensional arrays
  - Modify an array element
  - Traverse a one-dimensional array by using a for loop
  - Identify the cause of an `ArrayIndexOutOfBoundsException`





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